# **Fundamental of computing**

### Lecture 1

Introduction to computers

## **Syllabus**

- Overview
- Course Description
- Course Topics
- Textbook
- Course Grade

### **Overview**

#### The Course

- □ Theory Lecture (2 hours)
- Practical\Tutorials (2 hours) Lab
- Assignments
- Exams

#### Material

- Class notes
- Lecture Notes
- Text Book
- Reference Book
- Extra reading & websites
- Presentations slides

## **Course Description**

#### This course will introduce:

- fundamental electronic data processing concepts and associated terminologies.
- the development of computers and computer applications.
- the impact of computers on society.
- computing system, CPU, device interfaces, and binary number systems.

## **Course Topics**

- Introduction
- Internet
- Computing components
- Input and output devices
- Digital Storage
- Programs and applications
- Operating Systems
- Networking
- Databases
- Number systems

### **Textbook**

- Discovering Computers Technology in a World of Computers, Mobile Devices, and the Internet
  - Vermaat, Sebok, Freund, Campbell, frydenberg, Copyright 2016.
- Discovering Computers Fundamentals Your Interactive Guide to the Digital World.
  - Gary B. Shelly ,Misty E. Vermaat, 2011

### **Course Grade**

#### Evaluation

Midterm Exam: 20%

Assignments & Homework: 10%

Practical exams: 20%

Final Exam: 50%

**Total** 100%

## **Computer Fundamentals**

□ The word 'computer' comes from 'compute' which means to calculate.

A computer is an electronic machine that takes an input, processes it to produce the desired output, and can stores results.

- Computer is a programmable machine.
- Every computer is a combination of:
  - Hardware
  - Software

## **Computer Fundamentals**

- Hardware consists of the mechanical and electronic devices, which we can see and touch.
- The software consists of programs, the operating system and the data that reside in the memory and storage devices.

## **Basic Functions of Computer**

- There are four basic functions of the computer: Input, Processing, Output, and Storage.
- 1) Accepts data (Input)
  - keyboard, mouse, scanner, etc.
- 2) Process data
  - the data is processed according to the instructions given to the computer
- 3) Produces results (output)
  - > monitor, printer, etc
- 4) Stores results
  - hard disk, CD, pen drive etc.

### **Data and information**

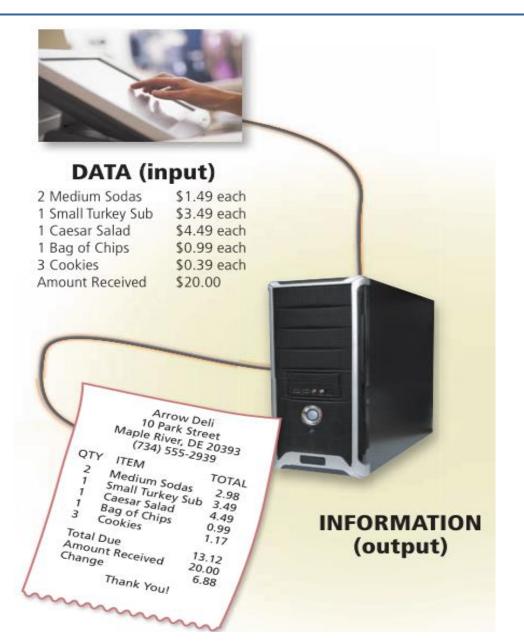
- Data is a collection of unprocessed items, which can include text, numbers, images, audio, and video.
- Information conveys meaning to users.
- Computers process data into information

Collects data (input)

Processing Produces information (output)

تعرف المعلومات على أنها البيانات التي تمت معالجتها بحيث أصبحت ذات معنى وباتت مرتبطة بسياق معين.

### **Data and information**



### **Data and information**

Example 1	Each student's test score is one piece of data.	The average score of a class or of the entire school is information that can be derived from the given data.
Example 2?		

## **Characteristics of Computer**

- High Speed
- Accuracy
- Diligence
- Storage (Power of Remembering)
- Reliability (easy maintenance, long lives)
- Reduction in Paper Work

## **Disadvantages of Using Computers**

- No I.Q (No creativity)
- No Feeling
- More use of computer and mobile is proving to be harmful to health
- risk of your personal data being stolen
- waste your time (Doing extra unwanted activities)
- Impact on Labor Force

## The Components of a Computer

A computer contains many electric, electronic, and mechanical components known as hardware

Hardware contains the following units:

- 1. Input Unit
- 2. Processing Unit
- 3. Storage Unit
- 4. Output Unit
- 5. Power Unit