Bunco – simplified version:

Game beginning :

* Enter a username that you want to have for the game
* Choose a difficulty :
  + Easy : 2 Tables of opponents with 4 Player each
  + Medium : 4 Tables of opponents with 4 Player each (higher probability of bunco/getting points ?)
  + Difficult : 8 Tables of opponents with 4 Player each (higher probability of bunco/getting points ?)
* Question : did you play the game already ? :
  + Yes : no tutorial
  + No : tutorial with an explanation text

Actual game phase :

* Create the view with the X number of tables chosen with for each player a random assigned name
* Shows/Announces round number : 1, 2, 3, 4, 5 or 6
* For each round :
  + Ask me to roll the dices
  + Add my points to a table showing the number of points I have
  + Add the points we get as a table
  + Monitor:
    - First table to get to 21points = end of round => got to next round
  + Rules:
    - Each round number matching with each dice throw = 1 points
    - Three of a kind with no matching with round number = 5 points
    - Three of a kind with matching round number = 21points

End the game:

* After 6 rounds check for the best table + best player : highest score