

# **Department of Electronics & Telecommunication Engineering**

**BATCH AND ROLL NO:** Q5 42441

**EXPERIMENT NO.10** 

**TITLE:** Design a mobile app using Google Map and GPS to trace the location.

**DATE OF PERFORMANCE:** 

**DATE OF SUBMISSION:** 

**Title:** Design a mobile app using Google Map and GPS to trace the location.

#### **Requirements:**

- 1 Android studio
- 2. Google Play service Packages

**Theory:** 

#### Introduction

In the ever-connected world of mobile applications, harnessing the power of location-based services has become essential for creating dynamic and context-aware applications. This lab focuses on designing a mobile application that integrates Google Maps and Global Positioning System (GPS) functionalities, enabling users to trace their location and visualize it on a map. The fusion of Google Maps and GPS empowers developers to craft applications that provide real-time location-based information, fostering an enriched user experience.

**Objective of the Lab:** The primary objective of this lab is to guide you through the process of designing a mobile application that leverages Google Maps and GPS technology. By the end of this lab, you should be adept at implementing features such as obtaining real-time location updates, displaying the user's location on a Google Map, and incorporating additional functionalities to enhance the overall location tracking experience.

# **Components of the Application:**

### 1. Google Maps Integration:

- The application will integrate Google Maps, allowing users to view and interact with a map interface.
- Developers will utilize the Google Maps API to embed the map and leverage its rich features for location-based interactions.

### 2. **GPS Location Tracking:**

- The application will utilize the device's GPS functionality to trace and update the user's real-time location.
- GPS data will be used to dynamically update the user's marker on the Google Map.

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# **Lab Prerequisites:**

- Basic understanding of mobile application development concepts.
- Familiarity with the chosen development environment (e.g., Android Studio).
- Prior knowledge of programming languages such as Java (for Android)

## **Steps:**

# **Step 1: Set Up Your Development Environment**

- Ensure that you have Android Studio installed and configured on your machine.
- Create a new project in Android Studio.

# Step 2: Obtain Google Maps API Key

- Obtain a Google Maps API key from the Google Cloud Console.
- Enable the "Maps SDK for Android" for your project.

#### Step 3: Add Google Maps SDK to Your Project

• Open the build.gradle file (Module: app) and add the following dependency:

implementation 'com.google.android.gms:play-services-maps:17.0.1'

#### **Step 4: Design the User Interface**

- Open the XML layout file associated with your main activity (e.g., activity main.xml).
- Add a SupportMapFragment or MapView element to your layout to display the Google Map.

# **Step 5: Implement Google Maps Integration**

- Open the Java file associated with your main activity (e.g., MainActivity.java).
- Initialize the Google Map and set up its features, such as zoom controls and markers.

# **Step 6: Implement GPS Location Tracking**

- Request permission for accessing the device's location in the AndroidManifest.xml.
- Implement a LocationListener to receive location updates.

# **Step 7: Test Your Application**

- Run your application on an emulator or a physical device.
- Verify that the Google Map is displayed, and the user's location is updated on the map as they move.



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#### **XML Code:**

```
activity_main.xml:
```

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  tools:context=".MainActivity">
  <fragment
    android:id="@+id/mapFragment"
    android:name="com.google.android.gms.maps.SupportMapFragment"
    android:layout_width="match_parent"
    android:layout_height="0dp"
    android:layout_weight="1" />
  <Button
    android:id="@+id/btnTrackLocation"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Track Location"
    android:background="#2196F3"
    android:textColor="@android:color/white"
    android:padding="16dp"/>
</LinearLayout>
```

#### google\_maps\_api.xml:

#### AndroidManifest.xml:



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```
<application
    android:allowBackup="true"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app_name"
    android:roundIcon="@mipmap/ic_launcher_round"
    android:supportsRtl="true"
    android:theme="@style/AppTheme">
    <meta-data
      android:name="com.google.android.geo.API_KEY"
      android:value="@string/google_maps_key"/>
    <activity
      android:name=".MainActivity"
      android:exported="true">
      <intent-filter>
         <action android:name="android.intent.action.MAIN" />
         <category android:name="android.intent.category.LAUNCHER" />
       </intent-filter>
    </activity>
  </application>
</manifest>
```

#### Java Code:

#### MainActivity.java:

```
package com.example.expt10_42441;
import android. Manifest;
import android.content.pm.PackageManager;
import android.location.Location;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.Toast;
import androidx.annotation.NonNull;
import androidx.core.app.ActivityCompat;
import androidx.fragment.app.FragmentActivity;
import com.google.android.gms.location.FusedLocationProviderClient;
import com.google.android.gms.location.LocationCallback;
import com.google.android.gms.location.LocationRequest;
import com.google.android.gms.location.LocationResult;
import com.google.android.gms.location.LocationServices;
import com.google.android.gms.maps.CameraUpdateFactory;
import com.google.android.gms.maps.GoogleMap;
import com.google.android.gms.maps.OnMapReadyCallback;
```



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```
import com.google.android.gms.maps.SupportMapFragment;
import com.google.android.gms.maps.model.LatLng;
import com.google.android.gms.maps.model.MarkerOptions;
public class MainActivity extends FragmentActivity implements OnMapReadyCallback {
  private static final int LOCATION_PERMISSION_REQUEST_CODE = 1;
  private GoogleMap mMap;
  private FusedLocationProviderClient mFusedLocationClient;
  private LocationRequest mLocationRequest;
  private LocationCallback mLocationCallback;
  private Button btnTrackLocation;
  private boolean isTracking = false;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    // Initialize Location Services
    mFusedLocationClient = LocationServices.getFusedLocationProviderClient(this);
    // Initialize Map Fragment
    SupportMapFragment mapFragment = (SupportMapFragment) getSupportFragmentManager()
         .findFragmentById(R.id.mapFragment);
    mapFragment.getMapAsync(this);
    // Track Location Button
    btnTrackLocation = findViewById(R.id.btnTrackLocation);
    btnTrackLocation.setOnClickListener(new View.OnClickListener() {
       @Override
      public void onClick(View v) {
         toggleLocationTracking();
    });
    createLocationRequest();
    createLocationCallback();
  private void createLocationRequest() {
    mLocationRequest = LocationRequest.create()
         .setInterval(100000)
         .setFastestInterval(50000)
         .setPriority(LocationRequest.PRIORITY_HIGH_ACCURACY);
  }
```



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```
private void createLocationCallback() {
      mLocationCallback = new LocationCallback() {
             @Override
            public void onLocationResult(LocationResult locationResult) {
                  if (locationResult == null) {
                         return;
                  for (Location location : locationResult.getLocations()) {
                         updateMapLocation(location);
             }
      };
}
private void toggleLocationTracking() {
      if (checkLocationPermission()) {
            if (!isTracking) {
                   startLocationUpdates();
                  btnTrackLocation.setText("Stop Tracking");
                  isTracking = true;
             } else {
                  stopLocationUpdates();
                  btnTrackLocation.setText("Track Location");
                  isTracking = false;
             }
      }
}
private void startLocationUpdates() {
      try {
            mFusedLocationClient.requestLocationUpdates (mLocationRequest, and the control of the control 
                         mLocationCallback, null);
       } catch (SecurityException e) {
            e.printStackTrace();
private void stopLocationUpdates() {
      mFusedLocationClient.removeLocationUpdates(mLocationCallback);
private boolean checkLocationPermission() {
      if (ActivityCompat.checkSelfPermission(this,
                  Manifest.permission.ACCESS_FINE_LOCATION)
                  != PackageManager.PERMISSION_GRANTED) {
            ActivityCompat.requestPermissions(this,
                         new String[]{Manifest.permission.ACCESS_FINE_LOCATION},
                         LOCATION_PERMISSION_REQUEST_CODE);
            return false;
      return true;
```



@Override

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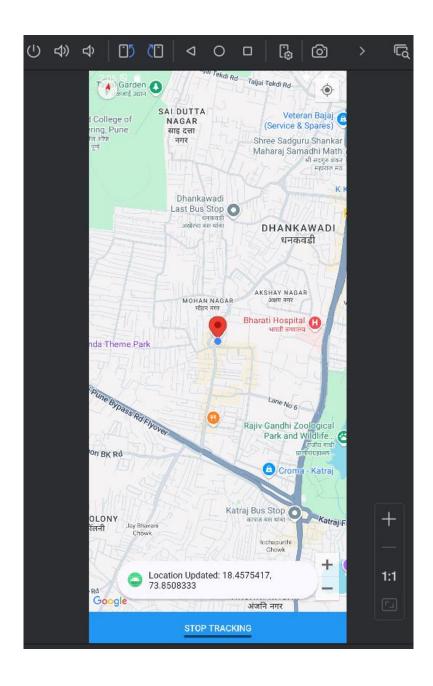
# **Department of Electronics & Telecommunication Engineering**

```
public void onMapReady(GoogleMap googleMap) {
  mMap = googleMap;
  if (checkLocationPermission()) {
    mMap.setMyLocationEnabled(true);
  mMap.getUiSettings().setZoomControlsEnabled(true);
private void updateMapLocation(Location location) {
  LatLng\ currentLocation = new\ LatLng(location.getLatitude(),\ location.getLongitude());
  mMap.clear(); // Clear previous markers
  mMap.addMarker(new MarkerOptions()
       .position(currentLocation)
       .title("Your Current Location"));
  mMap.moveCamera(CameraUpdateFactory.newLatLngZoom(currentLocation, 15));
  Toast.makeText(this,
      "Location Updated: " + location.getLatitude() + ", "
           + location.getLongitude(),
      Toast.LENGTH_SHORT).show();
}
@Override
public void onRequestPermissionsResult(int requestCode,
                      @NonNull String[] permissions, @NonNull int[] grantResults) {
  super.onRequestPermissionsResult(requestCode, permissions, grantResults);
  if (requestCode == LOCATION_PERMISSION_REQUEST_CODE) {
    if (grantResults.length > 0 &&
         grantResults[0] == PackageManager.PERMISSION_GRANTED) {
      if (checkLocationPermission()) {
         mMap.setMyLocationEnabled(true);
     } else {
      Toast.makeText(this,
           "Location permission denied",
           Toast.LENGTH_SHORT).show();
    }
  }
}
```



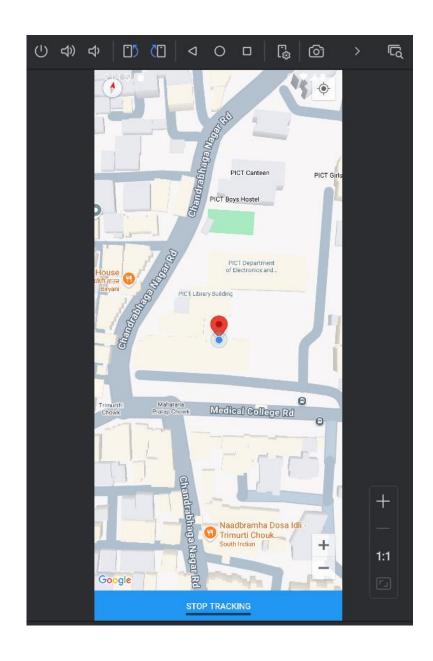
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# **Output:**





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