```
package math.number_theory;
     public class ExtendedEuclid {
3
 4
 5
       /*
  * Extended Euclid Algorithm for Solving Linear Diophantine Equation
 6
        * Solve: ax + by = c. Let d = gcd(a, b).
* If d | c, then it has infinite number of solutions. Otherwise, it has no
 7
8
     solution.
9
        * The following algorithm derives one solution (x0, y0). Other solutions
     can be drived by:

* x = x0 + n * (b / d), y = y0 - n * (a / d)

*/
10
11
12
       static int x, y, d;
13
14
        void extendedEuclid(int a, int b)
15
16
        {
         if(b == 0) { x = 1; y = 0; d = a; return; }
extendedEuclid(b, a % b);
17
18
         int x1 = y;
int y1 = x - a / b * y;
19
20
21
         x = x1; y = y1;
    }
22
23
```

```
1  // find n! mod p
2  int factmod (ll n, ll p) {
3     ll res = 1;
4     while (n > 1) {
5         res = (res * ((n/p) % 2ll ?(p-1) : 1ll)) % p;
6         for (ll i=2; i<=n%p; ++i)
7             res = (res * i) % p;
8             n /= p;
9     }
10     return res % p;
11 }</pre>
```