Gnosis Hashi

Final Audit Report

June 27, 2024



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Summary

Gnosis has asked Team Omega to audit the update of their bridge contracts.

We found **1 high severity issue** - these are issues that can lead to a loss of funds, and are essential to fix. We classified **no** issues as "medium" - this is an issue we believe you should definitely address. In

addition, **4** issues were classified as "low", and **10** issues were classified as "info" - we believe the code would improve if these issues were addressed as well.

After we submitted a preliminary report, the team fixed the majority of issues. We marked their resolution below. Two "low" severity issues and two "info" issues were left unresolved. These issues, in our opinion, do not constitute a security risk.

Severity	Number of issues	Number of resolved issues
High	1	1
Medium	0	
Low	4	2
Info	10	8

Scope of the Audit

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The audit concerns Solidity files in the following repository and branch:

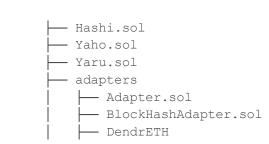
```
https://github.com/gnosis/hashi/tree/feat/v0.2.0
```

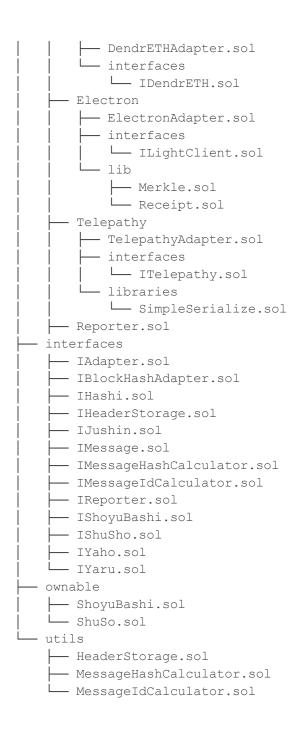
The commit we audited was 6f5bf9e15e37901965c169e40a7ef907f9019eca

Specifically, the audit concerns all the files in the packages/evm/contracts directory, except for the GiriGiriBashi.sol file (which is not under development and not compatible with the current code base).

The code in the adapters directory is excluded from the audit, except for the Dendreth, Electron and Telepathy adapters.

So the audit concerned the following files::





In addition, the audit includes the update of the tokenbridge-contracts developed in the following repository:

https://github.com/crosschain-alliance/tokenbridge-contracts

We audited the following changes:

- 1. The AMB upgrade, which is the diff between feat/hashi-integration-amb at commit 0cef7054be1be91203b09333aac8f7621b07afd5 and the master branch
- 2. The XDAI bridge upgrade, which is the diff between feat/hashi-integration-xdai-bridge at commit 7e60b0c46e168d1b73e766877c0d24cedbad6db6 and xdaibridge-upgrade-sdai

Resolution

After we submitted a preliminary report, most of the issues were addressed by the team.

We audited the fixes in the following commits:

- For the Hashi code: commit 0976475c04dd75c74b1a05e23aad1eafe2aa1258
- For the AMB upgrade: commit 14e330ed2705539147b3bb7ac106589a8ae1473c
- For the XDAI bridge upgrade: commit fb6bae7589a102613b48c12addb425b72836574e

Methods Used

Code Review

We manually inspected the source code to identify potential security flaws.

The contracts were compiled, deployed, and tested in a test environment.

Automatic analysis

We have used static analysis tools to detect common potential vulnerabilities. The tools have detected a number of low severity issues, concerning mostly the variables naming and external calls, were found. We have included any relevant issues below in the appropriate parts of the report.

Disclaimer

The audit makes no statements or warranties about utility of the code, safety of the code, suitability of the business model, regulatory regime for the business model, or any other statements about fitness of

the contracts to purpose, or their bug free status. The audit documentation is for discussion purposes only.

Severity definitions

High	Vulnerabilities that can lead to loss of assets or data manipulations.
Medium	Vulnerabilities that are essential to fix, but that do not lead to assets loss or data manipulations
Low	Issues that do not represent direct exploit, such as poor implementations, deviations from best practice, high gas costs, etc
Info	Matters of opinion

Findings

General

G1. Anyone can mark any messageId as approved by Hashi in the bridges [high] [resolved]

The bridges now implement the IJushin interface which defines an onMessage function. This function is called by Yaru as part of the executeMessages function. An attacker can call Yaru's executeMessages with a message of their choosing and mark any messageId as "approved by Hashi" in the bridge.

Specifically, an attacker can call Yaru executeMessages function with a message that has a single adapter that is controlled by the attacker, and a threshold set to 1. The malicious adapter is crafted in such a way that it will return any arbitrary hash on the getHash function. Because there is no validation on the adapters and threshold used, this is enough to pass the Hashi validation. Yaru will then call the onMessage function on the bridge. This function validates that the message was sent by the registered Yaru instance, and that the target chain ID and message.sender match those defined in the Hashi Manager contract.

The bridge then constructs a message ID from the message.data, and marks that ID as approved by Hashi.

Since there is no restriction at all on the message.data that is passed with the message, this means anyone can mark any messageId on the bridge as approved by Hashi. In the AMB bridge upgrade, mesageId is simply read as the first 32 bytes of message.data, so it is very easy to approve any message ID. In the XDAI bridge, the messageId is the hash of message.data, so it is a bit more difficult to construct an arbitrary ID, but an attacker could approve any known hashes.

All this renders the Hashi integration completely ineffective in adding security to the bridge process.

This vulnerability applies to the the following bridge implementation:

- In the XDAI upgrade, to both BasicForeignBride.onMessage and BasicHomeBridge.onMessage
- In the AMB upgrade, in BasicHomeAMB.onMessage and BasicForeignAMB.onMessage

Recommendation: It is necessary for the bridges to validate the message properly. For that, the bridge must try to reconstruct the message with the parameters it expected to be used, like the correct threshold and adapters, and ensure that the messageId of the reconstructed message matches the messageId passed in the onMessage function. But for bridges to reconstruct the message, it is necessary to also pass the message nonce in the onMessage function called from Yaru. The Yaho address is also needed, but can be either pre-saved or read from the Yaru contract.

Severity: High

Resolution: The issue was resolved. Yaru now also sends the adapters and threshold used in the message, and the bridge validates they match the threshold and adapters expected in the HashiManager.

G2. Test are failing, and test coverage is incomplete [low] [not resolved]

Coverage of the Hashi code is very incomplete: npm run coverage outputs that:

46.95% Statements 277/590 **45.21%** Branches 198/438 **38.66%** Functions 75/194 **46.67%** Lines 386/827

The missing test coverage in Hashi regards almost exclusively the adapters. We also note that the CI process on github is failing.

With regard to the bridge contracts, we executed the tests locally on the AMB branch and got the same results as the github CI process: there are 43 out of 410 tests that fai.

Recommendation: Fix the tests and the CI processes. Try to have a complete coverage of all the code.

Severity: Low

Resolution: The issue was not resolved.

G3. Pin solidity dependencies [low] [resolved]

In package.json in the Hashi repository, the Solidity dependencies are defined as a range, and so do not specify that a particular release needs to be used by anyone who installs the project and compiles the contracts.

```
"@openzeppelin/contracts-upgradeable": "^4.8.1",
"@axelar-network/axelar-gmp-sdk-solidity": "^5.6.2",
"@chainlink/contracts-ccip": "^0.7.6",
"@connext/interfaces": "^2.0.0",
"@hyperlane-xyz/core": "^3.1.10",
"@polytope-labs/solidity-merkle-trees": "^0.2.1",
"@routerprotocol/evm-gateway-contracts": "^1.1.13",
"solidity-rlp": "^2.0.8"
```

With these settings, the building and compiling process is not completely deterministic, as npm or yarn can, and will if not explicitly instructed to do otherwise, use the latest versions. It is recommended to provide specific versions of the solidity dependencies. This will make it easier for future developers who want to build on the contracts to verify their deployment on-chain.

In addition, we recommend reorganizing package.json and put the Solidity dependencies that are compiled into the contracts under "dependencies", and the other packages under "devDependencies".

Recommendation: Pin the version of Solidity dependencies, and move non-Solidity dependencies to the devDependencies.

Severity: Low

Resolution: The issue was resolved as recommended.

G4. Ether can remain locked in contracts [low] [not resolved]

A number of contracts have payable functions, but no way to withdraw the ether. Any ether sent with these functions will effectively be lost.

The contracts affected are:

Yaho

CelerAdapter

HyperlaneAdapter

and all the contracts that implement IReporter

Recommendation: Remove the payable marking from the functions.

Severity: Low

Resolution: The issue was not resolved. The developers acknowledged the issue.

G5. ShoyuBashi is unused [info] [not resolved]

The bridges are using a new contract called <code>HashiManager</code> in order to manage parameters such as trusted adapters and a required threshold. This contract seems to be a less sophisticated, minimal version of the <code>ShoyuBashi</code> contract, and it lacks safety checks that are implemented in <code>ShoyuBashi</code>, such as ensuring no duplication of adapters occurs, and a valid threshold is given.

The ShoyuBashi contract is not used in any part of the code we audited.

Recommendation: Use the ShoyuBashi contract instead of the HashiManager contract.

Severity: Info

Resolution: The issue was not resolved.

G6. Consider following the ERC-5164 standard [info] [not resolved]

The ERC-5164 standard for cross-chain execution defines a standard for sending cross chain messages, which could be utilized by Hashi to improve future interoperability.

Recommendation: As Hashi aims to be a generic, modular, system, it makes sense to try and follow the ERC-5164 standard for dispatching and executing messages. Cf. https://eips.ethereum.org/EIPS/eip-5164 Severity: Info

Resolution: The issue was not resolved.

Hashi.sol

H1. Code duplication between checkHashWithThresholdFromAdapters and getHashesFromAdapters [info] [resolved]

The function <code>checkHashWithThresholdFromAdapters</code> checks that the adapters array length is not 0 in line 47, then in lines 50 to 56 it gets the hashes from all the adapters. All this code is duplicated in the public function <code>getHashesFromAdapters</code>, which is a helper function that does the same exact thing.

Recommendation: Use the getHashesFromAdapters instead of the code in lines 47, 50 - 56 to simplify

your code
Severity: Info

Resolution: The issue was resolved as recommended.

Yaho.sol

YH1. Avoid unnecessary writing to storage on dispatchMessage [info] [resolved]

The _dispatchMessage function is used 3 times in the code. Among other things, the function saves the messageHash in the _pendingMessageHashes mapping.

Out of these 3 times it is used, in 2 of them the messageHash is immediately deleted from the _pendingMessageHashes mapping, which means there was no reason to save it in the first place. Instead saving the messageHash to the mapping could be moved to the dispatchMessage function, which will allow removing the costly write and delete pattern in the 2 other instances where dispatchMessage is used.

Recommendation: Move the writing of the messageHash from the _dispatchMessage to the dispatchMessage function, and remove the _resetPendingMessageHashesByMessageIds function entirely from the code.

Severity: Info

Resolution: The issue was resolved as recommended.

ShuSo.sol

SS1. Init pattern for setHashi is overcomplicated [info] [resolved]

The init function calls the setHashi function, which is not implemented in the contract, but is defined virtually. The ShoyuBashi contract which implements it simply calls the _setHashi function of ShuSo. It is not clear why this pattern is used, since there seems to be no need for customizing the functionality of setting the Hashi address which is expected to always just call the _setHashi function, and so the could could be simplified to call the _setHashi directly.

Recommendation: In the init function call _setHashi, and remove the setHashi function from the ShuSo and ShoyuBashi code.

Severity: Info

Resolution: The issue was resolved as recommended. The setHashi function was removed from ShuSo and is now only callable externally in ShoyuBashi.

SS2. Remove unused function setDomainThreshold [info] [resolved]

The _setDomainThreshold function is not used anywhere in the codebase, and performs the same functionality as the _setThreshold function, but without doing any of the safety checks, which could be dangerous in the future.

Recommendation: Remove the setDomainThreshold function.

Severity: Info

Resolution: The issue was resolved as recommended.

SS3. _setThreshold does not verify new threshold is valid compared to count [info] [not resolved]

The _setThreshold function verifies that the new threshold is bigger than half of the count of adapters, but it does not verify that the new threshold is not bigger than the count, which should also be invalid.

Recommendation: Add a check to the _setThreshold function to ensure the new threshold is not bigger than the count of adapters. This will also allow you to safely remove the checks that the threshold is not bigger than the adapters count in lines 157 and 194.

Severity: Info

Resolution: The issue was not resolved. The developers indicated that this is by design,

SS4. Declare functions as external instead of public when possible [info] [resolved]

The getAdapterLink and getDomain functions are marked as public, but are not used within the contract and can be declared external.

Recommendation: Mark getAdapterLink and getDomain as external.

Severity: Info

Resolution: The issue was resolved as recommended.

SS5. _getThresholdHash may choose arbitrarily between multiple valid hashes [info] [resolved]

The _getThresholdHash function returns the first hash that is agreed upon by a threshold of the adapters enabled, yet in case the threshold is not higher than half the count of the adapters, there could be multiple hashes that would qualify, and the one returned will essentially be arbitrary.

Recommendation: The _setThreshold function checks that the threshold must be higher than half the count of the adapters, but this is not enforced when new adapters are enabled. We recommend ensuring this requirement holds when the adapters list is updated. Alternatively, consider making the function revert if multiple hashes superate the threshold.

Severity: Info

Resolution: The issue was resolved as recommended. The _enableAdapters function now takes a threshold argument and validates it is more than half of the adapters count.

DendrETHAdapter.sol

DEA1 Anyone can set the chainId for the hash stored by the adapter [low] [resolved]

The storeBlockHeader functions receive a _chainId parameter which is used as the chainId for storing the hash. Yet there are no limits or checks on the value of the _chainId parameter, which means anyone calling the function could set it to any value they choose, allowing them to save data into the wrong domain.

This can lead to confusion, as the adapter will misreport a blockhash when queried with an _chainId that is different from the chain that dendrETHAddress is reporting from.

Recommendation: Hardcode the chainId to be stored like in the Electron adapter (or read it from the contract at dendrETHAddress)

Severity: Low

Resolution: The issue was resolved as recommended.

XDai Branch - BasicForeignBridge.sol

XBFB1. Unused functions can be removed [info] [resolved]

The canBeExecuted and _setMessageToExecute functions were added to the contract but are not used, and it is not clear what is their purpose.

Recommendation: Remove the used canBeExecuted and setMessageToExecute functions.

Severity: Info

Resolution: The issue was resolved as recommended.