# Project 4
# COMP301 Fall 2022

**Deadline: January 13, 2023 - 23:59 (GMT+3 : Istanbul Time)**

In this project, you will work in groups of three. To create your group, use the Google Sheet file in the following link:

*Link to Google Sheets for Choosing Group Members*

This project contains a boilerplate provided to you use `project4_code.zip` for the project. Submit a report containing your Racket files for the coding questions to Blackboard as a zip. Include a brief explanation of your approach to problems and your team's workload breakdown in a PDF file. Name your submission files as
*p4_member1IDno_member1username_member2IDno_member2username.zip*
Example: *p4_0011111_oarpaci18_0022222_gsari18.zip*.

**Important Notice:** If your submitted code is not working properly, i.e. throws error or fails in all test cases, your submission will be graded as 0 directly. Please comment out parts that cause to throw error and indicate both which parts work and which parts do not work in your report explicitly.

**Testing:** You are provided some test cases under `tests.scm`. Please, check them to understand how your implementation should work. You can run all tests by running `top.scm`. We will test your program with additional cases but your submission should pass all provided test cases.

Please use *Discussion Forum* on Blackboard for all your questions.

The deadline for this project is January 13, 2023 - 23:59 (GMT+3 : Istanbul Time). **Read your task requirements carefully. Good luck!**

TABLE 1. Grade Breakdown for Project 4

| Question | Grade Possible |
|---|---|
| Part A | 50 |
| Part B | 50 |
| Part C | bonus 2 pts (overall course grade) |
| Report | - |
| Total | 100 |

**Project Definition:** In this project, you will implement common data structures such as vector and stack to EREF. Please, read each part carefully, and pay attention to *Assumptions and Constraints* section.

**Part A.** In this part, you will add vector to EREF. Introduce new operators newvector, update-vector, read-vector, length-vector, and swap-vector with the following definitions: (50 pts)

```
newvector:  ExpVal x ExpVal -> VecVal
update-vector:  VecVal x ExpVal x ExpVal -> Unspecified
read-vector:  VecVal x ExpVal -> ExpVal
length-vector:  VecVal -> ExpVal
swap-vector:  VecVal x ExpVal x ExpVal-> Unspecified
copy-vector:  VecVal -> VecVal
```

This leads us to define value types of EREF as:

```
VecVal = (Ref(ExpVal))*
ExpVal = Int + Bool + Proc + VecVal + Ref(ExpVal)
DenVal = ExpVal
```

Operators of vectors is defined as follows;

`newvector(length, value)` initializes a vector of size `length` with the value `value`.
`update-vector(vec, index, value)` updates the value of the vector `vec` at index `index` by value `value`.
`read-vector(vec, index)` returns the element of the vector `vec` at index `index`.
`length-vector(vec)` returns the length of the vector `vec`.
`swap-vector(vec, index, index)` swaps the values of the indexes in the vector `vec`.
`copy-vector(vec)` initializes an new vector with the same values of the given vector `vec`. (Creates a deep copy of the given vector.)

**Part B.** In this part, you will implement a Stack using vectors that you implemented in Part A.

**Stack** is a linear type of data structure that follows the LIFO (Last-In-First-Out) principle and allows insertion and deletion operations from one end of the stack data structure, that is top. In other words, whenever pop is called, the element that is added latest is removed and returned from the stack. You will implement the following operators of Stack with the given grammar:

`newstack(L)` returns an empty stack with max-size L.
`push(s, val)` adds the element `val` to the stack `s`. If the stack is full it throws a stack overflow error.
`pop(s)` removes the last element of the stack `s` and returns its value.
`stack-size(s)` returns the number of elements in the `s`.
`peek(s)` returns the value of the last element in the stack `s` without removal.
`empty-stack?(s)` returns true if there is no element inside the stack `s` and false otherwise.
`print-stack(s)` prints the elements in the stack `s`.

**Part C (bonus).** In this part, you will implement multiplication function for vectors, in order to support interpreter level vector multiplication, which is more efficient:

**vec-mult** takes two vectors, calculates their pairwise multiplication and outputs a new vector. If the sizes of the vectors are not equal, it throws an error

```
Expression ::= vec-mult(Expression, Expression)
               vec-mult-exp (vec1, vec1)
```

**Example:**

```
let x = newvector(3, 0) in
   let y = newvector(3, 0) in
      begin
         update-vector(x, 0, 1);
         update-vector(x, 1, 2);
         update-vector(x, 2, 3);
         update-vector(y, 0, 4);
         update-vector(y, 1, 5);
         update-vector(y, 2, 6);
         vec-mult(x, y)
      end
;;; [ 4 10 18 ]
```

FIGURE 1. Syntax for vec-mult Expression

**Report.** Your report should include the following:

(1) Workload distribution of group members.
(2) Parts that work properly, and that do not work properly.
(3) Your approach to implementations: How does your stack work?, How did you implement vec-mult? etc.

Include your report as PDF format in your submission folder.

**Assumptions and Constraints.** Read the following assumptions and constraints carefully. You may not consider the edge cases related to the assumptions.

(1) For stack, you may assume print-stack will only be used for stacks of integers.
(2) Stack does not have to be new defined data types, you can utilize the vector implementation from Part A.
(3) It is guaranteed that the correct type of parameters will be passed to the operators. For example, in pop(s), s always be a stack.
(4) If stack is empty, pop operation must return -1.
(5) You CANNOT define global variables to keep track of the size or top element of a stack. The reason is we may create multiple stacks and each of them may have different sizes and front elements.
(6) If you consider using list of references for vector and stack, find an efficient way to reach to an elements, you are NOT allowed to iterate over list.
(7) Please consider that we will test your code with some additional test cases, which will not be shared publicly. Thus passing all tests does not guarantee full points.