Automatic Plant Watering System

Overview

This project is an automatic plant watering system that utilizes an ESP32 microcontroller to run a web server and execute API calls to send commands to a PIC16F877A main microcontroller. The PIC16F877A reads sensor values from a soil moisture meter, a DHT11 temperature and humidity sensor, and an LDR (Light Dependent Resistor) for luminosity measurements. Based on these sensor readings and commands received from the ESP32, the PIC16F877A drives a water pump through a switched PWM signal to water the plants as needed.

Features

- Web interface for monitoring sensor readings and controlling the watering system
- Automatic plant watering based on soil moisture levels
- Temperature, humidity, and luminosity monitoring
- WiFi configuration through an access point (AP) mode

Components

- ESP32 microcontroller for running the web server and API
- PIC16F877A microcontroller for reading sensors and controlling the water pump
- Soil moisture sensor
- DHT11 temperature and humidity sensor
- LDR (Light Dependent Resistor) for luminosity measurement
- Water pump

Usage

- 1. Power on the device through a USB-C connection.
- 2. Connect to the device's AP WiFi network to configure it by adding your WiFi network and password to the interface.
- 3. Access the server IP to view sensor readings, water your plants, and stop watering.

Images

Code

ESP32 Code

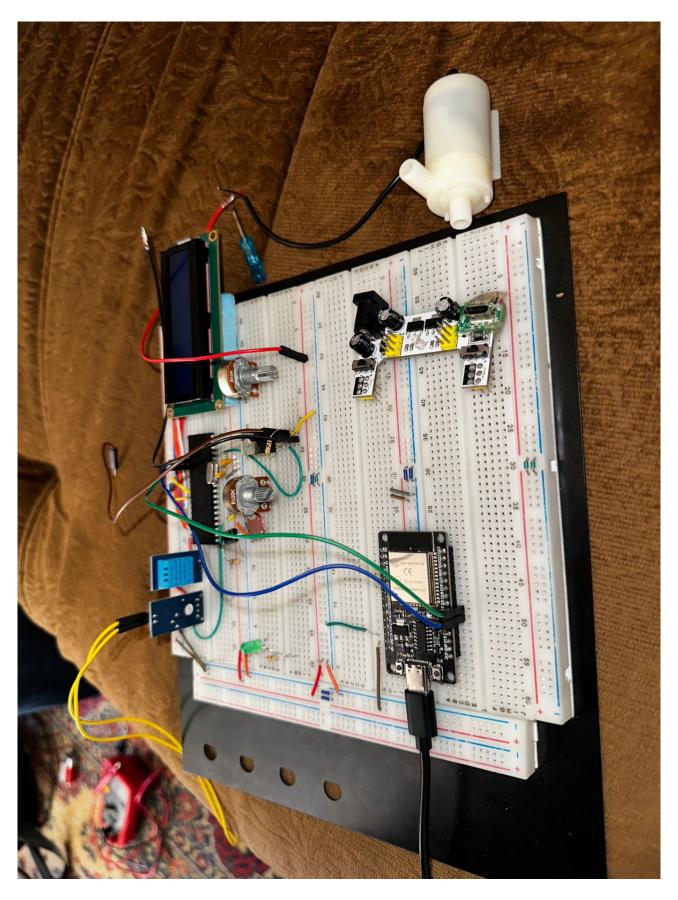


Figure 1: Insert image of the board here

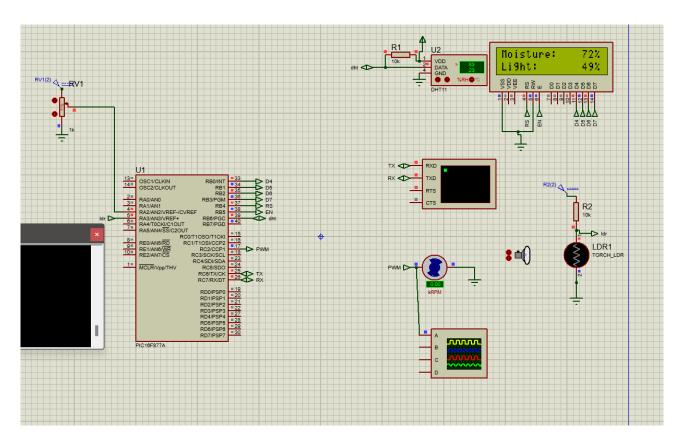


Figure 2: Proteus Pic

```
//I/O pins.
int ledPin = 2;
int wifiSettingsResetPin = 14;
//Wifi AP ssid and password.
const char* ssid = "MyEspWebServerSetupAP";
const char* password = "";
void setup()
 //Initialize display.
 // display.init();
 // display.flipScreenVertically();
 // display.setFont(ArialMT_Plain_10);
 //Display initial AP connection info on the OLED screen.
 DisplayAPInfo(ssid, password, "/");
 //Open a serial port.
 Serial.begin(921600);
 Serial1.begin(9600, SERIAL_8N1, 16, 17); //Serial1 is used to communicate with the PIC.
 //Print the AP info to the serial port.
 Serial.println("SSID: ");
```

```
Serial.print(ssid);
  Serial.println("Password: ");
  Serial.print(password);
  //Initialize WiFiManager
  WiFiManager wm;
  if(digitalRead(wifiSettingsResetPin)) //If reset pin is HIGH.
    wm.resetSettings(); //Reset network settings.
  wm.setDebugOutput(false); //Disable debug info by default.
  //Create the initial AP used for setting the wifi configuration.
  bool response = wm.autoConnect(ssid, password);
  if (!response) {
    Serial.println("Failed to connect. Retrying connection ...");
    //Try again in 5s.
    ESP.restart();
    delay(5000);
  } else {
    Serial.println("Connected to wifi with IP: ");
    String ip = WiFi.localIP().toString();
    Serial.println(WiFi.localIP());
   DisplayAPInfo(ssid, password, ip);
  //Set I/O.
  pinMode(ledPin, OUTPUT);
  //Initialize web server.
  initWebServer();
String data = "555"; //global
void loop(){
  server.handleClient();
if (Serial1.available()) {
    data = Serial1.readStringUntil('\n');
    parseData(data);
  // Your code for other tasks
  int temperature = 1;
  int moisture = 2;
  int humidity = 3;
  int light = 4;
```

```
void parseData(String data) {
  int tempIndex = data.indexOf("temp:");
  int moistIndex = data.indexOf("moist:");
  int humidIndex = data.indexOf("humid:");
  int lightIndex = data.indexOf("light:");
  if (tempIndex != -1 && moistIndex != -1 && humidIndex != -1 && lightIndex != -1) {
    String tempStr = data.substring(tempIndex + 5, data.indexOf(',', tempIndex));
    String moistStr = data.substring(moistIndex + 6, data.indexOf(',', moistIndex));
    String humidStr = data.substring(humidIndex + 6, data.indexOf(',', humidIndex));
    String lightStr = data.substring(lightIndex + 6, data.indexOf(',', lightIndex));
    temperature = tempStr.toInt();
    moisture = moistStr.toInt();
    moisture = moisture /10;
    humidity = humidStr.toInt();
    light = lightStr.toInt();
    light = light * 10;
    // humidity = humidity /10;
    Serial.println("Received Data:");
    Serial.print("Temperature: ");
    Serial.println(temperature);
    Serial.print("Moisture: ");
    Serial.println(moisture);
    Serial.print("Humidity: ");
    Serial.println(humidity);
    Serial.print("Light: ");
    Serial.println(light);
}
inline void DisplayAPInfo(String ssid, String password, String ip) {
   display.clear();
    display.setTextAlignment(TEXT_ALIGN_LEFT);
//
    display.drawString(0, 0, "SSID: " + ssid);
//
    display.drawString(0, 10, "Pass: " + password);
    display.drawString(0, 20, "IP: " + ip);
     display.display();
    Serial.println("SSID: " + ssid);
    Serial.println("Pass: " + password);
    Serial.println("IP: " + ip);
}
//////// Web Server //////////////
void initWebServer() {
  //Serve the HTML page to client when they go to the root path.
```

```
server.on("/", HTTP_GET, serveInitialPage);
  //Setup other endpoints.
  server.on("/toggleLED", HTTP_GET, toggleLED);
  server.on("/readSensor", HTTP_POST, readSensor);
  //Start web server.
  server.begin();
}
void serveInitialPage() {
  server.send(200, "text/html", WEBPAGE);
}
void toggleLED() {
  if (server.hasArg("action")) {
    String action = server.arg("action");
    if (action == "water") {
      Serial1.println("1");
      digitalWrite(ledPin, HIGH);
    if (action == "stop") {
      Serial1.println("2");
      digitalWrite(ledPin, LOW);
    }
  server.send(200, "text/plain", ""); //Send web page.
}
void readSensor() {
  // Prepare JSON document
  StaticJsonDocument<200> serJsonDoc;
  serJsonDoc["temperature"] = temperature;
  serJsonDoc["moisture"] = moisture;
  serJsonDoc["humidity"] = humidity;
  serJsonDoc["light"] = light;
  // Serialize JSON to string
  char jsonString[200];
  serializeJson(serJsonDoc, jsonString);
  // Send response
  server.send(200, "application/json", jsonString);
}
PIC16F877A Code
// #include <SSD1306.h>
#include <ArduinoJson.h>
#include <WiFi.h>
#include <WebServer.h>
```

```
#include <WiFiManager.h>
#include "WebPage.h"
//OLED display.
// SSD1306 display(0x3c, 5, 4);
//Web server.
WebServer server(80);
//I/O pins.
int ledPin = 2;
int wifiSettingsResetPin = 14;
//Wifi AP ssid and password.
const char* ssid = "MyEspWebServerSetupAP";
const char* password = "";
void setup()
 //Initialize display.
 // display.init();
 // display.flipScreenVertically();
 // display.setFont(ArialMT_Plain_10);
 //Display initial AP connection info on the OLED screen.
 DisplayAPInfo(ssid, password, "/");
 //Open a serial port.
 Serial.begin(921600);
 Serial1.begin(9600, SERIAL_8N1, 16, 17); //Serial1 is used to communicate with the PIC.
 //Print the AP info to the serial port.
 Serial.println("SSID: ");
 Serial.print(ssid);
 Serial.println("Password: ");
 Serial.print(password);
 //Initialize WiFiManager
 WiFiManager wm;
 if(digitalRead(wifiSettingsResetPin)) //If reset pin is HIGH.
   wm.resetSettings(); //Reset network settings.
 wm.setDebugOutput(false); //Disable debug info by default.
 //Create the initial AP used for setting the wifi configuration.
 bool response = wm.autoConnect(ssid, password);
```

```
if (!response) {
    Serial.println("Failed to connect. Retrying connection ...");
    //Try again in 5s.
    ESP.restart();
    delay(5000);
  } else {
    Serial.println("Connected to wifi with IP: ");
    String ip = WiFi.localIP().toString();
    Serial.println(WiFi.localIP());
    DisplayAPInfo(ssid, password, ip);
  }
  //Set I/O.
  pinMode(ledPin, OUTPUT);
  //Initialize web server.
  initWebServer();
String data = "555"; //global
void loop(){
  server.handleClient();
if (Serial1.available()) {
    data = Serial1.readStringUntil('\n');
    parseData(data);
  }
  // Your code for other tasks
  int temperature = 1;
  int moisture = 2;
  int humidity = 3;
  int light = 4;
  void parseData(String data) {
  int tempIndex = data.indexOf("temp:");
  int moistIndex = data.indexOf("moist:");
  int humidIndex = data.indexOf("humid:");
  int lightIndex = data.indexOf("light:");
  if (tempIndex != -1 && moistIndex != -1 && humidIndex != -1 && lightIndex != -1) {
    String tempStr = data.substring(tempIndex + 5, data.indexOf(',', tempIndex));
    String moistStr = data.substring(moistIndex + 6, data.indexOf(',', moistIndex));
    String humidStr = data.substring(humidIndex + 6, data.indexOf(',', humidIndex));
    String lightStr = data.substring(lightIndex + 6, data.indexOf(',', lightIndex));
    temperature = tempStr.toInt();
```

```
moisture = moistStr.toInt();
    moisture = moisture /10;
    humidity = humidStr.toInt();
    light = lightStr.toInt();
    light = light * 10;
    // humidity = humidity /10;
    Serial.println("Received Data:");
    Serial.print("Temperature: ");
    Serial.println(temperature);
    Serial.print("Moisture: ");
    Serial.println(moisture);
    Serial.print("Humidity: ");
    Serial.println(humidity);
    Serial.print("Light: ");
    Serial.println(light);
 }
}
inline void DisplayAPInfo(String ssid, String password, String ip) {
    display.clear();
//
    display.setTextAlignment(TEXT_ALIGN_LEFT);
    display.drawString(0, 0, "SSID: " + ssid);
// display.drawString(0, 10, "Pass: " + password);
//
    display.drawString(0, 20, "IP: " + ip);
// display.display();
    Serial.println("SSID: " + ssid);
    Serial.println("Pass: " + password);
    Serial.println("IP: " + ip);
}
//////// Web Server //////////////
void initWebServer() {
  //Serve the HTML page to client when they go to the root path.
  server.on("/", HTTP_GET, serveInitialPage);
  //Setup other endpoints.
  server.on("/toggleLED", HTTP_GET, toggleLED);
  server.on("/readSensor", HTTP_POST, readSensor);
  //Start web server.
  server.begin();
}
void serveInitialPage() {
  server.send(200, "text/html", WEBPAGE);
```

```
}
void toggleLED() {
  if (server.hasArg("action")) {
    String action = server.arg("action");
    if (action == "water") {
      Serial1.println("1");
      digitalWrite(ledPin, HIGH);
    if (action == "stop") {
      Serial1.println("2");
      digitalWrite(ledPin, LOW);
    }
  }
  server.send(200, "text/plain", ""); //Send web page.
}
void readSensor() {
  // Prepare JSON document
  StaticJsonDocument<200> serJsonDoc;
  serJsonDoc["temperature"] = temperature;
  serJsonDoc["moisture"] = moisture;
  serJsonDoc["humidity"] = humidity;
  serJsonDoc["light"] = light;
  // Serialize JSON to string
  char jsonString[200];
  serializeJson(serJsonDoc, jsonString);
  // Send response
  server.send(200, "application/json", jsonString);
Web UI Code
<!DOCTYPE html>
<html lang="en">
<head>
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <title>Plant Monitoring System</title>
    <style>
        body {
            background-color: #4b5563;
            color: white;
            min-height: 100vh;
            display: flex;
            flex-direction: column;
            align-items: center;
            justify-content: center;
            margin: 0;
        }
```

```
h1 {
           font-size: 2.25rem;
           font-weight: bold;
           margin-bottom: 2rem;
       }
       .card {
           background-color: #2d2d2d;
           box-shadow: 0 1px 3px rgba(0, 0, 0, 0.1), 0 1px 2px rgba(0, 0, 0, 0.06);
           border-radius: 0.5rem;
           padding: 1.5rem;
           margin-bottom: 2rem;
       }
       .text-x1 {
           font-size: 1.25rem;
           margin-bottom: 0.5rem;
       }
       .font-semibold {
           font-weight: 600;
       }
        .button {
           background-color: #3b82f6;
           color: white;
           padding: 0.5rem 1rem;
           border-radius: 0.5rem;
           border: none;
           cursor: pointer;
           transition: background-color 0.3s;
           margin-right: 1rem;
       }
       .button:hover {
           background-color: #2563eb;
       }
        .button.red {
           background-color: #ef4444;
       }
       .button.red:hover {
           background-color: #dc2626;
       }
       .state-container {
           box-shadow: 0 1px 3px rgba(0, 0, 0, 0.1), 0 1px 2px rgba(0, 0, 0.06);
           border-radius: 0.5rem;
           padding: 1rem;
           background-color: #4caf50; /* Default state color */
       }
   </style>
</head>
<body>
   <h1>Plant Monitoring System</h1>
   <div class="card">
       Temperature: <span class="font-semibold" id="temperature">N/A</span</pre>
       Humidity: <span class="font-semibold" id="humidity">N/A</span> %
       Soil Moisture: <span class="font-semibold" id="soilMoisture">N/A</s</pre>
       Light Amount: <span class="font-semibold" id="lightAmount">N/A</spa</pre>
```

```
</div>
<div style="display: flex; gap: 1rem; margin-bottom: 1rem;">
    <button onclick="sendCommand('water')" class="button">Water/button>
    <button onclick="sendCommand('stop')" class="button red">Stop</button>
</div>
<div id="currentStateContainer" class="state-container">
    Current State: <span class="font-semibold" id="currentState">N/A</s</pre>
</div>
<div style="margin-top: 2rem;">
   <button onclick="getSensorReadings()" class="button">Update Sensor Readings/button>
</div>
<script>
   async function sendCommand(command) {
        try {
            const response = await fetch(`/toggleLED?action=${command}`);
            if (!response.ok)
                throw new Error('Error sending command');
        } catch (error) {
            console.error('Error: ', error);
        }
   }
   async function getSensorReadings() {
        try {
            const data = await fetchReading();
            updateSensorData(data);
        } catch (error) {
            console.error('Error fetching sensor readings:', error);
   }
   async function fetchReading() {
        try {
            const response = await fetch("/readSensor", {
               method: 'POST',
                headers: {
                    'Content-Type': 'application/json'
           });
            if (!response.ok)
                throw new Error('Error fetching readings');
            const data = await response.json();
           return data:
        } catch (error) {
            console.error('Error: ', error);
        }
   }
   function updateSensorData(data) {
```

```
if (data) {
                document.getElementById('temperature').innerText = data.temperature;
                document.getElementById('humidity').innerText = data.humidity;
                document.getElementById('soilMoisture').innerText = data.moisture;
                document.getElementById('lightAmount').innerText = data.light;
                const currentState = getCurrentState(data);
                document.getElementById('currentState').innerText = currentState;
                updateStateContainer(currentState);
            } else {
                console.error('No data received to update sensor values.');
            }
        }
        function getCurrentState(data) {
            if (data.temperature > 30) {
                return 'Warning';
            } else if (data.moisture < 20) {</pre>
                return 'Critical';
            } else {
                return 'Normal';
            }
        }
        function getStateColor(state) {
            switch (state) {
                case 'Normal': return '#4caf50';
                case 'Warning': return '#ff9800';
                case 'Critical': return '#f44336';
                default: return '#4caf50';
            }
        }
        function updateStateContainer(state) {
            document.getElementById('currentStateContainer').style.backgroundColor = getStateC
        }
    </script>
</body>
</html>
```

Contributors

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