

Solution in pseudocode :

```
class Chopstick:
    private boolean[] taking

    procedure Chopstick()
    {
        for i =0 To DiningTest.K :
            taking[i]=false
        Endfor
    }
    public synchronized procedure release(){

        Philosopher phi=(Philosopher) Thread.currentThread()
        Num=phi.Num
        display("Philosopher\t"+Num+"\treleases Chopstick\n")
        taking[Num]=false
        taking[((Num+1) Mod DiningTest.K)]=false
        notifyAll()
    }
    public synchronized procedure take(){
        Philosopher phi=(Philosopher) Thread.currentThread()
        Num=phi.Num

        while taking[((Num+1) Mod DiningTest.K)] Or taking[Num]
            try :
                wait()
            catch
            (InterruptedException e): Endwhile

        display ("Philosopher\t"+Num+"\ttakes Chopstick\n")
        taking[Num]=true
        taking[((Num+1)
Mod DiningTest.K)]=true
    }
Endclass
```

```
class Philosopher extends Thread ():
```

```
    Num
    static Number=0
    private Chopstick Chop
    public procedure Philosopher(Chopstick Chop){
```

```

this.Chop=Chop
Num=Number
    Number=Number+1
}

private procedure hungry(){

    display ("Philosopher\t"+Num +"\tis Hungry\n")
}

private procedure eating(){

    display ("Philosopher\t"+Num +"\tis Eating\n")

try :

    Thread.sleep(500)

    catch (InterruptedException e) :
    }
private procedure thinking(){

    display ("Philosopher\t"+Num +"\tis Thinking\n")

try :

    Thread.sleep(500)

    catch (InterruptedException e) :
    }

public procedure run(){

    while(true){ thinking()
        hungry()
Chop.take()      eating()
        Chop.release()
    }
Endclass

```

```

public class DiningTest :
static K

    public static procedure main(){

        display("Enter number of Philosophers : ")

        n <- NUMBER(INPUT())

        K=n

        Chopstick CH = new Chopstick()

        for i =0 To K

            new Philosopher(CH).start()

        Endfor

    }

Endclass

```

Examples of Deadlock

```

do {
    wait (chopstick[i] ); // left chopstick
    wait (chopStick[ (i + 1) % DiningTest.K] ); // right chopstick
    // eat
    signal (chopstick[i] );// left chopstick
    signal (chopstick[ (i + 1) % DiningTest.K] ); // right chopstick
    // think
} while (TRUE);

```

Solving

we changed the (Wait – Signal) solution by (Monitor) solution with some edits as following :

in chopstick class :

```
public synchronized procedure release(){
    Philosopher phi=(Philosopher) Thread.currentThread()
    Num=phi.Num
    display("Philosopher\t"+Num +"\treleases Chopstick\n")
    taking[Num]=false taking[((Num+1) Mod
    DiningTest.K)]=false notifyAll()
}
public synchronized procedure take(){
    Philosopher phi=(Philosopher) Thread.currentThread() Num=phi.Num
    while taking[((Num+1) Mod DiningTest.K)] Or taking[Num]
        try : wait() catch
        (InterruptedException e): Endwhile
    display ("Philosopher\t"+Num+"\ttakes Chopstick\n") taking[Num]=true
    taking[((Num+1) Mod DiningTest.K)]=true}
```

Examples of Starvation

```
monitor DiningPhilosophers { enum { THINKING, HUNGRY, EATING) state [5] ;
//Default for all 5 is THINKING
condition self [5];
void pickup (int i) { state[i] = HUNGRY; test(i);
    //try to acquire the two forks
    if (state[i] != EATING) self[i].wait; //block myself if the two
    forks isn't acquired
}
void putdown (int i) {
    state[i] = THINKING; //philosopher has finished eating test((i +
    DiningTest.K-1) % DiningTest.K); //see if left can now eat
    test((i + 1) % DiningTest.K); //see if right can now eat
}
```

Solving

we made the Philosopher we hungry first will eat first as following :

in Philosopher class :

```
private procedure hungry() { display ("Philosopher\t"+Num
    +"\tis Hungry\n")
} private procedure eating() { display ("Philosopher\t"+Num
    +"\tis Eating\n") try :
    Thread.sleep(500) catch
    (InterruptedException e) :
}
private procedure thinking() {
    display ("Philosopher\t"+Num +"\tis Thinking\n")
    try :
        Thread.sleep(500) catch
    (InterruptedException e) :
} public procedure
run() { while(true) {
    thinking() hungry()
    Chop.take() eating()
        Chop.release()
    }
}
```

Real world application:

We used a hotel reservation system as a Real world application for dining philosophers problem solving and we considered the philosophers as a customers who wants to book a room and we considered the room as the chopsticks so if number of customers is K so number of rooms is K/2 as only K/2 customers who can join the room like the problem only K/2 philosophers who can eat.

The pseudocode :

Room class is similar to Chopstick class :

```

class Room:
    private boolean[] taking

    procedure Room()
    {
        for i =0 To real_World_Application.K :
            taking[i]=false
        Endfor
    }
    public synchronized procedure leave () {

        Customer cust=(Customer) Thread.currentThread()
        Num=cust.Num
        display("Customer\t"+Num+"\tleaves the room \n")
        taking[Num]=false        taking[((Num+1) Mod
real_World_Application.K)]=false    notifyAll()
    }
    public synchronized procedure book(){
        Customer cust=(Customer) Thread.currentThread()
        Num=cust.Num

        while
taking[((Num+1) Mod real_World_Application.K)] Or
taking[Num]
            try :
                wait()          catch
(InterruptedException e): Endwhile

        display ("Customer\t"+Num+"\tbook a room\n")
        taking[Num]=true
        taking[((Num+1) Mod real_World_Application.K)]=true
    }
Endclass

```

The Customer class is similar to philosopher class :

```

class Customer extends Thread ():
    Num    static Number=0 private
    Chopstick Chop    public
    procedure Customer(Room room){
        this.room=room
        Num=Number
        Number=Number+1
    }

```

```

    }
    private procedure in () {

        display ("Customer\t"+Num +"tis in the room\n")

    try :

        Thread.sleep(500)

        catch (InterruptedException e) :
    }
    private procedure out() {

        display ("Customer\t"+Num +"tis out of the room\n")

    try :

        Thread.sleep(500)

        catch (InterruptedException e) :
    }

    public procedure run() {

while(true){
out()
room.book()
in()
room.leave()
    }
Endclass

```