

Midterm Examination Cover Sheet

First Semester: 1436-1437 / 2015-2016

Course Instructor:	_____	Exam Date:	25/10/2015
Course Title:	Computer Programming 1	Course Code:	CS140
Exam Duration:	1 Hour	Number of Pages: (including cover page)	7

Exam Guidelines

- Mobile phones are not permitted.
- Calculators are permitted.

Marking Scheme

Questions	Score
Q1	/ 17
Q2	/ 10
Q3	/ 8
Q4	/ 5
Q5	/ 10
Exam Score / 50	/ 50
Final Score / 25	/ 25

Student Name: _____	Student ID: _____
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Q1) For each of the following multiple choice questions, choose one correct answer.

1- For a program to be executed, where must it reside so that the CPU can read its instructions?

- A. optical disk
- B. primary memory = RAM
- C. secondary memory
- D. hard disk

2- What is the relationship between a Class and an Object of the same class type?

- A. A class is an instance of an object.
- B. An object is a template to create a class from it.
- C. An Object is an instance of that class.
- D. There is no relation.

3- When a Java application starts, what is the name of the method that is executed?

- A. main
- B. start
- C. begin
- D. Main

4- To declare two integer variables we can use:

- A. int x; y;
- B. int x, int y;
- C. int x y;
- D. int x, y;

5- What is the name of the = operator in Java?

- A. inequality \=
- B. assignment =
- C. identity
- D. equality ==

6- In Java, a collection of classes with a related purpose is called

- A. interface
- B. package
- C. JVM
- D. container

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- 7- Which operator constructs object instances?
- A. new
 - B. instanceof
 - C. void
 - D. construct
- 8- You should declare all instance variables as _____
- A. public
 - B. void
 - C. private
 - D. final
- 9- The process of hiding object data and providing methods to access these data is called _____
- A. Public interface
 - B. Encapsulation
 - C. Implementation
 - D. Unit testing
- 10- Any method declaration header should be:
- A. access-specifier, return-type, method-name, (list of parameters).
 - B. access-specifier, return-type, (list of parameters), method-name.
 - C. return-type, access-specifier, method-name, (list of parameters).
 - D. access-specifier, method-name, return-type, (list of parameters).
- 11- The implicit parameter of a method is _____
- A. Parameter passed in a method
 - B. the object on which the method is invoked
 - C. name of method
 - D. none of above
- 12- Which of the following statements with comments is (are) valid.
- I. `int cnt = 0; /* Set count to 0`
 - II. `int cnt = 0; /* Set count to 0 */`
 - III. `int cnt = 0; // Set count to 0`
- A. Only I is valid
 - B. I and II are valid
 - C. II and III are valid
 - D. Only III is valid

13- Using these statements:

```
String message="Welcome Abdullah";  
String sub=message.substring(9, 12);
```

The value of the variable sub is _____ .

- A. Abd
- B. bdul
- C. bdu**
- D. Abdu

14- Which one of the following is a correct representation of the given mathematical expression in Java.

$$\frac{(a - \frac{b}{2})}{2}$$

- A. (a - b / 2) / 2**
- B. a - b / 2
- C. a - (b / 2) / 2
- D. a - b / 2 % 2

15- What is the value of the following expression?

$$5 / 2 + 3 + 2$$

- A. 5
- B. 6
- C. 7**
- D. 7.5

> , >= , < , <=
== , !=

16- Which of the following operators is NOT a relational operator?

- A. <=
- B. +=**
- C. !=
- D. ==

17- What are the two parts of an if statement?

- A. A condition and a body**
- B. A check and an increment
- C. An increment and a body
- D. An increment and a return value

[17 Marks]

Q2) For each of the following statements, answer with True or False.

A.java → javac → A.class → java → output

1.	The Java virtual machine loads the instructions for the program that you wrote, starts your program, and loads the necessary library files as they are required.	T
2.	You can take code that has been generated by the Java compiler and run it on different CPUs	T
3.	The expression <code>13.println()</code> is valid in Java.	F
4.	Number 11.00 can be stored as integer because it is equal to 11.	F
5.	A variable defined within a method is a local variable.	T
6.	Private instance variables can be accessed by methods from any class.	F
7.	The statements <code>x/3</code> and <code>x/3.0</code> return the same value in all cases.	F
8.	Variable names can be no more than 8 characters long	F
9.	The operator <code>!></code> is not an operator in Java.	T
10.	To avoid round off errors, it is better to use <code>==</code> to compare floating-point numbers	F

[10 Marks]

Q3) Answer the following questions briefly.

1. What is the advantages of Java over other programming languages?

Java is write once and run anywhere language since it will run on any platform that has JVM. Java has safety and portability features.

Simple, Safe, Platform-independent (“write once, run anywhere”), Rich library (packages), and Designed for the internet

Any two advantages should be fine.

[2 Marks]

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**2. Define identifier, and list 3 of its rules.**

Identifier is a name of variable, method or class.

The rules:

1. Can be made up of letters, digits, and the underscore (\_) and dollar sign (\$) characters
2. Cannot start with a digit
3. Cannot use other symbols such as ? or %
4. Spaces are not permitted inside identifiers
5. You cannot use reserved words such as public
6. They are case sensitive

[4 Marks]

**3. Consider the following invocation of the substring method. What are implicit and explicit parameters?**

```
"SEU_CCI".substring(2,3);
```

**Answer:** One implicit parameter, called *SEU\_CCI*, and two explicit parameters: 2 and 3.

[2 Marks]

**Q4) Consider the following code snippet. What is the potential problem with the if statement? How to fix it ?**

```
double average;  
average = (g1 + g2 + g3 + g4) / 4.0;  
if (average == 90.0)  
{  
    System.out.println("You earned an A in the  
class!");  
}
```

Using == to test the double variable average for equality is error-prone.

```
final double EPSILON = 1E-14;  
double average;  
average = (g1 + g2 + g3 + g4) / 4.0;  
if (Math.abs(average - 90.0) <= EPSILON)  
{  
    System.out.println("You earned an A in the class!");  
}
```

[5 Marks]

**Q5) Write a program that asks the user to enter two integer numbers, and to pick an operation in which 1 means addition, 2 means subtraction. So, based on user's choice the entered numbers will be either added or subtracted. Finally, display the result of the operation.**

**[10 Marks]**

**Typical run of the program:**

Enter first number: 5  
Enter second number: 3  
Enter 1 for addition, 2 for subtraction: 1  
Result = 8

-----  
Enter first number: 5  
Enter second number: 3  
Enter 1 for addition, 2 for subtraction: 2  
Result = 2

```
import java.util.Scanner;
public class calculator
{
    public static void main(String [] args)
    {
        Scanner input = new Scanner(System.in);
        System.out.println("Enter first number:");
        int x = input.nextInt();
        System.out.println("Enter second number:");
        int y = input.nextInt();
        System.out.println("Enter 1 for addition, 2 for
subtraction:");
        int op = input.nextInt();
        int result;
        if (op == 1)
            result = x + y;
        else if (op == 2)
            result = x - y;
        else
            System.out.println("Invalid operation");
        System.out.println("Result = " + result);
    }
}
```

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**End of the Exam ... Good Luck**