Functions and Models

Four Ways to Represent a Function

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Functions

What Rules Define a Function?

Piecewise Defined Functions

Even and Odd Functions

Increasing and Decreasing Functions

Functions in Computer Science

- Functions arise whenever one quantity depends on another.
- Example:

The area A of a circle depends on the radius r of the circle. The rule that connects r and A is given by the equation $A = \pi r^2$. With each positive number r there is associated one value of A, and we say that A is a function of r.

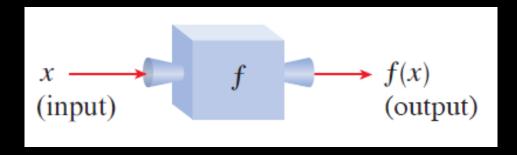
• If f represents the rule that connects A to r, then we express this in function notation as A = f(r).

Function

A **function** f is a rule that assigns to each element x in a set D **exactly** one element, called f(x), in a set E.

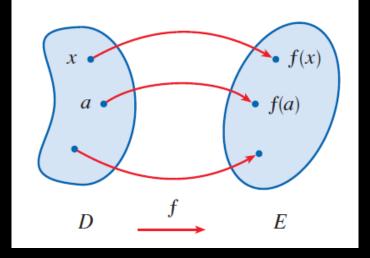
- \circ The set D is called the domain of the function.
 - Any number in the domain is called an independent variable.
- \circ The set E is called the range of the function.
 - Any number in the range is called a dependent variable.

• Think of a function as a machine:



• A function maps each element in the domain to only one element in the

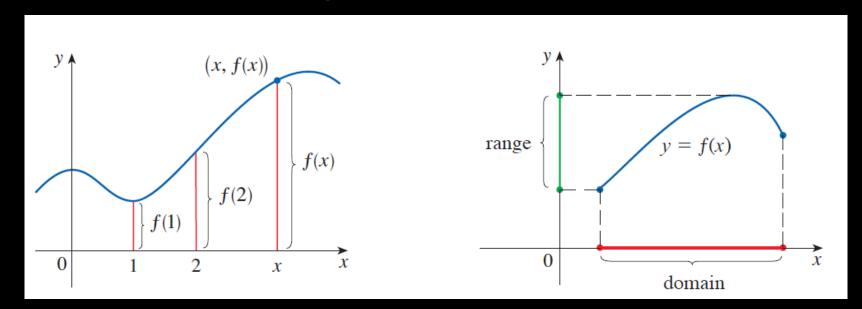
range.



A function can be represented as a set of ordered pairs.

$$\{(x, f(x)) \mid x \in D\}$$

- Plotting a function is useful to visualize its behaviour or its 'life history'.
 - Plot the points on xy-axis, where the x-axis tracks the values of the domain, and the y-axis tracks the values of the range.

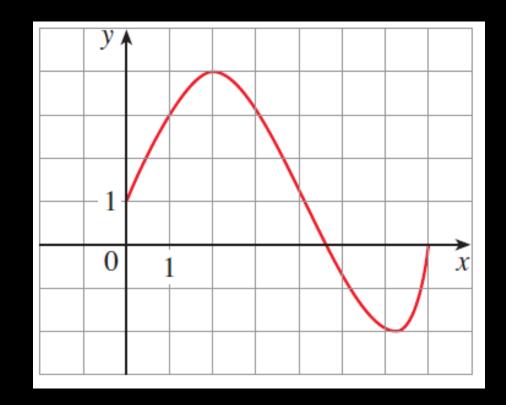


Example

- The graph of a function f is shown.
 - \circ Find the values of f(1) and f(5).
 - \circ What are the domain and range of f?

Solution

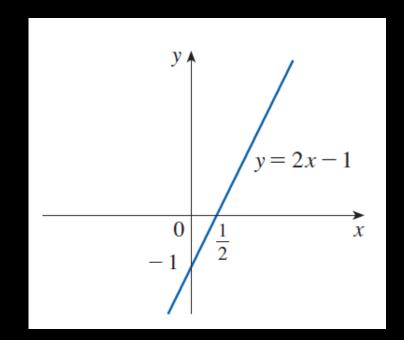
- f(1) = 3, f(5) = -0.7
- The domain is [0, 7], the range is [-2, 4]

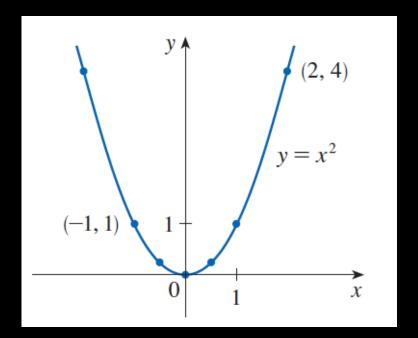


Example: Sketch the graph and find the domain and range of each function.

(a)
$$f(x) = 2x - 1$$
 (b) $g(x) = x^2$

Solution: Substitute the x by a set of values and compute the output.





Example: If
$$f(x) = 2x^2 - 5x + 1$$
 and $h \neq 0$, evaluate $\frac{f(a+h) - f(a)}{h}$

SOLUTION We first evaluate f(a + h) by replacing x by a + h in the expression for f(x):

$$f(a + h) = 2(a + h)^{2} - 5(a + h) + 1$$
$$= 2(a^{2} + 2ah + h^{2}) - 5(a + h) + 1$$
$$= 2a^{2} + 4ah + 2h^{2} - 5a - 5h + 1$$

Then we substitute into the given expression and simplify:

$$\frac{f(a+h) - f(a)}{h} = \frac{(2a^2 + 4ah + 2h^2 - 5a - 5h + 1) - (2a^2 - 5a + 1)}{h}$$

$$= \frac{2a^2 + 4ah + 2h^2 - 5a - 5h + 1 - 2a^2 + 5a - 1}{h}$$

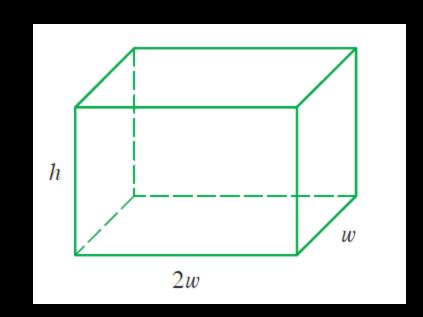
$$= \frac{4ah + 2h^2 - 5h}{h} = 4a + 2h - 5$$

Example: A rectangular storage container with an open top has a volume of $10 \ m^3$. The length of its base is twice its width. Material for the base costs \$10 per square meter; material for the sides costs \$6 per square meter. Express the cost of materials as a function of the width of the base.

Solution:

- The area of the base is $2w(w) = 2w^2$, so the cost, of the material for the base is $10(2w^2)$.
- Two of the sides have area wh and the other two have area 2wh, so the cost of the material for the sides is 6[2(wh) + 2(2wh)].
- The total cost is therefore

$$C = 10(2w^2) + 6[2(wh) + 2(2wh)] = 20w^2 + 36wh$$



• To express C as a function of w alone, we need to eliminate h and we do so by using the fact that the volume is $10\ m^3$. Thus

$$Volume = width * height * width$$

= $w * 2w * h = 10$

Which gives

$$h = \frac{10}{2w^2} = \frac{5}{w^2}$$

Substituting this into the expression for C, we have

$$C = 20w^2 + 36w\left(\frac{5}{w^2}\right) = 20w^2 + \frac{180}{w}$$

Example: Find the domain of each function.

(a)
$$f(x) = \sqrt{x+2}$$
 (b) $g(x) = \frac{1}{x^2-x}$

Solution

(a) Since the square root of a negative number is undefined, the domain of x must confirm that $x+2 \ge 0$, so $x \ge -2$ $\therefore x = [-2, \infty)$

(b) Since
$$g(x) = \frac{1}{x^2 - x} = \frac{1}{x(x-1)}$$
,

 \because division by 0 is undefined, $\therefore x \neq 0$ or $x \neq 1$.

So, the domain of x is $(-\infty,0) \cup (0,1) \cup (1,\infty)$

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Functions

What Rules Define a Function?

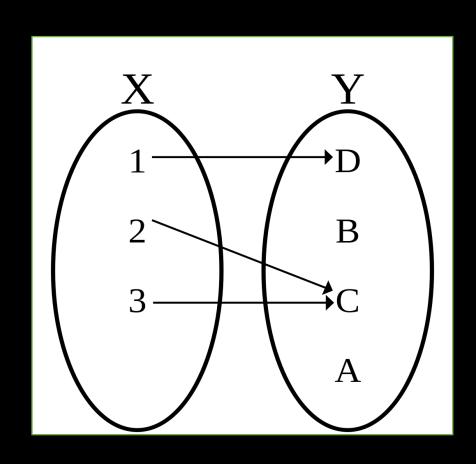
Piecewise Defined Functions

Even and Odd Functions

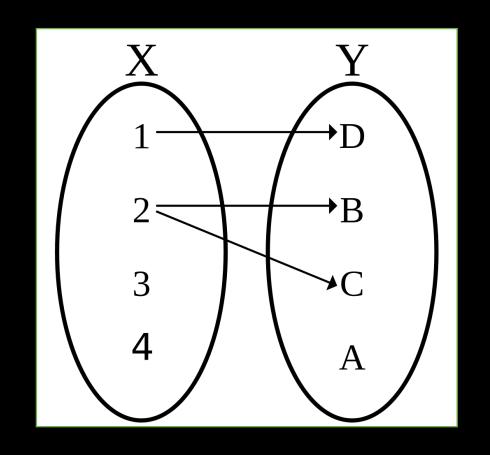
Increasing and Decreasing Functions

Functions in Computer Science

- Not every equation defines a function.
- The equation $y = x^2$ defines y as a function of x because the equation determines exactly one value of y for each value of x.
- The equation $y^2 = x$ does **not** define a function because some input values x correspond to more than one output y;
 - \circ for instance, for the input x=4 the equation gives the outputs y=2 and y=-2.



This is a function.

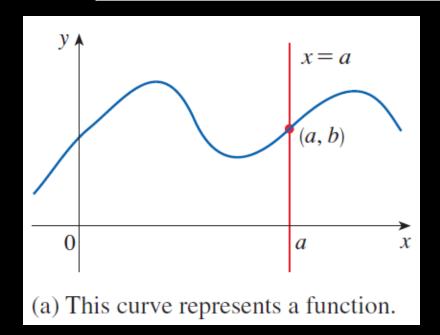


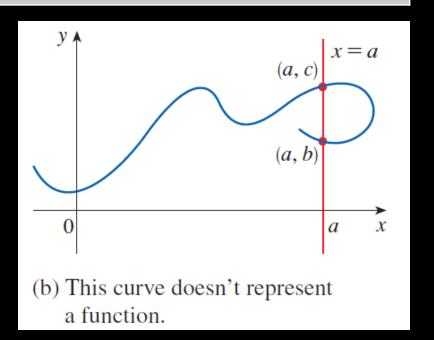
This is **not** a function.

• For curves drawn in the xy-plane, we apply the vertical line test

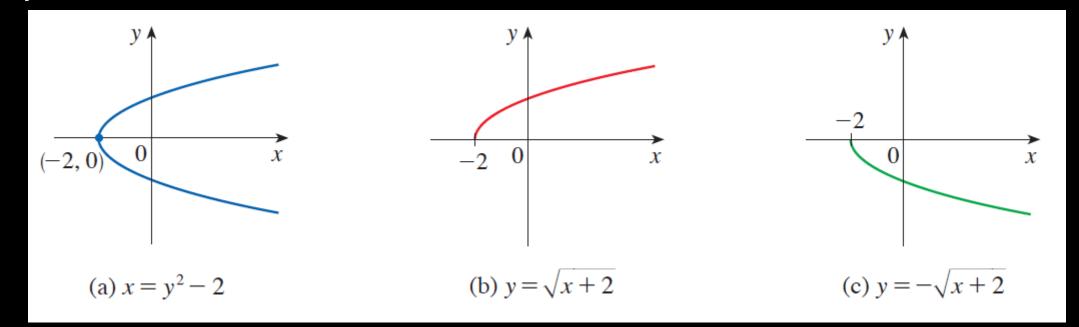
The Vertical Line Test

A curve in the xy-plane is the graph of a function of x if and only if \underline{no} vertical line intersects the curve more than once.





- The parabola $x = y^2 2$ is not a function.
- Note that $x = y^2 2 \rightarrow y^2 = x + 2 \rightarrow y = \pm \sqrt{x + 2}$
 - $y = \sqrt{x+2}$ is a function
 - $y = -\sqrt{x+2}$ is a function



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Functions

What Rules Define a Function?



Piecewise Defined Functions

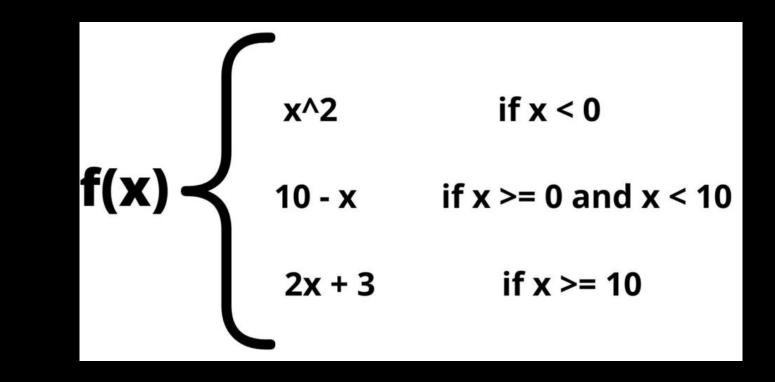
Even and Odd Functions

Increasing and Decreasing Functions

Functions in Computer Science

Piecewise Defined Functions

 If a function is defined by different formulas given a condition for their domain, it is called piecewise function



Piecewise Defined Functions

• Example: A function f is defined by

$$f(x) = \begin{cases} 1 - x & \text{if } x \le -1 \\ x^2 & \text{if } x > -1 \end{cases}$$

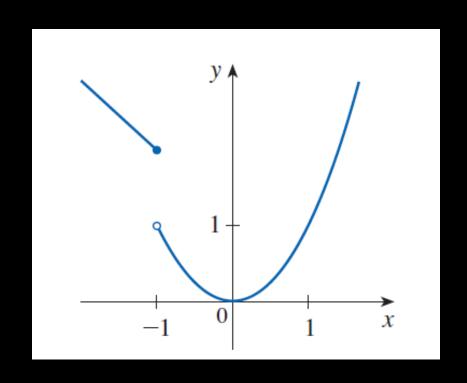
Evaluate f(-2), f(-1), and f(0) and sketch the graph.

Solution

$$\therefore -2 \le -1, \therefore f(-2) = 1 - (-2) = 3$$

 $\therefore -1 \le -1, \therefore f(-1) = 1 - (-1) = 2$
 $\therefore 0 > -1, \therefore f(0) = 0^2 = 0$

Piecewise Defined Functions



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Functions

What Rules Define a Function?

Piecewise Defined Functions

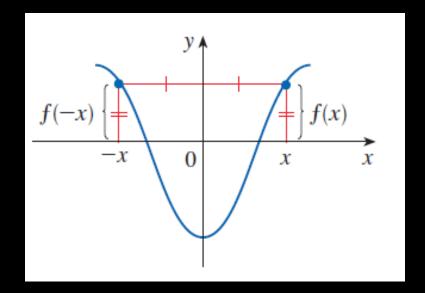


Even and Odd Functions

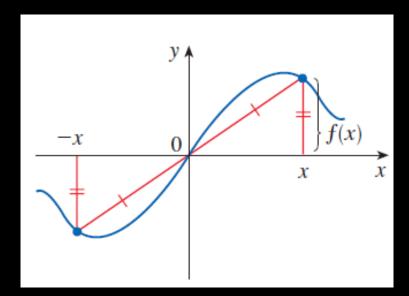
Increasing and Decreasing Functions

Functions in Computer Science

- Even function is a function f that satisfies f(-x) = f(x) for every number x in the domain.
- Example: $f(x) = x^2$ is an even function $f(-x) = (-x)^2 = x^2 = f(x)$
- The graph of the function is symmetric with respect to the y-axis.



- **Odd function** is the function f that satisfies f(-x) = -f(x) for every number x in the domain.
- Example: $f(x) = x^3$ is an odd function $f(-x) = (-x)^3 = -x^3 = -f(x)$
- The graph of the odd function is symmetric around the origin.



• **Example**: Determine whether each of the following functions is even, odd, or neither even nor odd.

(a)
$$f(x) = x^5 + x$$
 (b) $g(x) = 1 - x^4$ (c) $h(x) = 2x - x^2$

• Solution:

(a)
$$f(-x) = (-x)^5 + (-x) = -x^5 - x = -(x^5 + x) = -f(x)$$

Odd function

(b)
$$g(-x) = 1 - (-x)^4 = 1 - x^4 = g(x)$$

Even function

(c)
$$h(-x) = 2(-x) - (-x)^2 = -2x - x^2 = -(2x + x^2) \neq f(x) \neq -f(x)$$

Neither is odd or even function

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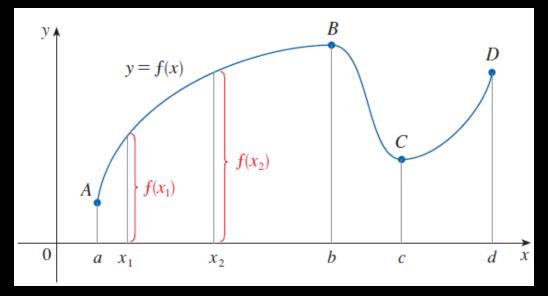


Increasing and Decreasing Functions

Functions in Computer Science

Increasing and Decreasing Functions

• The graph rises from A to B, falls from B to C, and rises again from C to D.



- \circ The function f is said to be increasing on the interval [a,b],
- \circ decreasing on [b, c],
- \circ and increasing again on [c, g].

Increasing and Decreasing Functions

Increasing function

A function f is called **increasing** on an interval I if

$$f(x_1) < f(x_2)$$
 whenever $x_1 < x_2$ in I

Decreasing function

A function f is called **decreasing** on an interval I if

$$f(x_1) > f(x_2)$$
 whenever $x_1 > x_2$ in I

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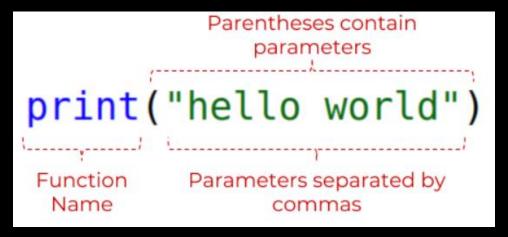
Increasing and Decreasing Functions



Functions in Computer Science

Functions in Computer Science

• In programming languages, a function is a block of code that executes when we call the function.



- A function may take parameters (arguments) to process it and gives the corresponding output.
- A function may or may not take any parameters.

Functions in Computer Science

• Example:

```
function average_grade( list_of_grades )
    ...
end function

Midterm_grades = ...
Print("The average grade is")
Print( average_grade(midterm_grades))
```

Exercises

1. If $f(x) = x + \sqrt{2-x}$ and $g(u) = u + \sqrt{2-u}$ is it true that f = g?

Exercises

1. If $f(x) = x + \sqrt{2-x}$ and $g(u) = u + \sqrt{2-u}$ is it true that f = g?

True. Both functions give the same output values for every input value x=u, so f and g are equal.

Exercises

2. If

$$f(x) = \frac{x^2 - x}{x - 1}$$
 and $g(x) = x$

Is it true that f = g?

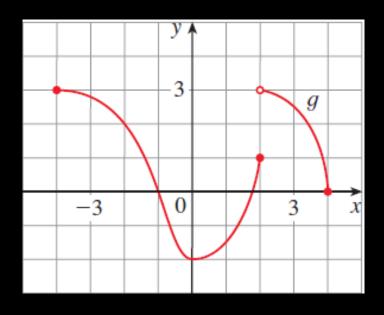
2. If

$$f(x) = \frac{x^2 - x}{x - 1} \qquad \text{and} \qquad g(x) = x$$

Is it true that f = g?

False. The function f(x) is undefined for x = 1, whereas g(1) = 1.

- 3. The graph of a function t is given.
- (a) State the values of g(-2), g(0), g(2), and g(3).
- (b) For what value(s) of x is g(x) = 3?
- (c) For what value(s) of x is $g(x) \le 3$?
- (d) State the domain and range of t.
- (e) On what interval(s) is t increasing?



- 3. The graph of a function t is given.
- (a) State the values of g(-2), g(0), g(2), and g(3).

$$g(-2) = 2$$
, $g(0) = -2$, $g(2) = 1$, $g(3) = 2.5$

(b) For what value(s) of x is g(x) = 3?

For
$$x = -4$$

(c) For what value(s) of x is $g(x) \le 3$?

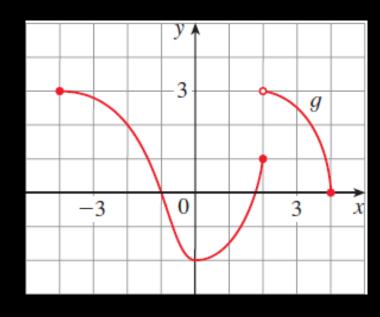
On the interval [-4, 4]

(d) State the domain and range of t.

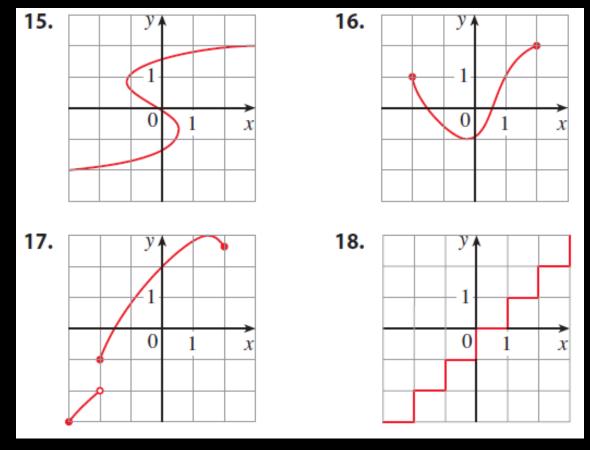
Domain: [-4, 4]. Range: [-2, 3]

(e) On what interval(s) is t increasing?





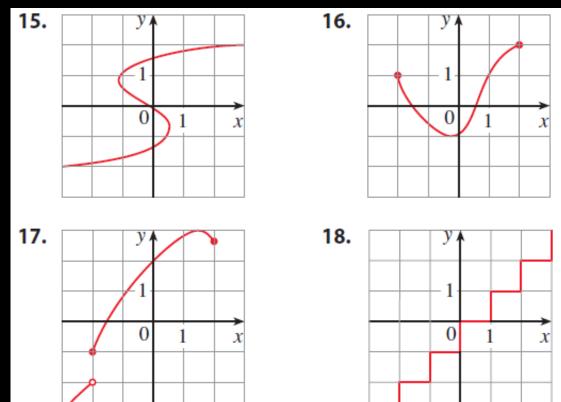
15–18 Determine whether the curve is the graph of a function of x. If it is, state the domain and range of the function.



15–18 Determine whether the curve is the graph of a function of x. If it is, state the domain and range of the function.

No, the curve is not the graph of a function because a vertical line intersects the curve more than once.

Yes, the curve is the graph of a function because it passes the Vertical Line Test. The domain is [-3, 2] and the range is $[-3, -2) \cup [-1, 3]$.



Yes, the curve is the graph of a function because it passes the Vertical Line Test. The domain is [-2, 2] and the range is [-1, 2].

No, the curve is not the graph of a function since for $x = 0, \pm 1$, and ± 2 , there are infinitely many points on the curve.

33. If $f(x) = 3x^2 - x + 2$, find f(2), f(-2), f(a), f(-a), f(a+1), 2f(a), f(2a), $f(a^2)$, $[f(a)]^2$ and f(a+h)

33. If $f(x) = 3x^2 - x + 2$, find f(2), f(-2), f(a), f(-a), f(a+1), 2f(a), f(2a), $f(a^2)$, $[f(a)]^2$ and f(a+h)

$$f(x) = 3x^{2} - x + 2.$$

$$f(2) = 3(2)^{2} - 2 + 2 = 12 - 2 + 2 = 12.$$

$$f(-2) = 3(-2)^{2} - (-2) + 2 = 12 + 2 + 2 = 16.$$

$$f(a) = 3a^{2} - a + 2.$$

$$f(-a) = 3(-a)^{2} - (-a) + 2 = 3a^{2} + a + 2.$$

$$f(a+1) = 3(a+1)^{2} - (a+1) + 2 = 3(a^{2} + 2a + 1) - a - 1 + 2 = 3a^{2} + 6a + 3 - a + 1 = 3a^{2} + 5a + 4.$$

$$2f(a) = 2 \cdot f(a) = 2(3a^{2} - a + 2) = 6a^{2} - 2a + 4.$$

$$f(2a) = 3(2a)^{2} - (2a) + 2 = 3(4a^{2}) - 2a + 2 = 12a^{2} - 2a + 2.$$

$$f(a^{2}) = 3(a^{2})^{2} - (a^{2}) + 2 = 3(a^{4}) - a^{2} + 2 = 3a^{4} - a^{2} + 2.$$

$$[f(a)]^{2} = [3a^{2} - a + 2]^{2} = (3a^{2} - a + 2)(3a^{2} - a + 2)$$

$$= 9a^{4} - 3a^{3} + 6a^{2} - 3a^{3} + a^{2} - 2a + 6a^{2} - 2a + 4 = 9a^{4} - 6a^{3} + 13a^{2} - 4a + 4.$$

$$f(a+h) = 3(a+h)^{2} - (a+h) + 2 = 3(a^{2} + 2ah + h^{2}) - a - h + 2 = 3a^{2} + 6ah + 3h^{2} - a - h + 2.$$

Find the domain of the function.

39.
$$f(x) = \frac{(x+4)}{x^2-9}$$

40.
$$f(x) = \frac{x^2+1}{x^2+4x-21}$$

Find the domain of the function.

$$39. f(x) = \frac{(x+4)}{x^2-9}$$

$$\{x \in \mathbb{R} \mid x \neq -3, 3\}$$

40.
$$f(x) = \frac{x^2+1}{x^2+4x-21}$$

The function is defined for all x, except for $x^2 + 4x - 21 = 0$. $x^2 + 4x - 21 = 0 \Leftrightarrow (x + 7)(x - 3) \Leftrightarrow x = -7 \text{ or } x = 3$ Thus, the domain is $\{x \in \mathbb{R} \mid x \neq -7, 3\}$

Evaluate f(-3), f(0), and f(2) for the piecewise defined function.

49.
$$f(x) = \begin{cases} x^2 + 2 & \text{if } x < 0 \\ x & \text{if } x \ge 0 \end{cases}$$

50.
$$f(x) = \begin{cases} 5 & \text{if } x < 2 \\ \frac{1}{2}x - 3 & \text{if } x \ge 2 \end{cases}$$

Evaluate f(-3), f(0), and f(2) for the piecewise defined function.

49.
$$f(x) = \begin{cases} x^2 + 2 & \text{if } x < 0 \\ x & \text{if } x \ge 0 \end{cases}$$

$$f(-3) = (-3)^2 + 2 = 11$$
. $f(0) = 0$. $f(2) = 2$

50.
$$f(x) = \begin{cases} 5 & \text{if } x < 2 \\ \frac{1}{2}x - 3 & \text{if } x \ge 2 \end{cases}$$

$$f(-3) = 5$$
. $f(0) = 5$. $f(2) = -2$

Find a formula for the function whose graph is the given curve.

59. The line segment joining the points (1, -3) and (5, 7)

60. The line segment joining the points (-5, 10) and (7, -10)

61. The bottom half of the parabola $x + (y - 1)^2 = 0$

62. The top half of the circle $x^2 + (y-2)^2 = 4$

59. The line segment joining the points (1, -3) and (5, 7)

- 1. Compute slope: $\frac{7+3}{5-1} = \frac{10}{4} = \frac{5}{2}$
- 2. Formulate the equation: $(y (-3)) = \frac{5}{2}(x 1)$ Compute the y-intercept:
- 3. Thus, $y + 3 = \frac{5}{2}x \frac{5}{2} \rightarrow y \frac{5}{2}x = -\frac{5}{2} 3$
- 4. Set x = 0, $y = -\frac{11}{2}$
- 5. Thus, the function is: $f(x) = \frac{5}{2}x \frac{11}{2}$

60. The line segment joining the points (-5, 10) and (7, -10)

- 1. Compute the slope: $\frac{-10-10}{7+5} = -\frac{20}{12} = -\frac{5}{3}$
- 2. Formulate the equation: $(y 10) = -\frac{5}{3}(x + 5)$ Compute the y-intercept:
- 3. Thus, $y + \frac{5}{3}x = -\frac{25}{3} + 10$
- 4. Set x = 0, $y = \frac{5}{3}$
- 5. Thus, the function is: $f(x) = -\frac{5}{3}x + \frac{5}{3}$

61. The bottom half of the parabola $x + (y - 1)^2 = 0$

1.
$$(y-1)^2 = -x$$

2.
$$y - 1 = \pm \sqrt{-x}$$

3.
$$y = \pm \sqrt{-x} + 1$$

4. We need the bottom half, which is the negative part: $y = -\sqrt{-x} + 1$

62. The top half of the circle $x^2 + (y-2)^2 = 4$

1.
$$(y-2)^2 = 4 - x^2$$

2.
$$y-2 = \pm \sqrt{4-x^2}$$

3.
$$y = \pm \sqrt{4 - x^2} + 2$$

4. We need the top half, which is the positive part: $y = \sqrt{4 - x^2} + 2$

Task

References

- Calculus by James Stewart
- https://www.cs.utah.edu/~germain/PPS/Topics/functions.html
- <a href="https://www.futurelearn.com/info/courses/programming-102-think-like-a-computer-com
 - scientist/0/steps/53095#:~:text=A%20function%20is%20simply%20a,which%20performs%20a%20particular%20task.