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RELEVANT EXPERIENCE

Software Engineer, Infra | [Notion](#) San Francisco, Jul 2025 - Present

- Working on the Datastore Infrastructure team

Software Engineer, Back-end/Infra | [Verkada](#) San Francisco, Oct 2023 - Jun 2025

- Led year-long integration project with Apple and built complete billing and reporting systems, opening a new revenue stream with \$50k in bookings within 2 months of feature release
- Took ownership of an event processing system that handles 40M+ daily events, including adding observability, improving performance by over 50%, and making it resilient to external outages
- Improved the developer and on-call experience, including adopting deployment automations, optimizing build times saving hours every week, and having better crisis handling processes
- Optimized config delivery, improving sync latency by 10x for security critical changes
- Improved service reliability in a multi-cluster Kubernetes environment through performance analysis, memory leak investigations, and adding observability metrics for monitoring

Software Engineering Intern | [Global Trading Systems \(GTS\)](#) New York City, Sep - Dec 2021

- Prototyped a scalable real-time log processing pipeline using Apache Spark that parses 2B+ events daily, enabling analysts to track progress on trading orders across 20+ exchanges

Software Engineering Intern | [IBM Canada](#) Toronto, Sep - Dec 2020

- Setup CI/CD using Travis CI and Docker, helping internal business analyst teams iterate faster
- Contributed to an SSO Auth project to fix an issue with some enterprise IdP integrations

Data Engineering Intern | [Loblaw Digital](#) Toronto, Jan - Apr 2020

- Migrated pipeline scheduling to Airflow, improving the system's reliability and documentation
- Developed ETL data pipelines in Python in collaboration with analysts to deliver business insights

PROJECTS

Anagram Madness | [Golang](#), [C#](#)

- Online multiplayer word game consisting of a websocket server and Unity-based web interface

Link Vis | [Golang](#), [ReactJS](#)

- Multi-threaded URL web crawler with an interactive graph visualization front-end interface

SKILLS

- **Languages:** Python, Golang, JavaScript, Java, C, C++, Rust
- **Technologies:** Kubernetes, AWS/GCP, Docker, Terraform, Databases, Data Streaming, CI/CD

EDUCATION

BASc in Computer Engineering | [University of Waterloo](#) Sep 2017 - May 2022

- **Relevant courses:** Distributed Computing, Concurrency, Security, Compilers, Networking, OS
- Graduated With Distinction, Dean's Honours List