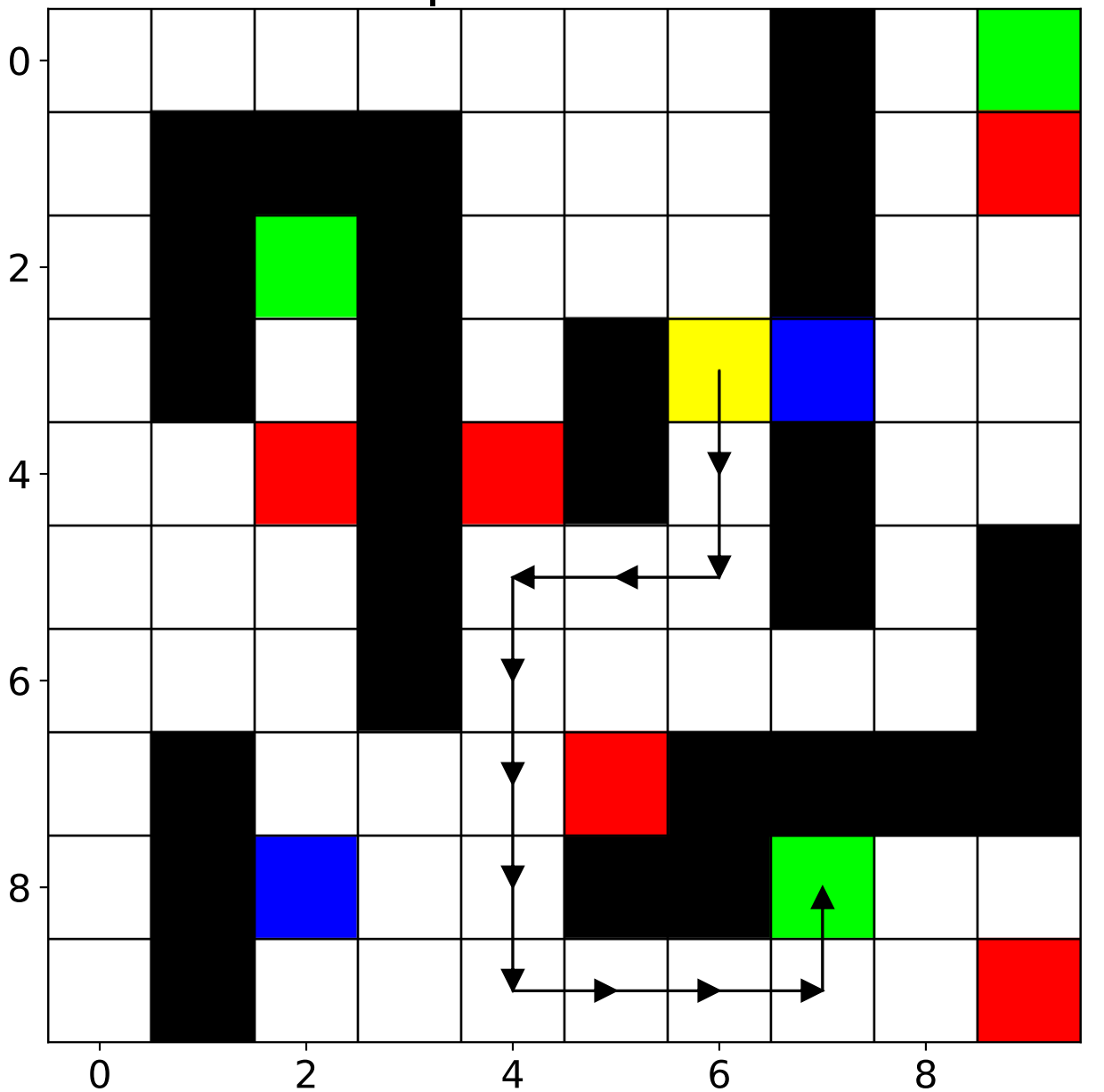


# Optimal Path



- |              |                 |               |
|--------------|-----------------|---------------|
| ■ Obstructed | ■ Restart State | ■ Start State |
| ■ Bad State  | ■ Goal State    |               |