Classical Ciphers

Part 1

Content

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Caesar and Rot13 Ciphers

Affine Cipher

Permutation Cipher

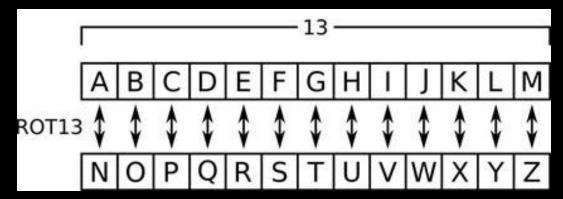
- Encryption: shift the letters by k letters to the **right**.
- Decryption: shift the letters by k letters to the **left**.

• For example, if k = 5

plaintext: abcdefghijklmnopqrstuvwxyz

ciphertext: FGHIJKLMNOPQRSTUVWXYZABCDE

- Caeser cipher using modular arithmetic:
 - \circ Encryption: $c_i = (p_i + k)\%26$
 - \circ Decryption: $p_i = (c_i k)\%26$
- If the shift amount k=13, the cipher is called **Rot13** cipher.
 - This shift has a special name because 13 is half of 26.



TASK

• Implement a custom modulo function to map a value x in the range n_1 and n_2 such that $n_1 < n_2$

```
Algorithm 38: Custom Modulo Algorithm

Input: x, n1, n2
Output: result
difference \leftarrow x - n1;
modulus\_result \leftarrow difference \mod (n2 - n1 + 1);
result \leftarrow modulus\_result + n1;
return \ result;
```

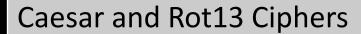
TASK

- Implement the Caesar cipher using the custom modulo function
- Implement the Rot13 function using the Caesar cipher as a helper function
- Brute force the following Caesar cipher ciphertext "WXF HXD LJW LAJLT VN!"

```
Algorithm 39: Caesar Cipher Algorithm
  Input: text, shift
  Output: ctxt
  ctxt \leftarrow "":
  foreach s in text do
      if s \in [A:Z] then
          c \leftarrow s + shift;
          c \leftarrow \operatorname{custom\_mod}(c, A, Z);
          ctxt \leftarrow ctxt + c;
      end
      else
          ctxt \leftarrow ctxt + s;
      end
 end
 return ctxt;
```

Content

Content





Affine Cipher

Permutation Cipher

- It extends the Caesar cipher to include the use of modular multiplication.
 - \circ Encryption: $c_i = (a \cdot p_i + b) \% 26$
 - Decryption: $p_i = a^{-1}(c_i b) \% 26$
- The key is two values: the multiplier a and the shift b.
- Note that a must invertible, so gcd(a, 26) must be equal to one.
 - \circ i.e., no common factors between a and 26
 - \circ Ex: gcd(15, 26) = 1
 - \circ Ex: gcd(12, 26) = 2

• How to find the inverse of *a*?

• We need to find a value x such that:

$$ax = 1 \ (mod \ 26)$$

- \circ i.e., find a number x such that If you multiply x and a and reduce the result (mod 26), you will get the answer 1.
- Extended GCD computes the multiplicative inverse

How decryption works?

$$D(E(x)) = a^{-1}(E(x) - b) \mod m$$

= $a^{-1}(((ax + b) \mod m) - b) \mod m$
= $a^{-1}(ax + b - b) \mod m$
= $a^{-1}ax \mod m$
= $x \mod m$

GCD algorithm

```
Algorithm 35: Euclidean Algorithm for GCD

Input: a, b
Output: GCD of a and b
while b \neq 0 do

colored r \leftarrow a \mod b;
colored a \leftarrow b;
colored b \leftarrow r;
end
return a
```

Extended GCD algorithm

```
Algorithm 37: Iterative Extended Euclidean Algorithm
  Input: a, b
  Output: GCD of a and b, and coefficients x and y such that ax + by = \gcd(a, b)
  Function IterEGCD(a, b):
       x_0 \leftarrow 1, y_0 \leftarrow 0;
       x_1 \leftarrow 0, y_1 \leftarrow 1;
       while b \neq 0 do
           q \leftarrow \left\lfloor \frac{a}{b} \right\rfloor;
           r \leftarrow a \mod b;
            a \leftarrow b:
           b \leftarrow r;
           x \leftarrow x_0 - q \times x_1;
           y \leftarrow y_0 - q \times y_1;
            x_0 \leftarrow x_1, y_0 \leftarrow y_1;
           x_1 \leftarrow x, y_1 \leftarrow y;
       end
       Return a, x_0, y_0
  Return IterEGCD(a, b)
```

• Hands-on example: encrypt the message "HELLO" using affine cipher. Assume a=5 and b=4.

Encryption steps:

- \circ First check if a is invertible $\rightarrow \gcd(a, 26) = 1$
- Represent the plaintext as integer values
- \circ For each plaintext value, compute $c_i = (a \cdot p_i + b) \% 26$

Decryption steps:

- \circ Compute $a^{-1} \rightarrow egcd(a, 26)$.
- Represent the ciphertext as integer values
- \circ For each ciphertext value, compute $p_i = a^{-1}(c_i b) \% 26$

Encryption

a = 5 is invertible?

Encode the plaintext

Encrypt each value

Encryption

a = 5 is invertible?

Encode the plaintext

Encrypt each value

```
gcd(26, 5):
```

1)
$$n_1 = 26$$
, $n_2 = 5$

2)
$$r = 26 \% 5 = 1$$

3)
$$n_1 = 5$$

4)
$$n_2 = 1$$

1)
$$r = 5 \% 1 = 0$$

2)
$$n_1 = 1$$

3)
$$n_2 = 0$$

Since $n_2=0$, the algorithm stops The result is $n_1=1$ Since gcd(26, 5) = 1.

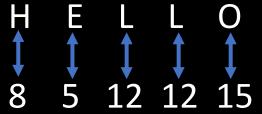
∴ 5 is invertible.

Encryption

a = 5 is invertible?

Encode the plaintext

Encrypt each value



plaintext = 8 5 12 12 15

Encryption

a = 5 is invertible?

Encode the plaintext

Encrypt each value

$$c_i = (a \cdot p_i + b) \% 26$$
:
 $c_0 = (5 * 8 + 4)\%26 = 18$
 $c_1 = (5 * 5 + 4)\%26 = 3$
 $c_2 = (5 * 12 + 4)\%26 = 12$
 $c_3 = (5 * 12 + 4)\%26 = 12$
 $c_4 = (5 * 15 + 4)\%26 = 1$

Decryption

Compute a^{-1}

Encode the ciphertext

Decryption

Compute a^{-1}

Encode the ciphertext

$$q := \left\lfloor \frac{a}{b} \right\rfloor \quad r := a \% b \quad a := b \quad b := r \quad x := x_0 - q \cdot x_1 \quad y := y_0 - q \cdot y_1 \quad x_0 := x_1 \quad y_0 := y_1 \quad x_1 := x \quad y_1 := y$$

Decryption

Compute a^{-1}

Encode the ciphertext

decrypt each value

Initial values

$q := \left\lfloor \frac{a}{b} \right\rfloor$	r := a % b	a := b	b := r	$x:=x_0-q\cdot x_1$	$y := y_0 - q \cdot y_1$	$x_0 := x_1$	$y_0 := y_1$	$x_1 := x$	$y_1 := y$
-	-	5	26	-	-	1	0	0	1

Decryption

Compute a^{-1}

Encode the ciphertext

$q := \left\lfloor \frac{a}{b} \right\rfloor$	r := a % b	a := b	b := r	$x := x_0 - q \cdot x_1$	$y := y_0 - q \cdot y_1$	$x_0 := x_1$	$y_0 := y_1$	$x_1 := x$	$y_1 := y$
-	-	5	26	-	-	1	0	0	1
0	5	26	5	1	0	0	1	1	0

Decryption

Compute a^{-1}

Encode the ciphertext

$q := \left\lfloor \frac{a}{b} \right\rfloor$	r := a % b	a := b	b := r	$x:=x_0-q\cdot x_1$	$y := y_0 - q \cdot y_1$	$x_0 := x_1$	$y_0 := y_1$	$x_1 := x$	$y_1 := y$
-	-	5	26	-	-	1	0	0	1
0	5	26	5	1	0	0	1	1	0
5	1	5	1	-5	1	1	0	-5	1

Decryption

Compute a^{-1}

Encode the ciphertext

$q := \left\lfloor \frac{a}{b} \right\rfloor$	r := a % b	a := b	b := r	$x := x_0 - q \cdot x_1$	$y := y_0 - q \cdot y_1$	$x_0 := x_1$	$y_0 := y_1$	$x_1 := x$	$y_1 := y$
-	-	5	26	-	-	1	0	0	1
0	5	26	5	1	0	0	1	1	0
5	1	5	1	-5	1	1	0	-5	1
5	0	1	0	26	-5	-5	1	26	-5

Decryption

Compute a^{-1}

Encode the ciphertext

decrypt each value

Stop when b = 0

$q := \left\lfloor \frac{a}{b} \right\rfloor$	r := a % b	a := b	b := r	$x := x_0 - q \cdot x_1$	$y := y_0 - q \cdot y_1$	$x_0 := x_1$	$y_0 := y_1$	$x_1 := x$	$y_1 := y$
-	-	5	26	-	-	1	0	0	1
0	5	26	5	1	0	0	1	1	0
5	1	5	1	-5	1	1	0	-5	1
5	0	1	0	26	-5	-5	1	26	-5

Decryption

Compute a^{-1}

Encode the ciphertext

decrypt each value

Modular inverse is $a^{-1} = x_0 = -5$

$q := \left\lfloor \frac{a}{b} \right\rfloor$	r := a % b	a := b	b := r	$x := x_0 - q \cdot x_1$	$y := y_0 - q \cdot y_1$	$x_0 := x_1$	$y_0 := y_1$	$x_1 := x$	$y_1 := y$
-	-	5	26	-	-	1	0	0	1
0	5	26	5	1	0	0	1	1	0
5	1	5	1	-5	1	1	0	-5	1
5	0	1	0	26	-5	-5	1	26	-5

gcd

Coeff. x, Coeff. y

Decryption

Compute a^{-1}

Encode the ciphertext

decrypt each value

18 3 12 12 1

Decryption

Compute a^{-1}

Encode the ciphertext

$$p_i = a^{-1}(c_i - b) \% 26$$
:
 $p_0 = -5 (18 - 4)\% 26 = 8 \rightarrow H$
 $p_1 = -5 (3 - 4)\% 26 = 5 \rightarrow E$
 $p_2 = -5 (12 - 4)\% 26 = 12 \rightarrow L$
 $p_3 = -5 (12 - 4)\% 26 = 12 \rightarrow L$
 $p_4 = -5 (1 - 4)\% 26 = 15 \rightarrow 0$

TASK

• Write the gcd(a, b) function

```
Algorithm 35: Euclidean Algorithm for GCD

Input: a, b
Output: GCD of a and b
while b \neq 0 do

colored r \leftarrow a \mod b;
colored a \leftarrow b;
colored b \leftarrow r;
end
return a
```

TASK

• Write the $\operatorname{egcd}(a, b)$ function

```
Algorithm 37: Iterative Extended Euclidean Algorithm
  Input: a, b
  Output: GCD of a and b, and coefficients x and y such that ax + by = \gcd(a, b)
  Function IterEGCD (a, b):
       x_0 \leftarrow 1, y_0 \leftarrow 0;
       x_1 \leftarrow 0, y_1 \leftarrow 1;
       while b \neq 0 do
            q \leftarrow \left\lfloor \frac{a}{b} \right\rfloor;
            r \leftarrow a \mod b;
            a \leftarrow b:
           b \leftarrow r;
            x \leftarrow x_0 - q \times x_1;
           y \leftarrow y_0 - q \times y_1;
            x_0 \leftarrow x_1, y_0 \leftarrow y_1;
            x_1 \leftarrow x, y_1 \leftarrow y;
       end
       Return a, x_0, y_0
  Return IterEGCD(a, b)
```

TASK

Write the affine_encrypt function

```
Algorithm 41: Affine Cipher Encryption
  Input: plaintext, multiplier, shift, modulus
  Output: ctxt
  \textbf{if} \ \textit{is\_valid\_key}(multiplier, modulus) = \textit{False} \ \textbf{then}
      return Error
  end
  ctxt \leftarrow "":
  foreach p in plaintext do
      if p \in [A:Z] then
          c \leftarrow multiplier * p + shift;
          c \leftarrow \operatorname{custom\_mod}(c, A, Z);
          ctxt \leftarrow ctxt + c;
      end
      else
          ctxt \leftarrow ctxt + p;
      end
  end
  return ctxt;
```

TASK

Write the affine_decrypt function

```
Algorithm 42: Affine Cipher Decryption
  Input: ciphertext, multiplier, shift, modulus
  Output: ptxt
  (x, inv, y) \leftarrow \operatorname{egcd}(multiplier, modulus);
 ptxt \leftarrow "";
 foreach c in ciphertext do
      if c \in [A:Z] then
          p \leftarrow inv \times (c - shift);
          p \leftarrow \operatorname{custom\_mod}(p, A, Z);
          ptxt \leftarrow ptxt + p;
      end
      else
          ptxt \leftarrow ptxt + c;
      end
 end
 return ptxt;
```

TASK

Brute force this affine cipher ciphertext:
 "IBPW{J3G_FS0GE3K_BWF55P5B_BP0E3K}"

Content

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Caesar and Rot13 Ciphers

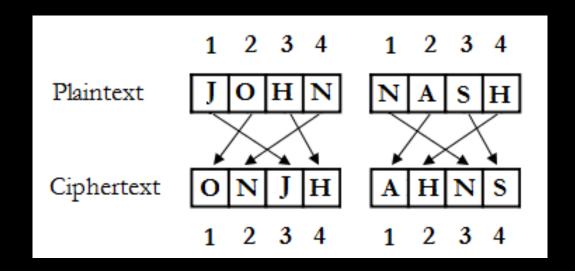
Affine Cipher



Permutation Cipher

Permutation Cipher

- Divides the plaintext into blocks and applies the same permutation to each block.
 - It belongs to the family of transposition ciphers.
 - Rearranges the letters of a text but does no substitutions.
- If the last block is too short, it is padded with nulls to fill it out.



Permutation Cipher

• Hands-on example: encrypt this message with the permutation (4 2 5 1 3 0):

THIS MESSAGE IS ENCRYPTED WITH A TRANSPOSITION CIPHER

Permutation Cipher

• Hands-on example: encrypt this message with the permutation (4 2 5 1 3 0):

THIS MESSAGE IS ENCRYPTED WITH A TRANSPOSITION CIPHER

Break the message into blocks 6 letters = size of the key

THISME SSAGEI SENCRY PTEDWI THATRA NSPOSI TIONCI PHER--

• Hands-on example: encrypt this message with the permutation (4 2 5 1 3 0):

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Break the message into blocks 6 letters = size of the key

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Apply the permutation to each block to get the ciphertext:



• Hands-on example: encrypt this message with the permutation (4 2 5 1 3 0):

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Apply the permutation to each block to get the ciphertext:

H*T* *** ***** ***** ***** ****** *****

• Hands-on example: encrypt this message with the permutation (4 2 5 1 3 0):

THIS MESSAGE IS ENCRYPTED WITH A TRANSPOSITION CIPHER

Break the message into blocks 6 letters = size of the key

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THISME SSAGEI SENCRY PTEDWI THATRA NSPOSI TIONCI PHER--

Apply the permutation to each block to get the ciphertext:

*SH*TI ***** ***** ***** ***** ***** *****

• Hands-on example: encrypt this message with the permutation (4 2 5 1 3 0):

THIS MESSAGE IS ENCRYPTED WITH A TRANSPOSITION CIPHER

Break the message into blocks 6 letters = size of the key

THISME SSAGEI SENCRY PTEDWI THATRA NSPOSI TIONCI PHER--

Apply the permutation to each block to get the ciphertext:

*SHMTI ***** ***** ***** ***** ***** *****

• Hands-on example: encrypt this message with the permutation (4 2 5 1 3 0):

THIS MESSAGE IS ENCRYPTED WITH A TRANSPOSITION CIPHER

Break the message into blocks 6 letters = size of the key

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• Hands-on example: encrypt this message with the permutation (4 2 5 1 3 0):

THIS MESSAGE IS ENCRYPTED WITH A TRANSPOSITION CIPHER

Break the message into blocks 6 letters = size of the key

THISME SSAGEI SENCRY PTEDWI THATRA NSPOSI TIONCI PHER--

Apply the permutation to each block to get the ciphertext:

ESHMTI IGSESA YCERSN IDTWPE ATHRTA IOSSNP INICTO -RH-PE

To find the inverse of a permutation:

write the permutation under the identity:

Identity	0	1	2	3	4	5
Key	4	2	5	1	3	0

Reorder pairs so that the second row is the identity.

Inv(Key)	5	3	1	4	0	2
Identity	0	1	2	3	4	5

ESHMTI	IGSESA	YCERSN	IDTWPE	ATHRTA	IOSSNP	INICTO	-RH-PE
*****	*****	*****	*****	*****	*****	****	****

```
        ESHMTI
        IGSESA
        YCERSN
        IDTWPE
        ATHRTA
        IOSSNP
        INICTO
        -RH-PE

        *****E
        ******
        ******
        ******
        ******
        ******
        *******
```

ESHMTI	IGSESA	YCERSN	IDTWPE	ATHRTA	IOSSNP	INICTO	-RH-PE
*** S *E	*****	*****	*****	*****	*****	****	*****

ESHMTI	IGSESA	YCERSN	IDTWPE	ATHRTA	IOSSNP	INICTO	-RH-PE
*H*SME	*****	*****	*****	*****	*****	****	*****

ESHMTI	IGSESA	YCERSN	IDTWPE	ATHRTA	IOSSNP	INICTO	-RH-PE
THISME	*****	****	*****	*****	*****	*****	*****

• Hands-on example: decrypt this message with the permutation (5 3 1 4 0 2):

ESHMTI	IGSESA	YCERSN	IDTWPE	ATHRTA	IOSSNP	INICTO	-RH-PE

NSPOSI

TIONCI

THISME

SSAGEI

SENCRY

PHER--

TASK

 Write a function to get a random permutation of a specific length, and another function to find the inverse of the permutation

Algorithm 43: Generate Random Permutation Key

Input: size
Output: key

Use permutations in from itertools in Python

return a random permutation from the list of permutations.

```
Algorithm 44: Calculate Inverse Permutation Key
Input: key
```

```
Output: ik
ik \leftarrow \text{list}(\text{range}(\text{len}(key)));
for i \leftarrow 0 to len(key) - 1 do
\begin{vmatrix} k \leftarrow key[i]; \\ ik[k] \leftarrow i; \end{vmatrix}
end
return ik;
```

TASK

Write a permutation encryption function

```
Algorithm 45: Permutation Cipher Encryption
 Input: plaintext, key
 Output: ctxt
 pad(plaintext, len(key));
 Split the plaintext into blocks, each of size len(key);
 ctxt\_blocks \leftarrow [','] \times len(ptxt\_blocks);
 foreach block in ptxt_blocks do
     permuted \leftarrow [''] \times len(key);
     for i \leftarrow 0 to len(block) - 1 do
         permuted[key[i]] \leftarrow block[i];
     end
     Append the permuted block to the ciphertext;
 end
 return ctxt:
```

TASK

Write a permutation decryption function

```
Algorithm 46: Permutation Cipher Decryption
  Input: ciphertext, key
  Output: ptxt
  keylen \leftarrow len(key);
 key \leftarrow inv_key(key);
 Split the ctxt into blocks of size keylen
 ptxt\_blocks \leftarrow [','] \times len(ctxt\_blocks);
  foreach block in ctxt_blocks do
     permuted \leftarrow [''] \times len(key);
     for i \leftarrow 0 to len(block) - 1 do
         permuted[key[i]] \leftarrow block[i];
     end
      Append the permuted block to the plaintext
 end
  return ctxt;
```