

MA1522 Tutorial 8
AY 24/25 Sem 1 — github/omgeta

Q1. (a) Orthonormal basis = $\left\{ \frac{1}{2} \begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \end{pmatrix}, \frac{1}{2\sqrt{11}} \begin{pmatrix} 3 \\ -5 \\ 3 \\ -1 \end{pmatrix}, \frac{1}{\sqrt{110}} \begin{pmatrix} 7 \\ 3 \\ -4 \\ -6 \end{pmatrix}, \frac{1}{\sqrt{10}} \begin{pmatrix} 1 \\ -1 \\ -2 \\ 2 \end{pmatrix} \right\}$ ■

(b) Orthonormal set = $\left\{ \frac{1}{\sqrt{10}} \begin{pmatrix} 1 \\ 2 \\ 2 \\ 1 \end{pmatrix}, \frac{1}{\sqrt{110}} \begin{pmatrix} 3 \\ 6 \\ -4 \\ -7 \end{pmatrix}, \frac{1}{\sqrt{33}} \begin{pmatrix} 4 \\ -3 \\ 2 \\ -2 \end{pmatrix} \right\}$ which is not a basis
since it only contains 3 vectors ■

Q2. (a) Reduce the augmented matrix for $Ax = b$:

$$[A \mid b] = \left(\begin{array}{cccc|c} 0 & 1 & 1 & 0 & 6 \\ 1 & -1 & 1 & -1 & 3 \\ 1 & 0 & 1 & 0 & -1 \\ 1 & 1 & 1 & 1 & 1 \end{array} \right) \xrightarrow{RREF} \left(\begin{array}{cccc|c} 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & -1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{array} \right)$$

which is inconsistent ■

(b) Reduce the augmented matrix for $A^T Ax = A^T b$:

$$[A^T A \mid A^T b] = \left(\begin{array}{cccc|c} 3 & 0 & 3 & 0 & 3 \\ 0 & 3 & 1 & 2 & 4 \\ 3 & 1 & 4 & 0 & 9 \\ 0 & 2 & 0 & 2 & -2 \end{array} \right) \xrightarrow{RREF} \left(\begin{array}{cccc|c} 1 & 0 & 0 & 1 & -6 \\ 0 & 1 & 0 & 1 & -1 \\ 0 & 0 & 1 & -1 & 7 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right)$$

so a least squares solution is $\vec{u} = \begin{pmatrix} -6 \\ -1 \\ 7 \\ 0 \end{pmatrix}$ ■

(c) Projection is $A\vec{u} = \begin{pmatrix} 6 \\ 2 \\ 1 \\ 0 \end{pmatrix}$ ■

Q3. (a) Solve the augmented matrix for $N\vec{x} = \vec{y}$:

$$[N\vec{x} \mid \vec{y}] = \left(\begin{array}{ccc|c} 1 & \frac{1}{100} & \frac{11}{4} & \\ 1 & \frac{3}{2500} & \frac{331}{100} & \\ 1 & \frac{3}{200} & \frac{98}{25} & \\ 1 & \frac{1}{50} & \frac{99}{20} & \end{array} \right)$$

which is inconsistent ■

(b) Solve $N^T N\vec{x} = N^T \vec{b}$: $\vec{x} = \begin{pmatrix} 0.0001 \\ 0.0216 \end{pmatrix}$ ■

Q4. (a) $A = QR = \begin{pmatrix} \frac{1}{3} & 0 & -\frac{1}{\sqrt{6}} \\ \frac{1}{3} & 0 & -\frac{1}{\sqrt{6}} \\ \frac{1}{3} & 0 & \frac{2}{\sqrt{6}} \\ 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} \sqrt{3} & \sqrt{3} & \frac{1}{\sqrt{3}} \\ 0 & 1 & 1 \\ 0 & 0 & \frac{\sqrt{2}}{\sqrt{3}} \end{pmatrix}$ ■

(b) Solve $A^T A \vec{x} = A^T \vec{b}$

$$A^T A \vec{x} = A^T \vec{b}$$

$$(QR)^T QR \vec{x} = (QR)^T \vec{b}$$

$$R^T Q^T QR \vec{x} = R^T Q^T \vec{b}$$

$$R^T R \vec{x} = R^T Q^T \vec{b}$$

$$R \vec{x} = Q^T \vec{b}$$

$$\therefore \vec{x} = \begin{pmatrix} 0 \\ 1 \\ -1 \end{pmatrix} \quad \blacksquare$$