My Project

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The Ant Colony Optimization Algorithms

This is the main source code repository for [Ant Colony Optimization Algorithms]. It contains the standard library, and documentation.

Installing from Source

Building on *nix

- 1. Make sure you have installed the dependencies:
 - g++ 4.7 or later or clang++ 3.x or later
 - GNU make 3.81 or later
 - cmake 3.4.3 or later
 - OpenMP
 - git
- 2. Clone the source with git:

```
$ git clone https://github.com/Omgix/ant-colony
$ cd ant-colony
```

1. Build and install:

```
""sh $ cmake ./ && sudo make ""
```

> Note: Install config can be adjusted by edit the cmake file

Building Documentation

If youd like to build the documentation, its almost the same: ${\tt \$}$ doxygen .\Doxyfile

The generated documentation will appear under the ant-colony directory for the ABI used.

Class Index

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Here are the classes, structs, unions and interfaces with brief descriptions:	
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File Index

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Here is a list of all files with brief description	Here	is a	list of	all files	with brief	description
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Class Documentation

4.1 AntColonyBase Class Reference

```
#include <AntColonyBase.h>
```

Public Member Functions

AntColonyBase (const char *filename, double alpha=15, double beta=20, double rho=0.1, double colony_

 eff=1.0, unsigned maxiter=500)

brief: Read file to get dimension and points coord.

- AntColonyBase (const std::string &filename, double alpha=15, double beta=20, double rho=0.1, double colony_eff=1.0, unsigned maxiter=500)
- AntColonyBase (const AntColonyBase &)=delete
- AntColonyBase & operator= (const AntColonyBase &)=delete
- int calcTSP ()
- int recalcTSP ()

If the optimal tour not calculated, calculate and store the result that can be gotten by getpath()

std::deque< int > & get_path ()

Similar to calcTSP(), but calculate anyway;.

std::deque< double > & get_mintour_each ()

Get the result (after calculating)

• std::deque< double > & get_mintour_global ()

Get the length of minimal tour in each iterations.

void printAdj (std::ostream &os)

Get the length of minimal tour until each iteration.

• double total_len ()

Print adjacent matrix in OS.

4.1.1 Constructor & Destructor Documentation

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4.1.1.1 AntColonyBase() [1/3]

brief: Read file to get dimension and points coord.

param : filename is the tsp_file you want to caculate. retval : the number of print information, in bytes. return zero indicate print error ! Note:

4.1.1.2 AntColonyBase() [2/3]

```
AntColonyBase::AntColonyBase (
    const std::string & filename,
    double alpha = 15,
    double beta = 20,
    double rho = 0.1,
    double colony_eff = 1.0,
    unsigned maxiter = 500 ) [explicit]
```

4.1.1.3 AntColonyBase() [3/3]

4.1.2 Member Function Documentation

4.1.2.1 calcTSP()

```
int AntColonyBase::calcTSP ( )
```

4.1.2.2 get_mintour_each()

```
std::deque< double > & AntColonyBase::get_mintour_each ( )
```

Get the result (after calculating)

brief: Get the local shortest path 's length

param: the path retval: double, which is the local shortest path's length

```
4.1.2.3 get_mintour_global()
\verb|std::deque| < \verb|double| > \& | AntColonyBase::get_mintour_global ()| |
Get the length of minimal tour in each iterations.
brief: Get the global shortest path 's length
param : the path retval : double ,which is the the global shortest path 's length
4.1.2.4 get_path()
std::deque< int > & AntColonyBase::get_path ( )
Similar to calcTSP(), but calculate anyway;.
brief: Get the shortest path
param : the Caculation retval : deque<int> ,which is the city's node
4.1.2.5 operator=()
AntColonyBase& AntColonyBase::operator= (
              const AntColonyBase & ) [delete]
4.1.2.6 printAdj()
```

Get the length of minimal tour until each iteration.

std::ostream & os)

void AntColonyBase::printAdj (

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4.1.2.7 recalcTSP() int AntColonyBase::recalcTSP () If the optimal tour not calculated, calculate and store the result that can be gotten by getpath() brief: Caculate the shortest path param : None retval : 0 Calculate success ; -1 Fail, max iterations reach. int NMax—>max citys int m->number of ants double Q->flexible MatrixXd phe—>Pheromone int ant—>Ant's current locatioe int i j k p —>loop variables min_L —>Minimal tour in all iterations min_path—>Path of minimal tour in all iterations deltaphe—>Pheromone that will be added in the next iteration min_L_local—>Minimal tour in the current iterations Note:For each ant, perform a loop Passed—>Used to determine if the city has passed, can it be selected deltaphesingle—>Part of pheromone that will be added in the next LK—>Total length of tour of the current ant path—>Path of tour of the current ant start—>Choose the start point randomly. discrete_distribution—>Construct a generator with the given probability; next—>Choose next city to visit; omp—>Only one thread can update the information of the minimal tour. phe—>After each cycle, update the pheromone. 4.1.2.8 total_len() double AntColonyBase::total_len () Print adjacent matrix in OS. brief: Caculate any path 's length

param: the path retval: double, which is the the path 's length

The documentation for this class was generated from the following files:

AntColonyBase.hAntColonyBase.cpp

File Documentation

5.1 AntColonyBase.cpp File Reference

```
#include "AntColonyBase.h"
#include <atomic>
#include <cmath>
#include <chrono>
#include <fstream>
#include <random>
#include <sstream>
#include <string>
#include <iostream>
```

5.1.1 Detailed Description

```
AntColonyBase data(argv[1]); data.calcTSP();

Author

C++project group

Version

V1.0
```

Date

2019-05-30

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5.2 AntColonyBase.h File Reference

```
#include <Eigen/Eigen>
#include <fstream>
#include <omp.h>
#include <string>
#include <deque>
```

Classes

class AntColonyBase

5.2.1 Detailed Description

Example: AntColonyBase data(argv[1]); data.calcTSP();

Author

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Version

V1.0

Date

2019-05-30

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