

WELCOME TO DOTS AND BOXES GAME MANUAL!



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MAIN MENU

ROBAGLIES

- 1- Start a new game
- 2- Load a game
- 3- Top ten players
- 4- Exit

choose the number :

YOU HAVE 3 OPTIONS,
TYPE 1 TO START A NEW GAME.
TYPE 2 TO LOAD A PREVIOUS GAME
TYPE 3 TO SEE THE TOP 10 PLAYERS
TYPE 4 TO EXIT THE GAME

GAME CONFIGURATION

THE SIZE OF THE GRID

Game Configuration

the size of the grid

- 1- 2x2
- 2- 3x3
- 3- 4x4
- 4- 5x5
- 5- custom size
- 6- Back

choose the number :

a 2x2 grid means there will be 2 square by 2 squares in the game, higher grid size means increased difficulty!

In our game, you have the option to pick a custom grid! just press 5 and then type the number of points you want in the game so if you type 9 9 this means the grid will have 9 dots by 9 dots

GAME CONFIGURATION

Game Configuration

number of players

- 1- one player
- 2- two players
- 3- back

choose the number :

You have the choice to play against
a human player,
preferably your friend,
or against the computer.

GAME CONFIGURATION

Player Configuration

Please enter your name (max 20 characters):

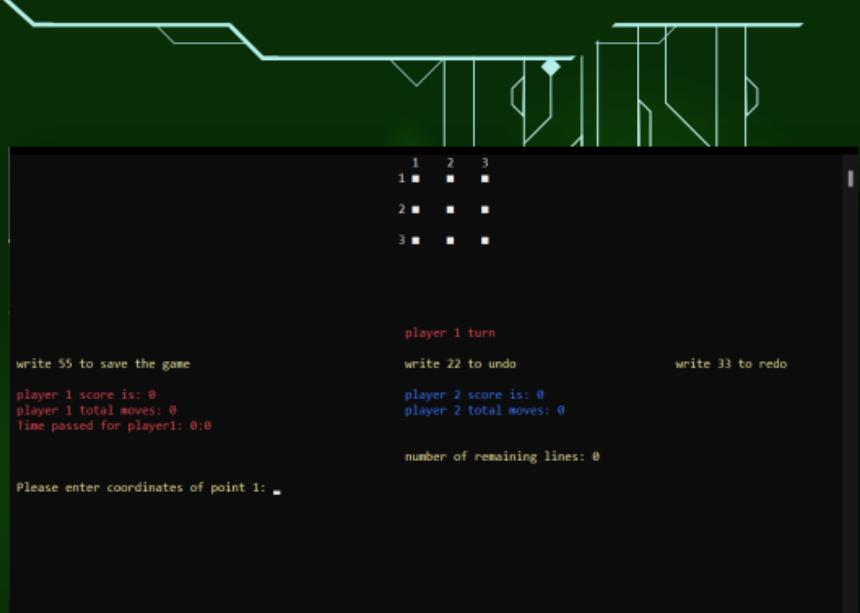
omar

Please enter your prefered color:

- 1.Red
- 2.Blue

YOU SHOULD ENTER YOUR NAME
AND THE COLOR YOU WANT TO PLAY

GAMEPLAY



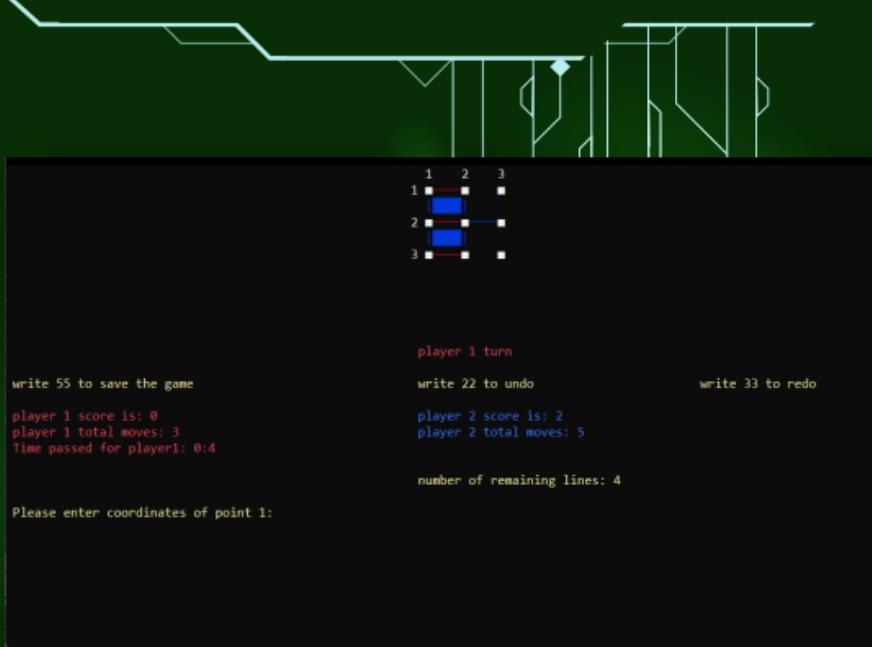
THE GOAL OF THE GAME IS TO CONNECT DOTS AND TAKE AS MUCH BOXES AS YOU CAN AND MARK THEM WITH YOUR COLOR.

Score is calculated based on the number of boxes you have. The game ends when no more lines can be placed. The winner is the player with the most points.

The map is a two dimensional grid where it has no walls at all, the players should connect dots (build walls) to win a box (s).

When a player connects a square, he is given another turn, take this to your advantage! save boxes and chain them in the end to play multiple times without giving your opponent his turn!

GAMEPLAY



EACH TURN, YOU ARE REQUIRED TO ENTER THE COORDINATES OF 2 POINTS THAT YOU WANT THE LINE TO CONNECT.

to do this, simply type the coordinates of the first point, ex: 1 1
then type the coordinates of the second point, ex 1 2

and you will draw a line!

to win a box, be the first person to draw a line enclosing that box.

you have the option to undo that move by typing 22

You have the option to redo the move you've taken back by typing 33
You have the option to save the game by typing 55 to continue later!

USER INTERFACE

VARIABLE GRID SIZE, YOU CHOOSE YOUR DIFFICULTY

1	2	3
2	■	■
3	■	■

Player time

write 55 to save the game

player 1 score is: 0
player 1 total moves: 0
Time passed for player1: 0:0

Player score!

player 1 turn

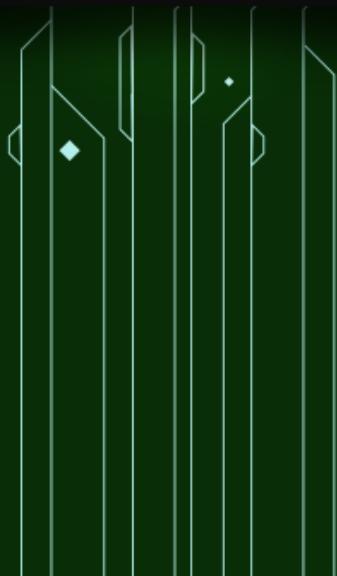
write 22 to undo

player 2 score is: 0
player 2 total moves: 0

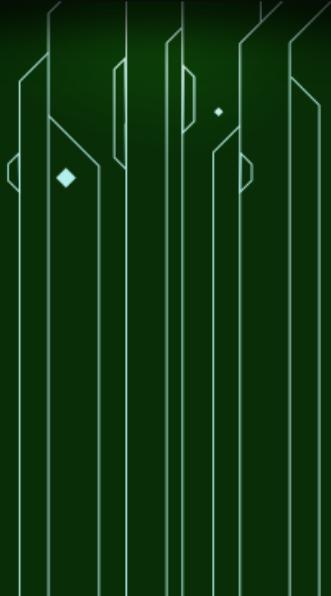
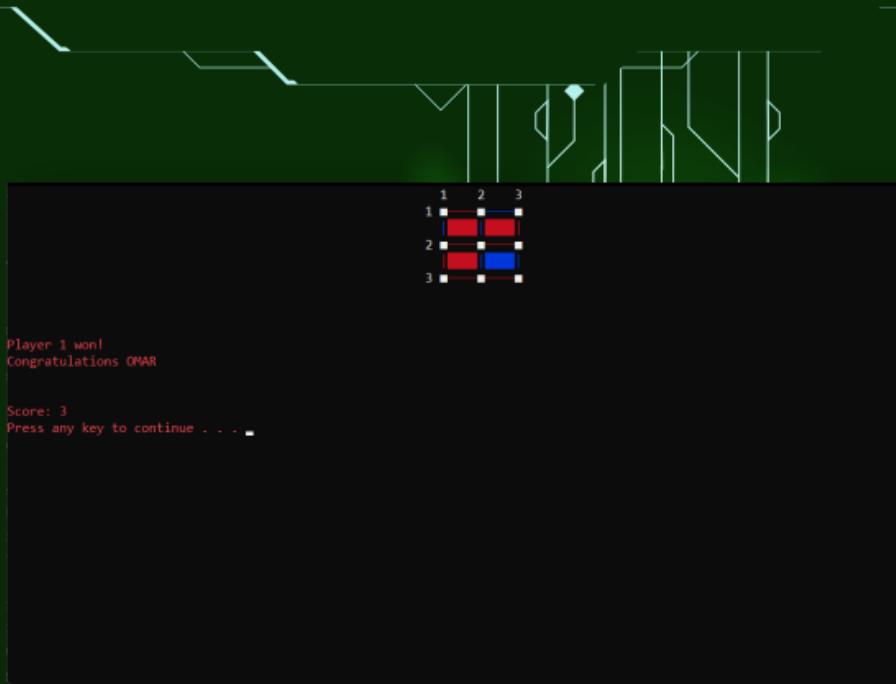
write 33 to redo

number of remaining lines: 0

Please enter coordinates of point 1: -



GAMEPLAY



CONGRATULATIONS!
YOU KNOW NOW THE BASICS OF
LINES AND DOTS.

PLEASE ENJOY OUR GAME
AND HAVE FUN!

FEATURES

Top Ten Players

1- OMAR
Score: 11

2- TEST2
Score: 5

Press any key to continue . . .

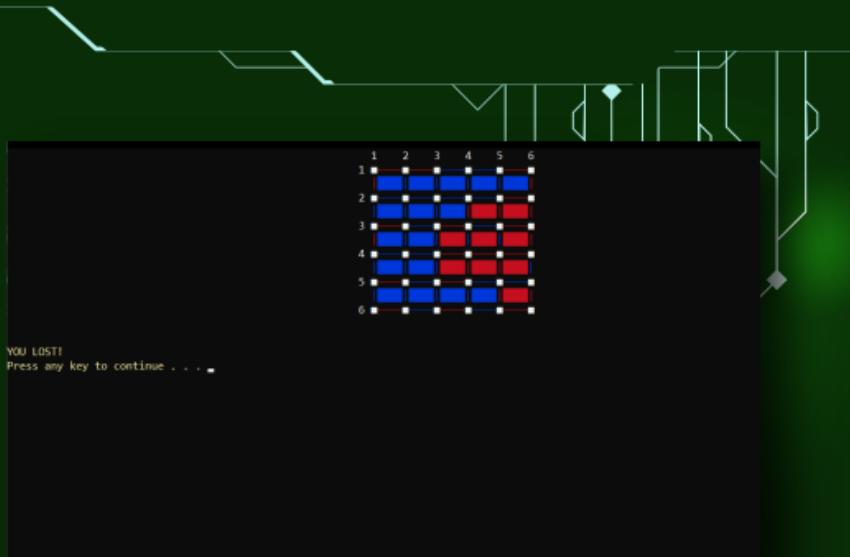
TOP TEN PLAYERS!

Load a Game

enter a number between 1-3 to select saved data:

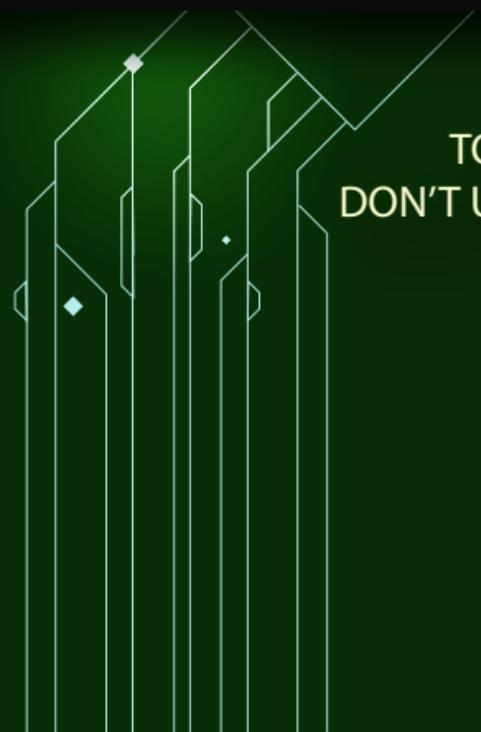
LOAD AND SAVE

FEATURES



	1	2	3	4	5	6
1	■	■	■	■	■	■
2	■	■	■	■	■	■
3	■	■	■	■	■	■
4	■	■	■	■	■	■
5	■	■	■	■	■	■
6	■	■	■	■	■	■

YOU LOST!
Press any key to continue . . .



TOP LEVEL AI,
DON'T UNDERSTIMATE IT!