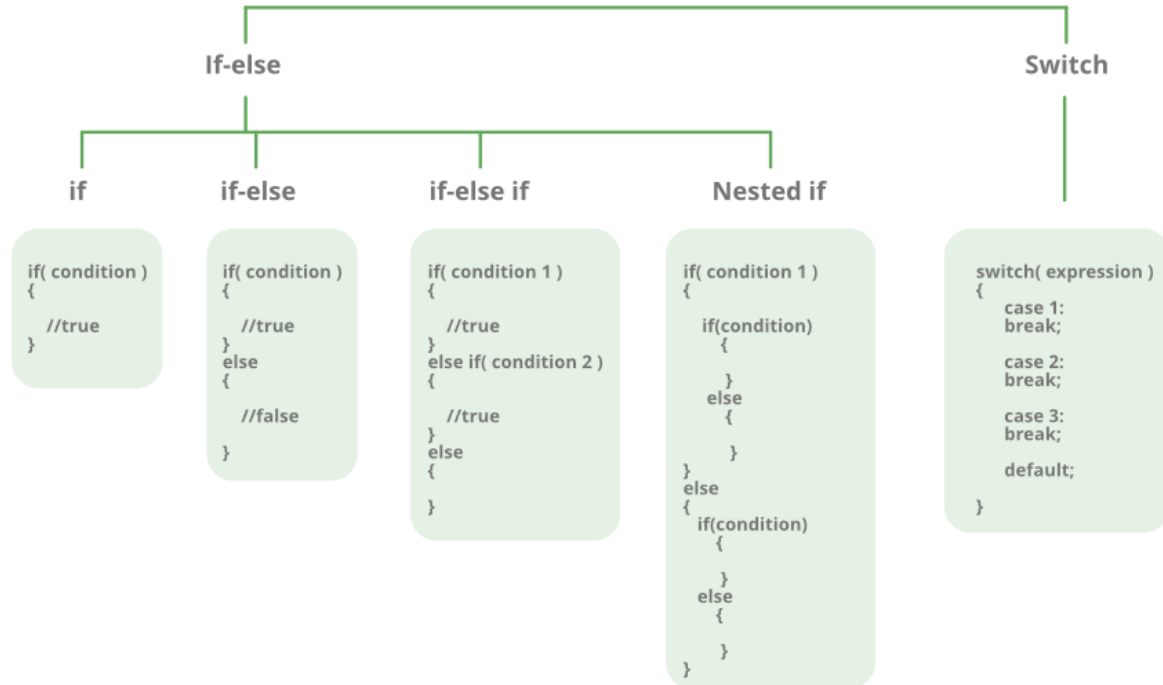




programming language(C)

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Decision Making






Example 1

```
main.c X
1  #include <stdio.h>
2  #include <stdlib.h>
3
4  int main()
5  {
6      int x, y;
7      x = 15;
8      y = 13;
9      if (x > y )
10     {
11         printf("x is greater than y");
12     }
13     return 0;
14 }
15
```

```
"C:\Users\user\Desktop\os\section 3
x is greater than y
Process returned 0 (0x0)
Press any key to continue.
```

Example 2



```
main.c x
2  #include <stdlib.h>
3
4  int main () {
5      int x, y;
6      x = 15;
7      y = 18;
8      if (x > y)
9      {
10         printf("x is greater than y");
11     }
12     else
13     {
14         printf("y is greater than x");
15     }
16     return 0 ;
17
18
```

```
"C:\Users\user\Desktop\os\section 3\b
y is greater than x
Process returned 0 (0x0)   ex
Press any key to continue.
```

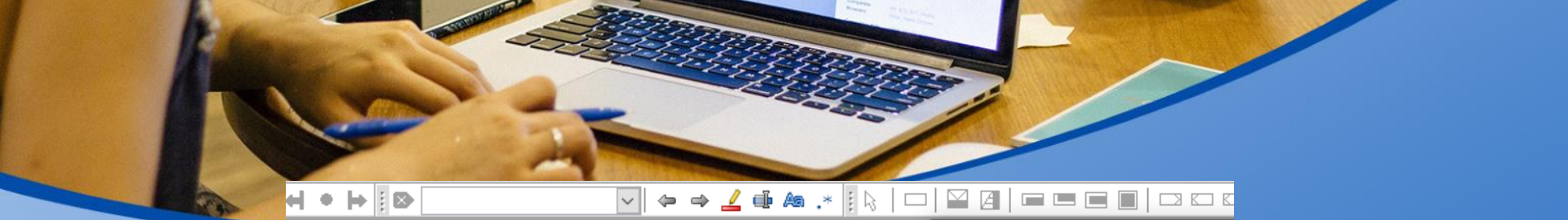

main.c

```
1  #include <stdio.h>
2  #include <stdlib.h>
3
4
5  void main( )
6  {
7      int a;
8      printf("Enter a number...");
9      scanf("%d", &a);
10     if(a%5 == 0 && a%8 == 0)
11     {
12         printf("Divisible by both 5 and 8");
13     }
14     else if(a%8 == 0)
15     {
16         printf("Divisible by 8");
17     }
18     else if(a%5 == 0)
19     {
20         printf("Divisible by 5");
21     }
22     else
23     {
24         printf("Divisible by none");
25     }
26 }
```

"C:\Users\user\Desktop\os\section 3"

```
Enter a number...35
Divisible by 5
Process returned 14 (0xE)
Press any key to continue.
```

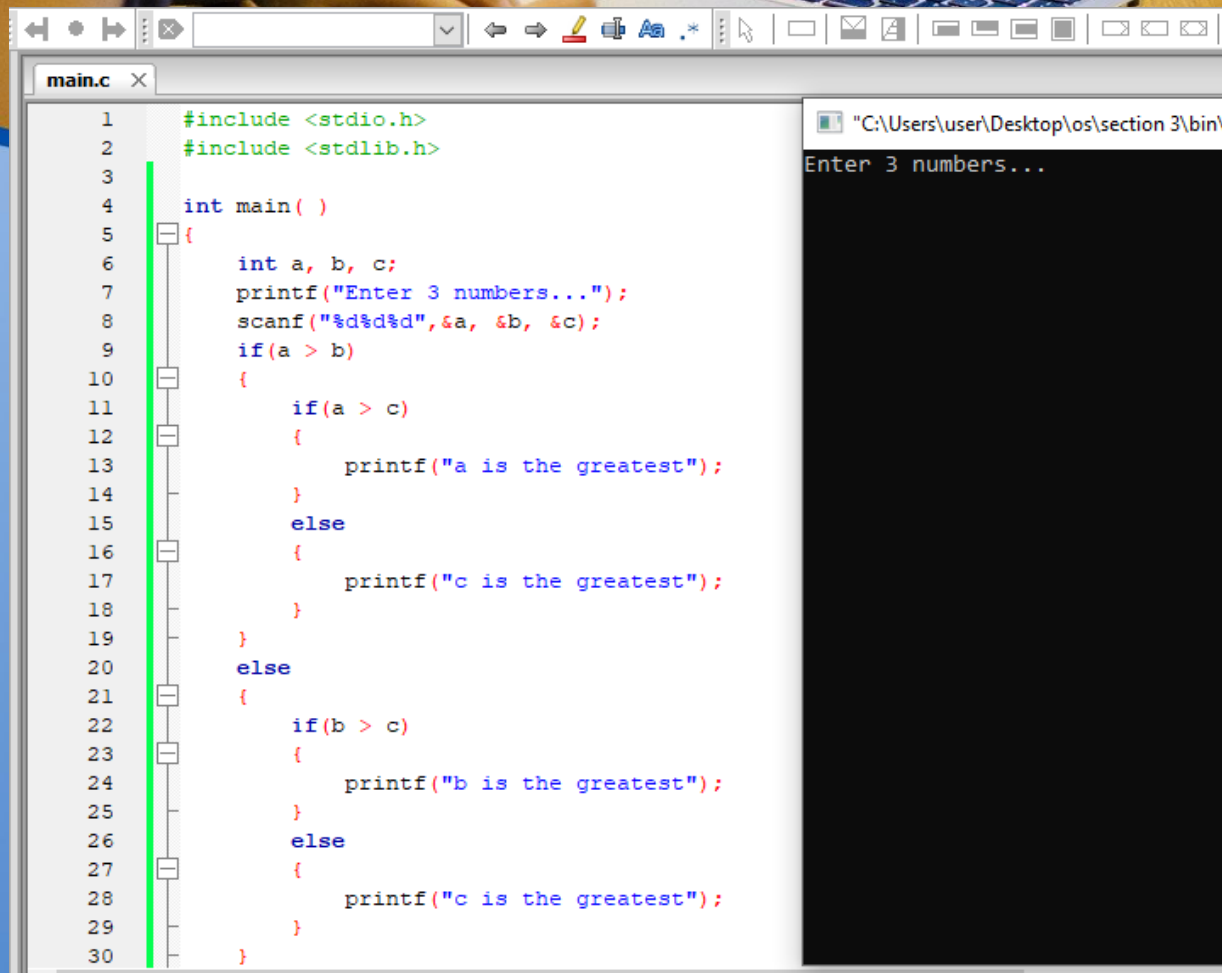
Example 3



```
main.c x
1  #include <stdio.h>
2  #include <stdlib.h>
3
4
5  void main( )
6  {
7      int a;
8      printf("Enter a number...");
9      scanf("%d", &a);
10     if(a%5 == 0 && a%8 == 0)
11     {
12         printf("Divisible by both 5 and 8");
13     }
14     else if(a%8 == 0)
15     {
16         printf("Divisible by 8");
17     }
18     else if(a%5 == 0)
19     {
20         printf("Divisible by 5");
21     }
22     else
23     {
24         printf("Divisible by none");
25     }
26 }
27
```

"C:\Users\user\Desktop\os\section 3

Enter a number...40
Divisible by both 5 and 8
Process returned 25 (0x19)
Press any key to continue.



The image shows a C program in a code editor window titled 'main.c'. The code is a program to find the greatest of three numbers, a, b, and c. It uses conditional statements (if-else) to compare the values. The code is as follows:

```
1  #include <stdio.h>
2  #include <stdlib.h>
3
4  int main( )
5  {
6      int a, b, c;
7      printf("Enter 3 numbers...");
8      scanf("%d%d%d",&a, &b, &c);
9      if(a > b)
10     {
11         if(a > c)
12         {
13             printf("a is the greatest");
14         }
15         else
16         {
17             printf("c is the greatest");
18         }
19     }
20     else
21     {
22         if(b > c)
23         {
24             printf("b is the greatest");
25         }
26         else
27         {
28             printf("c is the greatest");
29         }
30     }
```

To the right of the code editor is a terminal window showing the program's execution. The prompt 'Enter 3 numbers...' is visible, indicating the program is waiting for user input.

Example 4

```
int main( )
{
    int a, b, c;
    printf("Enter 3 numbers...");
    scanf("%d%d%d",&a, &b, &c);
    if(a > b)
    {
        if(a > c)
        {
            printf("a is the greatest");
        }
        else
        {
            printf("c is the greatest");
        }
    }
    else
    {
        if(b > c)
        {
            printf("b is the greatest");
        }
        else
        {
            printf("c is the greatest");
        }
    }
    return 0 ;
}
```

"C:\Users\user\Desktop\os\section 3\

```
Enter 3 numbers...100
50
60
a is the greatest
Process returned 0 (0x0)   ex
Press any key to continue.
```



```
int main( )
{
    int a, b, c;
    printf("Enter 3 numbers...");
    scanf("%d%d%d", &a, &b, &c);
    if(a > b)
    {
        if(a > c)
        {
            printf("a is the greatest");
        }
        else
        {
            printf("c is the greatest");
        }
    }
    else
    {
        if(b > c)
        {
            printf("b is the greatest");
        }
        else
        {
            printf("c is the greatest");
        }
    }
    return 0 ;
}
```

"C:\Users\user\Desktop\os\sec

Enter 3 numbers...10
20
30
c is the greatest
Process returned 0 (0x0)
Press any key to continu



Example 5


```
#include <stdio.h>
#include <stdlib.h>
```

```
int main() {
    int x = 1;
    switch(x)
    {
        case 1:
            printf("A");           // No break
        case 2:
            printf("B");           // No break
        case 3:
            printf("C");
            break;
    }

    return 0;
}
```

Select "C:\Users\user\Desktop\os\

ABC
Process returned 0 (0x0)
Press any key to continue.



```
#include <stdio.h>
#include <stdlib.h>

int main() {
    int x = 1;
    switch(x)
    {
        case 1:
            printf("A");
            break;
        case 2:
            printf("B");
            break;
        case 3:
            printf("C");
            break;
    }

    return 0;
}
```

"C:\Users\user\Desktop\os\section

A
Process returned 0 (0x0)
Press any key to continue.

```
#include <stdio.h>
#include <stdlib.h>
```

```
int main(){
int x = 1;
switch(x)
{
    case 1:
    case 2:
        printf("Done");
        break;
    case 3:
        printf("NOT");
        break;
}

return 0;
```

"C:\Users\user\Desktop\os\section
Done
Process returned 0 (0x0)
Press any key to continue.

```
#include <stdio.h>
#include <stdlib.h>
```

```
int main(){
int x = 2;
switch(x)
{
    case 1:
    case 2:
        printf("Done");
        break;
    case 3:
        printf("NOT");
        break;
}
```

"C:\Users\user\Desktop\os\section
Done
Process returned 0 (0x0)
Press any key to continue.

```
#include <stdio.h>
#include <stdlib.h>
```

```
int main(){
int x = 3;
switch(x)
{
    case 1:
    case 2:
        printf("Done");
        break;
    case 3:
        printf("NOT");
        break;
}

return 0;
```

"C:\Users\user\Desktop\os\section
NOT
Process returned 0 (0x0)
Press any key to continue.



*Thank
You*