

1A COMPUTER ENGINEERING · UNIVERSITY OF WATERLOO

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## **Summary of Qualifications** \_

- Careful attention to detail in design to ensure flawless grahics and code.
- · Passionate for independent learning through research and projects to gain experience in the latest technologies.
- Efficient work habits under deadlines for independent tasks and focused without supervision.
- · Collaborative and productive in teams, providing effective contributions and leadership when necessary.
- Adaptive to different working environments and adept at communicating with collegues.
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### Skills

**Languages** *Main:* Java, JavaScript, HTML/CSS | *Familiar with:* C#, C++, Python, PHP, Bash

Tools LaTeX, Git/GitHub, Eclipse IDE, Vim, Atom | Preprocessors: HAML, SASS | Libs and Frameworks: jQuery, AngularJS

**Design** Photoshop, Illustrator, InDesign

### Relevant Experience

#### Team Member & Lead Programmer | FIRST ROBOTICS TEAM 6378 - LYNX

Oct. 2016 - Jun. 201

- Programmed the robot using the FRC WPI Robotics Library in Java with feedback from external sensors and driver control.
- · Prototyped and implemented various controllers to manipulate PWM based subsystems on the robot.
- Debugged and troubleshooted networking issues between the DriverStation software and the robot to optimize performance.
- · Designed team logo and graphic assets based on team input; improved the team's popularity.
- Collaborated with a team to develop the team website to enhance their online presence.

## Additional Experience \_\_\_\_\_

#### Co-Founder & Tutor | Stephen Lewis Secondary School Code Club

Oct. 2016 - Jun. 2017

- Co-Founded and tutored the high school's first Computer Science club.
- $\bullet \ \ Introduced \ new \ students \ to \ programming \ in \ Python/Java Script \ and \ trained \ experienced \ programmers \ in \ Java \ with \ coding \ challenges.$
- Tutored students one-on-one that are seeking help with their computer science courses and personal projects.
- Participated in the 2017 ECCO programming contest as a team.

#### **Graphic Designer** | PREP DOCTORS

Aug. 2016 - Present

- Handled design tasks for the production of logos, posters, book covers, and other marketing material; promoted the company through high quality aesthetics.
- Developed better time management and collaboration skills from coordinating with other teams from the company.

#### Freelance Graphic Designer | GPS GATES

Jun. 2016 - Oct. 2016

- Designed product information sheets for all of their products; improved their customers' experience.
- Coordinated with co-workers in order to iterate over materials and meet deadlines effectively.

# **Projects**

**Arduino Robots** Assembled and programmed multiple robots using Arduino chips and componenets. The robots include an accelerometer controlled car and a maze-solving car using components such as servos, controllers, and externanl sensors.

**SLSS Announce** Built a web app to host high school announcements with student and admin accounts. The front-end uses HTML, CSS, and JS while the back-end utilizes PHP to communicate to a MySQL database where the posts are saved.

**Swift Elements** jQuery enabled web app that lists elements from the periodic table based on user input of names or symbols. **No Chill** A Java clone of Crossy Road, a modernized version of Frogger. Features an endless game with random generation. **Library Manager** Developed a desktop library management system that tracks users' information, available, and booked-out material using Java for a CS course.

### Education

#### Candidate for BASc in Honours Computer Engineering | UNIVERSITY OF WATERLOO

2017 - 2022

• Achieved the University of Waterloo's President's Scholarship for academic excellence.