

# Cryptography

Asymmetric Cryptography

# Content



Content
Introduction
Principles of Public-Key Cryptosystems
The RSA Algorithm
Knapsack Cryptosystem

# Introduction

- Public key algorithms = asymmetric algorithms
- Public key cryptography relies on number theory
- **Misconception:** asymmetric crypto is more secure than symmetric crypto
  - The security relies on the the length of the key and the computational work to break
- **Misconception:** asymmetric crypto made symmetric crypto obsolete
  - Symmetric crypto is still in use, sometimes preferable over the asymmetric crypto
- **Misconception:** it's easy to distribute the keys of public key crypto
  - Some protocols are still needed involving a central agent

# Content

Content
Introduction
Principles of Public-Key Cryptosystems
The RSA Algorithm
Knapsack Cryptosystem

# Principles of Public-Key Cryptosystems

- Public key cryptography evolved to solve two issues:
  1. Key distribution under symmetric encryption
    - The communicants already share a key
    - Or the use of a key distribution center
  2. Digital signatures:
    - Signing electronic documents

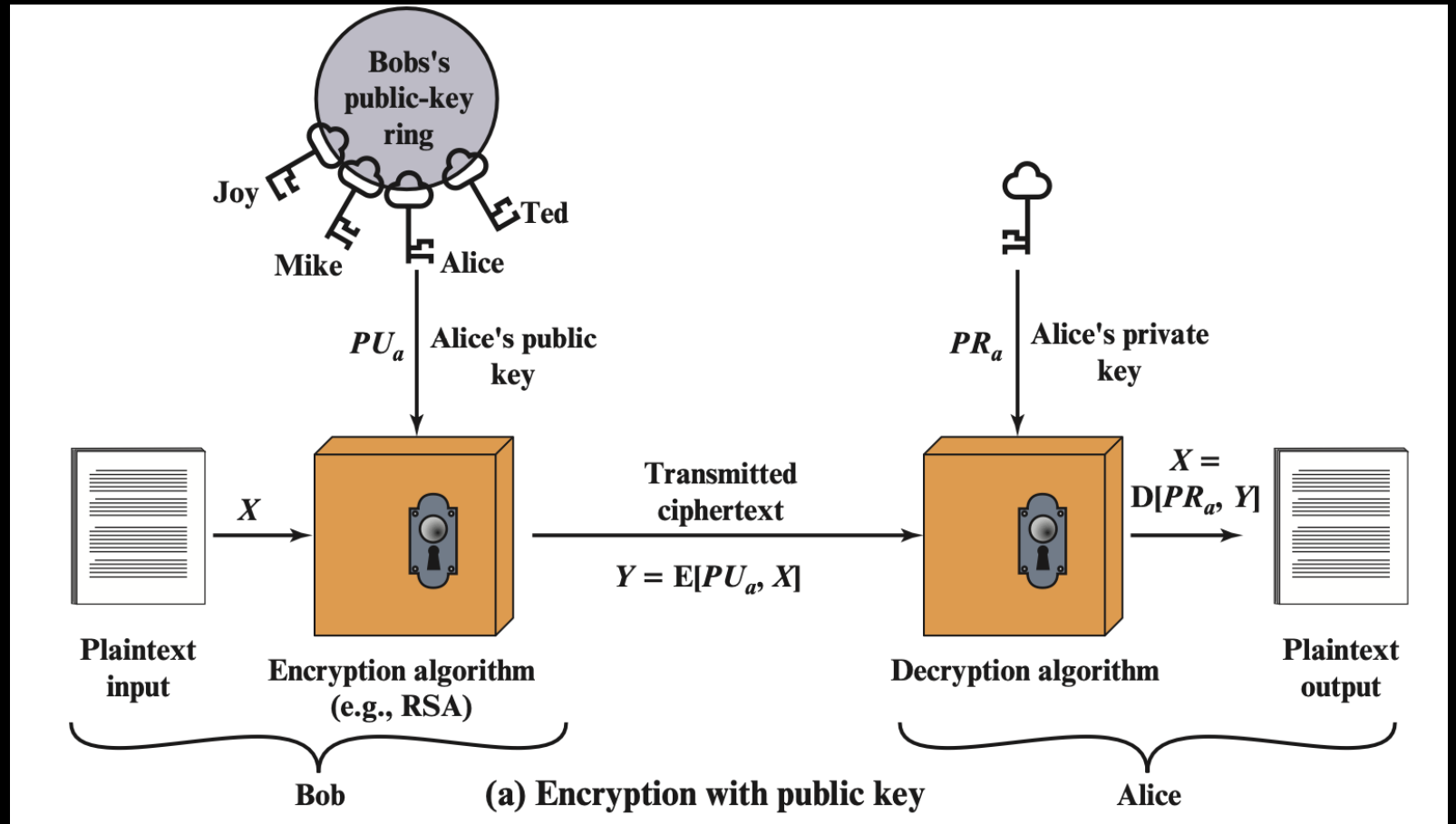
# Principles of Public-Key Cryptosystems

- Asymmetric cryptography uses two keys:
  - One for encryption
  - Another different **but related** key for decryption
- Characteristics:
  - Cannot compute the decryption key given only the algorithm and the encryption key
  - Either of the two keys can be used for encryption, with the other used for decryption
    - RSA exhibits this characteristic

# Principles of Public-Key Cryptosystems

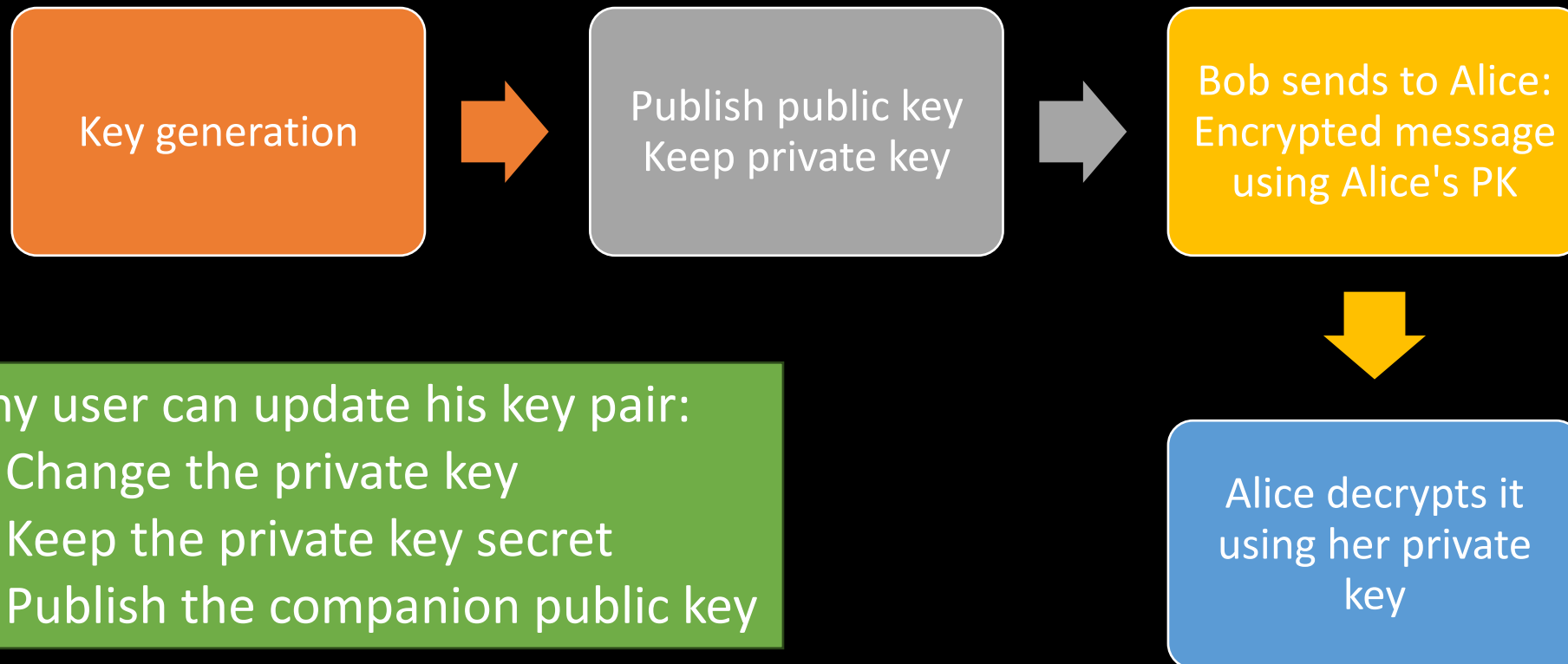
- A public-key encryption scheme has six ingredients:

- Plaintext
- Encryption algorithm
- Public and private keys
- Ciphertext
- Decryption algorithm



# Principles of Public-Key Cryptosystems

- Basic steps



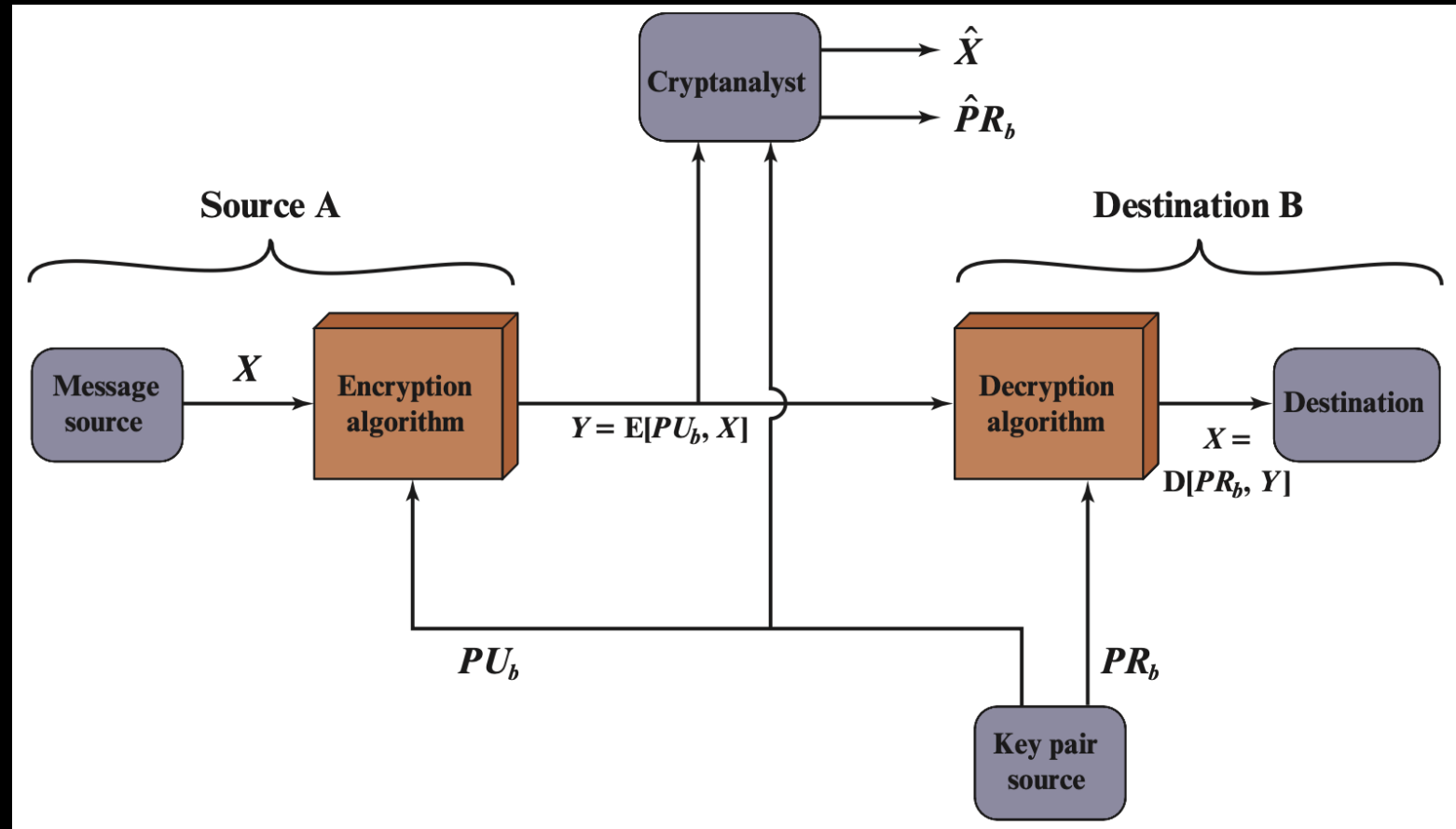


# Principles of Public-Key Cryptosystems

- A public-key encryption: confidentiality

- Encryption  $\rightarrow$  Public key
- Decryption  $\rightarrow$  Private key

- The cryptanalyst tries to:
  - Guess the plaintext,  $\hat{X}$
  - Guess the private key,  $\hat{PR}_b$

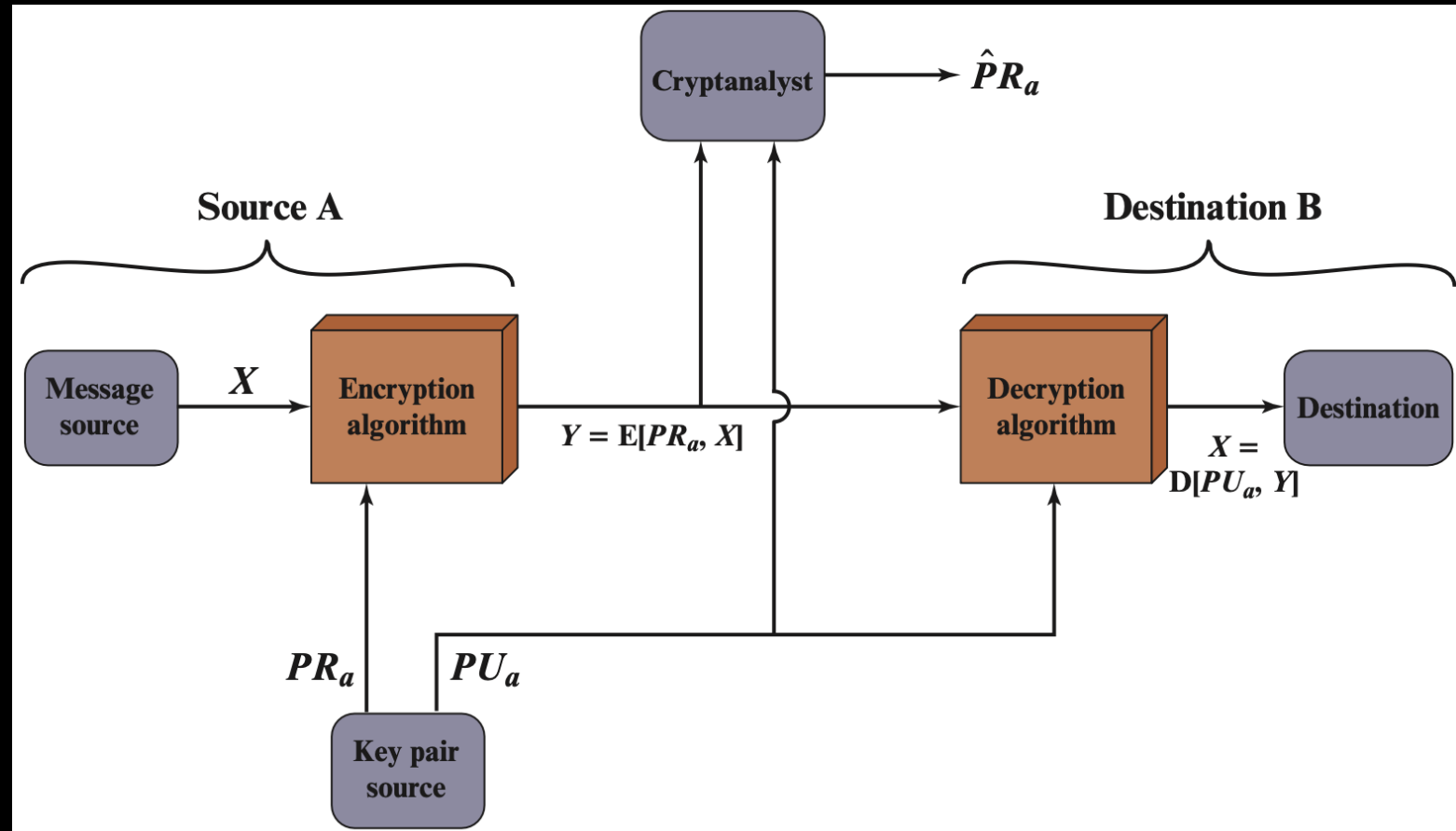


# Principles of Public-Key Cryptosystems

- A public-key encryption: authentication – **Digital Signature**

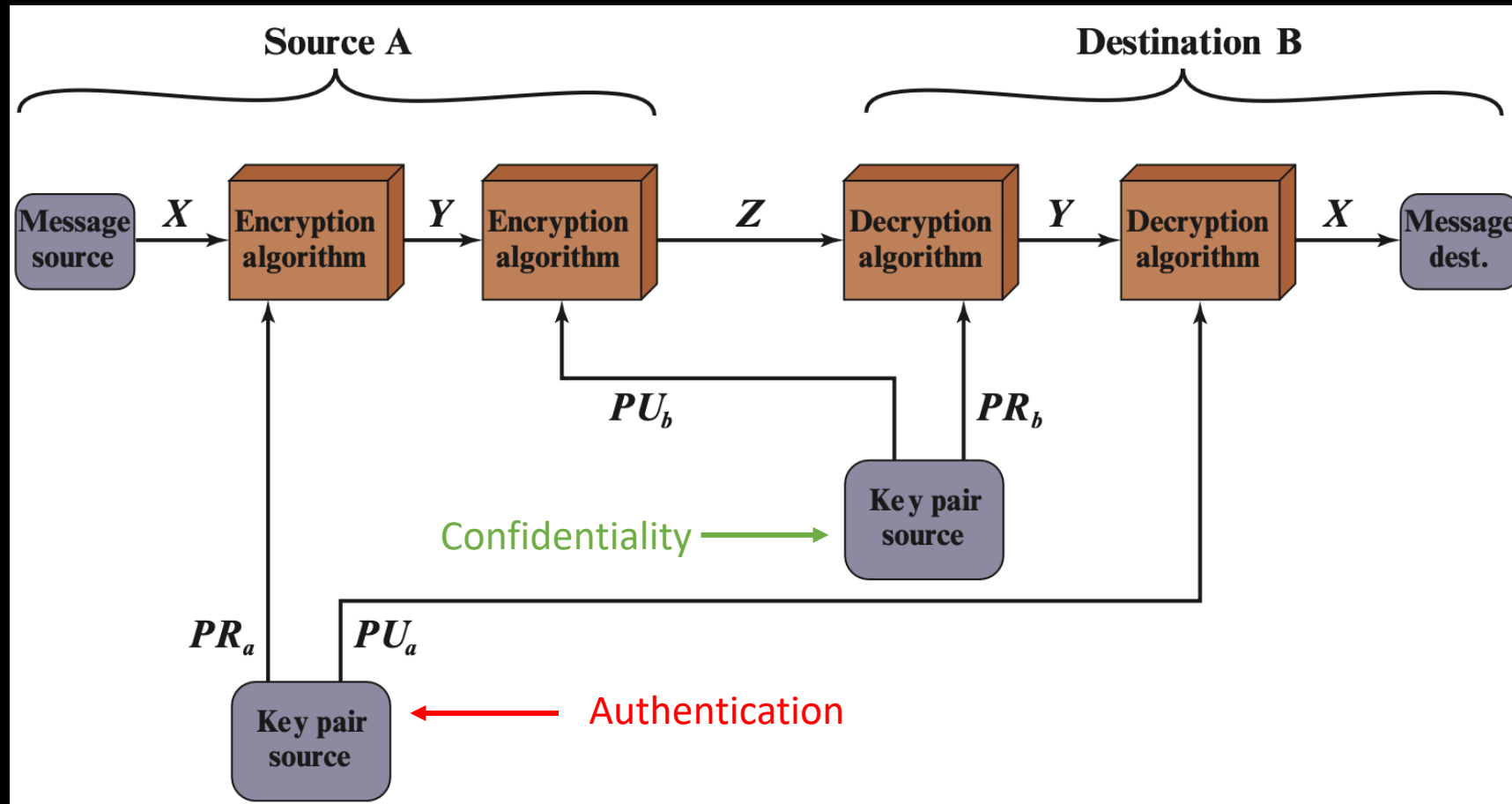
- Encryption  $\rightarrow$  Private key
- Decryption  $\rightarrow$  Public key

- The cryptanalyst tries to:
  - Guess the private key,  $\hat{PR}_a$



# Principles of Public-Key Cryptosystems

- A public-key encryption: authentication and confidentiality



# Principles of Public-Key Cryptosystems

What are the requirements for public key cryptography?

# Principles of Public-Key Cryptosystems

1. Computationally easy for party  $B$  to generate key pair  $(PU_B, PR_B)$

# Principles of Public-Key Cryptosystems

1. Computationally easy for party  $B$  to generate key pair  $(PU_B, PR_B)$
2. Computationally easy for a sender to encrypt a message:  $C = E(PU_B, M)$

# Principles of Public-Key Cryptosystems

1. Computationally easy for party  $B$  to generate key pair  $(PU_B, PR_B)$
2. Computationally easy for a sender to encrypt a message:  $C = E(PU_B, M)$
3. Computationally easy for a receiver to decrypt a message:  $M = D(PR_B, C)$

# Principles of Public-Key Cryptosystems

1. Computationally easy for party  $B$  to generate key pair  $(PU_B, PR_B)$
2. Computationally easy for a sender to encrypt a message:  $C = E(PU_B, M)$
3. Computationally easy for a receiver to decrypt a message:  $M = D(PR_B, C)$
4. Computationally hard to get  $PR_B$  given only the  $PU_B$



# Principles of Public-Key Cryptosystems

1. Computationally easy for party  $B$  to generate key pair  $(PU_B, PR_B)$
2. Computationally easy for a sender to encrypt a message:  $C = E(PU_B, M)$
3. Computationally easy for a receiver to decrypt a message:  $M = D(PR_B, C)$
4. Computationally hard to get  $PR_B$  given only the  $PU_B$
5. Computationally hard to decrypt  $C$  using  $PU_B$

# Principles of Public-Key Cryptosystems

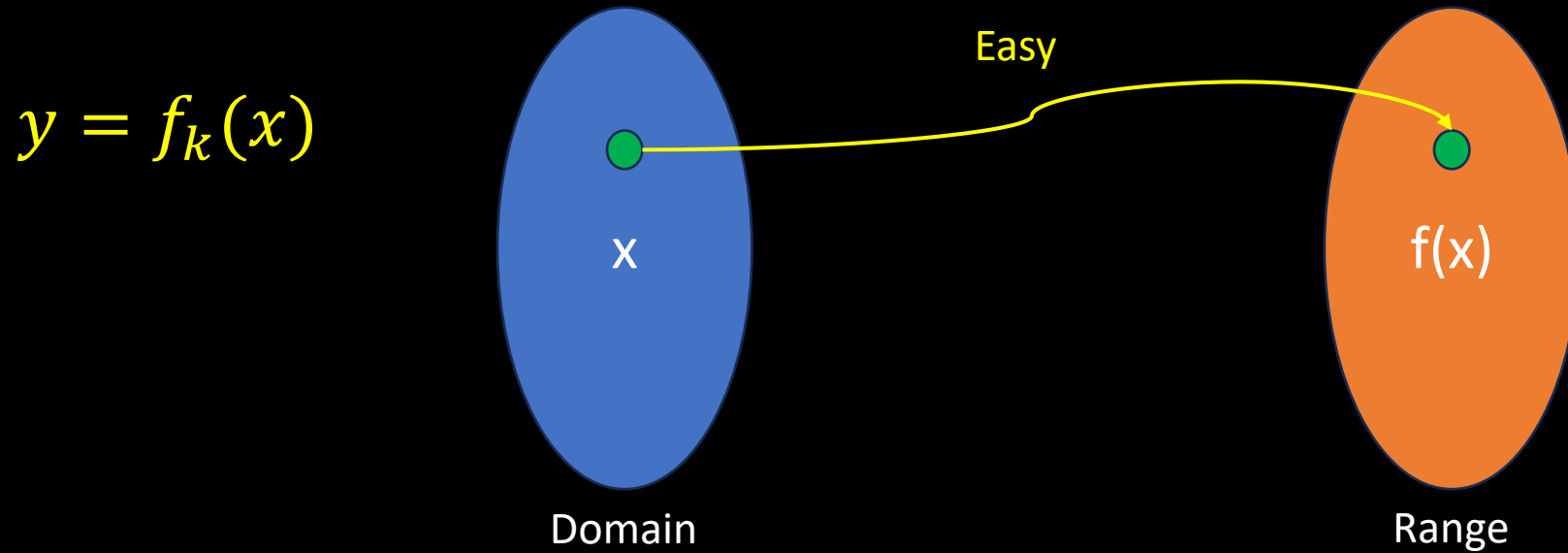
1. Computationally easy for party  $B$  to generate key pair  $(PU_B, PR_B)$
2. Computationally easy for a sender to encrypt a message:  $C = E(PU_B, M)$
3. Computationally easy for a receiver to decrypt a message:  $M = D(PR_B, C)$
4. Computationally hard to get  $PR_B$  given only the  $PU_B$
5. Computationally hard to decrypt  $C$  using  $PU_B$

Trap-door  
one-way  
function



# Principles of Public-Key Cryptosystems

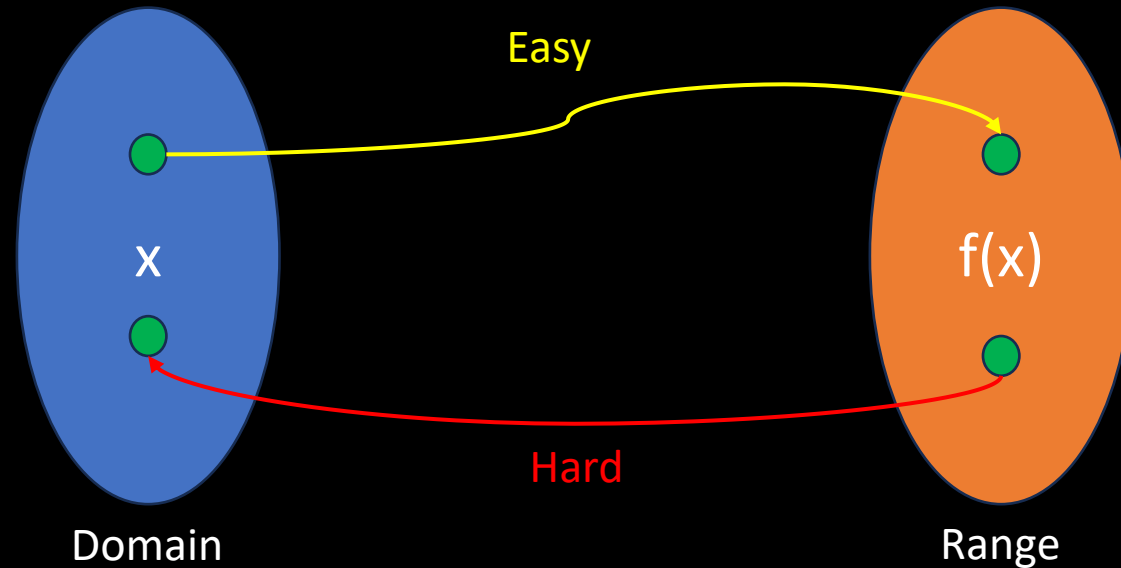
- Trapdoor function: maps the domain to the range



# Principles of Public-Key Cryptosystems

- Trapdoor function: maps the domain to the range but impossible to calculate from the other direction

$$y = f_k(x)$$
$$x \neq f^{-1}_?(y)$$



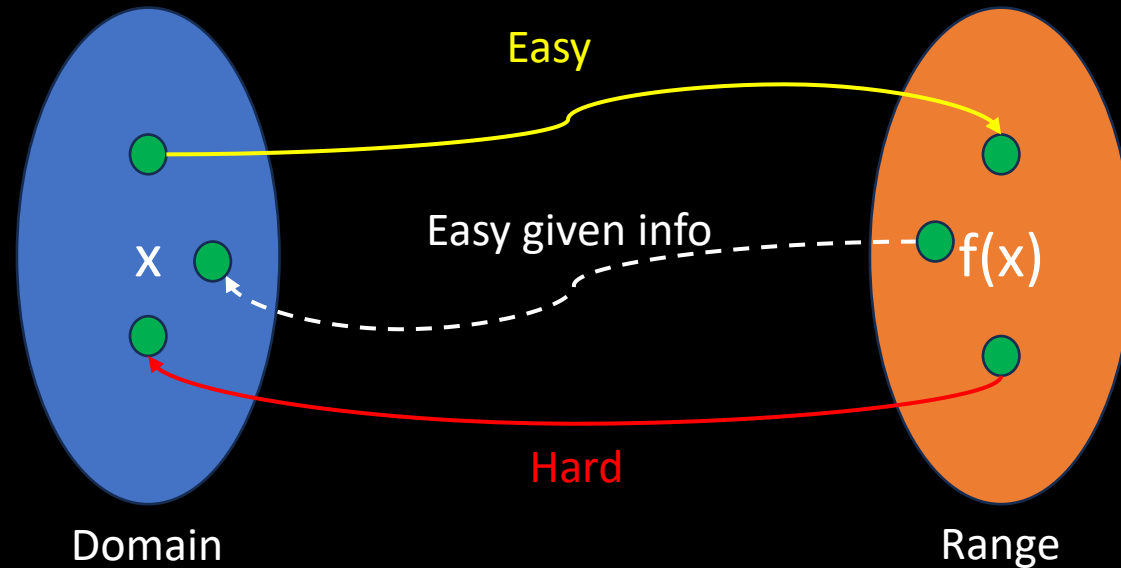
# Principles of Public-Key Cryptosystems

- Trapdoor function: maps the domain to the range but impossible to calculate from the other direction unless some information is known.

$$y = f_k(x)$$

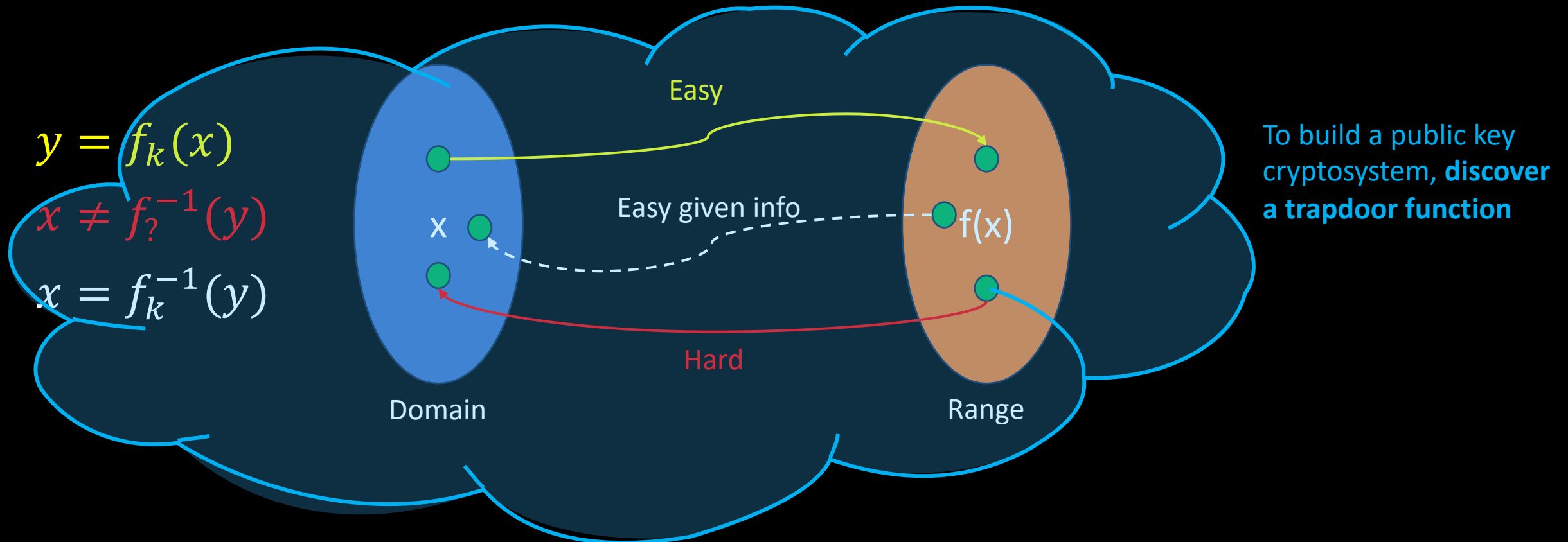
$$x \neq f^{-1}_?(y)$$

$$x = f^{-1}_k(y)$$



# Principles of Public-Key Cryptosystems

- Trapdoor function: maps the domain to the range but impossible to calculate from the other direction unless some information is known.



# Content

Content
Introduction
Principles of Public-Key Cryptosystems
The RSA Algorithm
Knapsack Cryptosystem

# The RSA Algorithm

- RSA sees the plaintext and ciphertext as integers between  $[0: n - 1]$
- $n$  is a large integer value  $\geq 1024$  bits
  - A number that is 309 digits
  - $n < 2^{1024}$

```
24725387912226386773406422770506824337943430362146117585611811
53322971499614407180042227635152596218510405414532496746537437
34734188672138481874162250814304104733926303051948325997875058
56430815348087510866371728812805464582241735489450115288528172
8600701643105745461025953612473530075689406770397864088629194
```



# The RSA Algorithm

- RSA math depends on **modular exponentiation**.
- The plaintext block must be less than  $n$ .

0  $\log_2(n)+1$   
...1001010111010110100...

- For example, if  $n = 13$ , the plaintext block size =  $\log_2(13) + 1 \cong 4$  bits
- Thus, the possible values can be  $[0: 12] \rightarrow [0000 : 1100]$

# The RSA Algorithm

- Encryption:

$$C = M^e \bmod n$$

- Decryption:

$$M = C^d \bmod n = (M^e)^d \bmod n = M^{ed} \bmod n$$

- Public key:  $PU = \{e, n\}$
- Private key:  $PR = \{d, n\}$
- Both sender and receiver know  $e, n$
- Only receiver knows  $d$

# The RSA Algorithm

- RSA requirements:

1. Possible to find value  $e, d, n \mid M^{ed} \bmod n = M \quad \forall M < n$
2. Easy to compute  $M^e \bmod n$  and  $C^d \bmod n \quad \forall M < n$
3. Infeasible to determine  $d$  given  $e$  and  $n$

# The RSA Algorithm

- RSA requirements:

1. Possible to find value  $e, d, n \mid M^{ed} \bmod n = M \quad \forall M < n$

How to find values  $e, d$  to satisfy  $M^{ed} \bmod n$ ?

2. Easy to compute  $M^e \bmod n$  and  $C^d \bmod n \quad \forall M < n$

3. Infeasible to determine  $d$  given  $e$  and  $n$

# The RSA Algorithm

- $M^{ed} \bmod n \rightarrow$  if  $e$  and  $d$  are multiplicative inverses modulo  $\phi(n)$

$$ed \bmod \phi(n) = 1$$

$$ed \equiv 1 \bmod \phi(n)$$

$$d = e^{-1} \bmod \phi(n)$$

- $\gcd(e, \phi(n)) = 1$  and  $\gcd(d, \phi(n)) = 1$

- $\phi(n)$  is Euler totient function

- If  $n = p \times q$ , where  $p$  and  $q$  are primes  $\rightarrow \phi(pq) = (p - 1)(q - 1)$

# The RSA Algorithm

- RSA parameters set

Prime numbers $p, q$	Private	Chosen
$n = pq$	Public	Calculated
$e \mid \gcd(\phi(n), e) = 1; 1 < e$	Public	Chosen
$d \equiv e^{-1} \pmod{\phi(n)}$	Private	Calculated

# The RSA Algorithm

- Alice generates her keypair

## Key Generation by Alice

Select  $p, q$

$p$  and  $q$  both prime,  $p \neq q$

Calculate  $n = p \times q$

Calculate  $\phi(n) = (p - 1)(q - 1)$

Select integer  $e$

$\gcd(\phi(n), e) = 1; 1 < e < \phi(n)$

Calculate  $d$

$d \equiv e^{-1} \pmod{\phi(n)}$

Public key

$PU = \{e, n\}$

Private key

$PR = \{d, n\}$

# The RSA Algorithm

- Bob sends a message to Alice

## Encryption by Bob with Alice's Public Key

Plaintext:  $M < n$

Ciphertext:  $C = M^e \bmod n$

- Alice decrypts the message

## Decryption by Alice with Alice's Private Key

Ciphertext:  $C$

Plaintext:  $M = C^d \bmod n$



# The RSA Algorithm

- Key generation example

Find primes $p, q$
$n = p \times q$
$\phi(n) = (p - 1)(q - 1)$
Find $e \mid \gcd(\phi(n), e) = 1$
$d \equiv e^{-1} \pmod n$
Publish $PU\{e, n\}$
Keep $PR = \{d, n\}$

$$p = 17$$
$$q = 11$$

# The RSA Algorithm

- Key generation example

Find primes $p, q$
$n = p \times q$
$\phi(n) = (p - 1)(q - 1)$
Find $e \mid \gcd(\phi(n), e) = 1$
$d \equiv e^{-1} \pmod n$
Publish $PU\{e, n\}$
Keep $PR = \{d, n\}$

$$p = 17, q = 11$$

$$n = p \times q = 17 \times 11 = 187$$

# The RSA Algorithm

- Key generation example

Find primes $p, q$
$n = p \times q$
$\phi(n) = (p - 1)(q - 1)$
Find $e \mid \gcd(\phi(n), e) = 1$
$d \equiv e^{-1} \pmod n$
Publish $PU\{e, n\}$
Keep $PR = \{d, n\}$

$$p = 17, q = 11$$

$$n = p \times q = 17 \times 11 = 187$$

$$\phi(187) = (17 - 1)(11 - 1) = 160$$

# The RSA Algorithm

- Key generation example

Find primes $p, q$
$n = p \times q$
$\phi(n) = (p - 1)(q - 1)$
Find $e \mid \gcd(\phi(n), e) = 1$
$d \equiv e^{-1} \pmod n$
Publish $PU\{e, n\}$
Keep $PR = \{d, n\}$

$$p = 17, q = 11$$

$$n = p \times q = 17 \times 11 = 187$$

$$\phi(187) = (17 - 1)(11 - 1) = 160$$

$$e = 7 \mid \gcd(160, 7) = 1$$

# The RSA Algorithm

- Key generation example

Find primes $p, q$
$n = p \times q$
$\phi(n) = (p - 1)(q - 1)$
Find $e \mid \gcd(\phi(n), e) = 1$
$d \equiv e^{-1} \bmod \phi(n)$
Publish $PU\{e, n\}$
Keep $PR = \{d, n\}$

$$p = 17, q = 11$$

$$n = p \times q = 17 \times 11 = 187$$

$$\phi(187) = (17 - 1)(11 - 1) = 160$$

$$e = 7 \mid \gcd(160, 7) = 1$$

$$d = e \gcd(e, \phi(n)) = e \gcd(7, 160) = 23$$

# The RSA Algorithm

- Key generation example

Find primes $p, q$
$n = p \times q$
$\phi(n) = (p - 1)(q - 1)$
Find $e \mid \gcd(\phi(n), e) = 1$
$d \equiv e^{-1} \bmod n$
Publish $PU\{e, n\}$
Keep $PR = \{d, n\}$

$$p = 17, q = 11$$

$$n = p \times q = 17 \times 11 = 187$$

$$\phi(187) = (17 - 1)(11 - 1) = 160$$

$$e = 7 \mid \gcd(160, 7) = 1$$

$$d = e \gcd(e, \phi(n)) = e \gcd(7, 160) = 23$$

$$PU = \{7, 187\}$$

# The RSA Algorithm

- Key generation example

Find primes $p, q$
$n = p \times q$
$\phi(n) = (p - 1)(q - 1)$
Find $e \mid \gcd(\phi(n), e) = 1$
$d \equiv e^{-1} \bmod n$
Publish $PU\{e, n\}$
Keep $PR = \{d, n\}$

$$p = 17, q = 11$$

$$n = p \times q = 17 \times 11 = 187$$

$$\phi(187) = (17 - 1)(11 - 1) = 160$$

$$e = 7 \mid \gcd(160, 7) = 1$$

$$d = e \gcd(e, \phi(n)) = e \gcd(7, 160) = 23$$

$$PU = \{7, 187\}$$

$$PR = \{23, 187\}$$

# The RSA Algorithm

- Encrypt the message: “ABC” given  $PU = \{7, 187\}$

1. Convert the string to numerical values:

A	B	C
65	66	67

2. Encrypt each character by computing:  $M^7 \bmod 187$

65	66	67
$65^7 \% 187 = 142$	$66^7 \% 187 = 110$	$67^7 \% 187 = 67$

3. Send ciphertext  $\{142, 110, 67\}$  to Alice



# The RSA Algorithm

- Decrypt the message:  $\{142, 110, 67\}$  given  $PR = \{23, 187\}$

1. Read each ciphertext block and compute:  $C^{23} \bmod 187$

142	110	67
$142^{23} \% 187 = 65$ $110^{23} \% 187 = 66$ $67^{23} \% 187 = 67$		

2. Decode the encrypted values

65	66	67
A	B	C

3. The plaintext is "ABC"

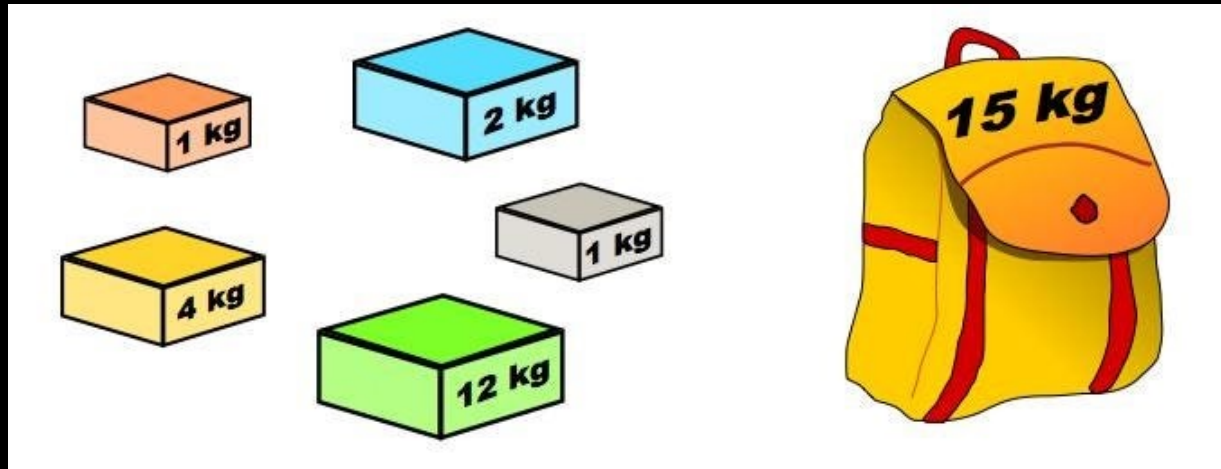
# Content

Content
Introduction
Principles of Public-Key Cryptosystems
The RSA Algorithm
Knapsack Cryptosystem



# Knapsack Cryptosystem

- The first public-key cryptosystem
  - Broken, not secure with today's standards
- Based on the knapsack problem:
  - Assume we have a knapsack that a set of numbers
  - If we are told what the numbers are → easy to compute the sum
  - If we are told what the sum is → hard to tell what numbers in the knapsack



# Knapsack Cryptosystem

- If we are given two  $k$ -tuples:  $a = [a_1, a_2, \dots, a_k]$  and  $x = [x_1, x_2, \dots, x_n]$ 
  - $a$  is a tuple that includes a set of elements,  $x$  is a tuple in which  $x_i$  is either 0 or 1
  - 0 = the element  $a_i$  is not in the knapsack, 1 = the element is in the knapsack
- The sum of elements in the knapsack is
$$s = \text{knapsackSum}(a, x) = x_1 a_1 + x_2 a_2 + \dots + x_n a_n$$
- Given  $x$  and  $a \rightarrow$  easy to compute  $s$
- Given  $s \rightarrow$  hard to compute  $x$  and  $a$ 
  - $\text{inv\_knapsackSum}$  is infeasible
- We say that  $\text{knapsackSum}$  is a one-way function

# Knapsack Cryptosystem

- Easy to compute *knapsackSum* and its inverse if  $a$  is **superincreasing**
- In a superincreasing tuple,  $a_i \geq a_1 + a_2 + \dots + a_{i-1}$ 
  - each element (except  $a_1$ ) is greater than or equal to the sum of all previous elements

```
knapsackSum ( $x$  [1 ...  $k$ ],  $a$  [1 ...  $k$ ])
```

```
{  
   $s \leftarrow 0$   
  for ( $i = 1$  to  $k$ )  
  {  
     $s \leftarrow s + a_i \times x_i$   
  }  
  return  $s$   
}
```

```
inv_knapsackSum ( $s$ ,  $a$  [1 ...  $k$ ])
```

```
{  
  for ( $i = k$  down to 1)  
  {  
    if  $s \geq a_i$   
    {  
       $x_i \leftarrow 1$   
       $s \leftarrow s - a_i$   
    }  
    else  $x_i \leftarrow 0$   
  }  
  return  $x$  [1 ...  $k$ ]  
}
```

# Knapsack Cryptosystem

- Example: assume that  $a = [17, 25, 46, 94, 201, 400]$  and  $s = 272$  are given. Show how the tuple  $x$  is found using *inv\_knapsackSum* routine.

$i$	$a_i$	$s$	$s \geq a_i$	$x_i$	$s \leftarrow s - a_i \times x_i$
6	400	272	false	$x_6 = 0$	272
5	201	272	true	$x_5 = 1$	71
4	94	71	false	$x_4 = 0$	71
3	46	71	true	$x_3 = 1$	25
2	25	25	true	$x_2 = 1$	0
1	17	0	false	$x_1 = 0$	0

- So,  $x = [0, 1, 1, 0, 1, 0]$ : 25, 46, and 201 are in the knapsack.

# Knapsack Cryptosystem

## Knapsack key generation

1. Create a superincreasing  $k$ -tuple  $b = [b_1, b_2, \dots, b_k]$
2. Choose a modulus  $n$ , such that  $n > b_1 + b_2 + \dots + b_k$
3. Select a random integer  $r$  that is co-prime with  $n$  and  $1 \leq r \leq n - 1$
4. Create a temporary  $k$ -tuple  $t = [t_1, t_2, \dots, t_k]$  in which  $t_i = r \times b_i \bmod n$
5. Select a permutation of  $k$  objects and find a new tuple  $a = \text{permute}(t)$
6. The public key is the  $k$ -tuple  $a$
7. The private key is  $n, r$ , and the  $k$ -tuple  $b$

# Knapsack Cryptosystem

## Encryption

Suppose Alice needs to send message to Bob.

1. Alice converts her message to a  $k$ -tuple  $x = [x_1, x_2, \dots, x_k]$ , in which  $x_i$  is either 0 or 1. The tuple  $x$  is the plaintext
2. Alice uses the *knapsackSum* routine to calculate  $s$
3. Alice sends the value of  $s$  as the ciphertext



# Knapsack Cryptosystem

## Decryption

Bob receives the ciphertext  $s$ .

1. Bob calculates  $s' = r^{-1} \times s \bmod n$
2. Bob uses *inv\_knapsackSum* to create  $x'$
3. Bob permutes  $x'$  to find  $x$
4. The tuple  $x$  is the recovered plaintext

# Knapsack Cryptosystem

- Example:

Key generation
Create $b = [b_1, b_2, \dots, b_k]$
Choose a modulus $n$
Select $r$ that is co-prime with $n$ and $1 \leq r \leq n - 1$
Create $t = [t_1, t_2, \dots, t_k] \mid t_i = r \times b_i \bmod n$
Select $a = \text{permute}(t)$
The public key is the $k$ -tuple $a$
The private key is $n, r$ , and the $k$ -tuple $b$

The superincreasing tuple

$$b = [7, 11, 19, 39, 79, 157, 313]$$

# Knapsack Cryptosystem

- Example:

Key generation
Create $b = [b_1, b_2, \dots, b_k]$
Choose a modulus $n$
Select $r$ that is co-prime with $n$ and $1 \leq r \leq n - 1$
Create $t = [t_1, t_2, \dots, t_k] \mid t_i = r \times b_i \bmod n$
Select $a = \text{permute}(t)$
The public key is the $k$ -tuple $a$
The private key is $n, r$ , and the $k$ -tuple $b$

The superincreasing tuple

$$b = [7, 11, 19, 39, 79, 157, 313]$$

$$n = 900$$

# Knapsack Cryptosystem

- Example:

Key generation
Create $b = [b_1, b_2, \dots, b_k]$
Choose a modulus $n$
Select $r$ that is co-prime with $n$ and $1 \leq r \leq n - 1$
Create $t = [t_1, t_2, \dots, t_k] \mid t_i = r \times b_i \bmod n$
Select $a = \text{permute}(t)$
The public key is the $k$ -tuple $a$
The private key is $n, r$ , and the $k$ -tuple $b$

The superincreasing tuple

$$b = [7, 11, 19, 39, 79, 157, 313]$$

$$n = 900$$

$$r = 37$$

# Knapsack Cryptosystem

- Example:

Key generation
Create $b = [b_1, b_2, \dots, b_k]$
Choose a modulus $n$
Select $r$ that is co-prime with $n$ and $1 \leq r \leq n - 1$
Create $t = [t_1, t_2, \dots, t_k] \mid t_i = r \times b_i \bmod n$
Select $a = \text{permute}(t)$
The public key is the $k$ -tuple $a$
The private key is $n, r$ , and the $k$ -tuple $b$

The superincreasing tuple

$$b = [7, 11, 19, 39, 79, 157, 313]$$

$$n = 900$$

$$r = 37$$

$$t = [259, 407, 703, 543, 223, 409, 781]$$

# Knapsack Cryptosystem

- Example:

Key generation
Create $b = [b_1, b_2, \dots, b_k]$
Choose a modulus $n$
Select $r$ that is co-prime with $n$ and $1 \leq r \leq n - 1$
Create $t = [t_1, t_2, \dots, t_k] \mid t_i = r \times b_i \bmod n$
Select $a = \text{permute}(t)$
The public key is the $k$ -tuple $a$
The private key is $n, r$ , and the $k$ -tuple $b$

The superincreasing tuple

$$b = [7, 11, 19, 39, 79, 157, 313]$$

$$n = 900$$

$$r = 37$$

$$t = [259, 407, 703, 543, 223, 409, 781]$$

$$a = \text{permute}(t) = [543, 407, 223, 703, 259, 781, 409]$$

# Knapsack Cryptosystem

- Example:

Key generation
Create $b = [b_1, b_2, \dots, b_k]$
Choose a modulus $n$
Select $r$ that is co-prime with $n$ and $1 \leq r \leq n - 1$
Create $t = [t_1, t_2, \dots, t_k] \mid t_i = r \times b_i \bmod n$
Select $a = \text{permute}(t)$
The public key is the $k$ -tuple $a$
The private key is $n, r$ , and the $k$ -tuple $b$

The superincreasing tuple

$$b = [7, 11, 19, 39, 79, 157, 313]$$

$$n = 900$$

$$r = 37$$

$$t = [259, 407, 703, 543, 223, 409, 781]$$

$$a = \text{permute}(t) = [543, 407, 223, 703, 259, 781, 409]$$

The public key:

$$a = [543, 407, 223, 703, 259, 781, 409]$$

The private key:

$$n = 900, r = 37, b = [7, 11, 19, 39, 79, 157, 313]$$

# Knapsack Cryptosystem

- Example: Suppose Alice wants to send a single character “g” to Bob.

Encryption
Convert the message to $k$ -tuple $x$
Calculate $s$ using <i>knapsackSum</i>
Send the value of $s$ as the ciphertext

Use the 7-bit ASCII of the letter “g”  
 $x = g = [1,1,0,0,1,1,1]$



# Knapsack Cryptosystem

- Example: Suppose Alice wants to send a single character “g” to Bob.

Encryption
Convert the message to $k$ -tuple $x$
Calculate $s$ using <i>knapsackSum</i>
Send the value of $s$ as the ciphertext

Use the 7-bit ASCII of the letter “g”  
 $x = g = [1, 1, 0, 0, 1, 1, 1]$

We have  $a = [543, 407, 223, 703, 259, 781, 409]$   
 $s = \text{knapsackSum}(a, x)$   
 $s = 1 \times 543 + 1 \times 407 + \dots + 1 \times 409 = 2165$

# Knapsack Cryptosystem

- Example: Suppose Alice wants to send a single character “g” to Bob.

Encryption
Convert the message to $k$ -tuple $x$
Calculate $s$ using <i>knapsackSum</i>
Send the value of $s$ as the ciphertext

Use the 7-bit ASCII of the letter “g”  
 $x = g = [1, 1, 0, 0, 1, 1, 1]$

We have  $a = [543, 407, 223, 703, 259, 781, 409]$   
 $s = \text{knapsackSum}(a, x)$   
 $s = 1 \times 543 + 1 \times 407 + \dots + 1 \times 409 = 2165$

Ciphertext =  $s = 2165$

# Knapsack Cryptosystem

- Example: Bob receives  $s = 2165$

Decryption
Calculate $s' = r^{-1} \times s \bmod n$
Compute $x' = \text{inv\_knapsackSum}$
Compute plaintext $= x = \text{permute}(x')$

We have  $r = 37, n = 900$

$$r^{-1} = \text{modInv}(37, 900) = 73$$

$$s' = 73 \times 2165 \bmod 900 = 527$$

# Knapsack Cryptosystem

- Example: Bob receives  $s = 2165$

Decryption
Calculate $s' = r^{-1} \times s \bmod n$
Compute $x' = \text{inv\_knapsackSum}$
Compute plaintext $= x = \text{permute}(x')$

We have  $r = 37, n = 900$

$$r^{-1} = \text{modInv}(37, 900) = 73$$

$$s' = 73 \times 2165 \bmod 900 = 527$$

$$x' = \text{Inv\_kanpSack}(s', b) = [1, 1, 0, 1, 0, 1, 1]$$

# Knapsack Cryptosystem

- Example: Bob receives  $s = 2165$

Decryption
Calculate $s' = r^{-1} \times s \bmod n$
Compute $x' = \text{inv\_knapsackSum}$
Compute plaintext $= x = \text{permute}(x')$

We have  $r = 37, n = 900$

$$r^{-1} = \text{modInv}(37, 900) = 73$$

$$s' = 73 \times 2165 \bmod 900 = 527$$

$$x' = \text{inv\_kanpSack}(s', b) = [1, 1, 0, 1, 0, 1, 1]$$

$$x = \text{permute}(x') = [1, 1, 0, 0, 1, 1, 1]$$

Plaintext = (1100111) = "g"

# TASK

- Implement the Knapsack cryptosystem.
- Implement RSA.