

Barem

IMPLEMENTATION

- the possibility of the solution to be implemented at a large scale
- integration with other services

MAINTENANCE

- how easy is for the solution to be updated over the years

EASY TO USE

- how easy is for the end user (company or students) to use the platform

TECHNICAL EFFICIENCY

- how many resources it would take to implement it on a larger scale

TEAMWORK

- you should be aware that teamwork is a very important key of succes you should divide your tasks between your teammates and show your communication skills

GAME CHANGER LEVEL

- level of impact
- how much is the app doing work/ 'thinks' for the 2 persona (student & company)
- needs-vs-offer matching 'algorithm'
- number of solved problems for booth personas

APP ABILITY TO MIGRATE

- from input based UX to a different UX

SELF EXPLANATORY UX

- how intuitive is your prototype/idea for a basic user (a student searching for a internship/job)

HOW MUCH FROM THE IDEA GOT INTO A WORKING PROTOTYPE

- how much you actually did

