

- System Dependability

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Lecturer, web page & students appointments

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Send an email to fix an appointment.

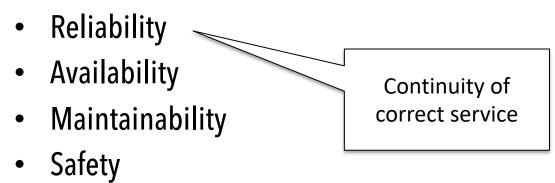
A measure of how much we trust a system...

...from a microwave oven up to an airplane!

The ability of a system to perform its functionality while exposing:

- Reliability
- Availability
- Maintainability
- Safety
- Security

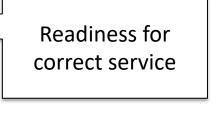
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Security

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Ability for easy maintainance

The ability of a system to perform its functionality while exposing:

- Reliability
- Availability
- Maintainability
- Safety
- Security

Absence of catastrophic consequences

The ability of a system to perform its functionality while exposing:

- ReliabilityAvailability
- Maintainability
- Safety
- Security

Confidentiality and integrity of data

A lot of effort is devoted to make sure the implementation

- matches specifications
- fulfills requirements
- meets constraints
- optimizes selected parameters (performance, energy, ...)

Functional Verification

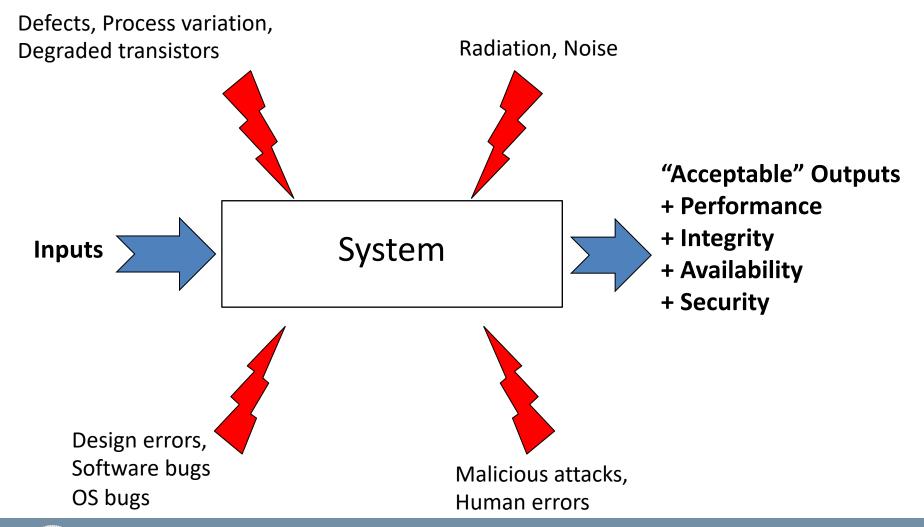
A lot of effort is devoted to make sure the implementation

- matches specifications
- fulfills requirements
- meets constraints
- optimizes selected parameters (performance, energy, ...)

Nevertheless, even if all above aspects are satisfied ... things may go wrong

systems fail

systems fail ... because something broke



A single system failure may affect a large number of people

A failure may have high costs if it impacts economic losses or physical damage

Systems that are not dependable are likely not be used or adopted

Undependable systems may cause information loss with a high consequent recovery cost

Industrial standards require it:

- ISO 26262 for automotive
- CENELEC 50128 (SW) and 50129 (HW) for railways
- RTCA DO-178C (SW) and DO-254 (HW) for airborne
- ESA ECSS-E-ST-40C (SW) and ECSS-Q-ST-60-02C (HW) for space
- •

Both at design-time and at runtime

Always!!!

Both at design-time and at runtime

- Analyse the system under design
- Measure dependability properties
- Modify the design if required

Both at design-time and at runtime **Detect malfunctions Understand causes** React

Failures occur in development & operation

- Failures in development should be avoided
- Failures in operation cannot be avoided (things break), they must be dealt with

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Effects of such failures should be predictable and deterministic ... not catastrophic

Where to apply dependability?

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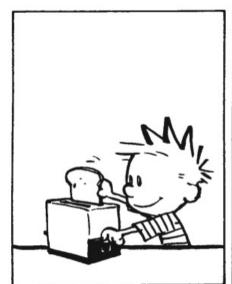
Once upon a time ...

...dependability has been a <u>relevant aspect</u> only for safety-critical and mission-critical application environments

- Space
- Nuclear
- Avionics

Huge costs, acceptable only when mandatory ...

However ...







WHEN YOU THINK HOW WELL BASIC APPLIANCES WORK, IT'S HARD TO BELIEVE ANYONE EVER GETS ON AN AIRPLANE.



THE DAYS ARE JUST PACKED
A Calvin and Hobbes Collection by Bill Watterson

"When you think how well basic appliances work, it's hard to believe anyone ever gets on an airplane."

Non-critical critical systems

Non-critical critical systems: a failure during operation can have economic and reputation effects

Consumer products

Mission-critical systems

Mission-critical systems: a failure during operation can have serious or irreversible effects on the mission the system is carrying out

- Satellites
- Automatic Wheather Stations
- Surveillance drones
- Unmanned vehicles

Safety-critical systems

Safety-critical systems: a failure during operation can present a direct threat to human life

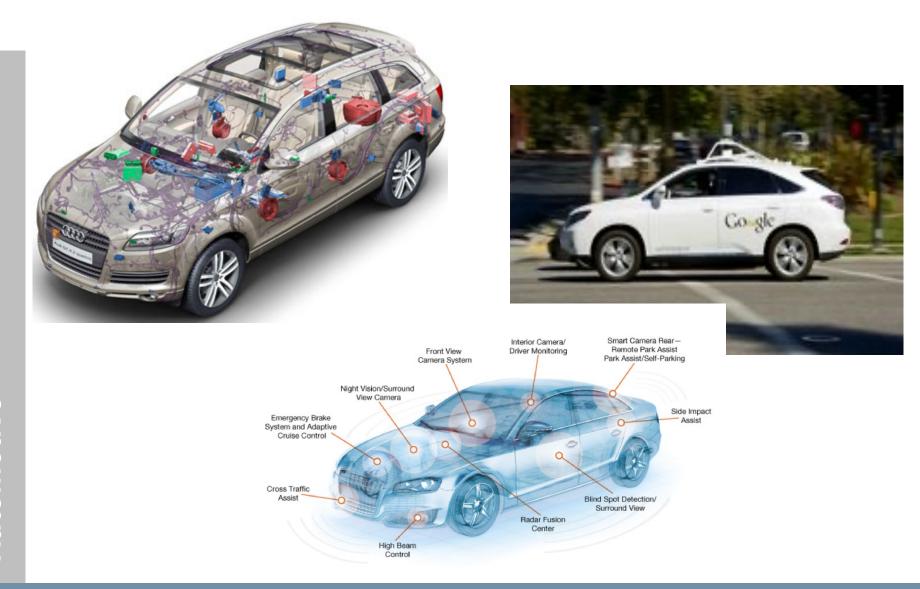
- aircraft control systems
- medical instrumentation
- railway signaling
- nuclear reactor control systems



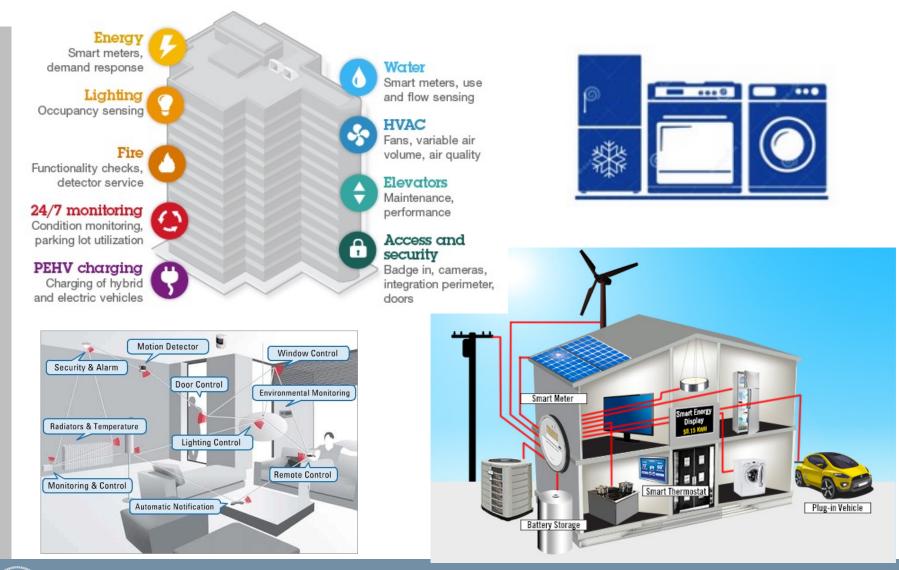
Downtime is the enemy of every data center.

Aberdeen Research reports the following downtimes and incidents:

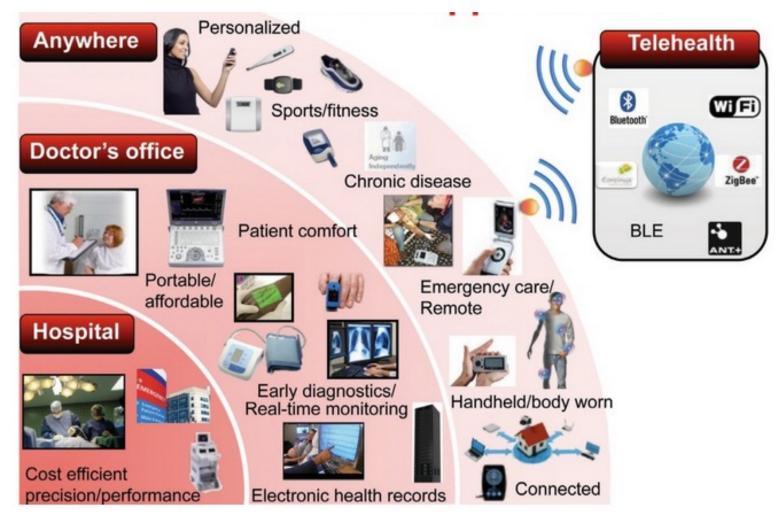
- "Average" performing facilities, 60 minutes with 2.3 incidents per year.
- Best-in-class organizations, 6 minutes with 0.3 incidents per year.







Today and tomorrow



Creating solutions for health through technology innovation - Karthik Vasanth, Jonathan Sbert, Texas Instruments

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Anatomy of the scenarios

the nodes

- computing systems
- sensors and actuators

the communication

network

the cloud

- data storage
- data manipulation

Everything has to work properly for the overall system to be working

How to provide dependability?

Failure avoidance paradigm

Conservative design

Design validation

Detailed test

- Hardware
- Software

Infant mortality screen

Error avoidance

Failure tolerance paradigm

Error detection / error masking during system operation

On-line monitoring

Diagnostics

Self-recovery & self-repair

Key elements

Dependable systems can be achieved by means of a

- Robust design (error-free)
 - Processes and design practices
- Robust operation (fault tolerant)
 - Monitoring, detection and mitigation

Safety-critical systems

They include all of the components that work together to achieve the safety-critical mission

- may include input sensors, digital data devices, hardware,
- peripherals, drivers, actuators, the controlling software, and
- other interfaces

Their development requires rigorous analysis and comprehensive design and test

technological level

- design and manufacture by employing reliable/robust components
 - Highest dependability
 - High cost
 - Bad performance (generally devices from old generation)

architectural level

- integrate normal components using solutions that allow to manage the occurrence of failures
 - High dependability
 - High cost
 - Reduced performance

Depending on the adopted solution

software/application level

- develop solutions in the algorithms or in the operating systems that mask and recover from the occurrence of failures
 - High dependability
 - High cost
 - Reduced performance

Depending on the adopted solution

What do all solutions have in common?

What do all solutions have in common?

- Cost
- Reduced performance

You have to pay for dependability

Design robust systems from unreliable cost Commercial Off-The-Shelf (COTS) components

Integrate COTS components to get a complex functionality

Tackle new problems introduced by technological advances

- Process variations
- Stressed working conditions
- With small geometries, several failure mechanisms, largely benign in the past, are becoming visible at the system-level

- Application field
 - Is there a specific design standard?
 - Which degree of dependability is actually required?
 - Will failures cause human losses?
 - Which would be the monetary cost of a failure?
 - Would a failure have a "reputation cost"?
 - •

- Working scenario
 - Are there sources of faults (radiation, ageing, heat, vibration...)?
 - Which are the nominal working conditions (and the extreme ones) for the system?
 - Are there systems connected to my system?
 - •

- Employed technologies
 - Are the cpu, memory, interfaces free from sources of failures?
 - Are the cpu, memory, interfaces tolerant to failures?
 - Which are the components most susceptible to failures?
 - •

- Algorithms and applications
 - Are the input of the application free of inexactness?
 - Is the algorithm tolerant to a certain degree of inexactness?
 - Can the application tolerate a certain "down-time"?
 - •

how to work

based on the application scenario:

- 100% dependability costs and overheads are relevant but are "justified"
- dependability is a trade-off with performance and power consumption