Library Management System with ASP.NET Core

Team Members

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Project Overview

- Project Title: Library Management System with ASP.NET Core
- **Objective**: To create a library management system for tracking books, checkouts, returns, and penalties for late returns. The system includes a search feature for available books and member management functionalities.

1. Technologies Used

Backend: ASP.NET Core with C#

• Frontend: HTML, CSS, JavaScript

• Database: SQL Server

Frameworks: ASP.NET Core MVC, Entity Framework Core

• User Authentication: ASP.NET Identity

• Hosting Platform: Monster ASP.NET

• Version Control: GitHub

2. Features

• Book Management:

- List available books with details (author, genre, availability)
- Search and filter books by title, author, or genre

• User Authentication:

Librarian and member authentication

Book Checkouts and Returns:

- Librarians can manage checkouts and returns
- Automatic penalty calculation for late returns

Member Management:

Register members, view borrowing history, and contact details

Member Portal:

Members can view borrowed books, due dates, and penalties

Penalty Calculation:

Automatic calculation based on overdue days

3. Project Timeline

Week 1: Initial Setup and Database Design

Deliverables:

- Set up ASP.NET Core project environment with Entity Framework and SQL Server
- Design and implement the database schema for books, members, checkouts, returns, and penalties
- Create a basic book listing page for librarians
- Implement user authentication for librarians and members

Week 2: Checkout, Returns, and Penalty Calculation

Deliverables:

- Book checkout functionality with due date tracking
- Book return system with penalty calculation for overdue returns
- Functional and tested checkout and return system

Week 3: Member Management and Book Search

Deliverables:

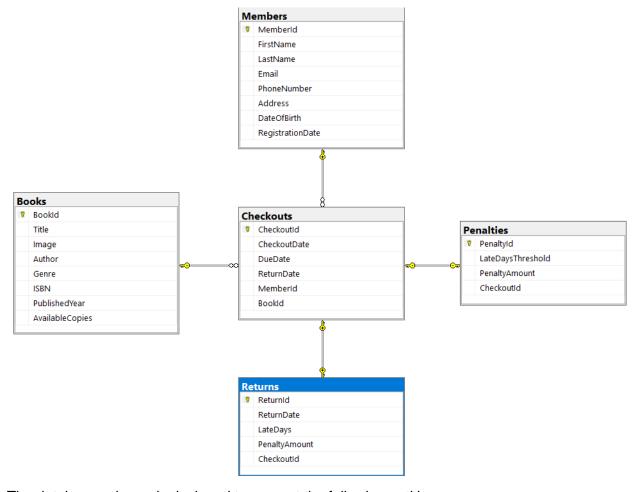
- o Member management system for registration and borrowing history
- Search and filtering features for available books
- o Member portal to view borrowed books, due dates, and penalties
- Testing of member and search features

Week 4: Final Testing, UI Enhancements, and Deployment

Deliverables:

- o User interface improvements for a better experience
- Full system testing of all functionalities
- Deployment of the system to a hosting platform
- Complete project documentation, including a setup guide and user manual

4. Database Schema



The database schema is designed to support the following entities:

Books:

- o BookID (Primary Key)
- Title
- o Image
- o Author
- o Genre
- o ISBN
- PublishedYear
- Availability Status

Members:

- MemberID (Primary Key)
- First Name
- Last Name
- o Email
- Phone Number
- Address
- DateOfBirth
- Registration Date

Checkouts:

- CheckoutID (Primary Key)
- BookID (Foreign Key)
- MemberID (Foreign Key)
- Checkout Date
- o Due Date
- Return Date

Returns:

- o ReturnID (Primary Key)
- CheckoutID (Foreign Key)
- o Return Date
- o Late Days
- o Penalty Amount

Penalties:

- PenaltyID (Primary Key)
- CheckoutID (Foreign Key)
- Late Days threshold
- o Penalty Amount

5. Setup Guide

Prerequisites:

- Install Visual Studio 2022 or later
- Install SQL Server or set up Azure SQL Database
- Install .NET SDK 8.0 or later
- Install Git

6. User Manual

For Librarians:

- 1. **Login**: Use your credentials to log in to the system.
- 2. **Manage Books**: View available books, check out books for members, and handle returns.
- 3. **Penalty Management**: Penalties for overdue books will be calculated automatically.
- 4. **Member Management**: Register new members and manage existing member information.

For Members:

- 1. **Login**: Use your member credentials to log in to the member portal.
- 2. **View Borrowed Books**: See a list of your currently borrowed books, due dates, and penalties (if any).
- 3. **Search Books**: Use the search feature to find available books in the library.

7. Testing

- Test the following functionalities under various scenarios:
 - Book checkout and return process
 - Penalty calculation for overdue books
 - Member registration and management
 - Book search and filtering
- Perform UI and responsive testing for cross-browser compatibility.

8. Deployment

- Deploy the system to a hosting platform such as Azure, AWS, or a local IIS server.
- Configure the database connection and environment variables for the production environment.
- Test the live deployment to ensure it matches the functionality of the development environment.

9. Conclusion

This Library Management System provides an efficient way for librarians to manage books, members, and penalties. With user-friendly interfaces for both librarians and members, the system simplifies library operations and improves the overall experience

Project Link

Thanks,