Lexical Addressing

INTERPRETATION

Review

T. METIN SEZGIN

New environment interface

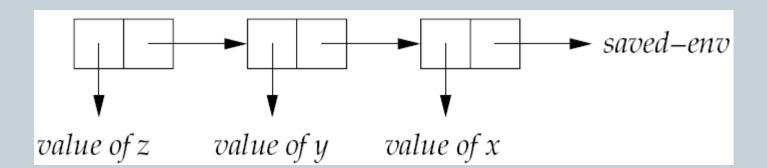
nameless-environment

nameless-environment? : $SchemeVal \rightarrow Bool$

empty-nameless-env : () \rightarrow Nameless-env

extend-nameless-env : $Expval \times Nameless-env \rightarrow Nameless-env$

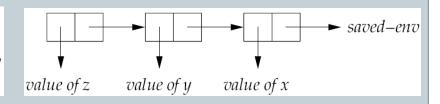
apply-nameless-env : $Nameless-env \times Lexaddr \rightarrow DenVal$



New environment interface

nameless-environment?: $Scheme V_pl \rightarrow Bool$ empty-nameless-env: $() \rightarrow Nameless-env$ extend-nameless-env: $Expval \times Nameless-env \rightarrow Nameless-env$

apply-nameless-env : $Nameless-env \times Lexaddr \rightarrow DenVal$



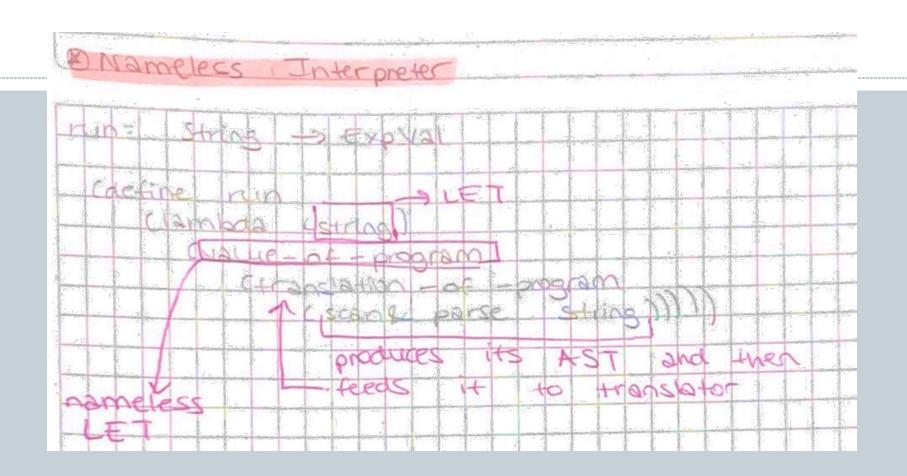
```
nameless-environment? : SchemeVal \rightarrow Bool
(define nameless-environment?
  (lambda (x)
     ((list-of expval?) x)))
empty-nameless-env : () \rightarrow Nameless-env
(define empty-nameless-env
  (lambda ()
     (()))
extend-nameless-env : ExpVal \times Nameless-env \rightarrow Nameless-env
(define extend-nameless-env
  (lambda (val nameless-env)
     (cons val nameless-env)))
apply-nameless-env : Nameless-env \times Lexaddr \rightarrow ExpVal
(define apply-nameless-env
  (lambda (nameless-env n)
     (list-ref nameless-env n)))
```

Procedure specification and implementation

```
(apply-procedure (procedure body \rho) val) = (value-of body (extend-nameless-env val \rho)) procedure : Nameless-exp \times Nameless-env \rightarrow Proc (define-datatype proc proc? (procedure (body expression?) (saved-nameless-env nameless-environment?)))
```

Interpreter for the new language

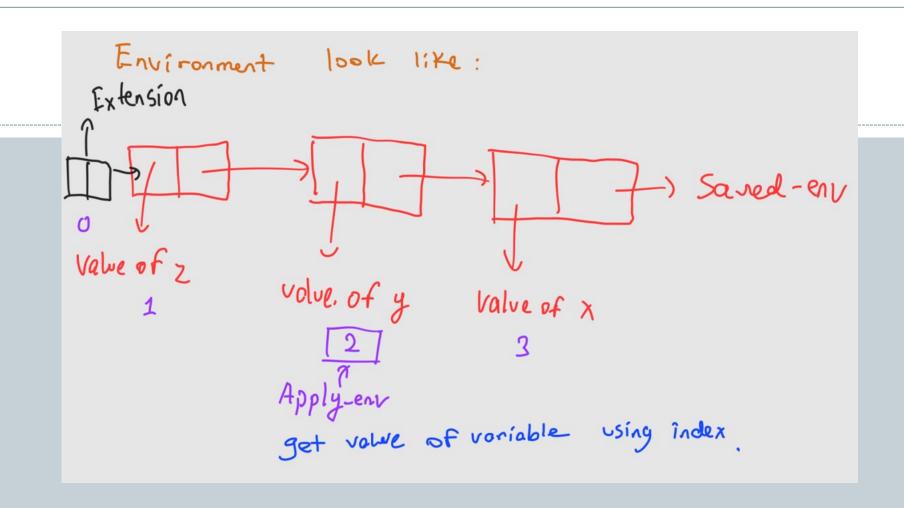
```
value-of : Nameless-exp × Nameless-env → ExpVal
(define value-of
  (lambda (exp nameless-env)
    (cases expression exp
       (const-exp (num) ...as before...)
       (diff-exp (exp1 exp2) ...as before...)
       (zero?-exp (exp1) ...as before...)
       (if-exp (exp1 exp2 exp3) ...as before...)
       (call-exp (rator rand) ...as before...)
       (nameless-var-exp (n)
         (apply-nameless-env nameless-env n))
       (nameless-let-exp (exp1 body)
         (let ((val (value-of exp1 nameless-env)))
           (value-of body
             (extend-nameless-env val nameless-env))))
       (nameless-proc-exp (body)
         (proc-val
           (procedure body nameless-env)))
       (else
         (report-invalid-translated-expression exp)))))
```



Ayten Dilara Yavuz

the treslator is a one time job. Don't runs the code or concern the output of code pieces just read and convent it into nameless let.

Ahmet Yesevi



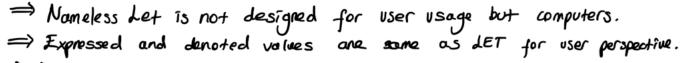
Ahmet Yesevi

translation-of function:

```
Evaluate body with extended
                                              static environment
translation-of : Exp × Senv → Nameless-exp
(define translation-of
                                            (var-exp (var)
  (lambda (exp senv)
                                             (nameless-var-exp
    (cases expression exp
                                               (apply-senv senv var)))
      (const-exp (num) (const-exp num)
                                            let-exp (var expl body)
      (diff-exp (exp1 exp2)
                                             (nameless-let-exp
        (diff-exp
                                               (translation-of expl senv)
          (translation-of expl senv)
                                               (translation-of body
           (translation-of exp2 senv)))
                                                  (extend-senv var senv))))
      (zero?-exp (exp1)
                                           (proc-exp (var body)
                                             (nameless-proc-exp
        (zero?-exp
                                               (translation-of body
          (translation-of exp1 senv)))
                                                 (extend-senv var senv))))
      (if-exp (exp1 exp2 exp3)
                                            (call-exp (rator rand)
        (if-exp
                                             (call-exp
           (translation-of expl senv)
                                               (translation-of rator senv)
           (translation-of exp2 senv)
                                               (translation-of rand senv)))
           (translation-of exp3 senv)))
                                             (report-invalid-source-expression exp)))))
     Pass translation to sub-expressions
```

By using recursion we can make translation even in 1 slide long code :)

Birkan Celik



> Nameless version is more efficient to use since it uses variable addresses directly for look up.

Eren Berke Demirbas

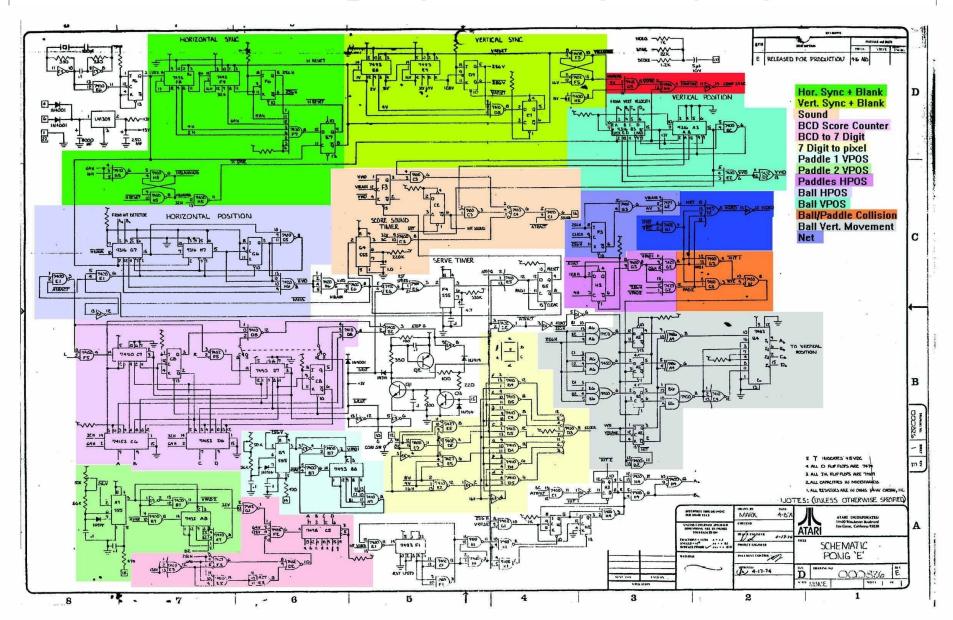
State - Effects

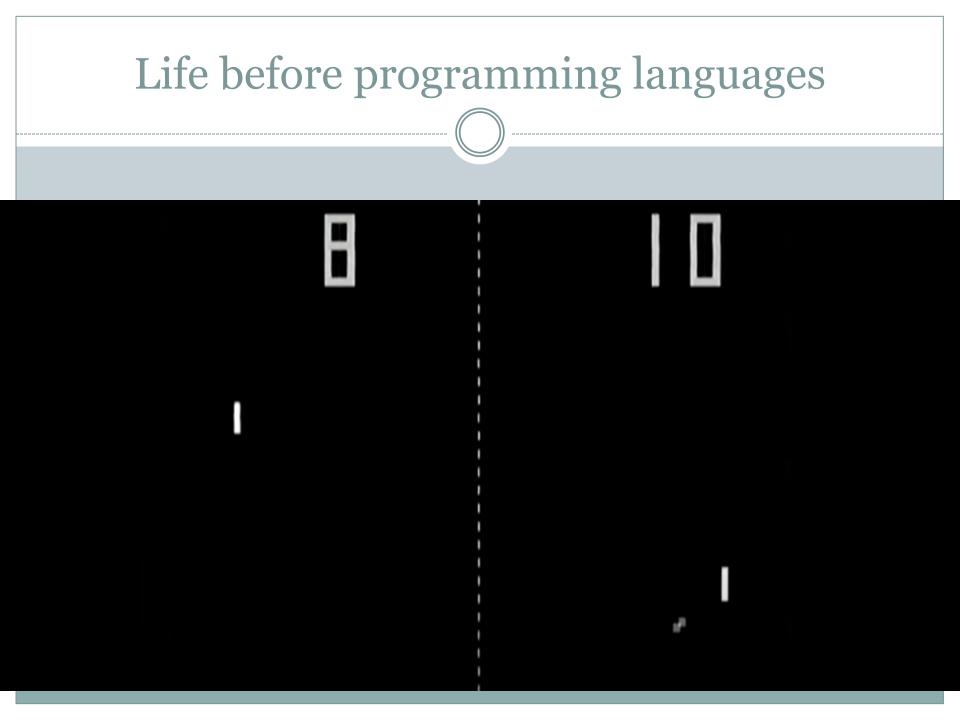
T. METIN SEZGIN

Nuggets

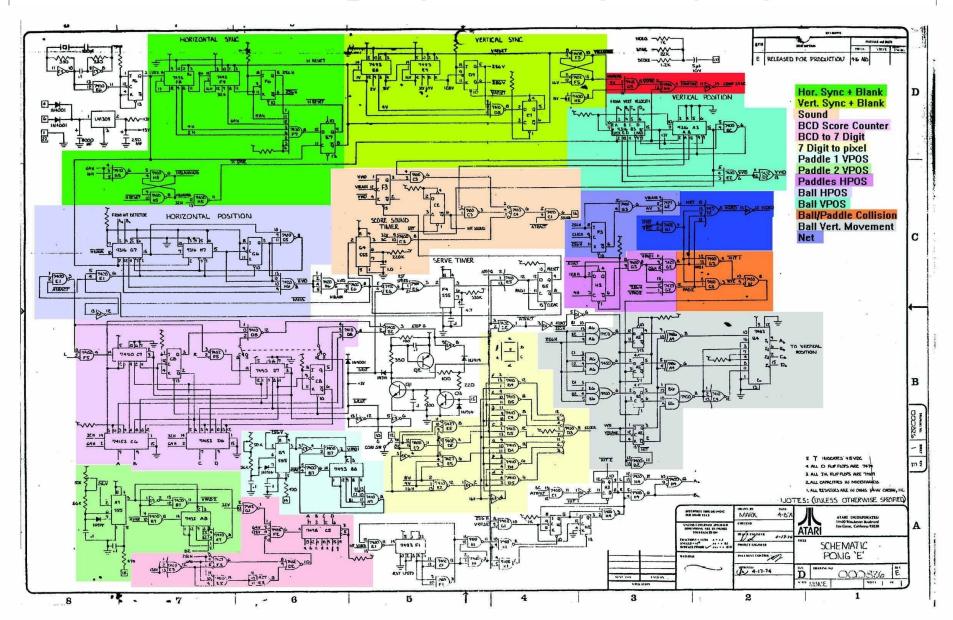
- Life before programming languages was hard
- No magic in building interpreters
- Memory model makes language more expressive

Life before programming languages





Life before programming languages



Nugget

No magic in building interpreters

A minimal C compiler

Conway's Game of Life

An interpreter in Conway's Game of Life

Languages considered so far

- LET
- PROC
- LETREC
- EXPLICIT-REFS (EREF)

Computational Effects

So far we have considered

- Expressions generating values
- Everything local
- No notion of global state
- No global storage

We want to be able to

- Read memory locations
- Print values in the memory
- Write to the memory
- Have global variables
- Share values across separate computations

We need

- A model for memory
 - Access memory locations
 - Modify memory contents

New concepts

- Storable values
 - What sorts of things can we store?
- Memory stores
 - Where do we store things?
- Memory references (pointers)
 - How do we access the stores?

The new design

Denotable and Expressed values

$$ExpVal = Int + Bool + Proc + Ref(ExpVal)$$

 $DenVal = ExpVal$

- Three new operations
 - o newref
 - o deref
 - o setref

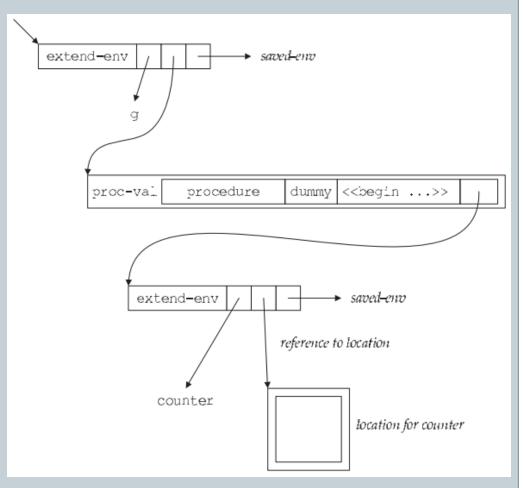
Example: references help us share variables

```
let x = newref(0)
in letrec even (dummy)
           = if zero?(deref(x))
             then 1
             else begin
                    setref(x, -(deref(x), 1));
                    (odd 888)
                   end
          odd (dummy)
           = if zero?(deref(x))
             then 0
             else begin
                    setref(x, -(deref(x), 1));
                    (even 888)
                   end
   in begin setref(x,13); (odd 888) end
```

Example: references help us create hidden state

The entire expression evaluates to -1

Behind the scenes...



Example: reference to a reference

```
let x = newref(newref(0))
in begin
    setref(deref(x), 11);
    deref(deref(x))
end
```

What does this evaluate to?

EREF implementation

- What happens to the store?
- How do we represent/implement stores?
- Behavior specification
- Implementation

Nugget

In order to add the memory feature to the language, we need a data structure

Store passing specifications

• The new value-of (value-of $exp_1 \rho \sigma_0$) = (val_1, σ_1)

Nugget

We also need to rewrite the rules of evaluation to use the memory

Store passing specifications

- The new value-of (value-of $exp_1 \rho \sigma_0$) = (val_1, σ_1)
- Example (value-of (const-exp n) ρ σ) = (n, σ)

More examples

```
(value-of exp_1 \rho \sigma_0) = (val_1, \sigma_1)

(value-of exp_2 \rho \sigma_1) = (val_2, \sigma_2)

(value-of (diff-exp exp_1 exp_2) \rho \sigma_0) = (\lceil \lfloor val_1 \rfloor - \lfloor val_2 \rfloor \rceil, \sigma_2)

(value-of exp_1 \rho \sigma_0) = (val_1, \sigma_1)
```

Nugget

We also need to write the rules of evaluation for the new expressions

Grammar specification

The new grammar

Specification

```
(\text{value-of } exp \ \rho \ \sigma_0) = (val, \sigma_1) \quad l \not\in \text{dom}(\sigma_1)
(\text{value-of } (\text{newref-exp } exp) \ \rho \ \sigma_0) = ((\text{ref-val } l), [l=val]\sigma_1)
(\text{value-of } exp \ \rho \ \sigma_0) = (l, \sigma_1)
(\text{value-of } (\text{deref-exp } exp) \ \rho \ \sigma_0) = (\sigma_1(l), \sigma_1)
(\text{value-of } exp_1 \ \rho \ \sigma_0) = (l, \sigma_1)
(\text{value-of } exp_2 \ \rho \ \sigma_1) = (val, \sigma_2)
(\text{value-of } (\text{setref-exp } exp_1 \ exp_2) \ \rho \ \sigma_0) = (\lceil 23 \rceil, \lceil l=val \rceil \sigma_2)
```