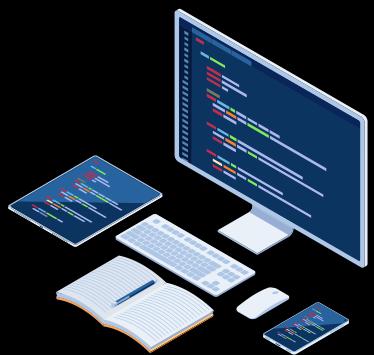


1401/3/24

01/04



# REAL ESTATE PROJECT

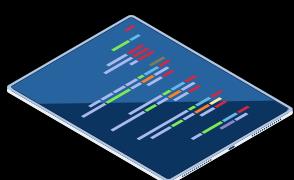
Professor : Mr Minoofam

SRBIAU



## Project Outline

Prepared by :  
Omid Amini



# TEAM MEMBERS

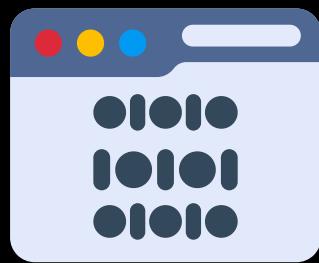
Omid Amini

Arvin Salehi

Hossein Naderi

Kasra Chitgar

Mani Lotfi



Class time :  
Sundays at 10:15am



**TOOLS :**  
**JAVA FX - SCENE BUILDER V18**  
**DATABASE : SQL SERVER** + **MVC ARCHITECTURE**



# SOME SCREENSHOTS FROM OUR APPLICATION UI





**Realestate**

- [Houses and Lands](#)
- [Buying and Renting](#)
- [Clients](#)
- [Sign Out](#)

## Houses and Lands

Owner	Area	Type	Address	Price	Date
No content in table					

Add
Edit
Remove



**Realestate**

- [Houses and Lands](#)
- [Buying and Renting](#)
- [Clients](#)
- [Sign Out](#)

## Buying and Renting

Owner	A
(Calender icon)	

Type
Date

**Contract**

(Calender icon)						
Sun	Mon	Tue	Wed	Thu	Fri	Sat
29	30	31	1	2	3	4
5	6	7	8	9	10	11
12	13	14	15	16	17	18
19	20	21	22	23	24	25
26	27	28	29	30	1	2
3	4	5	6	7	8	9

**Owner**

**Buyer/Rent**

**Address**

**Final Price**

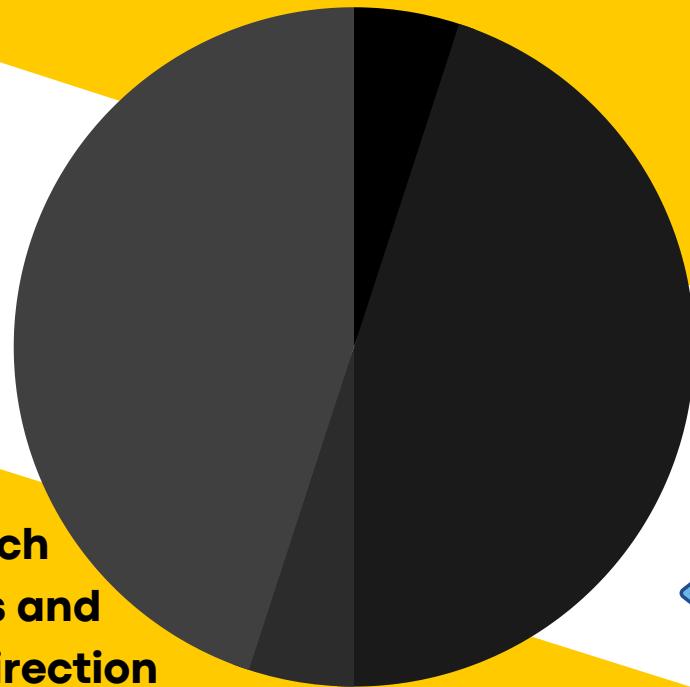
Final Price in \$

Transaction Register

# TASKS DIVISION



Omid Amini  
45%



**Arvin Salehi :**

**Coding the MODEL from scratch  
plus creating database tables and  
linking them to appropriate direction  
Coding update, insert and delete methods  
for each entity**

**Coding 50% of controller classes and their methods**

Kasra Chitgar  
5%



**Omid Amini :**

**Coding the app class and 50% of controller classes plus their methods  
Designing different fxml scenes (Login, Houses and Lands, Buying and  
Renting, Clients) and linking them to create a complete GUI using  
JAVA FX and scene builder**



**Hossein Naderi and Kasra Chitgar :**

**Recommendations and advices in different steps of the project**



Hossein Naderi  
5%

04/04