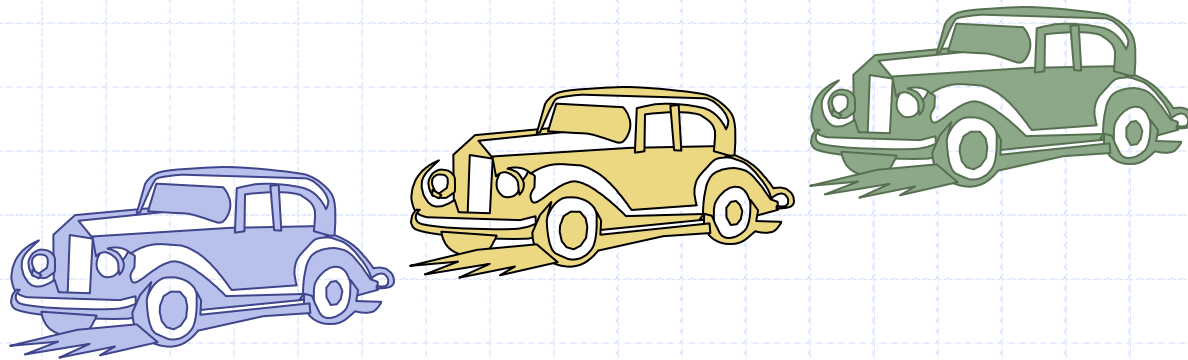


Queues



The Queue ADT

- The **Queue** ADT stores arbitrary objects
- Insertions and deletions follow the **first-in first-out** scheme
- Insertions are at the rear of the queue and removals are at the front of the queue
- Main queue operations:
 - **enqueue**(object): inserts an element at the **end** of the queue
 - object **dequeue**(): removes and returns the element at the **front** of the queue
- Auxiliary queue operations:
 - object **front**(): returns the element at the front without removing it
 - integer **size**(): returns the number of elements stored
 - boolean **isEmpty**(): indicates whether no elements are stored
- Exceptions
 - Attempting the execution of dequeue or front on an empty queue throws an **EmptyQueueException**

Example

<i>Operation</i>	<i>Output</i>	<i>Q</i>
enqueue(5)	–	(5)
enqueue(3)	–	(5, 3)
dequeue()	5	(3)
enqueue(7)	–	(3, 7)
dequeue()	3	(7)
front()	7	(7)
dequeue()	7	()
dequeue()	“error”	()
isEmpty()	true	()
enqueue(9)	–	(9)
enqueue(7)	–	(9, 7)
size()	2	(9, 7)
enqueue(3)	–	(9, 7, 3)
enqueue(5)	–	(9, 7, 3, 5)
dequeue()	9	(7, 3, 5)

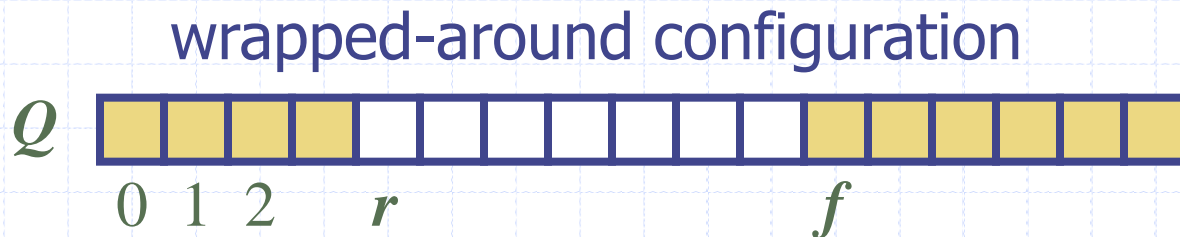
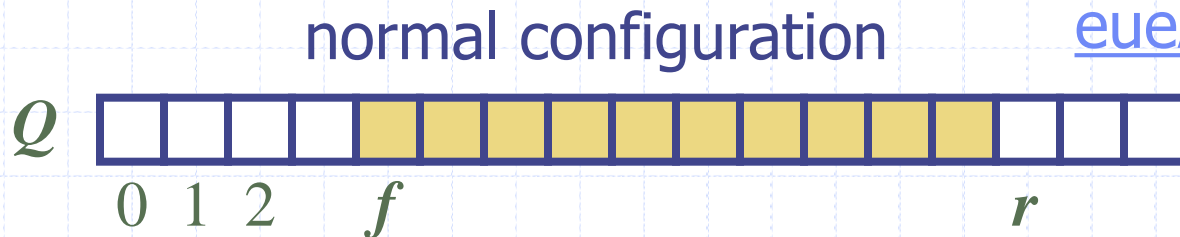
Applications of Queues

- ❑ Direct applications
 - Waiting lists, bureaucracy
 - Access to shared resources (e.g., printer)
 - Multiprogramming
- ❑ Indirect applications
 - Auxiliary data structure for algorithms
 - Component of other data structures

Array-based Queue

- Use an array of size N in a circular fashion
- Two variables keep track of the front and rear
 - f index of the front element
 - r index immediately past the rear element
- Array location r is kept empty

<http://www.cs.usfca.edu/~galles/visualization/QueueArray.html>



Queue Operations

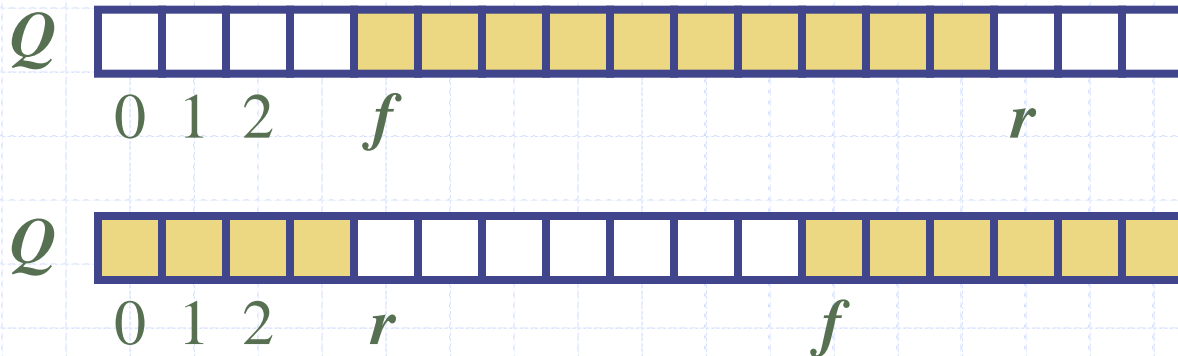
- We use the modulo operator (remainder of division)

Algorithm *size()*

return $(N - f + r) \bmod N$

Algorithm *isEmpty()*

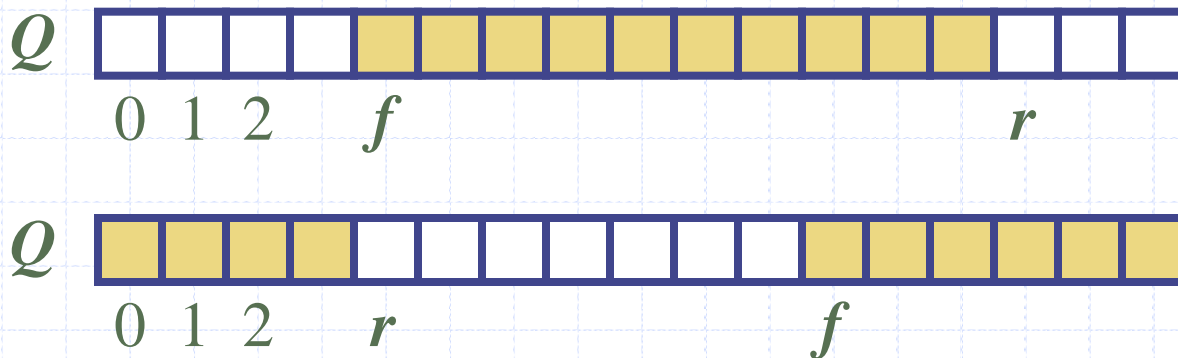
return $(f = r)$



Queue Operations (cont.)

- ❑ Operation enqueue throws an exception if the array is full
- ❑ This exception is implementation-dependent

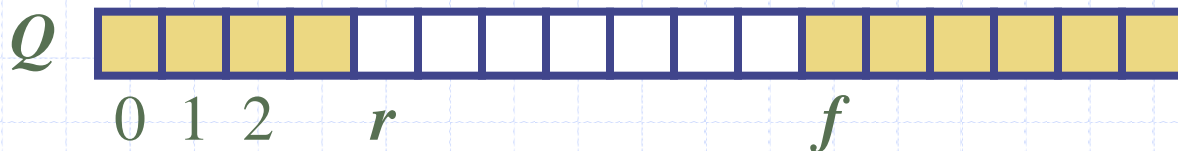
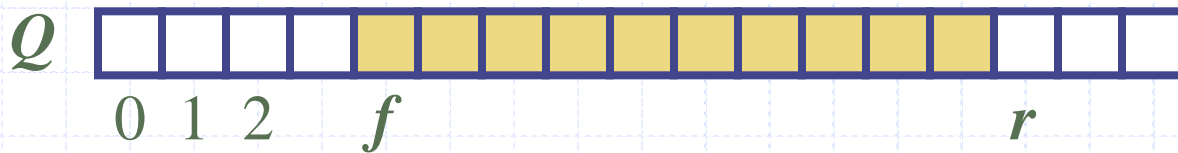
```
Algorithm enqueue(o)  
  if  $size() = N - 1$  then  
    throw FullQueueException  
  else  
     $Q[r] \leftarrow o$   
     $r \leftarrow (r + 1) \bmod N$ 
```



Queue Operations (cont.)

- ❑ Operation `dequeue` throws an exception if the queue is empty
- ❑ This exception is specified in the queue ADT

```
Algorithm dequeue()  
  if isEmpty() then  
    throw EmptyQueueException  
  else  
     $o \leftarrow Q[f]$   
     $f \leftarrow (f + 1) \bmod N$   
  return  $o$ 
```



Queue Interface in Java

- ❑ Java interface corresponding to our Queue ADT
- ❑ Requires the definition of class `EmptyQueueException`
- ❑ No corresponding built-in Java class

```
public interface Queue<E> {  
    public int size();  
    public boolean isEmpty();  
    public E front()  
        throws EmptyQueueException;  
    public void enqueue(E element);  
    public E dequeue()  
        throws EmptyQueueException;  
}
```

Application: Round Robin Schedulers

- We can implement a round robin scheduler using a queue Q by repeatedly performing the following steps:
 1. $e = Q.dequeue()$
 2. Service element e
 3. $Q.enqueue(e)$

