

# Proc Review



**T. METIN SEZGIN**

# Implementation



```
proc? : SchemeVal  $\rightarrow$  Bool  
(define proc?  
  (lambda (val)  
    (procedure? val)))
```

```
procedure : Var  $\times$  Exp  $\times$  Env  $\rightarrow$  Proc  
(define procedure  
  (lambda (var body env)  
    (lambda (val)  
      (value-of body (extend-env var val env))))))
```

```
apply-procedure : Proc  $\times$  ExpVal  $\rightarrow$  ExpVal  
(define apply-procedure  
  (lambda (proc1 val)  
    (proc1 val)))
```

# Alternative implementation



```
proc? : SchemeVal → Bool
procedure : Var × Exp × Env → Proc
(define-datatype proc proc?
  (procedure
    (var identifier?)
    (body expression?)
    (saved-env environment?)))

apply-procedure : Proc × ExpVal → ExpVal
(define apply-procedure
  (lambda (proc1 val)
    (cases proc proc1
      (procedure (var body saved-env)
        (value-of body (extend-env var val saved-env)))))))
```

# Other changes to the interpreter



```
(define-datatype expval expval?
  (num-val
    (num number?))
  (bool-val
    (bool boolean?))
  (proc-val
    (proc proc?)))

(proc-exp (var body)
  (proc-val (procedure var body env)))

(call-exp (rator rand)
  (let ((proc (expval->proc (value-of rator env)))
        (arg (value-of rand env)))
    (apply-procedure proc arg)))
```

# LETREC



T. METIN SEZGIN

# PROC is ex; long live LETREC



- PROC had its limitations
  - No recursive procedures
- Define a language with recursive procedures
  - Specification
    - ✦ Syntax
    - ✦ Semantics
  - Representation
  - Implementation

# Nuggets of the lecture



- Implementation requires creating representation for recursive procedures
- We need to rethink how we evaluate recursive procedures
- A more elaborate way of representing procedures in the environment is needed

# LETREC



- The idea

```
letrec double(x)
    = if zero?(x) then 0 else -((double -(x,1)), -2)
in (double 6)
```

- The new grammar

*Expression ::= letrec Identifier (Identifier) = Expression in Expression*

```
letrec-exp (p-name b-var p-body letrec-body)
```



# LETREC



- Extend the environment recursively

```
(value-of  
  (letrec-exp proc-name bound-var proc-body letrec-body)  
   $\rho$ )  
= (value-of  
   letrec-body  
   (extend-env-rec proc-name bound-var proc-body  $\rho$ ))
```

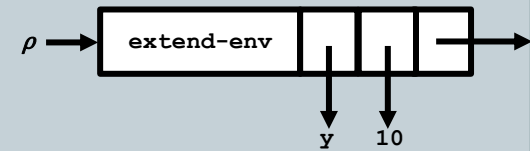
- How should environment lookup work?
  - If the search variable matches a recursive procedure

```
(apply-env  $\rho_1$  proc-name)  
= (proc-val (procedure bound-var proc-body  $\rho_1$ ))
```

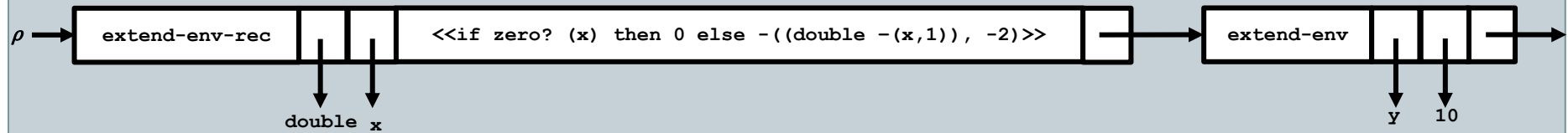
- If there is no match

```
(apply-env  $\rho_1$  var) = (apply-env  $\rho$  var)
```

# Extended environment



# Extended environment



# Example

```
(value-of <<letrec double(x) = if zero?(x)
                                then 0
                                else -((double -(x,1)), -2)
                                in (double 6)>>  $\rho_0$ )

= (value-of <<(double 6)>>
    (extend-env-rec double x <<if zero?(x) ...>>  $\rho_0$ ))

= (apply-procedure
    (value-of <<double>> (extend-env-rec double x
                                        <<if zero?(x) ...>>  $\rho_0$ ))
    (value-of <<6>> (extend-env-rec double x
                                    <<if zero?(x) ...>>  $\rho_0$ )))

= (apply-procedure
    (procedure x <<if zero?(x) ...>>
      (extend-env-rec double x <<if zero?(x) ...>>  $\rho_0$ ))
    [6])

= (value-of
    <<if zero?(x) ...>>
    [x=[6]] (extend-env-rec
              double x <<if zero?(x) ...>>  $\rho_0$ ))

...

= (-
    (value-of
      <<(double -(x,1))>>
      [x=[6]] (extend-env-rec
                double x <<if zero?(x) ...>>  $\rho_0$ ))
    -2)
```

# Example cont.



```
= (-
  (apply-procedure
    (value-of
      <<double>>
      [x=[6]] (extend-env-rec
        double x <<if zero?(x) ...>>  $\rho_0$ ))
    (value-of
      <<-(x,1)>>
      [x=[6]] (extend-env-rec
        double x <<if zero?(x) ...>>  $\rho_0$ )))
  -2)

= (-
  (apply-procedure
    (procedure x <<if zero?(x) ...>>
      (extend-env-rec double x <<if zero?(x) ...>>  $\rho_0$ ))
    [5])
  -2)

= ...
```

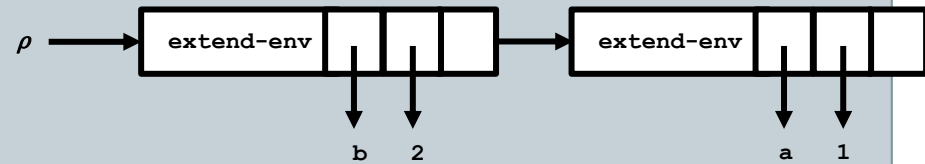
```
let a=1 in  
  let b=2 in  
    letrec f(x) = if zero?(x) then 0 else -((f -(x,1)),-2) in (f 2)"
```



```
let a=1 in
  let b=2 in
    letrec f(x) = if zero?(x) then 0 else -((f -(x,1)),-2) in (f 2)"
```

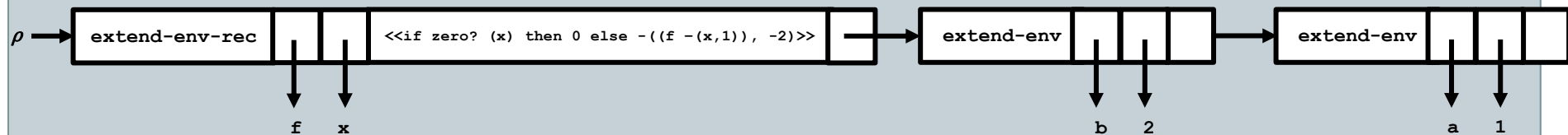


```
let a=1 in
  let b=2 in
    letrec f(x) = if zero?(x) then 0 else -((f -(x,1)),-2) in (f 2)"
```





```
let a=1 in
  let b=2 in
    letrec f(x) = if zero?(x) then 0 else -((f -(x,1)), -2) in (f 2) "
```



# The new **environment** and **apply-env**



```
(define-datatype environment environment?
  (empty-env)
  (extend-env
    (var identifier?)
    (val expval?)
    (env environment?))
  (extend-env-rec
    (p-name identifier?)
    (b-var identifier?)
    (body expression?)
    (env environment?)))

(define apply-env
  (lambda (env search-var)
    (cases environment env
      (empty-env ()
        (report-no-binding-found search-var))
      (extend-env (saved-var saved-val saved-env)
        (if (eqv? saved-var search-var)
            saved-val
            (apply-env saved-env search-var)))
      (extend-env-rec (p-name b-var p-body saved-env)
        (if (eqv? search-var p-name)
            (proc-val (procedure b-var p-body env))
            (apply-env saved-env search-var))))))
```