

# **COMP 446 / 546**

# **ALGORITHM DESIGN**

# **AND ANALYSIS**

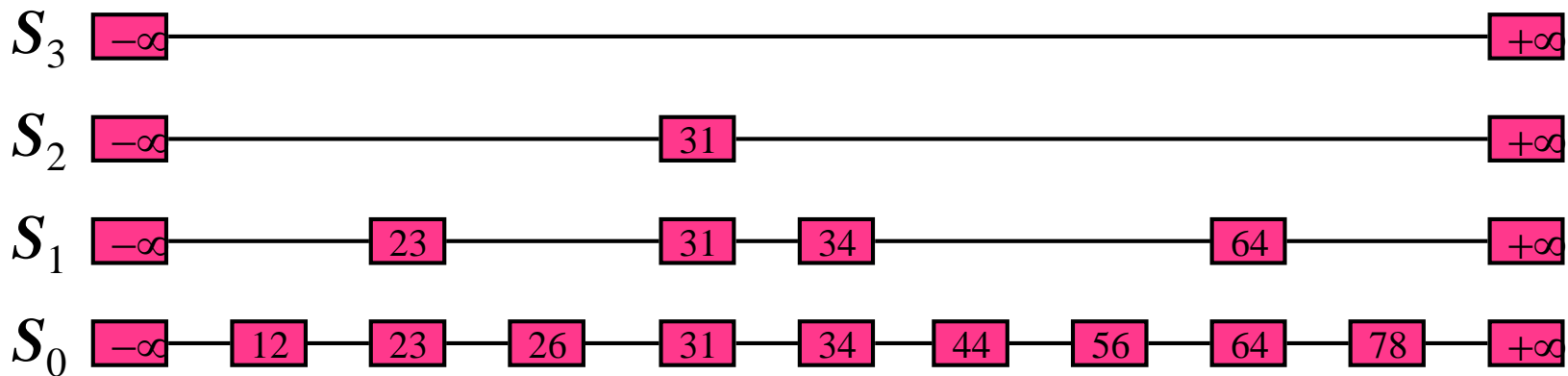
**LECTURE 8 SKIP LISTS**

**ALPTEKİN KÜPÇÜ**

Based on slides of Michael Goodrich, Roberto Tamassia, Erik Demaine, and Shafi Goldwasser

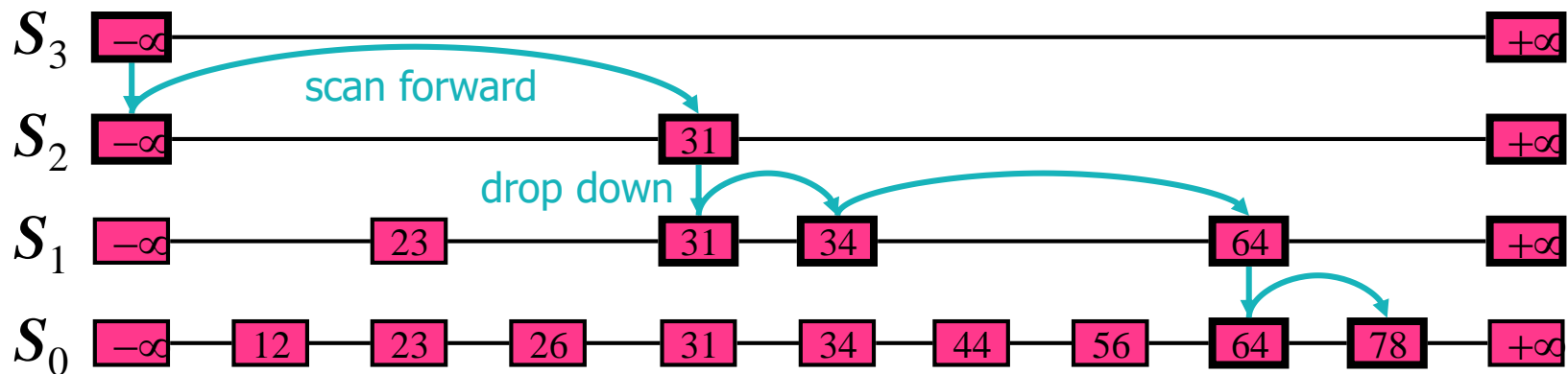
# SKIP LIST

- A **skip list** for a set  $S$  of **distinct (key, element)** items is a series of linked lists  $S_0, S_1, \dots, S_h$  such that
  - Each list  $S_i$  contains the special keys  $+\infty$  and  $-\infty$
  - List  $S_0$  contains the keys of  $S$  in **non-decreasing** order
  - Each list is a subsequence of the previous one, i.e.,
$$S_0 \supseteq S_1 \supseteq \dots \supseteq S_h$$
  - List  $S_h$  contains only the two special keys  $+\infty$  and  $-\infty$



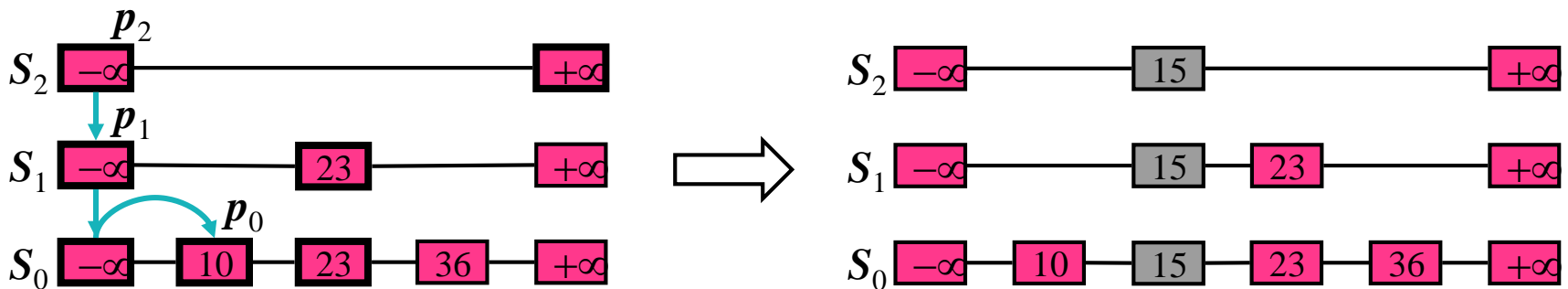
# SKIP LIST ALGORITHMS: SEARCH

- We search for a key  $x$  in a skip list as follows:
  - We start at the first position of the top list (the root)
  - At the current position  $p$ , we compare  $x$  with  $y \leftarrow \text{key}(\text{next}(p))$ 
    - $x = y$ : we return  $\text{element}(\text{next}(p))$
    - $x > y$ : we “scan forward”
    - $x < y$ : we “drop down”
  - If we try to drop down past the bottom list, we return *null*
- Example: search for 78



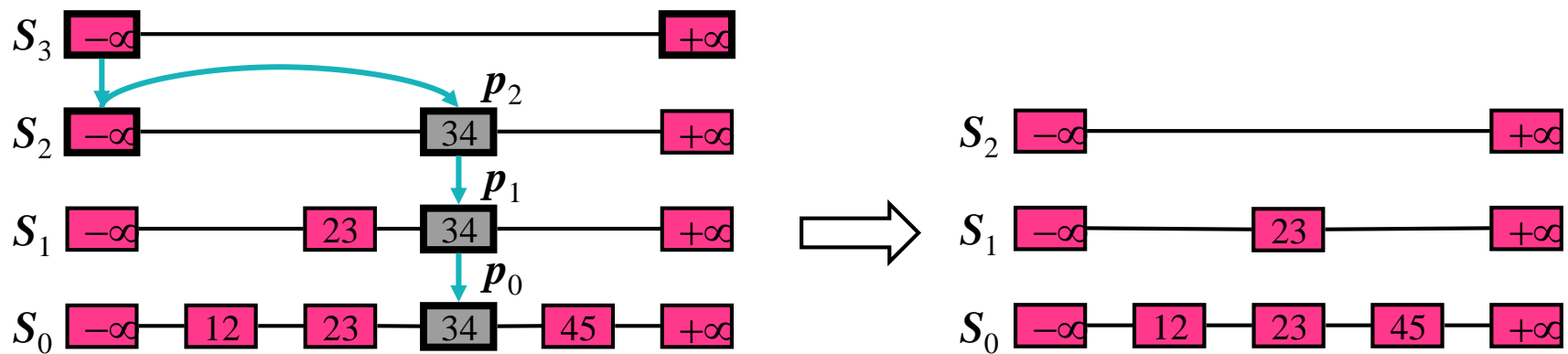
# SKIP LIST ALGORITHMS: INSERT

- To **insert** an entry  $(x, o)$  into a skip list, we use a randomized algorithm:
  - We repeatedly **toss a coin** until we get tails, and we denote with  $i$  the number of times the coin came up heads
  - If  $i \geq h$ , we add to the skip list new lists  $S_{h+1}, \dots, S_{i+1}$ , each containing only the two special keys  $+\infty$  and  $-\infty$
  - We **search** for  $x$  in the skip list and find the positions  $p_0, p_1, \dots, p_i$  of the items with largest key less than  $x$  in each list  $S_0, S_1, \dots, S_i$
  - For  $j \leftarrow 0..i$ , we **insert** item  $(x, o)$  into list  $S_j$  after position  $p_j$
- **Example:** insert key **15**, with  $i = 2$



# SKIP LIST ALGORITHMS: DELETE

- To **delete** an entry with key  $x$  from a skip list:
  - We **search** for  $x$  in the skip list and find the positions  $p_0, p_1, \dots, p_i$  of the items with key  $x$ , where position  $p_j$  is in list  $S_j$
  - We **remove** positions  $p_0, p_1, \dots, p_i$  from the lists  $S_0, S_1, \dots, S_i$
  - We **remove** all but one list containing only the two special keys
- **Example: delete key 34**



# SPACE COMPLEXITY

- Remember: We repeatedly **toss a coin** until we get tails, and we denote with  $i$  the number of times the coin came up heads. The element goes up  $i$  levels. Thus, on average:
  - $1/2$  the elements go up to level **1**
  - $1/4$  the elements go up to level **2**
  - $1/8$  the elements go up to level **3**, etc.
- We insert each entry in list  $S_i$  with probability  $1/2^i$
- The expected size of list  $S_i$  is  $n/2^i$
- The expected total number of nodes in a skip list with  $n$  elements is
$$\sum_{i=0}^h \frac{n}{2^i} = n \sum_{i=0}^h \frac{1}{2^i} < 2n$$
- The **expected space complexity** of a skip list with  $n$  elements is  $O(n)$

# HEIGHT OF A SKIP LIST

- **Theorem:** With high probability, a skip list with  $n$  elements has  $O(\log n)$  levels
- An event occurs  $E$  with high probability if, for any  $k \geq 1$ , there is an appropriate choice of constants for which  $E$  occurs with probability at least  $1 - O(1/n^k)$
- **Proof:**
  - Remember, we insert an entry in list  $S_i$  with probability  $1/2^i$
  - Thus,  $\Pr[\text{element } x \text{ is in level } i = c \log n] = 1/2^{c \log n} = 1/n^c$
  - Recall Boole's inequality / union bound:
    - $\Pr[E_1 \cup E_2 \cup \dots \cup E_n] \leq \Pr[E_1] + \Pr[E_2] + \dots + \Pr[E_n]$
    - Hence, the probability that list  $S_i$  has at least one item is at most  $n/2^i$
  - $\Pr[\text{any element is in more than } c \log n \text{ levels}] \leq n/n^c = 1/n^{c-1}$
  - Let  $c \geq 2$  be a constant. A skip list with  $n$  entries has height at most  $O(c \log n)$  with probability at least  $1 - 1/n^{c-1}$

# RUNNING TIME ANALYSIS: SEARCH, INSERT, DELETE

- The search time in a skip list is proportional to
  - the number of **drop-down** steps, plus
  - the number of **scan-forward** steps
- The **drop-down** steps are bounded by the height of the skip list and thus are  $O(\log n)$  with high probability
- Each level contains **half** of the elements of the level below, in expectation.
  - Hence, a **scan-forward** at level  $i$  **skips** roughly  $n/2^{h-i}$  of the elements.
  - Thus, the **expected** number of **scan-forward** steps is  $O(\log n)$
- Therefore a **search** in a skip list takes  $O(\log n)$  **expected** time.
- The analysis of **insertion** and **deletion** are very similar, and both take  $O(\log n)$  **expected** time.



# CONCLUSIONS

- In a skip list with  $n$  entries
  - The expected space used is  $O(n)$
  - The expected height is  $O(\log n)$
  - The expected search, insertion and deletion time is  $O(\log n)$
  - All these bounds hold with high probability
- Skip lists are **fast** in practice and **simple** to implement.
- They are nice alternatives to **balanced trees**.