### Quantum Computing HW3

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#### I. PROBLEM 1

Provide a generalization of Deutsch's problem for the case where x is 2 Qbits and f(x) is 1 Qbit. What can you tell about f(x) with one measurement?

**Solution:** So let say we have a unitary operator  $U_f|x\rangle|y\rangle=|x\rangle|y\oplus f(x)\rangle$ . Here x is 2 qubits and y has 1 qubit. The idea is similar to the Deutsch's problem for one qubit case. We start with applying Hadamard gate on all the qubits but the  $|y\rangle$  qubit should start from 1.

$$\begin{vmatrix} |0\rangle & -H \\ |0\rangle & -H \end{vmatrix}$$

$$\begin{vmatrix} \frac{1}{2^{n/2}} \sum_{x} |x\rangle| - \rangle$$

Now by applying the  $U_f$  on the prepared state we will find  $\frac{1}{2^{n/2}}\sum_x(-1)^{f(x)}|x\rangle|-\rangle$ . Here  $|-\rangle=\frac{1}{\sqrt{2}}(|0\rangle-|1\rangle)$ . Now we apply Hadamard gate on all the input qubits we can write the following:

$$|\psi\rangle = H^{\otimes n} \frac{1}{2^{n/2}} \sum_{x} (-1)^{f(x)} |x\rangle |-\rangle = \frac{1}{2} \sum_{x,y} (-1)^{f(x)} (-1)^{xy} |y\rangle |-\rangle \tag{1}$$

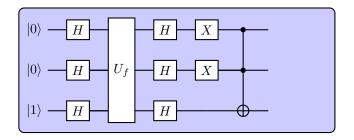
Here we used the following relation:

$$H^{\otimes n}|x\rangle = \frac{1}{2^{n/2}} \sum_{y} (-1)^{xy} |y\rangle \tag{2}$$

Now let us focus on what happens when f(x) is constant. Then in that case we can write  $|\psi\rangle$  as following

$$|\psi\rangle = \frac{1}{2^n} (-1)^{f(0)} \sum_{x,y} (-1)^{xy} |y\rangle |-\rangle = \frac{1}{2^n} \prod_j \sum_{y_j} \sum_{x_j} (-1)^{x_j y_j} |y_j\rangle |-\rangle = \frac{1}{2^n} \prod_j \sum_{y_j} (1 + (-1)^{y_j}) |y_j\rangle |-\rangle$$
(3)

This means that in the case where f(x) is constant, all the final  $y_j$  values have to be 0. Therefore, in this scenario, we can determine if the function is constant or not by measuring all the final  $|x\rangle$  qubits. However, this approach does not provide significant quantum supremacy. Since we only need 2 bits of information (whether it is balanced or not, 0 or 1), we can save all this information into the  $|y\rangle$  qubit and use it instead of checking all the  $|x\rangle$  qubits. To achieve this, we can employ a Toffoli gate. Initially, we need to change the  $|00\rangle$  state to  $|11\rangle$  for control purposes, and then use the Toffoli gate to transfer that information to the  $|y\rangle$  qubit. Currently, the  $|y\rangle$  qubit is in the  $|-\rangle$  state, so we also need to convert it to the computational basis, which can be accomplished by applying a Hadamard gate. Therefore, the final circuit will be as follows:



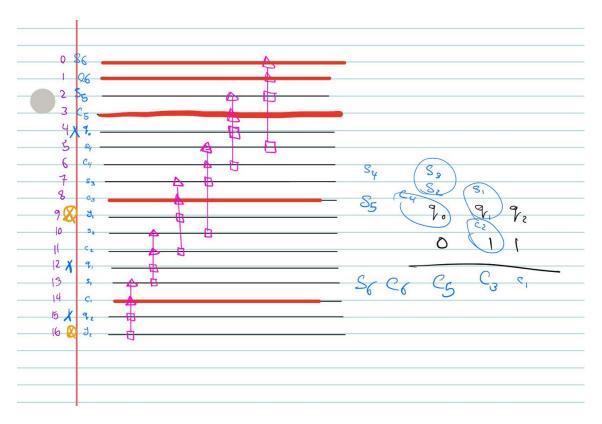


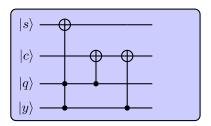
FIG. 1.  $y_0$  and  $y_1$  are chosen to be 11 and  $q_0q_1q_2$  is the number that we add. The resulting sum is  $s_6c_6c_5c_3c_1$  and correspond to the red line qubits.

Now by only measuring the  $|y\rangle$  qubit we can say if the function is constant or not. With this circuit if the measured qubit is 0 then we know that the function is constant and if it is 1 then the function should not be constant.

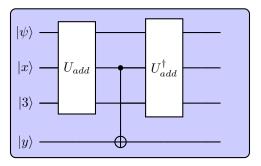
#### II. PROBLEM 2

Let  $|x\rangle$  and  $|y\rangle$  be 3 Qbit states. Define  $f(x)=(x+3) \mod 8$ . Draw a quantum circuit for the unitary transformation:  $U_f:|x\rangle|y\rangle \to |x\rangle|y\oplus f(x)\rangle$ 

**Solution:** First, we attempt to build the adder function using unitary gates that add x+3. This initial circuit employs the CNOT and Toffoli gate. The reason for introducing an additional qubit  $\psi$  is the necessity of having more qubits to store the result of the addition. Let's start by constructing the operator that adds two qubits. This operator acts on four-qubit states and performs q+y=sc. We can represent this operator as follows:



Let's represent this operator with two squares and two triangles in FIG [1]. We then extend it to calculate x + 3, where x is a three-qubit number. Now FIG [1] represents our  $U_{\text{add}}$ , which we can use in the following circuit to create a unitary operator. We no longer need to worry about the extra qubits that we used since we add the  $U_{add}^{\dagger}$ .



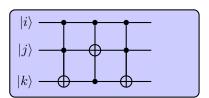
More detailed calculation and the full circuit can be found in the Appendix A. The code is written using Cirq and Qiskit library (just to compare).

### III. PROBLEM 3

The Toffoli gate  $T_{ijk}$  flips bit k if both bits i and j are 1. Let the c-swap operator  $S_{ijk}$  swaps bit j and k if bit i is 1, otherwise leaving them unchanged. Write  $S_{ijk}$  in terms of  $T_{ijk}$ .

**Solution:** We are going to borrow the idea that  $S_{ij} = C_{ij}C_{ji}C_{ij}$  and write the CSWAP as following:

$$S_{ijk} = T_{ijk}T_{ikj}T_{ijk} \tag{4}$$



The code that checks the possible input and outputs is in the appendix (problem 3)

# Appendix A: Appendix

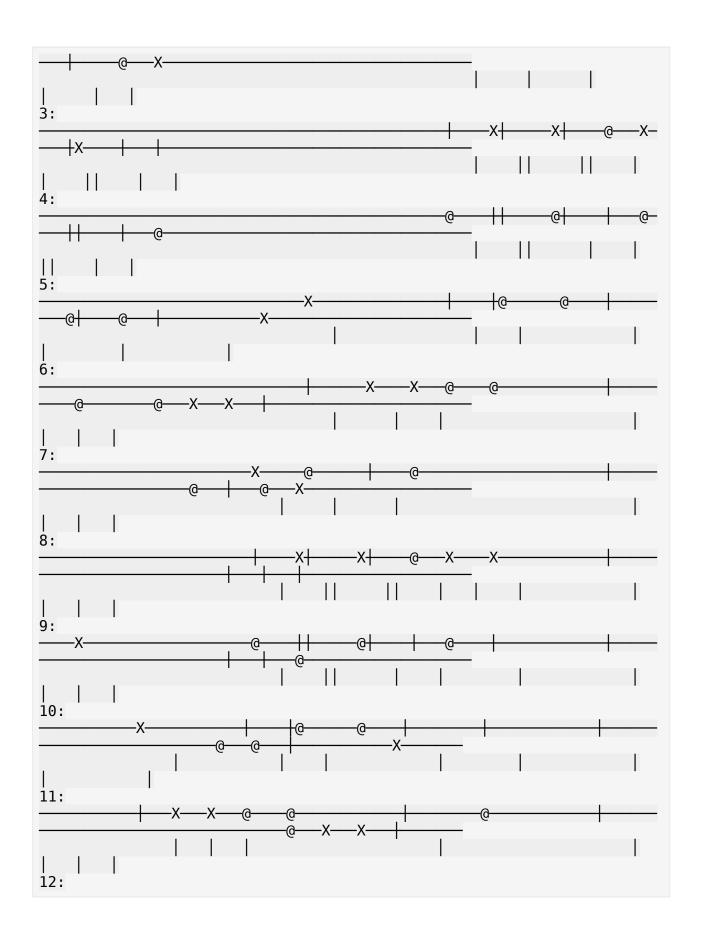
```
"""Adder"""
# Import the Cirq library
import cirq
# Get qubits
qubits = cirq.LineQubit.range(17)
def adder 2(a, b, s, c):
  yield cirq.CCNOT(a,b,s)
 yield cirq.CNOT(a,c)
 yield cirq.CNOT(b,c)
circuit = cirq.Circuit()
q0, q1, q2 = [0,0,1]
#The inputs are at qubits 15,12,4. The outputs are 0,1,3,8,14
if q2 == 1:
 circuit.append(cirq.X(qubits[15]))
if q1 ==1:
  circuit.append(cirg.X(qubits[12]))
if q0 ==1:
  circuit.append(cirq.X(qubits[4]))
circuit.append(cirq.X(qubits[16]))
circuit.append(cirq.X(qubits[9]))
circuit.append(adder 2(qubits[16],qubits[15],qubits[13],qubits[14]))
circuit.append(adder 2(qubits[12], qubits[13], qubits[10], qubits[11]))
circuit.append(adder 2(qubits[11],qubits[9],qubits[7],qubits[8]))
circuit.append(adder 2(qubits[10],qubits[7],qubits[5],qubits[6]))
circuit.append(adder 2(qubits[6], qubits[4], qubits[2], qubits[3]))
circuit.append(adder 2(qubits[5], qubits[2], qubits[0], qubits[1]))
circuit.append(cirq.measure(qubits[14]))
circuit.append(cirq.measure(qubits[8]))
circuit.append(cirg.measure(gubits[3]))
circuit.append(cirq.measure(qubits[0]))
circuit.append(cirq.measure(qubits[1]))
simulator = cirq.Simulator()
result = simulator.simulate(circuit, initial state=0)
```

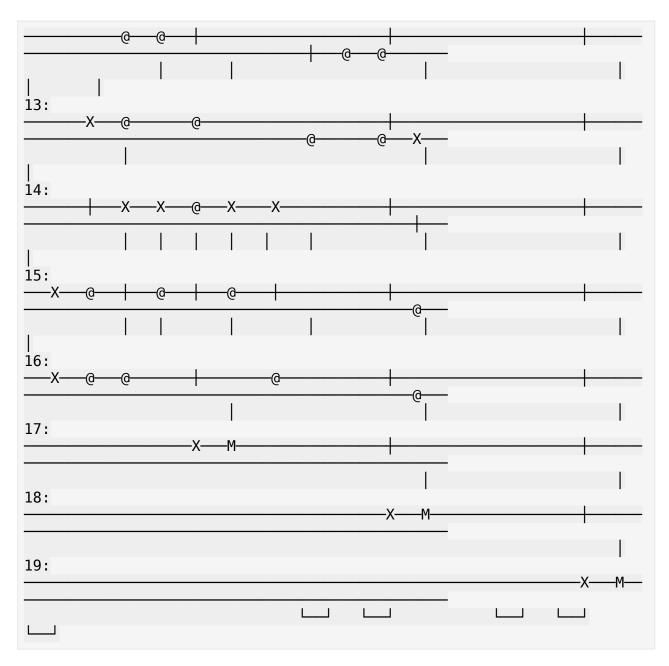
```
print(f'\{0,1,1\}+\{q0,q1,q2\}=',result.measurements['q(0)']
[0], result.measurements['q(1)'][0], result.measurements['q(3)']
[0], result.measurements ['q(8)'][0], result.measurements ['q(14)'][0])
print()
print()
print('='*20)
print(circuit)
(0, 1, 1)+(0, 0, 1)=0010
                             0:
1:
                                                       —X——X——M—
2:
                                               3:
                                              —X<del>|</del> —X<del>|</del> —M—
                                               4:
                                                <del>||----</del>@<del>|</del>
                                               5:
                                               <del>----</del>@-----@-
6:
                                       —X——a-
7:
```

```
8:
                            —X<del>|-----</del>X<del>|----</del>M-
                            9:
                                   <del>-</del>@+
                             10:
                             <del>|</del>@-
                            11:
12:
13:
14:
15:
16:
"""Adder"""
# Import the Cirq library
import cirq
# Get three qubits -- two data and one target qubit
qubits = cirq.LineQubit.range(20)
q0, q1, q2 = [0,0,1]
def adder_2(a, b, s, c):
 yield cirq.CCNOT(a,b,s)
 yield cirq.CNOT(a,c)
```

```
vield cirq.CNOT(b,c)
def adder 1(a, b, s, c):
  yield cirq.CNOT(b,c)
 yield cirq.CNOT(a,c)
 yield cirq.CCNOT(a,b,s)
circuit = cirq.Circuit()
#The inputs are at qubits 15,12,4. The outputs are 0,1,3,8,14
if q2 == 1:
  circuit.append(cirq.X(qubits[15]))
if q1 ==1:
  circuit.append(cirq.X(qubits[12]))
if q0 ==1:
  circuit.append(cirg.X(qubits[4]))
circuit.append(cirq.X(qubits[16]))
circuit.append(cirq.X(qubits[9]))
def V():
  circuit.append(adder 2(qubits[16],qubits[15],qubits[13],qubits[14]))
  circuit.append(adder 2(qubits[12],qubits[13],qubits[10],qubits[11]))
  circuit.append(adder 2(qubits[11],qubits[9],qubits[7],qubits[8]))
  circuit.append(adder 2(qubits[10],qubits[7],qubits[5],qubits[6]))
  circuit.append(adder 2(qubits[6], qubits[4], qubits[2], qubits[3]))
  circuit.append(adder 2(qubits[5],qubits[2],qubits[0],qubits[1]))
def Cm():
  circuit.append(cirq.CNOT(qubits[14],qubits[17]))
  circuit.append(cirq.CNOT(qubits[8],qubits[18]))
  circuit.append(cirq.CNOT(qubits[3],qubits[19]))
def Vdag():
  circuit.append(adder 1(qubits[5],qubits[2],qubits[0],qubits[1]))
  circuit.append(adder 1(qubits[6], qubits[4], qubits[2], qubits[3]))
  circuit.append(adder 1(qubits[10],qubits[7],qubits[5],qubits[6]))
  circuit.append(adder 1(qubits[11],qubits[9],qubits[7],qubits[8]))
  circuit.append(adder 1(qubits[12],qubits[13],qubits[10],qubits[11]))
  circuit.append(adder 1(qubits[16],qubits[15],qubits[13],qubits[14]))
V()
Cm()
Vdag()
1.1.1
```

```
circuit.append(cirg.measure(qubits[14]))
circuit.append(cirq.measure(qubits[8]))
circuit.append(cirg.measure(qubits[3]))
circuit.append(cirq.measure(qubits[0]))
circuit.append(cirg.measure(qubits[1]))
circuit.append(cirq.measure(qubits[17]))
circuit.append(cirg.measure(qubits[18]))
circuit.append(cirq.measure(qubits[19]))
simulator = cirq.Simulator()
result = simulator.simulate(circuit, initial state=0)
print('='*40)
print()
print()
print(f'\{0\}\{1\}\{1\} + \{q0\}\{q1\}\{q2\} \pmod{8})
=',result.measurements['q(19)'][0],result.measurements['q(18)']
[0], result.measurements [q(17)]
print()
print()
print('='*40)
print(circuit)
011 + 001 \pmod{8} = 100
                                                      0:
         -X-
1:
2:
```





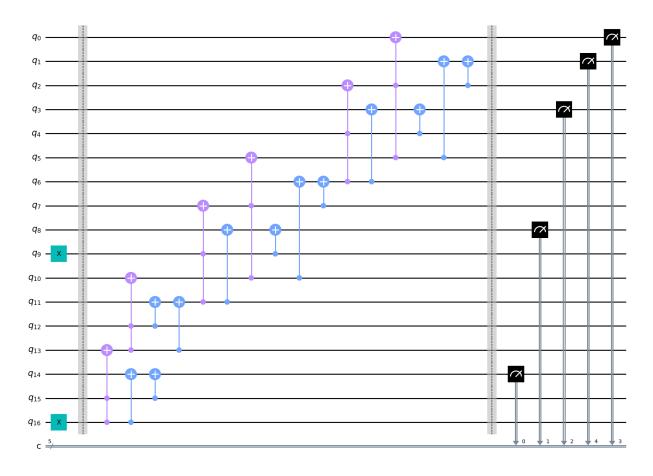
# #Problem 2 (Qiskit)

```
from qiskit import QuantumCircuit, Aer, execute

qc = QuantumCircuit(17,5)

def adder_2(a, b, s, c):
    """Constructs a quantum circuit for a 2-qubit adder."""
    qc.ccx(a, b, s)
    qc.cx(a, c)
    qc.cx(b, c)
```

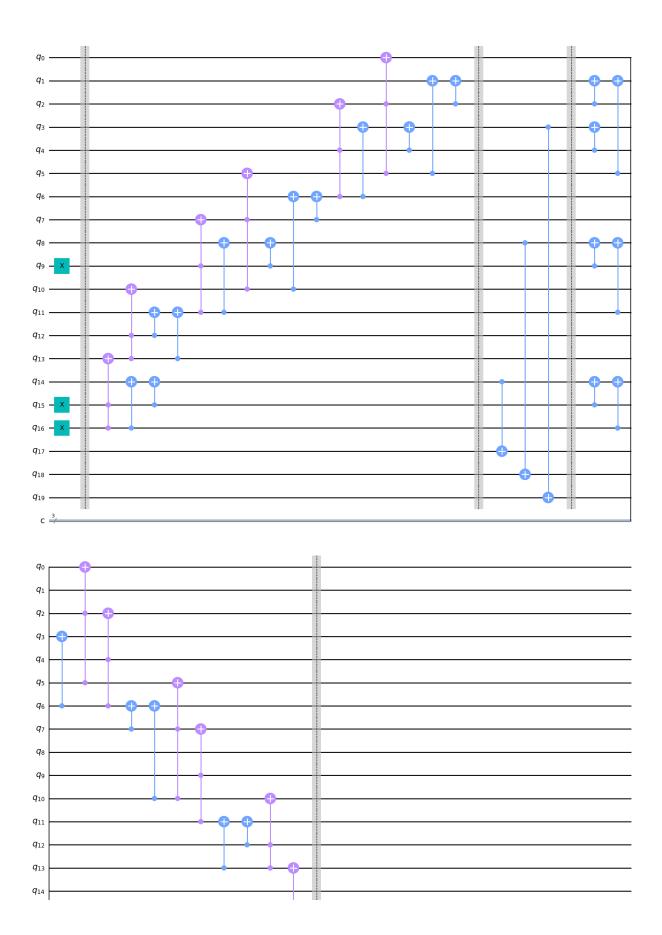
```
q0, q1, q2 = [0,0,0]
if q2 == 1:
 qc.x(15)
if q1 ==1:
  qc.x(12)
if q0 ==1:
  qc.x(4)
qc.x(16)
qc.x(9)
qc.barrier()
adder_2(16, 15, 13, 14)
adder_2(12, 13, 10, 11)
adder_2(11,9,7,8)
adder_2(10,7,5,6)
adder[2(6,4,2,3)]
adder_{2}(5,2,0,1)
qc.barrier()
qc.measure(14,0)
qc.measure(8,1)
qc.measure(3,2)
qc.measure(1,4)
qc.measure(0,3)
qc.draw('mpl')
```



```
# Choose the Aer simulator backend
backend = Aer.get_backend('qasm_simulator')
# Execute the circuit on the backend
job = execute(qc, backend, shots=1000)
# Get the result
result = job.result()
# Get the counts
counts = result.get counts(qc)
# Print the counts
sum = next((key for key, value in counts.items() if value == 1000),
None)
print("="*20)
print(f'\{0,1,1\} + \{q0,q1,q2\} \mod 8 = ',sum[2:5])
print("="*20)
_____
(0, 1, 1) + (0, 0, 1) \mod 8 = 100
===============
```

```
<ipython-input-7-6330d06fab74>:2: DeprecationWarning: The 'qiskit.Aer'
entry point is deprecated and will be removed in Oiskit 1.0. You
should use 'qiskit aer.Aer' directly instead.
  backend = Aer.get backend('qasm_simulator')
<ipython-input-7-6330d06fab74>:5: DeprecationWarning: The function
 `qiskit.execute function.execute()`` is deprecated as of qiskit
0.46.0. It will be removed in the Qiskit 1.0 release. This function
combines ``transpile`` and ``backend.run``, which is covered by
`Sampler`` :mod:`~qiskit.primitives`. Alternatively, you can also run
:func:`.transpile` followed by ``backend.run()``.
 job = execute(qc, backend, shots=1000)
from qiskit import QuantumCircuit, Aer, execute
qc = QuantumCircuit(20,3)
def adder 2(a, b, s, c):
    """Constructs a quantum circuit for a 2-qubit adder."""
    qc.ccx(a, b, s)
    qc.cx(a, c)
    qc.cx(b, c)
def adder_1(a, b, s, c):
    qc.cx(b, c)
    qc.cx(a, c)
    qc.ccx(a, b, s)
q0, q1, q2 = [0,0,1]
if q2 == 1:
 qc.x(15)
if q1 ==1:
 qc.x(12)
if q0 ==1:
 qc.x(4)
qc.x(16)
qc.x(9)
qc.barrier()
adder 2(16, 15, 13, 14)
adder 2(12, 13, 10, 11)
adder 2(11,9,7,8)
adder 2(10,7,5,6)
adder 2(6,4,2,3)
adder 2(5,2,0,1)
qc.barrier()
qc.cx(14,17)
```

```
qc.cx(8,18)
qc.cx(3,19)
qc.barrier()
adder 1(5,2,0,1)
adder 1(6,4,2,3)
adder 1(10,7,5,6)
adder 1(11,9,7,8)
adder_1(12, 13, 10, 11)
adder_1(16, 15, 13, 14)
qc.barrier()
qc.measure(17,0)
qc.measure(18,1)
qc.measure(19,2)
qc.draw('mpl')
/usr/local/lib/python3.10/dist-packages/qiskit/visualization/circuit/
matplotlib.py:266: FutureWarning: The default matplotlib drawer scheme
will be changed to "igp" in a following release. To silence this
warning, specify the current default explicitly as style="clifford",
or the new default as style="iqp".
  self. style, def font ratio = load style(self. style)
```



```
# Choose the Aer simulator backend
backend = Aer.get backend('qasm simulator')
# Execute the circuit on the backend
job = execute(qc, backend, shots=1000)
# Get the result
result = job.result()
# Get the counts
counts = result.get counts(qc)
# Print the counts
sum = next((key for key, value in counts.items() if value == 1000),
print("="*40)
print(f'\{0\}\{1\}\{1\} + \{q0\}\{q1\}\{q2\} \mod 8 = ', sum)
print("="*40)
011 + 001 \mod 8 = 100
<ipython-input-24-25af10de9fd2>:5: DeprecationWarning: The function
``qiskit.execute function.execute()`` is deprecated as of qiskit
0.46.0. It will be removed in the Qiskit 1.0 release. This function
combines ``transpile`` and ``backend.run``, which is covered by
 `Sampler`` :mod:`~qiskit.primitives`. Alternatively, you can also run
:func:`.transpile` followed by ``backend.run()``.
  job = execute(qc, backend, shots=1000)
```

### #Problem 3

```
def CSWAP(x0, x1, x2):
    q0, q1, q2 = cirq.LineQubit.range(3)

qc = cirq.Circuit()

if x2==1:
    qc.append(cirq.X(q2))
if x1 ==1:
    qc.append(cirq.X(q1))
if x0 ==1:
    qc.append(cirq.X(q0))
```

```
qc.append([cirq.CCNOT(q0,q1,q2),
cirq.CCNOT(q0,q2,q1),cirq.CCNOT(q0,q1,q2)])
 qc.append(cirq.measure(q0))
 gc.append(cirg.measure(g1))
 gc.append(cirg.measure(g2))
 simulator = cirq.Simulator()
 result = simulator.simulate(qc, initial state=0)
 print('='*40)
 print()
 print()
 print(f'\{x0\} \{x1\} \{x2\} --->', result.measurements['q(0)']
[0], result.measurements ['q(1)'][0], result.measurements ['q(2)'][0])
 print()
 print()
 print('='*40)
print("checking possible inputs and outputs: ")
for x0 in range(2):
 for x1 in range(2):
   for x2 in range(2):
     CSWAP(x0, x1, x2)
checking possible inputs and outputs:
0 0 0 ---> 0 0 0
______
_____
0 0 1 ---> 0 0 1
______
______
0 1 0 ---> 0 1 0
______
```

==	-=-	-==	-==	===	-==	-==	-==	
0	1	1		->	0	1	1	
==	-==	-==	-==	===	-==	===	-==	
1	0	0		->	1	0	0	
==	-==	-==	-==	===	-==	-==	-==	
==	-=-	-=-	-==	===	-==	-==	-==	
1	0	1		->	1	1	0	
			-==					
==	===	===	===	===	===		===	
1	1	1		->	1	1	1	
==			-==	===	-=-	-=-		