CPS T. METIN SEZGIN

```
rative-of-thunk: Thunk & Exploid

(define value-of-thunk

(lambda (th)

(cases thunk th

(2-thunk (exp1 saved-en))

(value-of exp1 saved-en))))
```

Cem Akarsubasi

Lazy evaluation Review

T. METIN SEZGIN

Recursive vs. Iterative Control Behavior

Consider

```
(define fact
  (lambda (n)
      (if (zero? n) 1 (* n (fact (- n 1))))))
```

The trace

```
(fact 4)
= (* 4 (fact 3))
= (* 4 (* 3 (fact 2)))
= (* 4 (* 3 (* 2 (fact 1))))
= (* 4 (* 3 (* 2 (* 1 (fact 0)))))
= (* 4 (* 3 (* 2 (* 1 1))))
= (* 4 (* 3 (* 2 1)))
= (* 4 (* 3 2))
= (* 4 6)
= 24
```

Recursive vs. Iterative Control Behavior

Consider

```
(define fact-iter
  (lambda (n)
      (fact-iter-acc n 1)))

(define fact-iter-acc
  (lambda (n a)
      (if (zero? n) a (fact-iter-acc (- n 1) (* n a)))))
```

The trace

```
(fact-iter 4)
= (fact-iter-acc 4 1)
= (fact-iter-acc 3 4)
= (fact-iter-acc 2 12)
= (fact-iter-acc 1 24)
= (fact-iter-acc 0 24)
= 24
```

What is the key difference between the two versions?

- What do we do after each call?
- How does the control context grow?
- Continuation:
 - Captures the control context
 - O Describes what needs to be done next!

A CPS Interpreter

- The environment grows as we evaluate expressions
- Now we need to keep around a list of things to do after the evaluation of each expression.
- Introduce apply-cont
 - o Example:

```
FinalAnswer = ExpVal
apply-cont : Cont × ExpVal → FinalAnswer

(apply-cont (end-cont) val)
= (begin
          (eopl:printf "End of computation.~%")
          val)
```

Value-of-program

Value-of/k

Letrec

```
(letrec-exp (p-name b-var p-body letrec-body)
  (value-of/k letrec-body
          (extend-env-rec p-name b-var p-body env)
          cont))
```

Zero?

Let

Before

```
(let-exp (var expl body)
  (let ((val1 (value-of expl env)))
     (value-of body
            (extend-env var val1 env))))
```

After

If

Example

```
(value-of/k << letrec p(x) = x in if b then 3 else 4>>
  \rho_0 cont<sub>0</sub>)
= letting \rho_1 be (extend-env-rec ... \rho_0)
(value-of/k <<if b then 3 else 4>> \rho_1 cont<sub>0</sub>)
= next, evaluate the test expression
(value-of/k <<b>> \rho_1 (test-cont <<3>> <<4>> \rho_1 cont_0))
= send the value of b to the continuation
(apply-cont (test-cont <<3>> <<4>> \rho_1 cont_0)
                (bool-val #t))
= evaluate the then-expression
(value-of/k <<3>> \rho_1 cont_0)
= send the value of the expression to the continuation
(apply-cont cont_0 (num-val 3))
= invoke the final continuation with the final answer
(begin (eopl:printf ...) (num-val 3))
```

diff

Example

```
(value-of/k
  <<- (-(44,11),3)>>
   #(struct:end-cont))
= start working on first operand
(value-of/k
  <<- (44,11)>>
  #(struct:diff1-cont <<3>> \rho_0
     #(struct:end-cont)))
= start working on first operand
(value-of/k
  <<44>>>
  #(struct:diff1-cont <<11>> \rho_0
     #(struct:diff1-cont \ll 3 \gg \rho_0
         #(struct:end-cont))))
= send value of <<44>> to continuation
(apply-cont
  #(struct:diff1-cont <<11>> \rho_0
     #(struct:diff1-cont \ll 3 \gg \rho_0
         #(struct:end-cont)))
  (num-val 44))

    now start working on second operand

(value-of/k
  <<11>>>
  #(struct:diff2-cont (num-val 44)
     #(struct:diff1-cont <<3>> \rho_0
         #(struct:end-cont))))
```

```
    send value to continuation

(apply-cont
  #(struct:diff2-cont (num-val 44)
     #(struct:diff1-cont <<3>> \rho_0
         #(struct:end-cont)))
  (num-val 11))
= 44 - 11 is 33, send that to the continuation
(apply-cont
  #(struct:diff1-cont <<3>> \rho_0
     #(struct:end-cont))
  (num-val 33))
= start working on second operand <<3>>
(value-of/k
  <<3>>>
  #(struct:diff2-cont (num-val 33)
     #(struct:end-cont)))

    send value to continuation

(apply-cont
  #(struct:diff2-cont (num-val 33)
      #(struct:end-cont))
  (num-val 3))
= 33 - 3 is 30, send that to the continuation
(apply-cont
  #(struct:end-cont)
  (num-val 30))
```

Procedure application

Before

```
(call-exp (rator rand)
  (let ((proc1 (expval->proc (value-of rator env)))
            (val (value-of rand env)))
            (apply-procedure proc1 val)))
```

cont)))))

After