Omar Alashqar

oalashqar.me

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RELEVANT EXPERIENCE

Senior Software Engineer, Back-end/Infra | Verkada

San Francisco, Nov 2024 - Present

• Re-architecting a cloud-to-device feature to eliminate security sensitive bugs from being possible

Software Engineer III, Back-end/Infra | Verkada

San Francisco, Oct 2023 - Nov 2024

- Led year-long integration project with Apple and built complete billing and reporting systems, opening a new revenue stream with \$50k in bookings within 2 months of feature release
- Took ownership of an event processing system that handles 40M+ daily events, including adding observability, improving performance by over 50%, and making it resilient to external outages
- Improved the developer and on-call experience, including adopting deployment automations, optimizing build times saving hours every week, and having better crisis handling processes

Software Engineer II, Back-end/Infra | Verkada

San Francisco, Sep 2022 - Oct 2023

- Optimized config delivery, improving sync latency by 10x for security critical changes
- Improved service reliability in a multi-cluster Kubernetes environment through performance analysis, memory leak investigations, and adding observability metrics for monitoring

Software Engineering Intern | Global Trading Systems (GTS)

New York City, Sep - Dec 2021

 Prototyped a scalable real-time log processing pipeline using Apache Spark that parses 2B+ events daily, enabling analysts to track progress on trading orders across 20+ exchanges

Software Engineering Intern | IBM Canada

Toronto, Sep - Dec 2020

- Setup CI/CD using Travis CI and Docker, helping internal business analyst teams iterate faster
- · Contributed to an SSO Auth project to fix an issue with some enterprise IdP integrations

Data Engineering Intern | Loblaw Digital

Toronto, Jan - Apr 2020

- Migrated pipeline scheduling to Airflow, improving the system's reliability and documentation
- Developed ETL data pipelines in Python in collaboration with analysts to deliver business insights

PROJECTS

Anagram Madness | Golang, C#

Online multiplayer word game consisting of a websocket server and Unity-based web interface

Link Vis | Golang, ReactJS

Multi-threaded URL web crawler with an interactive graph visualization front-end interface

SKILLS

- Languages: Python, Golang, JavaScript, Java, C/C++, Rust
- Technologies: Kubernetes, AWS/GCP, Docker, Terraform, Databases, Data Streaming, CI/CD

EDUCATION

BASc in Computer Engineering | University of Waterloo

Sep 2017 - May 2022

- Relevant courses: Distributed Computing, Concurrency, Security, Compilers, Networking, OS
- Graduated With Distinction, Dean's Honours List