

# principles of programming

## Operators

4

# Example

What is the output of the following program

```
int main()  
{  
    int a = 5;  
    int b = 3;  
    int c = 2;  
    float Y = Y = -(b + c) / a;  
    cout << "Y is " << Y << endl;  
    return 0;  
}
```

# C++ Operators

- **Assignment operator**
  - **(=)**
- **Arithmetic operators**
  - **(+, -, \*, /, %)**
- **Compound assignment**
  - **(+=, -=, \*=, /=, %=, >>=, <<=, &=, ^=, |=)**
- **Increment and decrement**
  - **(++, --)**
- **Relational and comparison operators**
  - **(==, !=, >, <, >=, <=)**
- **Logical operators**
  - **(!, &&, ||)**
- **Conditional ternary operator**
  - **(?)**
- **Comma operator**
  - **(,)**

# Assignment operator (=)

- The assignment operator assigns a value to a variable.

```
// assignment operator
#include <iostream>
using namespace std;

int main ()
{
    int a, b;           // a:?, b:?
    a = 10;             // a:10, b:?
    b = 4;              // a:10, b:4
    a = b;              // a:4, b:4
    b = 7;              // a:4, b:7

    cout << "a:";
    cout << a;
    cout << " b:";
    cout << b;
}
```

# Arithmetic operators( +, -, \*, /, % )

- The five arithmetical operations supported by C++ are

operator	description
+	addition
-	subtraction
*	multiplication
/	division
%	modulo

# Compound assignment

(+=, -=, \*=, /=, %=, >>=, <<=, &=, ^=, |=)

expression	equivalent to...
<code>y += x;</code>	<code>y = y + x;</code>
<code>x -= 5;</code>	<code>x = x - 5;</code>
<code>x /= y;</code>	<code>x = x / y;</code>
<code>price *= units + 1;</code>	<code>price = price * (units+1);</code>

# Example

```
// compound assignment operators
#include <iostream>
using namespace std;

int main ()
{
    int a, b=3;
    a = b;
    a+=2;                // equivalent to a=a+2
    cout << a;
}
```

# Increment and decrement

- The decrement operator (--) decrements the value of its operand by 1.
- The increment operator (++) increments the value of its operand by 1.



# The prefix version (++x or --x)

- Comes before the operand, as in ++x
- First increments or decrements the variable by 1 and then uses the value of the variable.

```
int x = 5;  
int y = ++x;
```

**means**

1. Change x
2. Then assign to y
3. x=6    y=6

```
int x = 5;  
x = x + 1;  
int y = x;
```

# The postfix version (x++ or x--)

- Comes after the operand, as in x++
- Uses the current value of the variable and then increment or decrements the variable by 1.

```
int z = 5;  
int y = z++;
```

**means**

Assign z to y.  
Then change z.  
y is 5, z is 6

```
int z = 5;  
int y = z;  
z = z + 1;
```

# Relational and comparison operators

- The result of such an operation is either true or false (i.e., a Boolean value)

operator	description
==	Equal to
!=	Not equal to
<	Less than
>	Greater than
<=	Less than or equal to
>=	Greater than or equal to

# Example

```
(7 == 5)      // evaluates to false
(5 > 4)       // evaluates to true
(3 != 2)      // evaluates to true
(6 >= 6)      // evaluates to true
(5 < 5)       // evaluates to false
```

```
(a == 5)      // evaluates to false, since a is not equal to 5
(a*b >= c)    // evaluates to true, since (2*3 >= 6) is true
(b+4 > a*c)   // evaluates to false, since (3+4 > 2*6) is false
((b=2) == a)  // evaluates to true
```

# Logical Operators

- To combine or modify existing expressions.

! NOT

&& AND

|| OR

- **Example**

`a > 5 && b > 5`

`ch == 'y' || ch == 'Y'`

`!valid`

`!(x > 5)`