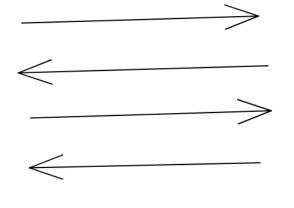
SIPD

Introduction and Installation

SIPp









UAC

Scenario file: **L** uac.xml

```
SIPp UAC
                    Remote
    |(1) INVITE
     (2) 100 (optional)
     (3) 180 (optional)
     (4) 200
     (5) ACK
     (6) PAUSE
     l(7) BYE
```

SIPP Integrated Scenarios

```
<?xml version="1.0" encoding="ISO-8859-1" ?>
    <!DOCTYPE scenario SYSTEM "sipp.dtd">
5 ∨ <scenario name="Basic Sipstone UAC">
      <!-- In client mode (sipp placing calls), the Call-ID MUST be
      <!-- generated by sipp. To do so, use [call_id] keyword.
8  <send retrans="500">
      <! [CDATA [
          INVITE sip:[service]@[remote_ip]:[remote_port] SIP/2.0
          Via: SIP/2.0/[transport] [local_ip]:[local_port];branch=[branch]
          From: sipp <sip:sipp@[local_ip]:[local_port]>;tag=[pid]SIPpTag00[call_number]
          To: [service] <sip:[service]@[remote_ip]:[remote_port]>
          Call-ID: [call_id]
          CSeq: 1 INVITE
          Contact: sip:sipp@[local_ip]:[local_port]
          Subject: Performance Test
          Content-Type: application/sdp
          o=user1 53655765 2353687637 IN IP[local_ip_type] [local_ip]
          c=IN IP[media_ip_type] [media_ip]
          m=audio [media_port] RTP/AVP 0
          a=rtpmap:0 PCMU/8000
      <recv response="100"
            optional="true">
      <recv response="180" optional="true">
```

SIPP installation

Install Pre-requisites

sudo apt install build-essential libncurses-dev libssl-dev libpcap-dev libnet1 lksctp-tools libsctp-dev

Download sipp source code and extract it.

```
cd /usr/local/src/
wget -c https://github.com/SIPp/sipp/releases/download/v3.6.1/sipp-3.6.1.tar.gz
tar -xvf sipp-3.6.1.tar.gz
cd sipp-3.6.1/
```

Compile and make with TLS, PCAP Play and SCTP support.

```
cmake . -DUSE_SSL=1 -DUSE_PCAP=1 -DUSE_SCTP=1
make
```

https://github.com/Omid-Mohajerani/siptools

