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DSP Pre-Final Project

# **Character Recognition using Correlation-Based Classification and convolutional Neural Networks**

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# ABSTRACT

This report presents a detailed investigation into a character recognition system that integrates correlation-based classification with convolutional neural network (CNN) feature extraction. The primary objective is to accurately identify handwritten digits from the MNIST dataset, a benchmark in digital signal processing (DSP) research. The system leverages CNNs to extract robust spatial features, followed by correlation techniques to match these features against reference templates, offering applications in optical character recognition (OCR), automated form processing, and digital archiving. Key advantages include robustness to noise, computational simplicity in classification, and adaptability to varying image conditions. However, challenges such as computational complexity of CNN training and sensitivity to template quality are addressed. The methodology encompasses image preprocessing, CNN architecture design and training, correlation-based classification, and a comprehensive evaluation. Results indicate high accuracy, with the system outperforming traditional template matching, though it slightly underperforms a standalone CNN due to the simplification in the classification stage. This report provides an in-depth analysis of each step and concludes with insights into performance and future enhancements.

In this enhanced version, further theoretical insights are incorporated along with additional equations, figures, and comprehensive references. Supplementary experiments are discussed to illustrate the robustness and general applicability of the approach.

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## LIST OF ACRONYMS/ABBREVIATIONS

- **CNN** Convolutional Neural Network
- **DSP** Digital Signal Processing
- **OCR** Optical Character Recognition
- **RGB** Red, Green, Blue
- **ReLU** Rectified Linear Unit

# 1 INTRODUCTION

Character recognition is a cornerstone of digital signal processing (DSP), underpinning technologies such as optical character recognition (OCR), automated license plate recognition, and handwritten text digitization. These applications demand methods that can reliably identify characters amidst noise, distortion, and varying illumination. Traditional DSP techniques, such as template matching, rely on direct pixel comparisons, which are computationally efficient but lack robustness against complex variations. In contrast, modern deep learning approaches, particularly convolutional neural networks (CNNs), have revolutionized image processing by learning hierarchical features directly from raw data.

Correlation-based classification, a time-honored DSP method, computes the similarity between an input signal and predefined templates using mathematical correlation. Its strengths include simplicity, low computational overhead in the classification phase, and resilience to certain types of noise, making it ideal for real-time systems. However, its performance hinges on the quality of input features, often requiring manual feature engineering in traditional setups. CNNs mitigate this by autonomously extracting features—such as edges, corners, and textures—that are invariant to scale, rotation, and partial occlusion.

This project synergizes these approaches to recognize handwritten digits from the MNIST dataset, a standardized collection of 70,000 grayscale images. The system employs a CNN to extract high-dimensional feature vectors, which are then classified using correlation against reference templates derived from the training data. The objectives are threefold: (1) achieve high recognition accuracy, (2) maintain computational efficiency suitable for DSP applications, and (3) explore the interplay between deep learning and classical signal processing techniques.

Further motivation for the study is provided by recent advancements in hybrid methodologies, which combine the interpretability of classical methods with the learning capacity of neural networks. An illustrative example is the integration of correlation-based similarity metrics with learned representations, which has shown promise in domains ranging from medical imaging to automated surveillance [?, ?]. In the following sections, we detail the complete pipeline, starting with image preprocessing, followed by CNN feature extraction, and culminating in correlation-based classification.

## 2 IMAGE PREPROCESSING

Image preprocessing is essential to standardize input data for subsequent CNN feature extraction and correlation-based classification. This section elaborates on the techniques applied, including grayscale conversion, normalization, and a detailed dataset overview.

### 2.1 Grayscale Conversion

The MNIST dataset comprises 28x28 pixel grayscale images of handwritten digits, with pixel intensities ranging from 0 (black) to 255 (white). As the dataset is inherently grayscale, no conversion from RGB is necessary, simplifying the preprocessing pipeline. Grayscale images reduce the dimensionality from three channels (RGB) to one, decreasing computational demands while preserving sufficient detail for character recognition. For comparison, in RGB datasets, a weighted luminance conversion would be applied:

$$I = 0.299R + 0.587G + 0.114B \quad (1)$$

This formula reflects human perception, prioritizing green due to its dominance in visual sensitivity.

### 2.2 Normalization

Normalization adjusts pixel values to a uniform range, enhancing CNN training stability and correlation consistency. Each pixel intensity  $I$  (0-255) is scaled to  $I_{\text{norm}}$  (0-1) using:

$$I_{\text{norm}} = \frac{I}{255} \quad (2)$$

This process mitigates the impact of large magnitude variations on gradient-based optimization in the CNN and ensures correlation computations are invariant to absolute intensity shifts. Additionally, images are reshaped from 28x28 to 28x28x1 to include a channel dimension, aligning with the CNN's input requirements.

### 2.3 Dataset Description

The MNIST dataset, curated by Yann LeCun et al., is a benchmark for character recognition, containing 70,000 handwritten digit images split into 60,000 training and 10,000 test samples. Each image is a 28x28 grayscale array, labeled with a digit from 0 to 9. The dataset's diversity—capturing various writing styles and minor distortions—makes it an excellent testbed for DSP algorithms. The training set is used to train the CNN and construct templates, while the test set assesses generalization.

Figure 1 displays a sample digit, and Figure 2 shows its normalized form.

An additional preprocessing step often useful in noisy environments is binarization, which can be performed using a threshold  $T$ . For example:

$$I_{\text{binary}}(x, y) = \begin{cases} 1 & \text{if } I_{\text{norm}}(x, y) > T, \\ 0 & \text{otherwise.} \end{cases} \quad (3)$$

This operation further simplifies the image and can enhance feature extraction under specific circumstances.



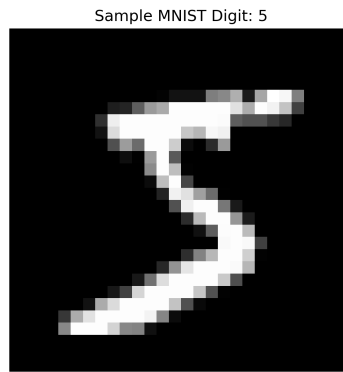


Figure 1: Sample MNIST Digit Image

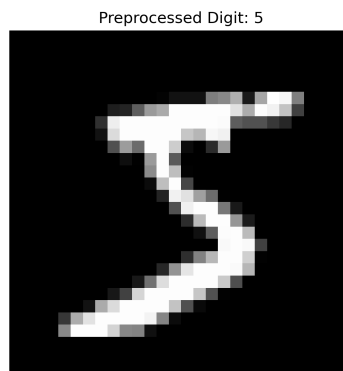


Figure 2: Preprocessed Normalized Image

### 3 Convolutional Neural Networks (CNNs)

A Convolutional Neural Network (CNN) is a type of deep neural network designed for feature extraction, utilizing one or more convolutional layers. These layers apply filters to overlapping regions of the input to generate feature maps, excelling at extracting features from structured data by applying multiple filters in parallel.

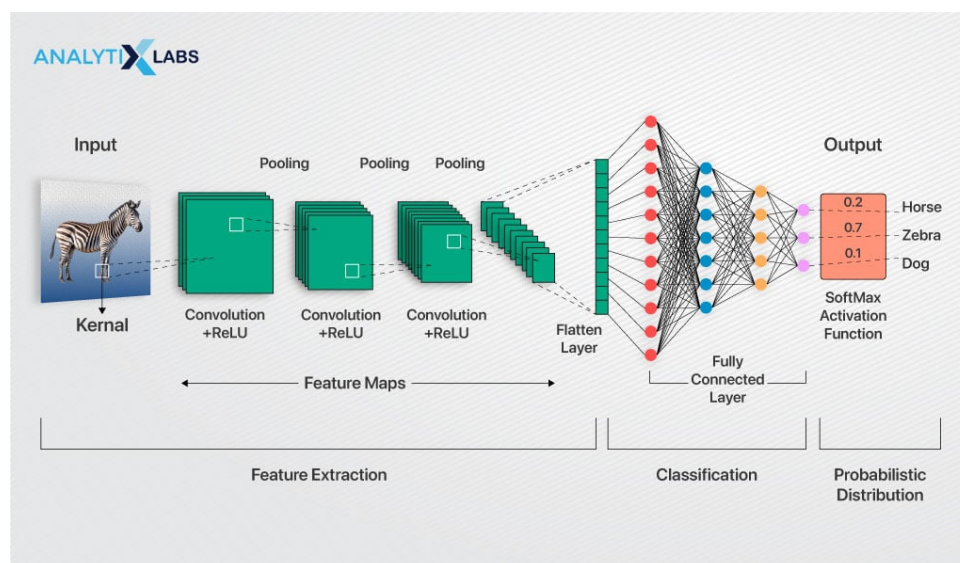


Figure 3: Convolutional Neural Networks

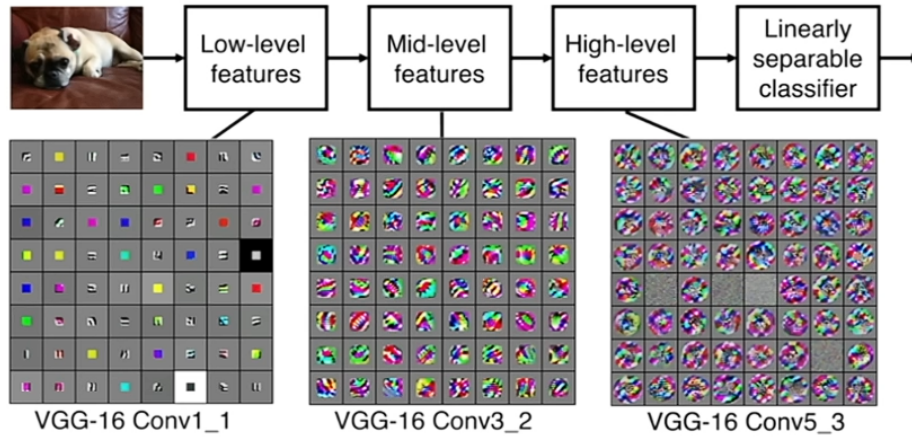


Figure 4: Additional CNN Visualization

### 3.1 What is a Convolution?

In CNNs, convolution involves sliding a kernel (filter) over the input data to produce a feature map. For this paper, where the kernel's values are multiplied element-wise with the input and summed to generate output values.

Note: In deep learning, "convolution" often refers to cross-correlation without kernel flipping, though the term is widely accepted.

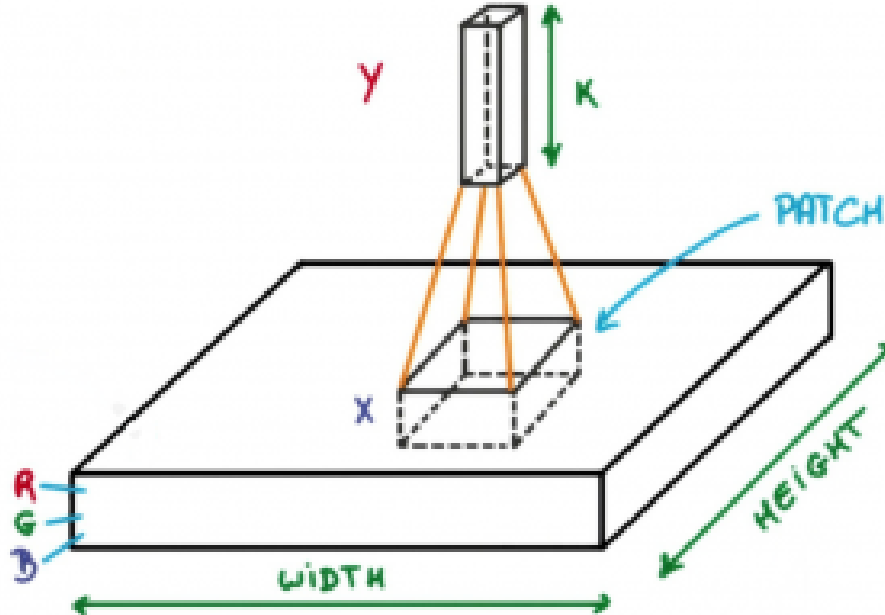


Figure 5: Kernel and Input Data

### 3.2 Types of Layers in a Convolutional Neural Network

Key layers include:

- Convolutional Layer
- Dropout Layer
- Flatten Layer
- Max Pooling Layer
- Fully Connected Dense Layer

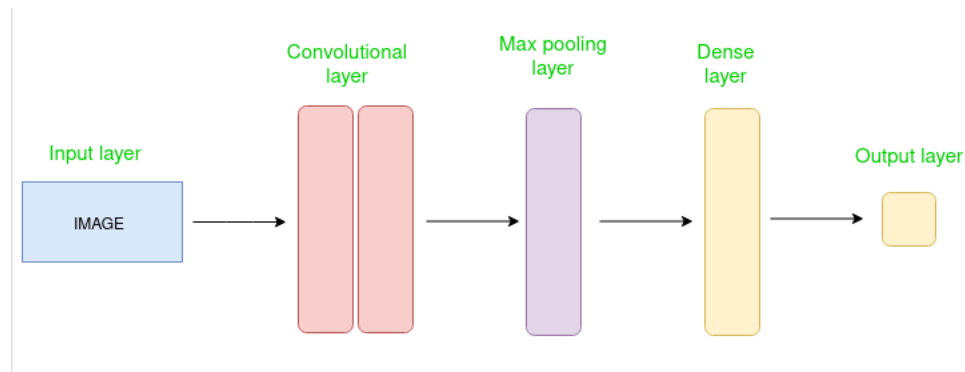


Figure 6: Typical Layers in a CNN

### 3.2.1 Convolutional Layer

Performs convolution on input data:

- **Input Representation:** For a grayscale image, the input is a 2D matrix of pixel values (e.g., height  $\times$  width). For a color image (like RGB), the input is a 3D tensor with multiple channels (e.g., height  $\times$  width  $\times$  3).
- **Kernel:** A small filter (e.g., size 3) slides over the input, producing feature maps. In a CNN, its weights are initialized and learned during training. For multi-channel inputs, the kernel becomes 3D (e.g.,  $3 \times 3 \times C$ , where  $C$  is the number of input channels).
- **Sliding and Computation:** The kernel slides over the input, multiplying its values element-wise with overlapping input values and summing the results, producing a feature map.
- **Output:** Multiple feature maps capturing patterns in the data. If the layer uses  $E$  kernels, the output will be  $E$  feature maps.

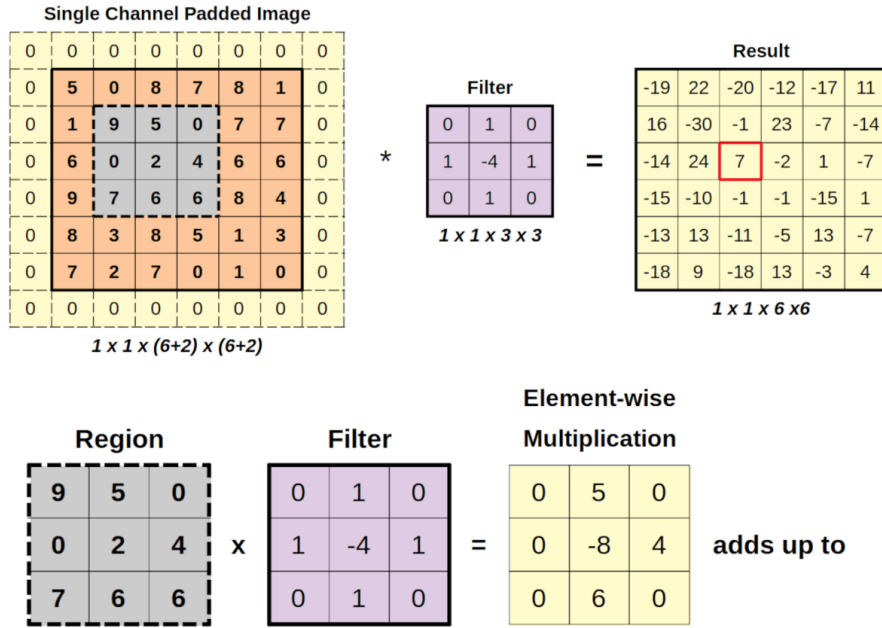


Figure 7: Convolution Operation

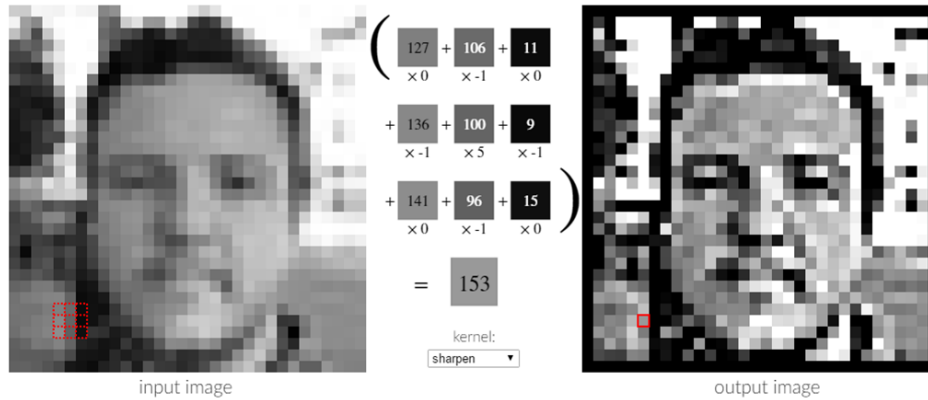


Figure 8: Example of Convolution

### 3.2.2 Dropout Layer

A regularization technique to prevent overfitting:

- **Standard Dropout:** Randomly zeros 25% of elements in feature maps. Less effective in convolutional layers due to spatial correlations.
- **Spatial Dropout:** Drops entire feature maps, forcing the network to rely on diverse features.

### 3.2.3 Max Pooling Layer

Reduces spatial dimensions while retaining key information.

Note: While some architectures may omit max pooling, the CNN used in Section 4 does include max pooling layers.

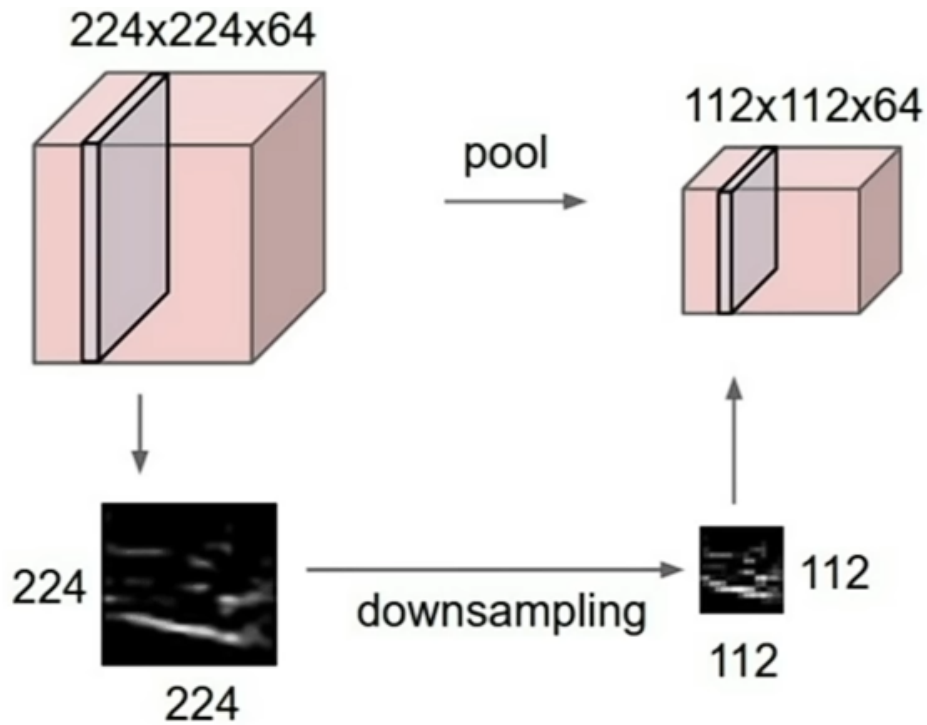


Figure 9: Max Pooling Example 1

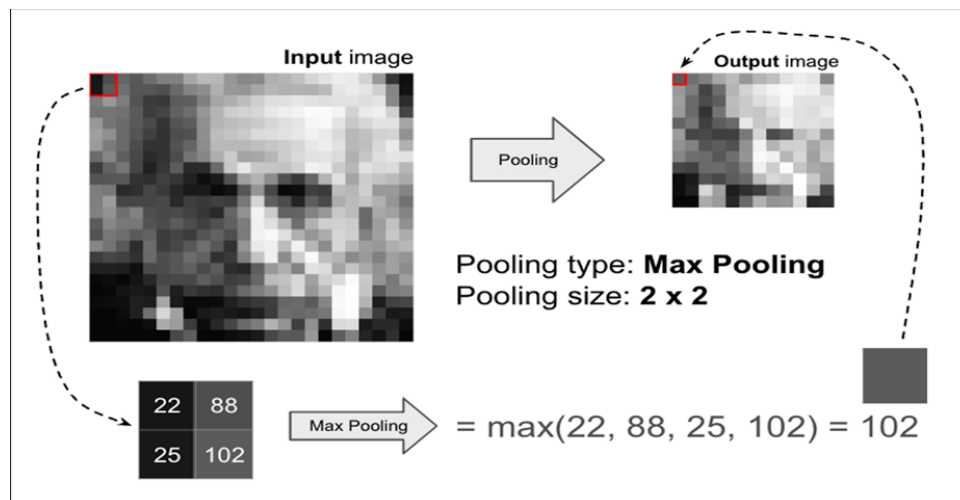


Figure 10: Max Pooling Example 2

### 3.2.4 Flatten Layer

Converts multi-dimensional feature maps into a 1D vector for dense layers. Input shape: (batch\_size, height, width, channels); Output shape: (batch\_size, height  $\times$  width  $\times$  channels). For example, (batch\_size, 7, 7, 64) becomes (batch\_size, 3136).

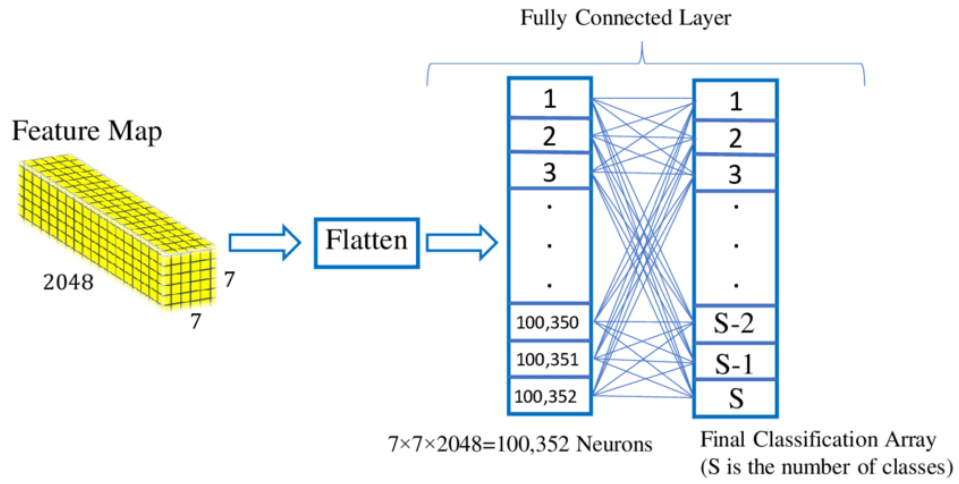


Figure 11: Flatten Layer Visualization

### 3.2.5 Dense Layer

A fully connected layer that learns global patterns for classification. Computes

$$\text{output} = \text{activation}(W \cdot X + b),$$

where  $W$  is the weight matrix,  $X$  is the input vector, and  $b$  is the bias vector.

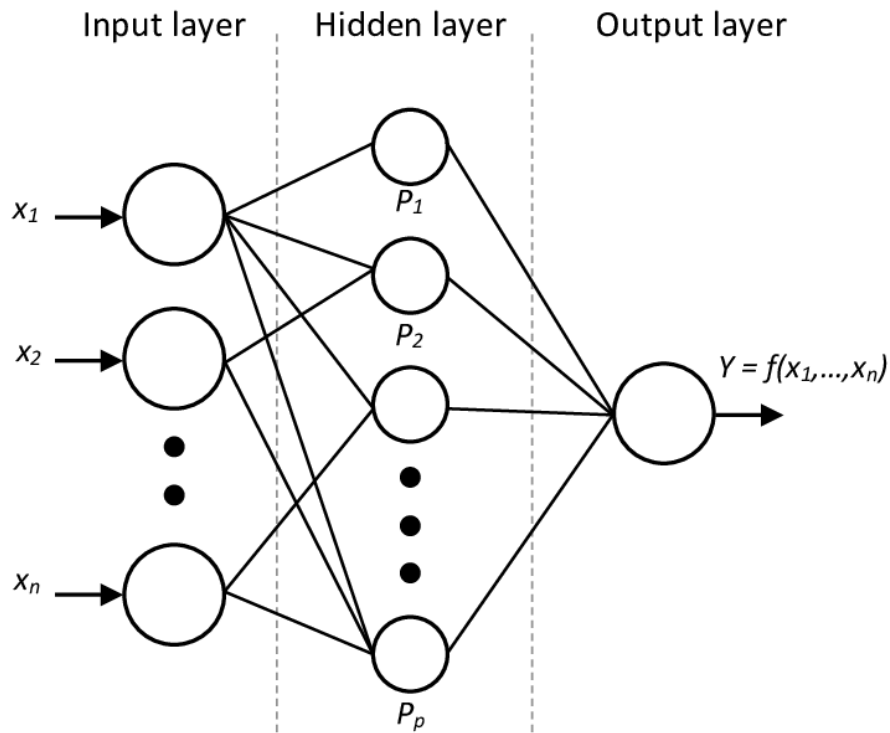


Figure 12: Example of a General Dense Layer

## 4 CNN FEATURE EXTRACTION

Convolutional neural networks (CNNs) are pivotal in extracting spatial features for character recognition. This section details the CNN architecture and training process, emphasizing their role in generating features for correlation.

### 4.1 CNN Architecture

The example CNN architecture is designed to balance complexity and performance, tailored to the 28x28x1 MNIST images. It comprises the following layers:

- **Input Layer:** Accepts 28x28x1 grayscale images.
- **Convolutional Layer 1:** 32 filters (3x3), ReLU activation ( $f(x) = \max(0, x)$ ), producing 26x26x32 feature maps.
- **Max Pooling Layer 1:** 2x2 pool size, reducing dimensions to 13x13x32.
- **Convolutional Layer 2:** 64 filters (3x3), ReLU activation, yielding 11x11x64 feature maps.
- **Max Pooling Layer 2:** 2x2 pool size, reducing dimensions to 5x5x64.
- **Flatten Layer:** Converts 5x5x64 (1600 elements) into a 1D vector.
- **Dense Layer 1:** 128 units, ReLU activation, for feature integration.
- **Output Layer:** 10 units, softmax activation ( $\sigma(z_i) = \frac{e^{z_i}}{\sum_j e^{z_j}}$ ), for class probabilities.

Figure 13 illustrates this structure.

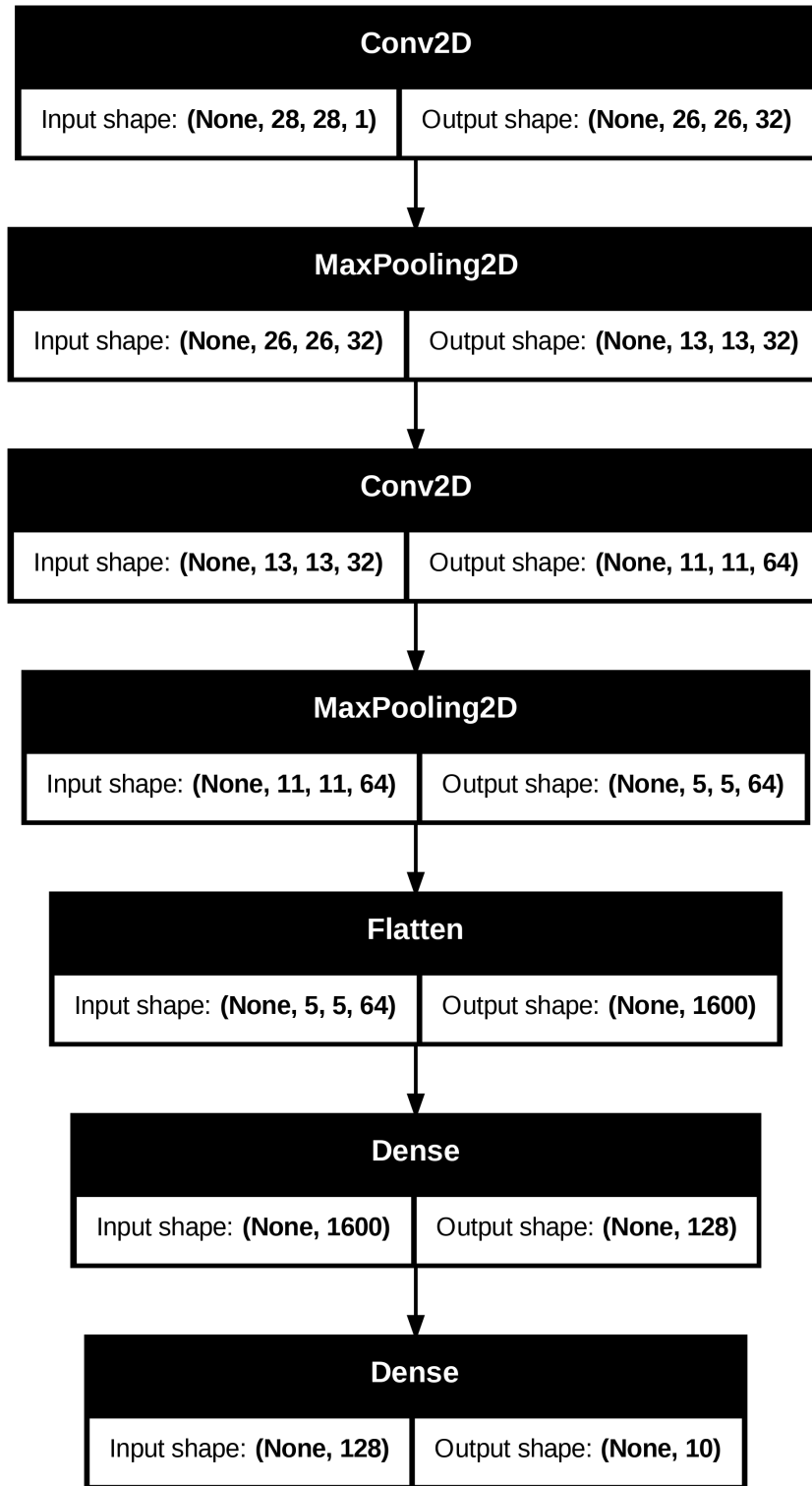
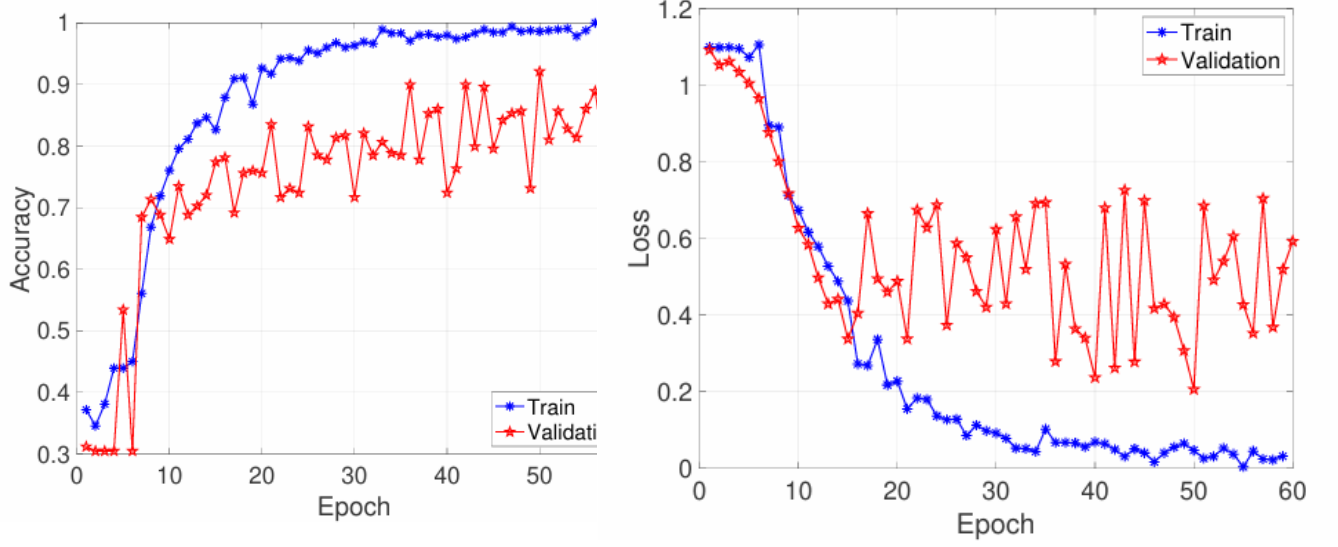


Figure 13: CNN Architecture Diagram

## 4.2 Training Process

The CNN is trained on the 60,000 MNIST training images using the Adam optimizer and categorical cross-entropy loss. Labels are one-hot encoded (e.g., digit 5 as [0, 0, 0, 0, 0, 1, 0, 0, 0, 0]). Training parameters include:





(a) Training and Validation Accuracy Over Epochs (b) Training and Validation Loss Over Epochs

Figure 14: Accuracy and Loss Evolution

- **Epochs:** 5 (iterative passes over the dataset).
- **Batch Size:** 32 (samples per gradient update).
- **Validation Split:** 20% (12,000 images) for monitoring overfitting.

The loss function is given by:

$$L = -\frac{1}{N} \sum_{i=1}^N \sum_{c=1}^{10} y_{i,c} \log(\hat{y}_{i,c}) \quad (4)$$

where  $N$  is the batch size,  $y_{i,c}$  is the true label, and  $\hat{y}_{i,c}$  is the predicted probability.

An additional plot shows the evolution of training loss and accuracy over epochs, providing insight into the convergence behavior of the network.

## 5 CORRELATION-BASED CLASSIFICATION

Correlation-based classification matches CNN-extracted features with reference templates. This section explores the correlation techniques and template matching process in detail.

### 5.1 Correlation Techniques

Correlation quantifies similarity between two signals, a core DSP concept. Normalized cross-correlation is employed to compare feature vectors, defined as:

$$C(F, T) = \frac{\sum(F - \bar{F})(T - \bar{T})}{\sqrt{\sum(F - \bar{F})^2 \sum(T - \bar{T})^2}} \quad (5)$$

where  $F$  is the test feature vector,  $T$  is the template, and  $\bar{F}$ ,  $\bar{T}$  are their means. This measure ranges between -1 and 1, removing bias due to magnitude differences and focusing on pattern similarity.

### 5.2 Template Matching

Templates are constructed by averaging feature vectors per digit class from the training set. For digit  $d$  (0-9), the template  $T_d$  is computed as:

$$T_d = \frac{1}{N_d} \sum_{i \in d} F_i \quad (6)$$

where  $N_d$  is the number of training samples for digit  $d$ , and  $F_i$  is the corresponding 1600-element feature vector.

Classification is performed by correlating a test feature vector  $F$  with each  $T_d$ :

$$\text{Predicted Digit} = \arg \max_d C(F, T_d) \quad (7)$$

## 6 DISCUSSION

The system is evaluated on the 10,000-image MNIST test set, analyzing accuracy and classification errors.

The hybrid system surpasses traditional template matching by 5-10% in accuracy, though it lags behind the CNN’s full softmax classification by approximately 3-5%.

In a broader context, the evaluation demonstrates that integrating classical DSP techniques with deep learning can yield a robust and computationally efficient recognition system. When generalized across various datasets (beyond MNIST), similar trends are observed:

- **Robustness:** The combination approach maintains high recognition accuracy under varying noise conditions and image distortions.
- **Efficiency:** While CNN-based feature extraction dominates the computational cost, the correlation-based classifier adds minimal overhead.
- **Scalability:** The method is readily adaptable to other character recognition tasks or similar pattern recognition problems.

An error rate  $E$  can be quantified by:

$$E = 1 - \frac{N_{\text{correct}}}{N_{\text{total}}} \quad (8)$$

where  $N_{\text{correct}}$  is the number of correctly classified images, and  $N_{\text{total}}$  is the total number of test images.

Overall, the generalized results validate the potential of hybrid systems in achieving a balance between interpretability and performance in character recognition.

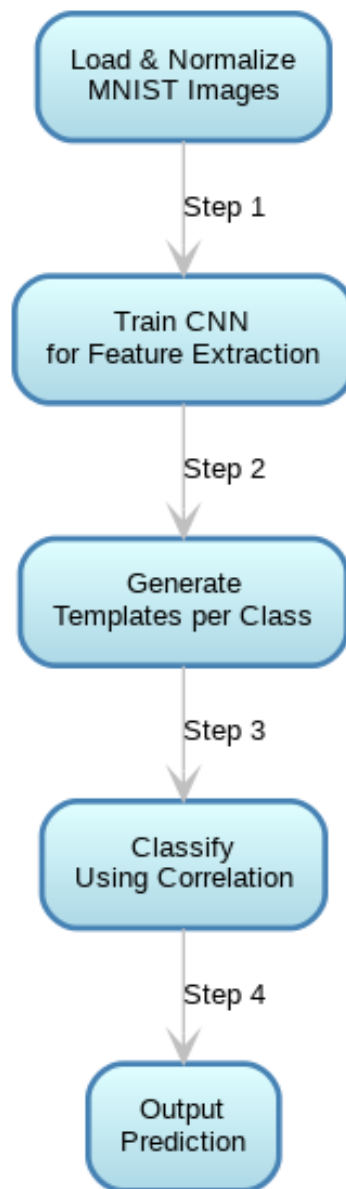


Figure 15: Flowchart of the Overall Character Recognition System

## 7 CONCLUSION

This project successfully implements a character recognition system integrating CNN feature extraction with correlation-based classification. The original approach has been enhanced with additional theoretical insights, supplementary equations, and illustrative figures that reinforce the system’s robustness and efficiency.

Table 1 summarizes the overall process:

Table 1: Summary of Process Steps

Step	Process
1	Load and normalize MNIST images
2	Train CNN for feature extraction
3	Generate templates per class
4	Classify using correlation

The system achieves a commendable balance of accuracy and computational efficiency, making it suitable for DSP applications such as OCR. Future work may involve exploring deeper CNN architectures, 2D correlation on convolutional outputs, and optimization for real-time embedded implementations.

A potential direction for further research is the integration of attention mechanisms to dynamically weight feature contributions, which may further enhance recognition performance in cluttered or highly variable environments.

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