

## Image processing course – homework #2

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### Lost Wormhole

In this homework you will be writing python functions which perform Geometric operations on an image (left) to create a **lost wormhole** poster (right):



To do this, we'll need three functions only:

(Use helping functions: `np.linalg.pinv` , `np.linalg.inv`, `np.matmul`, `round`)

#### 1) **find\_transform(pointset1, pointset2)**

This function calculates the global transformation  $T$  that transform pointset1 to pointset2.

**Input:** pointset1, pointset2 – arrays of size  $N \times 2$

$N$  is the number of points, 2 is the x and y.

**Output:**  $T$  – transformation matrix of size  $3 \times 3$ .

**Method:**  $T$  fulfills the equation:  $Pointset2 = T * pointset1$

To find  $T$ , you'll need to build the matrices  $X, X'$  in slides 58-62 in lecture5.

## 2) transform\_image(image, T)

This function generates an image that is the result of applying T on image.

**Input:** image – 2D matrix with gray levels [0..255]  
T – transformation matrix of size 3x3.

**Output:** new\_image - 2D matrix with gray levels [0..255]

### Method:

1. Define a new\_image full of zeros the size of the given image.
2. Iterate over coordinates  $[x', y']$  of the pixels of the new image
3. Answer the question: which pixel  $[x, y]$  in image is transformed to  $[x', y']$  in new image
4. Use nearest neighbor interpolation: just use round on the result of 3.
5. Insert gray level inside  $[x', y']$

## 3) create\_wormhole(image, T, iter)

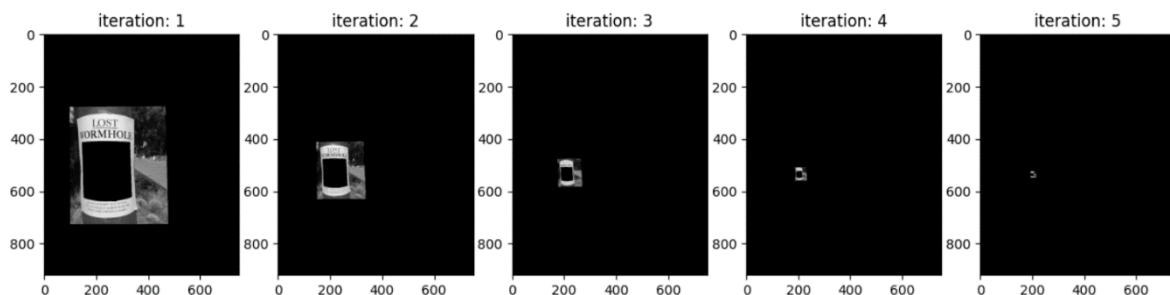
This function builds the final image.

**Input:** image – 2D matrix with gray levels [0..255]  
T – transformation matrix of size 3x3.  
Iter – an integer number

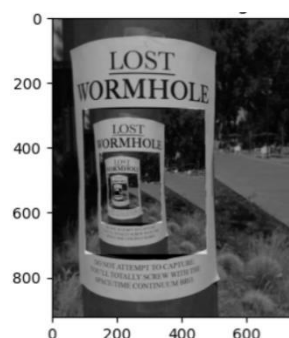
**Output:** new\_image - 2D matrix with gray levels [0..255]

**Method:** this function iterates to create the image inside image (wormhole) multiple times (number of times is indicated with the variable iter).

Example: iter=5. The function creates 5 images.



Summing the original image with all 5 images will generate the wormhole:



You only need to return the final image (the full wormhole).

**Note:** this function is not as hard as it looks. It is very easy if you implemented the previous functions correctly. Iteration1 is just applying T to the original image. How do you get iterations 2-5?

**Hint:** if T was scaling by 0.5. then iteration2 is scaling by 0.25, iteration3 is scaling by 0.125 and so on. (in this homework T is more than just scalling).

You are provided with two files **hw2\_123456789.py**, in it you'll find blank functions and two arrays `src_points` (the red points below) and `dst_points` (the blue ones). The points are in matching order.

**Important note:** the points (1-8) are given in  $[x,y]$ , where  $x$  is the horizontal axis and  $y$  is the vertical. When finding the transform use them.



Be careful in function `transform_image` to the  $x,y$ .

As I said in class, the  $x,y$  are flipped when it comes to image indices.

Example: `image[x,y]` -  $x$  is the rows of the matrix (vertical axis) and  $y$  is the columns (horizontal axis).

### **Submission**

Please submit one .py file with the functions implemented

Name the file **hw2\_123456789.py** (or in case of pair: **hw2\_123456789\_987654321.py**)

**(Replace 123456789, 987654321 with your ids)**

Good luck!