

Computing Infrastructures













Software Infrastructures: Cloud Computing and Edge/Fog Computing



The topics of the course: what are we going to see today?

A. HW Infrastructures:

- **System-level**: Computing Infrastructures and Data Center Architectures, Rack/Structure;
- **Node-level**: Server (computation, HW accelerators), Storage (Type, technology), Networking (architecture and technology);
- Building-level: Cooling systems, power supply, failure recovery

B. SW Infrastructures:

- Virtualization: Process/System VM, Virtualization Mechanisms (Hypervisor, Para/Full virtualization)
- Computing Architectures: Cloud Computing (types, characteristics), Edge/Fog Computing, X-as-a service
- Machine and deep learning-as-a-service

C. Methods:

- Reliability and availability of datacenters (definition, fundamental laws, RBDs)
- Disk performance (Type, Performance, RAID)
- Scalability and performance of datacenters (definitions, fundamental laws, queuing network theory)





From Virtualization to the Cloud...
... servers consolidation



Virtualization Consequences

Without virtualization:

- Software strongly linked/related with hardware
 - Move/change an application not a easy task
- To isolate failure/crash the classical model is:
 - 1 server
 - 1 operative system (OS)
 - 1 application, with a resulting low CPU utilization (10-15%)
- Low flexibility

With Virtualization:

- Hw-independence: software/hardware no longer strongly related
- High fexibility thanks to pre-built VMs
- OS and applications can be handled as a «single entity»

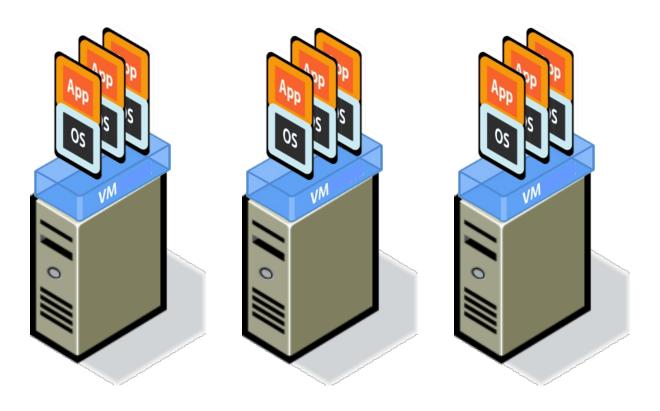


Virtualization - Server Consolidation

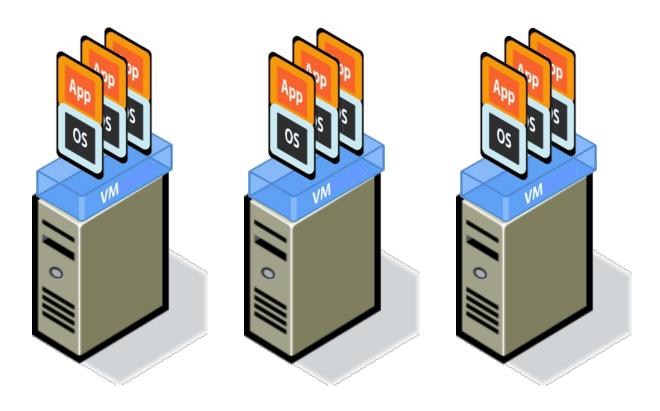


Animation source: VMWare website.





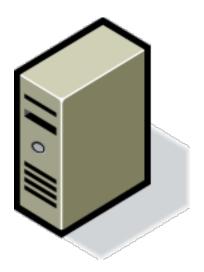


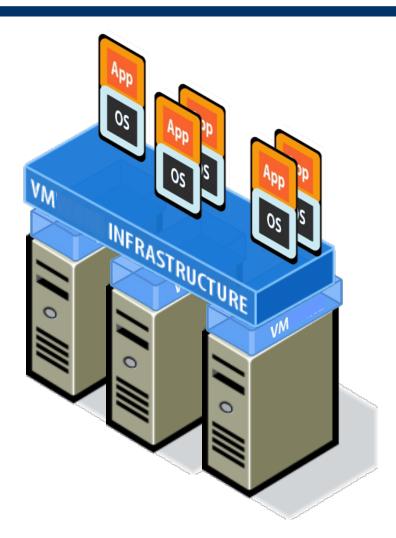




Migration from Physical to Virtual

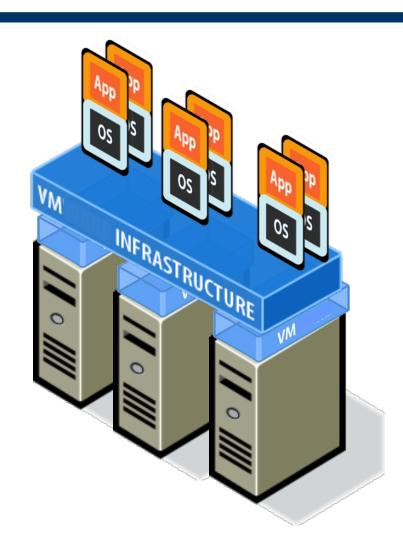
Consolidation Management: migration from physical to virtual machines







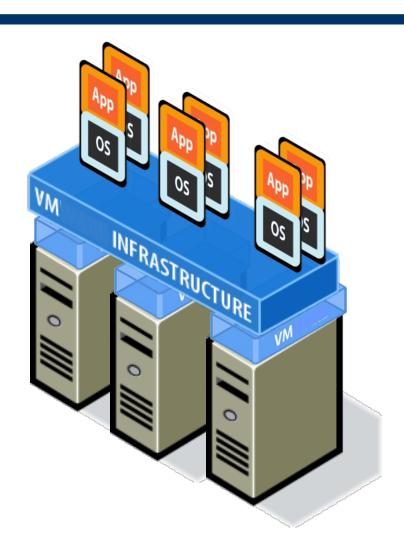
It is possible to move Virtual Machines, without interrupting the applications running inside





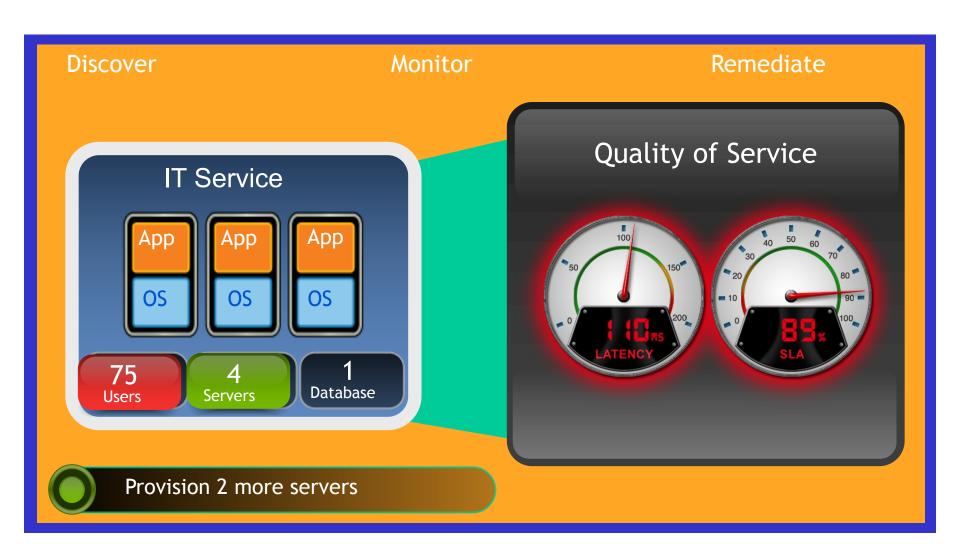
Automatic Scalability

It is possible to automatically balances the Workloads according to set limits and guarantees



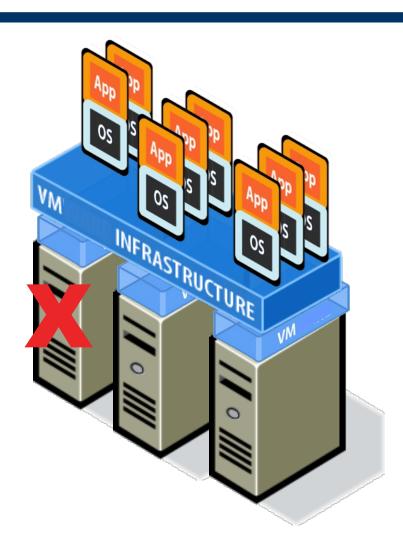


Automatic Scalability





Servers and Applications are protected against component and system failure





Advantages of consolidation

Consolidation

- Different OS can run on the same hardware
- Higher hardware utilization
 - Less hardware is needed
 - Acquiring costs
 - Management costs(human resources, power, cooling)
 - Green IT-oriented
- Continue to use legacy software (e.g., software for WIN on Linux machines thanks to VMs)
- Application independent from the hardware



Cloud Computing



Cloud Computing: resources as utilities

Cloud computing is a model for enabling

- convenient
- on-demand

network access to a shared pool of configurable computing resources, like for example:

- Networks
- Servers
- Storage
- Applications
- Services

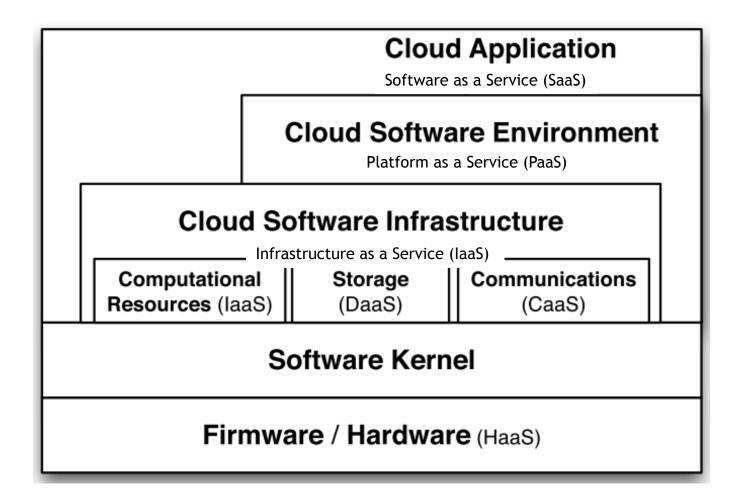
that can be rapidly provisioned and released with minimal management effort or service provider interaction.



Three main services provided by Cloud ...

"Toward a Unified Ontology of Cloud Computing"

[L. Youseff, M. Butrico, and D. Da Silva]





A variety of 'as-a-Service' terms to describe services offered in Clouds

AaaS - Architecture as a Service

BaaS - Business as a Service

CaaS - Communication as a Service

CRMaaS - CRM as a Service
DaaS - Data as a Service

DBaaS - Database as a Service EaaS - Ethernet as a Service

FaaS - Frameworks as a Service

GaaS - Globalization or Governance as a Service

HaaS - Hardware as a Service

laaS - Infrastructure or Integration as a Service

IDaaS - Identity as a Service

ITaaS - IT as a Service

LaaS - Lending as a Service MaaS - Mashups as a Service

OaaS - Organization or Operations as a Service

SaaS - Software as a Service
StaaS - Storage as a Service
PaaS - Platform as a Service

TaaS - Technology or Testing as a Service

VaaS - Voice as a Service



Cloud Application Layer

Cloud Application Layer

SaaS

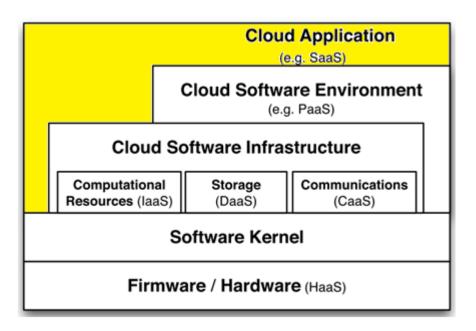
Users access the services provided by this layer through web-portals, and are *sometimes* required to pay fees to use them.

Cloud applications can be developed on the cloud software

environments or infrastructure components

Example:

- GMail
- Google Docs and related apps (online office)
- SalesForce.com (CRMaaS)





Cloud Software Environment Layer

Cloud Software Environment Layer

PaaS

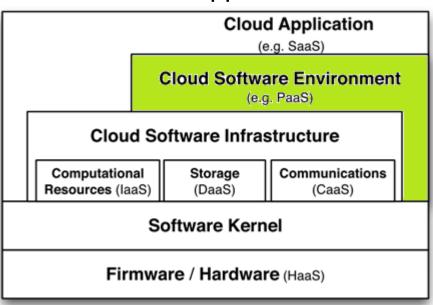
Users are application developers

Providers supply developers with a *programming-language-level* **environment** with well-defined a **API**

- Facilitate interaction between environment and apps
- Accelerate the deployment
- Support scalability

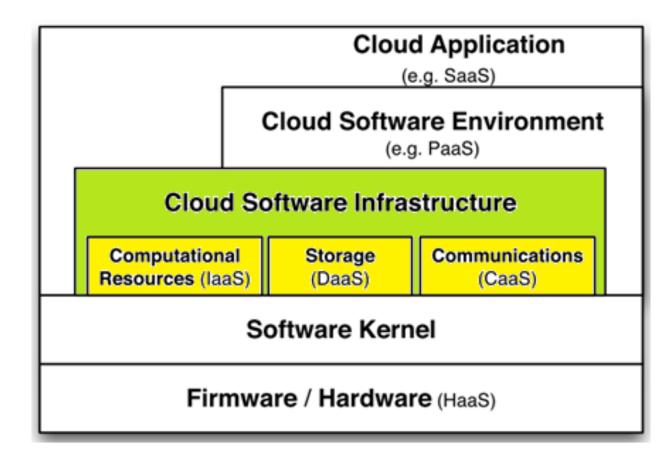
Examples in Deep Learning:

- Amazon SageMaker
- Microsoft Azure Machine Learning
- Google AI: TensorFlow





Cloud Software Infrastructure Layer





Cloud Software Infrastructure Layer

Cloud Software Infrastructure Layer

laaS: computational

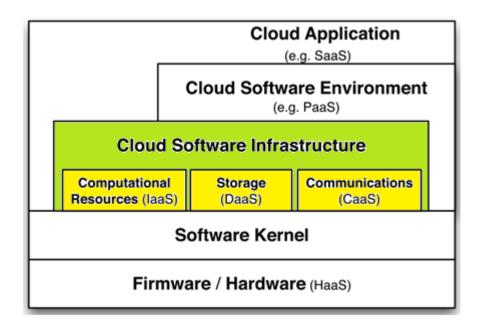
DaaS: storage

CaaS: communications

Provides resources to the higher-level layers (i.e., Software and Software Environment)

Note that Cloud Apps and Cloud SW might *bypass* Cloud SW Infrastructure

- However, this would reduce
 - Simplicity
 - Development efforts

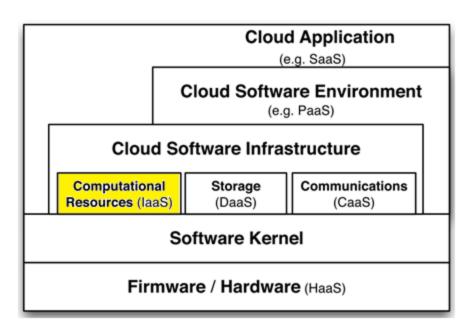




Infrastructure as a Service (laaS)

Virtual Machines (VM) vs dedicated hardware

- VM's benefits
 - Flexibility
 - Super-user (root) access to VM for fine granularity settings and customization of installed sw
- VM's issues
 - Performance interference
 - Inability to provide strong guarantees about SLAs





Infrastructure as a Service (laaS): examples

Commercial solutions

- Amazon Elastic Cloud (EC2)
 - Full virtualization
 - Based on Xen
- Windows Azure.
 - Not just windows-based: it allows also to start VMs for other OSs.
- Google Compute Engine.
 - Same infrastructure as Google.
- Rackspace Open Cloud.
- IBM SmartCloud Enterprise.
- HP Enterprise Converged Infrastructure.

Open-source projects

- Eucalyptus Systems
- Apache CloudStack
- Open Stack
 - The project aims to deliver solutions for all types of clouds (private or public) by being simple to implement, massively scalable, and feature rich.



Data as a Service (DaaS)

Allows users to

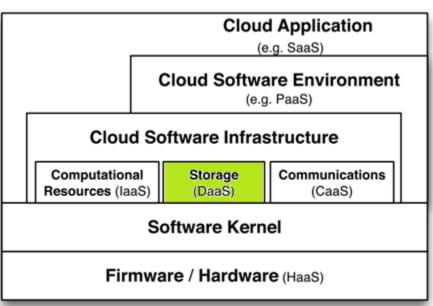
- store their data at remote disks
- access data anytime from any place

Facilitates cloud applications to scale beyond their limited servers requirements:

- High dependability: availability, reliability, performance (scalability)
- Replication
- Data consistency

DropBox, iCloud, GoogleDrive are examples of DaaS.

CEPH is an open source solution.



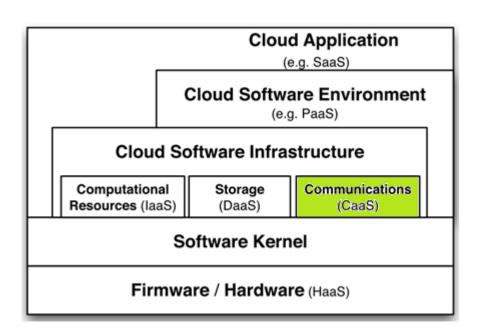


Communications as a Service (CaaS)

Communications becomes a vital component in guaranteeing QoS

- CaaS is part of a larger category of services known as software as a service (SaaS), in which vendors offer software products and services over the Internet.
- The core concept of CaaS is that accessing these services over the internet is extremely convenient.

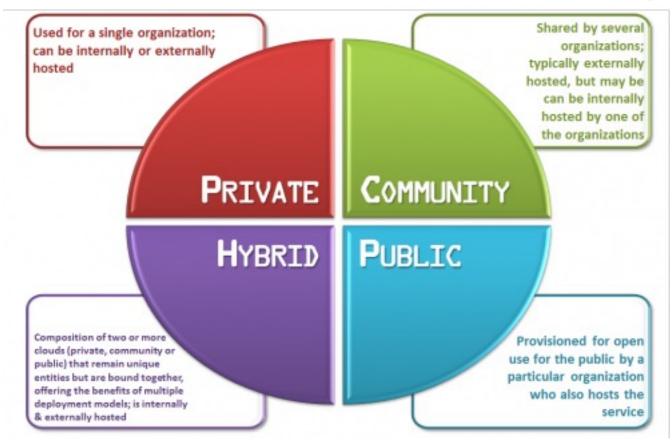
Types of CaaS include Voice over Internet Protocol (VoIP) or internet telephone solutions, and video conferencing services.





Types of Clouds







Large scale infrastructure available on a rental basis

- Operating System virtualization (e.g. Xen) provides CPU isolation
- "Roll-your-own" network provisioning provides network isolation
- Locally specific storage abstractions

Fully customer self-service

- Service Level Agreements (SLAs) are advertized
- Requests are accepted and resources granted via web services
- Customers access resources remotely via the Internet

Accountability is e-commerce based

- Web-based transaction
- "Pay-as-you-go" and flat-rate subscription
- Customer service, refunds, etc.





Internally managed data centers

The organization sets up a **virtualization** environment on its **own** servers

- in its data center
- in the data center of a managed service provider

Key benefits

- you have total control over every aspect of the infrastructure
- you gain advantages of virtualization

Issues

- It lacks the freedom from
 - capital investment
 - Flexibility ("almost infinite" grow of cloud computing)

Useful for companies that have significant existing IT investments



Community Clouds

A single cloud managed by several federated organizations

- Combining together several organizations allows economy of scale.
- Resources can be shared and used by one organization, while the others are not using them.

Technically similar to private cloud:

- They share the same software and the same issues
- A more complex accounting system is however required

Hosted locally or externally:

- Typically community clouds shares infrastructures of the participants.
- However they can be hosted by a separate specific organization, or only by a small subset of the partners.



Hybrid Clouds

Hybrid clouds are the combination of any of the previous types.

- Usually are companies that holds their private cloud, but that they can be subject to unpredictable peaks of load.
- In this case, the company rents resources from other types of cloud

Common interfaces

- To simplify the deployment process, the way in which VMs are started, terminated, address is given and storage is accessed, must be as similar as possible.
- Many standards are being developed in this directions, but none is globally accepted yet.
- Currently, the Amazon EC2 model is the one with more compliant infrastructures.















Cloud Computing - The commercial case: Amazon EC2



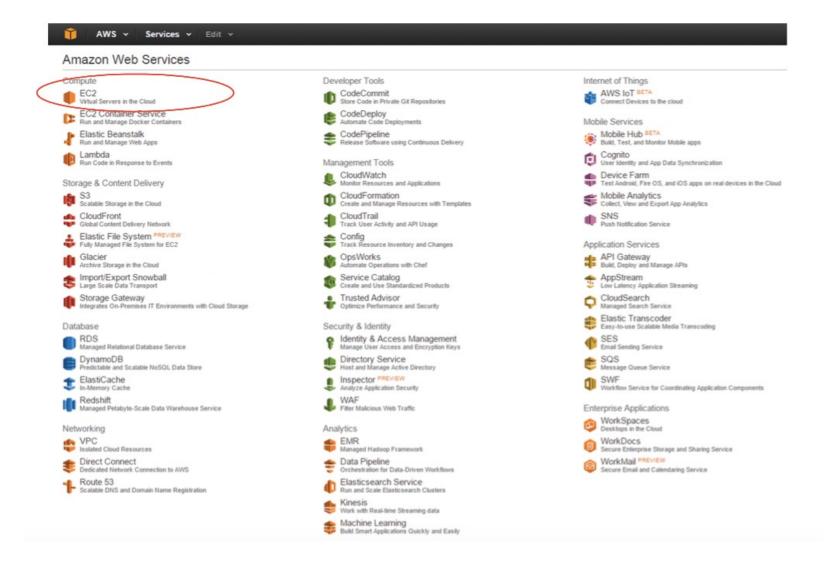
Elastic Compute Cloud

Rent virtual machine instances to run your software. Monitor and increase / decrease the number of VMs as demand changes How to use:

- Create an Amazon Machine Image (AMI): applications, libraries, data and associated settings
- Upload AMI to Amazon S3 (simple storage service)
- Use Amazon EC2 web service to configure security and network access
- Choose OS, start AMI instances
- Monitor & control via web interface or APIs

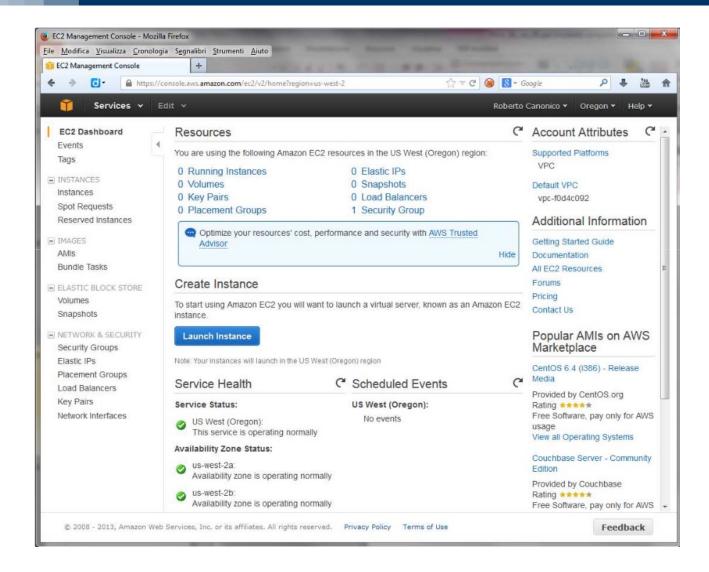


EC2 is an Amazon Web Service



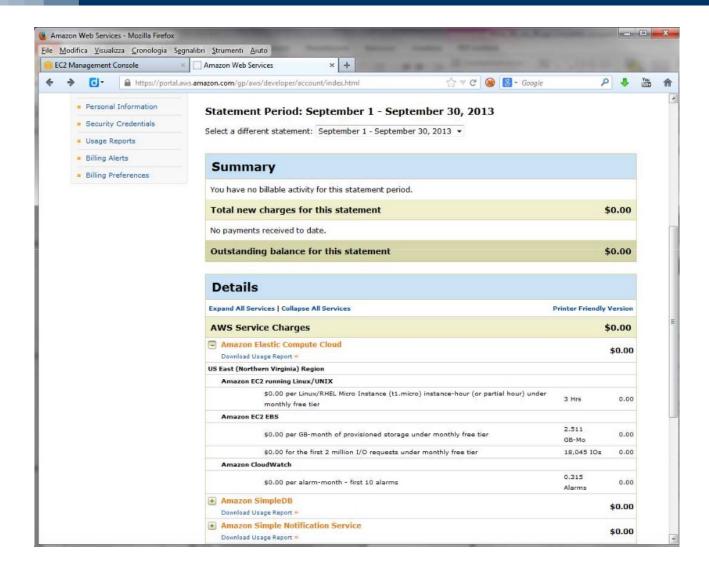


Amazon EC2: the console



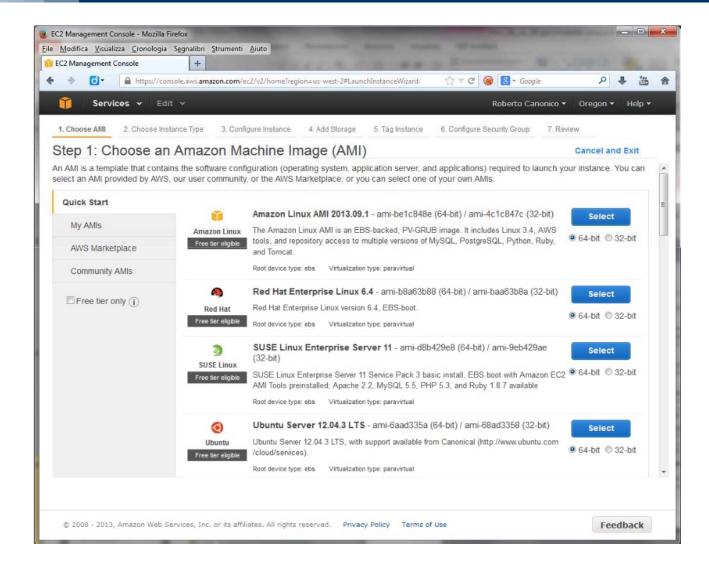


Amazon EC2: the Service Charges



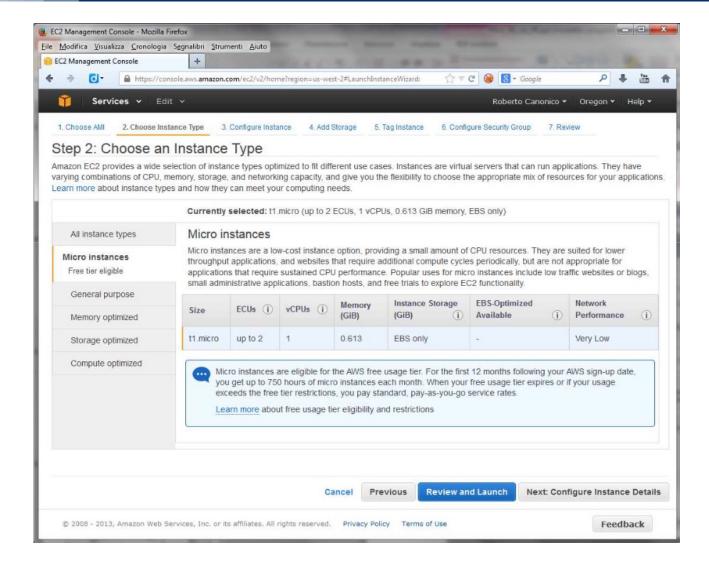


Amazon EC2: selecting the AMI





Amazon EC2: creating an instance





Amazon instance types

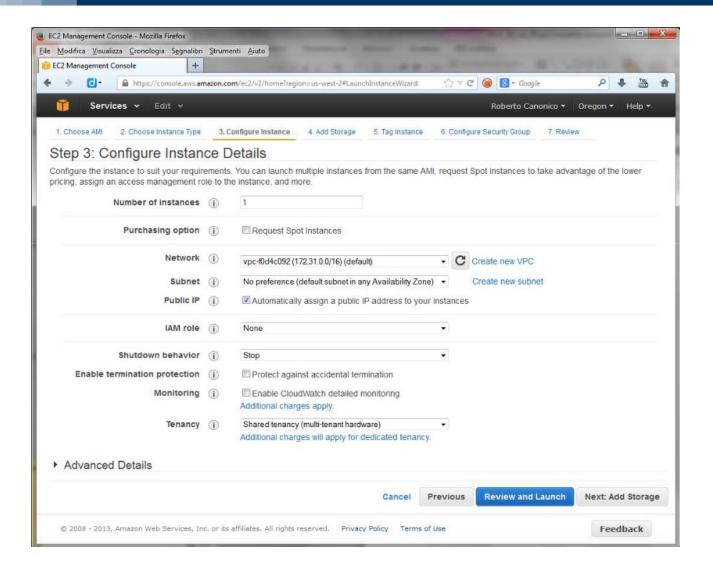
Instances are divided into *types*, that corresponds to different performance characteristics, and different pricing.

Speed of the instances is measured in vCPU: an Hyperthread of an Intel Xeon core.

	vCPU	ECU	Memory (GiB)	Instance Storage (GB)	Linux/UNIX Usage
General Purpose	- Current Ge	eneration			
t2.nano	1	Variable	0.5	EBS Only	\$0.0059 per Hour
t2.micro	1	Variable	1	EBS Only	\$0.012 per Hour
t2.small	1	Variable	2	EBS Only	\$0.023 per Hour
t2.medium	2	Variable	4	EBS Only	\$0.047 per Hour
t2.large	2	Variable	8	EBS Only	\$0.094 per Hour
t2.xlarge	4	Variable	16	EBS Only	\$0.188 per Hour
t2.2xlarge	8	Variable	32	EBS Only	\$0.376 per Hour
m4.large	2	6.5	8	EBS Only	\$0.108 per Hour
m4.xlarge	4	13	16	EBS Only	\$0.215 per Hour
m4.2xlarge	8	26	32	EBS Only	\$0.431 per Hour
m4.4xlarge	16	53.5	64	EBS Only	\$0.862 per Hour
m4.10xlarge	40	124.5	160	EBS Only	\$2.155 per Hour
m4.16xlarge	64	188	256	EBS Only	\$3.447 per Hour

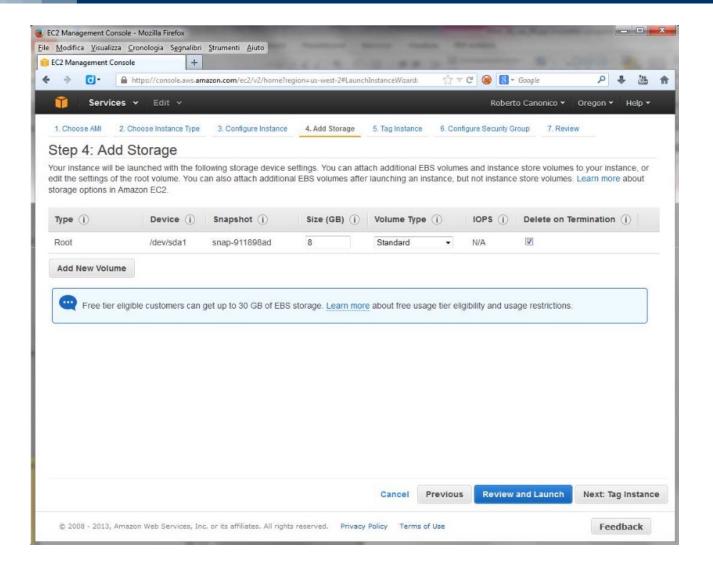


Amazon EC2: configuring an instance (2)



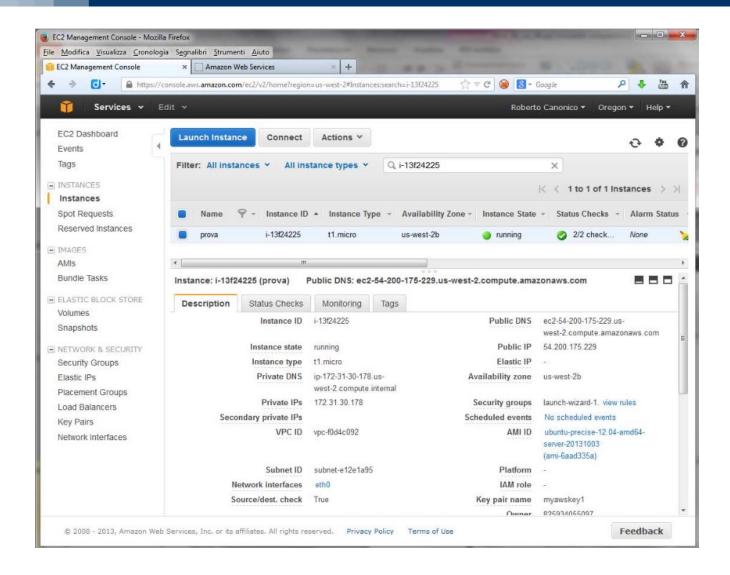


Amazon EC2: adding a storage



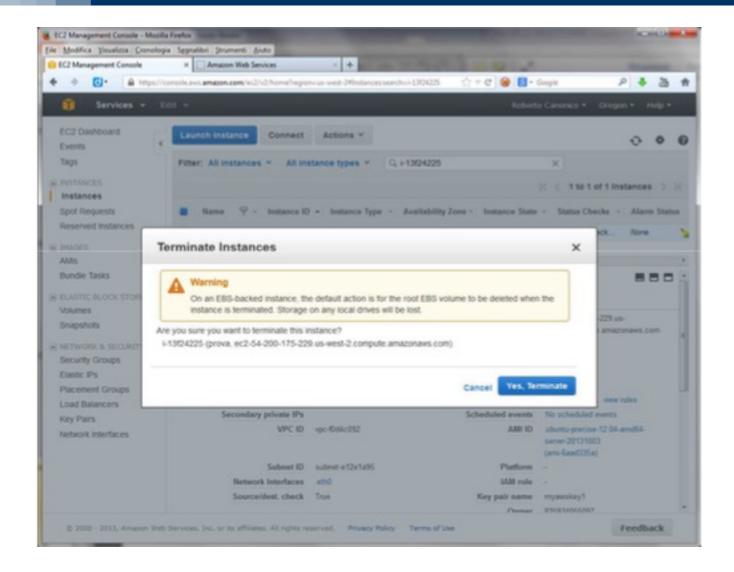


Amazon EC2: launching the instance(s)





Amazon EC2: instance termination

















From Cloud to Edge and Fog Computing



Advantages of Cloud Computing

- Lower IT costs
- Improved performance
- Instant software updates
- "Unlimited" storage capacity
- Increased data reliability
- Universal document access
- Device Independence



What about disadvantages?



Disdvantages of Cloud Computing

- Requires a constant Internet connection
- Does not work well with low-speed connections
- Features might be limited
- Can be slow
- Stored data might not be secure
- Stored data can be lost



Fog/Edge Computing

