

Storyline

Cp Project

CHAPTER 1: Paths to Eldoria

On a calm winter day, Eldoria Kingdom got hit by a surprise snowstorm. Everything turned white as snow covered the kingdom. But then, weird creatures from the nearby jungle showed up and attacked Eldoria. They took the people hostage and took control of the kingdom. There was a small village nestled beside Eldoria, there were three renowned warriors known for their exceptional fighting skills who lived in that village. When they came to know that Eldoria was being attacked by some mythical creatures they decided to help the Eldoria kingdom and set them free from the hands of powerful magical mythical creatures.

Here the Player chooses the class of the player and then gives the name of the player.

Player inched closer to the kingdom, blending into the snowy bushes for cover. As he observed the kingdom, the player spotted three potential paths to infiltrate.

1. Embark Quest: Player gets his first quest to enter the kingdom.

The player chooses the path and then they encounter the small mythical creatures named **Frostbane** who are guarding the kingdom boundary.

Path 1: The first option caught Player's eye – the main gate. (Hard)

He came out of the bushes and moved slowly towards the main gate of the kingdom.

There were **5 Frostbane guards** guarding the main gate.

Frostbane Guards: Who are you? Go away otherwise you will have to face the circumstances!

Player: Let's face the circumstances.

The player and the Frostbane guards have a fight. Once he survives his first battle, he moves on to the first gate of kingdom by hiding himself from the mythical creatures guarding the entrance. Once the player reaches the kingdom's first gate

END a quest 1

Path 2: Turning his attention to the second path, Player discovered a watchtower (Medium)

He came out of the bushes and moved slowly towards the watchtower of the kingdom.

There were **3 guards** guarding the watchtower. The players check his inventory, he gets a rope out of his inventory and climbs the watch tower. He gets on top of the watchtower and pulls out one guard. **2 remaining** the player had a fight with both and then once he wins the fight then he goes through the wall top and while fighting the guard on top reaches the kingdom's first gate.

END the quest 1

Path 3: His gaze then shifted to the third option – a tower on the opposite side (Easy)"

He came out of the bushes and moved slowly towards the main gate of the kingdom. There was **1 guard** guarding the watchtower. The player took the rope out of his inventory and climbed the watchtower. He had a fight with that one guard and then he went crumbling toward the first gate of the kingdom.

END the quest. 1

2. Embark Quest: Player gets his second quest to Go meet the Informer.

The player opens the gate and suddenly he sees **guards** standing and he must fight with all of them. Once he ends his fight and wins, he listens to a scary Noice coming from a corner ask him to come towards him. He steadily moves towards him but when he reaches Shim the informer suddenly starts calling him Saviour. The player understands that the guy wants some help, he stands by him and starts listening to him.

Guard: Saviour you are here the people in the prison were hoping you to come to save them you need to access the reach the business market in order to get this info.

The player gets hesitant after listening **the word Saviour**

Player: He honors the informer and gratitude and asks him to send his message to the villagers (**Your Saviour is here**). I will make sure that you will get a reward for helping in this mission.

THE PLAYERS WEARS THE INVENTORY OF FOLLOWING GUARDS KILLED ON THE GATE
QUEST END 2

Chapter 2: Infiltrate the Market

The player now had gathered the information required and fixed his path to the market he started moving towards the market but on the way, he encountered multiple ways to reach the market.

Path:

PATH 1:

The player moves towards the snowy street inclining him towards the market but unfortunately the 2 guards due to not following the code of instruction set by their management captures him to be intruder and starts attacking him

He successfully defends their attacks and destroys them but just when they got finished asked them about the pathway of the market.

3. Embark Quest: Go to the business market for the information and get out

The player goes to the business market while the guards watch him going in. In the business market the player gets a map of the Eldoria kingdom where the villagers were captured.

When the player was coming out of the business market he was surrounded by the guards.

Guards: You are surrounded! Put your weapons down.

END the quest 3

4. Embark Quest: Go to the villagers

Here the player gets 2 paths to go

Path 1: The player fights the group of 10 guards and run (Hard)

The players push the guards in front and start to run but suddenly 3 guards came across and started the fight.

If the player gets his health low to 25%, he will get arrested and from here path 2 starts

If the player ends his fight with more than 25%, he escapes and starts to go towards the villagers but in the middle of the pathway. **(end of path1)**

Path 2: The player throws his weapon and gets arrested.  (Easy)

The player throws his weapons and surrenders. The guards took him to Eldora's prison and beat him up and there the player becomes unconscious.

The informer comes and throws some water. The player comes back to his senses.

Informer: We have to hurry up!

Player: You are here again.

Informer: Frostbite Yeti is looking for you come on.

Player: Who is this Frostbite Yeti?

The informer did not reply, and they both started running.

5. Embark Quest: Follow the informer

They both go through the underground tunnels and through the tunnels they came out in open. But Frostbite Yeti saw both of them.

(end of path2)

Chapter 3: The Bosses- Yeti's Challenge- Blizzard Golem- Snow Shuriken Ninja

HERE FROSTBITE YETI COMES AND TAKES THE PLAYER TO HIS MOUNTAIN USING THE ZIPLINE FROM ELDORIA TO HIS MOUNTAIN.

Yeti: Oh Hello! You are the savior.

Player: Oh yes! I am

END the Quest 5

6. Embark Quest: Kill Frostbite Yeti

Here Frostbite Yeti comes into anger and attacks the player, the player dodges the attack, and the fight begins. When the player ends the fight the Frostbite Yeti falls

Player Asks Frostbite Yeti: What is happening here? Who are you and what are you doing here?

Yeti: You don't know anything what is happening here. He will kill you.

And here Frostbite Yeti dies and drops **(inventory)**.

END the Quest 6

The player starts to walk for the zipline but in fog the player ends up going toward the Blizzard Golem. Here the player meets the second boss, a mythical creature.

Here players again ask the creature: What is happening here? Who are you and what are you doing here?

7. Embark Quest: Kill Blizzard Golem

Blizzard Golem did not reply and came to attack the player but this time the player got hit and the health fell to 50% and player fell for a while time.

Blizzard Golem: This was the man whom everyone feared (with a scary laugh)

The player stood up and came for a fight. They both had a fight with each other and when the player wins the Blizzard falls and gives some (**inventory**).

END the Quest 7

The player then again goes for the zipline but this time he got path for the zipline. He takes that path and comes to the Eldoria Kingdom. He meets the villager.

END the Quest 4

Player: All of you guys just stay here I will come and set you free.

Meanwhile the informer came.

Informer: Come follow me!

Player: So now where are we heading towards?

Informer: To your king.

Player: Let's go.

The informer and the player headed towards the palace meanwhile the Mythical creature **Snow Shuriken Ninja** watched them on the top of mountain. Snow Shuriken Ninja Jumped from the mountain and attacked both. The informer got a huge injury and player also got hit and he took 25% of the player's health.

8. Embark Quest: Kill Snow Shuriken Ninja

They both had a fight and the player won. But the informer was hit and due to his hit, he was getting poisoned and was killed gradually. Before he gets killed, he tells the player how to get to the palace.

Quest END 8

(End of path 1)

(End of Chapter 3)

PATH 2:

The player follows the bushes and sneakily try to enter the hub of houses
player entered the house...

The player searches the house and finds an inventory. He finds some healings, a map for the crew of villagers and **Winter's Blessing Elixir**.

Chapter 3: The Bosses- Yeti's Challenge- Blizzard Golem- Snow Shuriken Ninja

By watching the map (he got), the player followed it and in the middle of the map he was following he got attacked by First Boss Mythical Creature Snow Shuriken Ninja.

He took the player to his area and took him to his cave. The player became unconscious when the Snow Shuriken Ninja attacked.

9. Embark Quest: Get out of the Cave.

When he came back in senses, he was covered in blood and Snow Shuriken Ninja was not there and was tied up with chains. After a while the informer sneakily comes in

Informer: I knew this would happen

Player: Who was this?

Informer: He is the right hand of our boss. But I am shocked he did not kill you.

Player: I want to know about your boss.

Informer: This is not the right time. Let's go, we have to leave.

The informer set him free.

Informer: Follow me.

The player and the informer were going out of the cave of the shuriken Ninja but at the cave's mouth Ninga got to know about them and he roared. The informer went out of the cave, but the player was stuck in the cave.

Quest END 9

10. Embark Quest: Kill the Snow Shuriken Ninja

Due to which he had a fight with the ninja.

When he won the fight, the informer came and opened the edge of the cave.

INVENTORY DROP

Quest END 10

11. Embark Quest: Go to the zipline

Informer: Hurry up! Let's go.

Player: Was this the right hand of your boss you were talking about?

Informer: Yes! Let's go. Hurry up.

They both went further to the other mountain to catch the zipline but on the way he encounters the second mythical creature The **Frostbite Yeti**.

Player: Now who the hell is he?

Informer: He is yeti. He got a strong eye on you and now it is.

Player: What do you mean by strong eye.

The player slides and saves him from the attack of yeti. The informer got hit and fell down.

The player got angry.

Yeti: So, you are the Saviour.

Player: Yes, I am the savior.

Yeti: Let's see what you have.

12. Embark Quest: Kill The Frostbite Yeti

The player and yeti had a fight. The player won and he was again shocked why everyone was calling him a savior.

INVENTORY DROP

Quest END 12

He saw the informer was hardly hit. He took him on his back and started running towards the zipline. He took the zipline and came down with the informer at back.

Quest END 11

He came down back to the kingdom and started moving towards the villagers. He met the villagers, but they were not all of them. He asked the villagers to stay so he would be back. And at that time the informer stood up and talked about the reason of the king of the mythical creatures for capturing the land of Eldoria the informer.

The player then moves towards the king of the mythical creatures with the informer but in the way to the palace of the king the player meets a mythical creature **Blizzard Golem** they creature without giving any gesture start attacking the player and gets his health to **50%**

13. Embark Quest: Kills the Blizzard Golem

Then players fight with creatures with this health in the fight the informer tried to help him but due to a massive hit by creature lose his life and then player fight more dedication and kills the creature.

INVENTORY DROP

Then they both started moving towards the palace to save their king.

END Quest 13

(End of path 2)

(End of Chapter 3)

Chapter 4: Vanguard's Stand

Creature Name: Glacius Frostrend, the Frozen Vanguard

As the player enters the inner sanctum of the palace, a chilling presence announces the arrival of Glacius Frostrend, a formidable creature with mastery over frost and ice. Glacius is the chief commander of the Frostbane guards and a key enforcer for the mythical creatures.

14. Embark Quest: Frozen Vanguard's plan

As the player enters the battle the mythical creature deceives him with the aim of weakening the player shows his father tide into rope covered with bloods and doing heavy breathes

player: father!!

The player with anger starts attacking the creature and the creature were successful pass in his plan and trap the player with his move to reduce the health and successful taken his key inventories the player stood up and went straight into the underground where the key people of the kingdom were kept.

Quest END 14

the player finally met his king, and he saw the player with the glimpse of hope and smile and said oh my child what I have done

Key aspect: the king was reason of this intervene of mythical creature captured the kingdom now

player: he is coming after me (**glacius frostrend**) I need resources

king: Beneath the kingdom there is a room which has the inventory to defeat the king and his frozen vanguard you need to access that for killing I made it when I saw them coming from escape world, but things gotten out my hand

hurry up

15. Embark Quest: Go to the inventory.

Player starts running to the inventory room and jumps into it for accessing the room under the kingdom, the vanguard follows him, but the player pulled the pulley to block the access which gives player a time to access and get the killing weapons and information to kill the king and the vanguard. The player saw a glimpse of inventory packed in an old architecture shinning to the sky the player sees and his eyes glimpses up with a satisfaction felt by wounds and now he opens the inventory it flies the sky and attracts the savior as it was meant for him. The player's feet got up to the surface and the player became in the fullest potential form.

[Maximum The Inventory Unlock]

END Quest 15

Suddenly the vanguard enters the room by smashing the door and players defend the door coming to him in the air. Vanguard went to his main move to crush the player, but player defends with ease shocking the vanguard and showing his intense move and putting maximum disadvantage to the vanguard in terms of health

16. Embark Quest: Kill the Vanguard

AN INTENSE FIGHTS GOES AND THE VANGUARD FACE THE DEFEAT AND GOES OUT OF PLACE BY THE PLAYER WHICH MEANS SUCCESSFUL CRUSING THE KING PIVOTAL **(main man)** PERSON IN THE KINGDOM

END the Quest

The defeat of Vanguard felt by the king through magic alerting him that his biggest opponent is here and gears up for the battle.

Player now feels the sense of maintaining the truth in the kingdom saving the people of the kingdom

The player goes through the hole to meet the real king of kingdom, but he was not in the place they met before, he was captured by king of mythical creatures. He went out from the hole to save his father, but he was also captured by the king of mythical creature. But The king dropped a note for the player. Which tells him to access the king without fighting the major chunk of forestbane.

Chapter 5: The last Act

The player runs towards the place.

The player sneakily enters the place. Enter the room of throne and followed the path by climbing up which took him to the room of king and successfully found the door where king was.

Key Element while fighting with the King

Attack 1: the king has magical spell through which he can physiologically control the player and reduce the attack by 50%

Defend 1: While king is trougning the magical spell on the player, player should cover the head by the frozen blanket which would save him from this attack.

Attack 2: When the king opens a magic circle, the player captures him to the magic circle and king reduces 80% of his health.

Defend 2: While the king opens the magic circle, the player sits down and saves himself.

Attack 3: When the king opens the sword of escape. The player will get poisoned.

Defend 3: The player should use the x shield power that could save him, and which gives shelter and saves him from the sword.

17. Quest Embark: - The final battle with king, giants forestbane and mythical king story

Use z combo to attack the giant forestbane.

Use skit weapon to kill them by 2.
Use sword in the ground to kill them by 3.

The King

The player meets the king of mythical creatures. After battling hard with all the creatures of his land. Facing the King was a relief for him, with the hope of getting the kingdom and pride in the village and life of people. The player senses defeating the king of mythical creatures. The king flies in the air pushes him and comes to the ground of the kingdom.

The player's father was on the ground of the kingdom. His hands were tied up, the king of the mythical creature came, put the sword on his neck and told the player.

Backstory of king:

Long ago the King had 2 children and the King gave the kingdom to the elder one. The younger prince got jealous and killed his father and ran to the village he took help from the player's father. He enchanted the younger brother, now the mythical creature king, granting him power but sealing his fate. He helped him to form an army but once the player's father got to know his mind he ran away. The player, born with natural magical resistance, inherits the title of the savior. The elder brother, driven by newfound darkness, unwittingly fulfills the prophecy by imprisoning the rightful king. Now, the player must unravel the enchantments, break the curse, and confront their own kin to restore Eldoria's rightful ruler and save the kingdom from the grips of dark magic.

The player's father tells his side of the story about how he can defeat the king of a mythical creature and due to this the king kills the player's father.

The player become shocked to see such reality and his father dying in front of his eyes he begins to fight with king with the aim to save the kingdom and take revenge of his father an intense battle took place with king fighting hardly with all the mystery magic to defeated the player but the player strongly resist his all the attacks and conquered the battle with his fullest aims and won the battle and bow the king of mythical creature on the foot and finally ended the oppressed and lustful era of the mythical king the player sense the pride of the victory taking revenge of his father and saving the kingdom and raising the pride of village where he belongs to and where his father too. The player finally met with the king and handed his power to him, and the king thanked and gave him some huge resources as a sign of gift.

STORY ENDS

QUEST END.