

OMAR M HAMMOUDA

SENIOR UX/UI DESIGNER

EDUCATION

New Jersey Institute of Technology
2012 - 2017 NEWARK, NJ
B.ARCH in Architecture

CERTIFICATIONS

BrainStation UX Design Certificate
FEBRUARY 2019

Google UX Design Certificate
MAY 2021

SKILLS

UX & UI Design
Usability Protocols
Wireframing
User testing
Journey Mapping
Design Systems
Agile/Scrum methodologies
Front-end programming
User-centered design
Interaction design
Multitasking
User Interviews
Web design
User strategy
Prototyping
Detail orientation
Computer literacy
Organizational skills
Critical Thinking
Problem Solving
Analytics
Strategic Planning
User Research
Usability Testing

TOOLS

XD
InDesign
Photoshop
Illustrator
HTML & HTML5
CSS Frameworks
Figma

CONTACT

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PORTFOLIO

www.omarmhammouda.com

CORE COMPETENCIES

Collaborated with other designers on the use of design system components and the creation of new componentry. Organized and maintained a scalable design library for the UX team using sketch and other design tools. Ability to participate in user research and testing and ability to distill findings into actionable design problems. Able to generate alternate Ux concepts based on development feasibility & project deadlines. Participated in the thoughtful critique of visuals and component patterns both remote and in-person. Highly self-motivated and self-driven problem solver with strong analytical skills and attention to detail.

WORK EXPERIENCE

UX/UI DESIGNER | Millennium Systems International

OCTOBER 2021 - PRESENT (Parsippany, NJ)

Providing advice and guidance on the implementation of UX research methodologies and testing activities to analyze and predict user behavior. Producing high-quality UX design solutions through wireframes, visual and graphic designs, flow diagrams, storyboards, site maps, and prototypes. Develop technical and business requirements and always strive to deliver intuitive and user-centered solutions. Designing UI elements and tools such as navigation menus, search boxes, tabs, and widgets for our digital assets. Collaborating with the marketing team, and internal and external designers to ensure the creation and delivery of tailored experiences for the digital user. Developing and conceptualizing a comprehensive UI/UX design strategy for the brand.

UX/UI DESIGNER | Windows and Doors INC

JULY 2019 - FEBRUARY 2020 (Pompton Plains, NJ)

Created and designed UX UI detailing ensuring the user has easy use and access to the total product. Designed graphic elements and built navigation components that allow for easy user access. Assisted residents in self-help skills and social behavior based on the level of individual resident functioning. Managed training for both clients and employees on many of our internal products and tools every week. Participated in specialized programs such as adjunctive therapies and interacts individually with residents.

UX/UI DESIGNER | Porcelanosa

JUNE 2018 - JULY 2019 (Ramsey, NJ)

Translated concepts into user flows, wireframes, and prototypes that lead to intuitive user experiences. Assisted in creating rapid prototypes to validate design concepts with stakeholders and customers. Contributed to building a user experience pattern library, to maintain consistency in behaviors across multiple products. Passionate about all things UX and other areas of design and innovation. Worked effectively in a team setting including synthesizing abstract ideas into concrete design implications.

PROJECTS

UX/UI DESIGNER | FREELANCING WORK

MAY 2017 - PRESENT (REMOTE)

All my freelancing work runs the same way: Creating interactive Prototypes, Low-High Fidelity Wireframes, logic flows, visual design, and iconography. Providing a content strategy, UI design direction, & User experience design.