

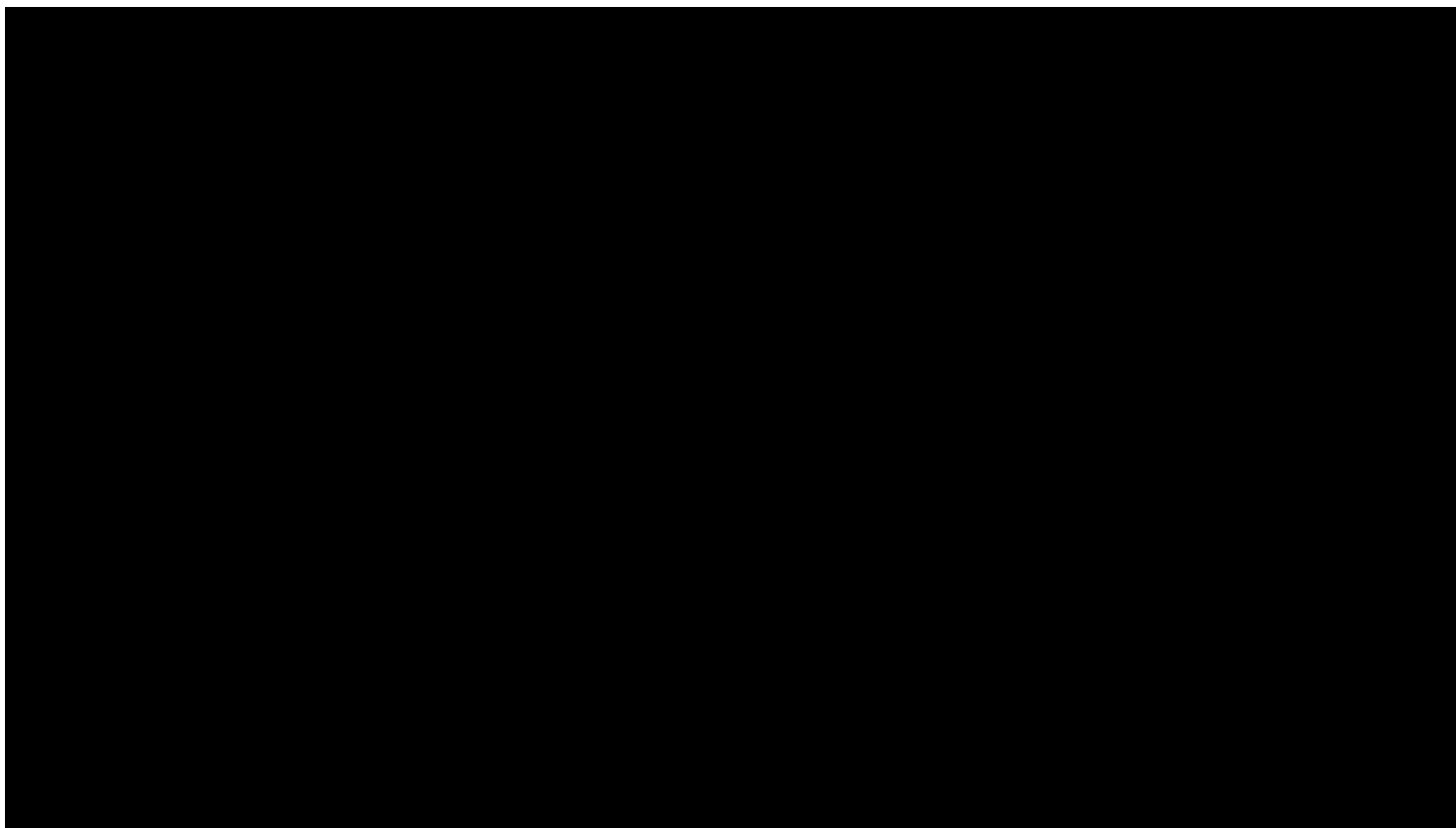


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Face recognition

What is face
recognition?

Face recognition



[Courtesy of Baidu]

Andrew Ng

Face verification vs. face recognition

→ Verification

- Input image, name/ID
- Output whether the input image is that of the claimed person

1:1

99.0%

99.9

→ Recognition

- Has a database of K persons
- Get an input image
- Output ID if the image is any of the K persons (or “not recognized”)

1:K

K=100 ←

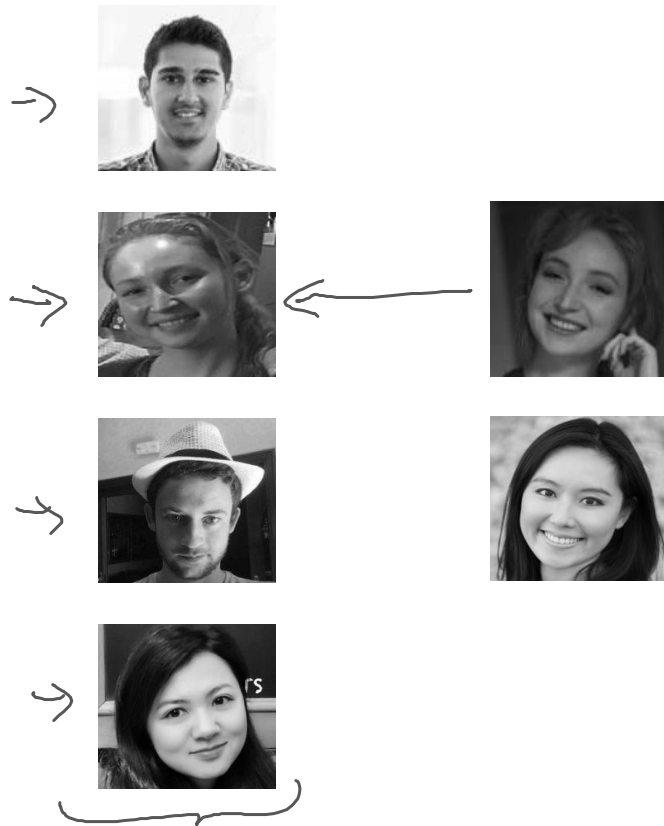


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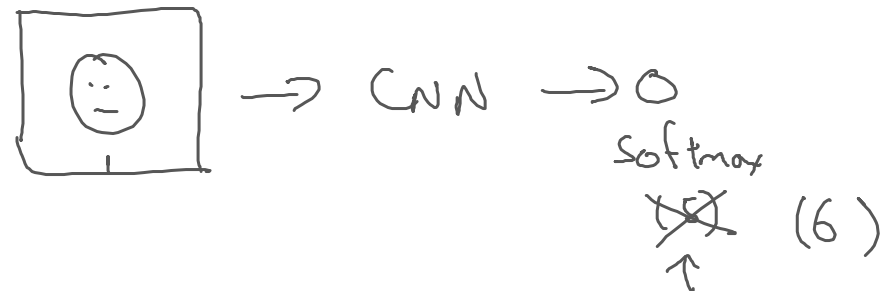
Face recognition

One-shot learning

One-shot learning



Learning from one example to recognize the person again



Learning a “similarity” function

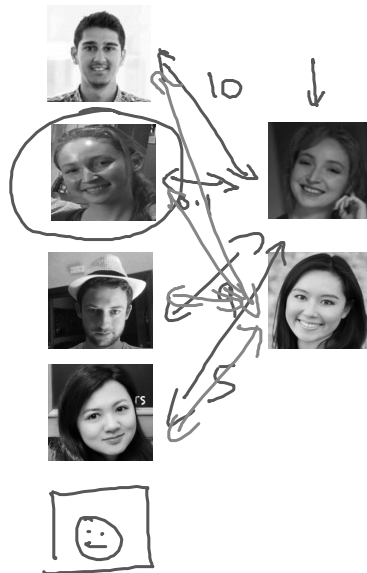
→ $d(\text{img1}, \text{img2})$ = degree of difference between images

If $d(\text{img1}, \text{img2}) \leq \tau$
 $> \tau$

“same”

“different”

} Verification.



$d(\text{img1}, \text{img2})$

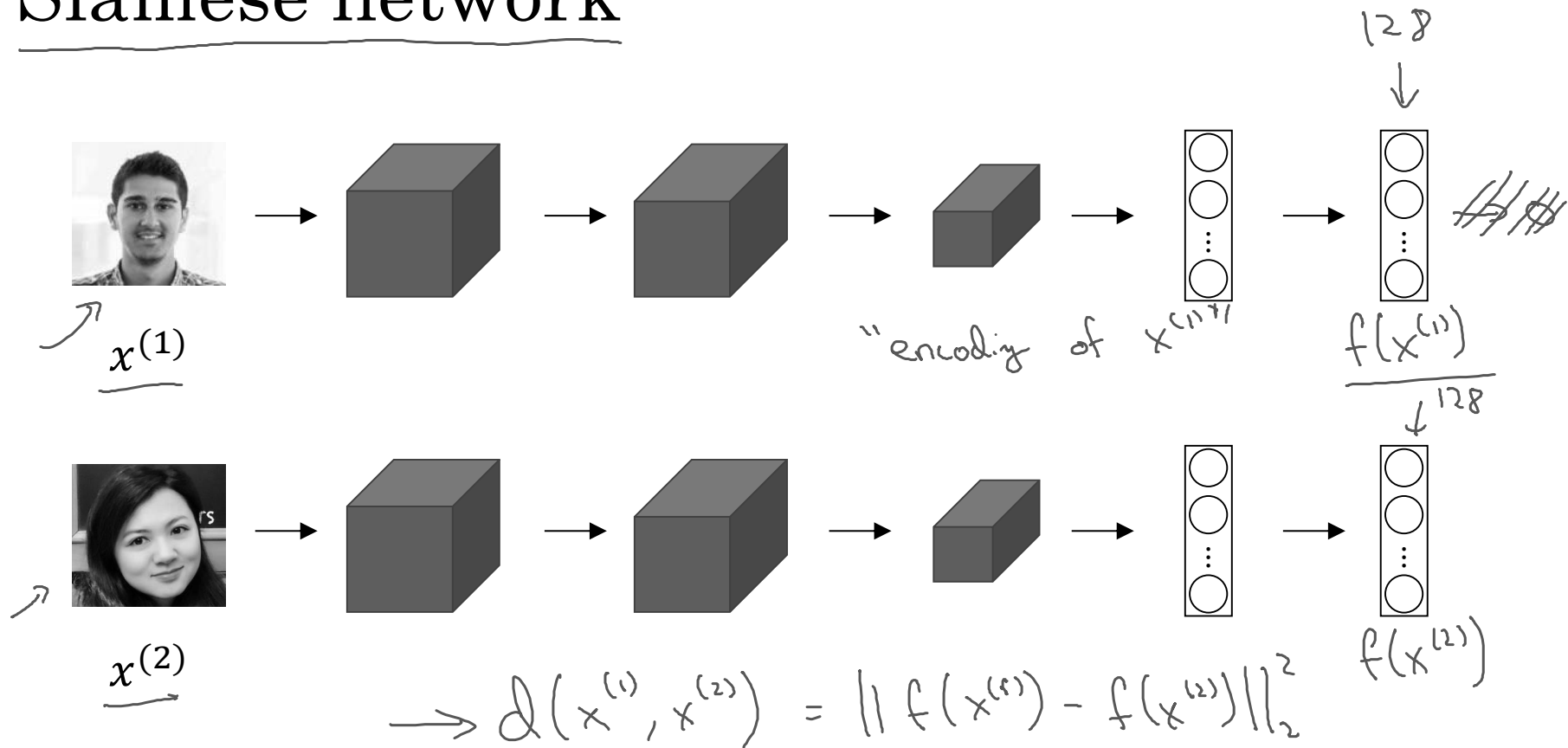


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Face recognition

Siamese network

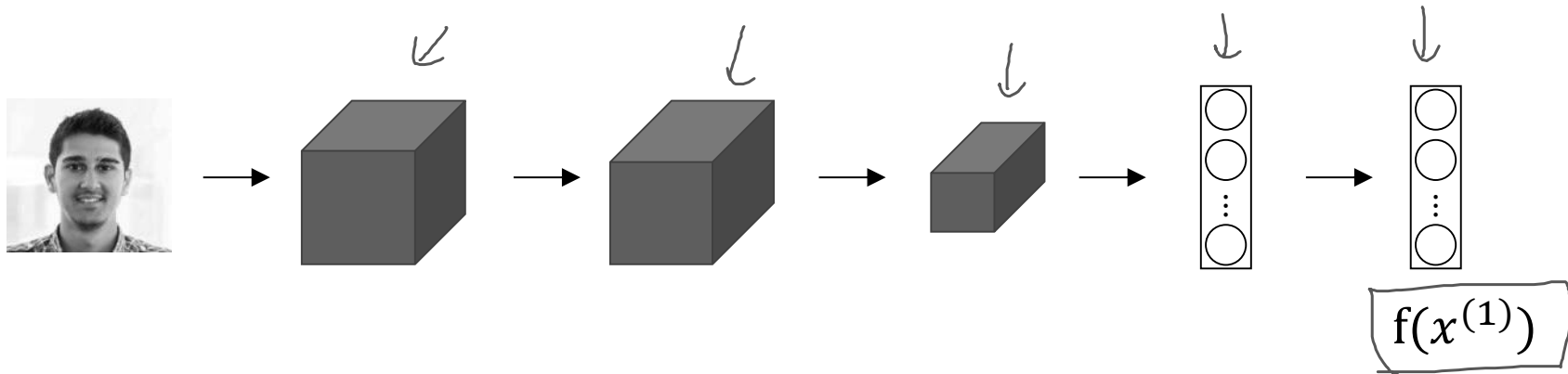
Siamese network



[Taigman et. al., 2014. DeepFace closing the gap to human level performance]

Andrew Ng

Goal of learning



Parameters of NN define an encoding $f(x^{(i)})$ — 128

Learn parameters so that:

If $x^{(i)}, x^{(j)}$ are the same person, $\|f(x^{(i)}) - f(x^{(j)})\|^2$ is small.

If $x^{(i)}, x^{(j)}$ are different persons, $\|f(x^{(i)}) - f(x^{(j)})\|^2$ is large.

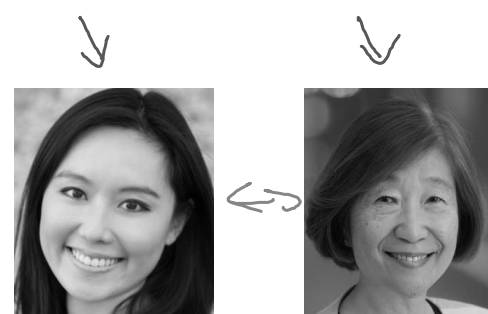
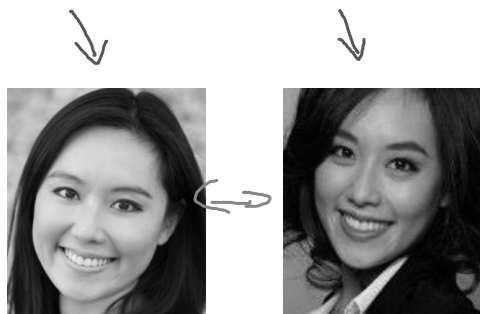


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Face recognition

Triplet loss

Learning Objective



Anchor A Positive P

$d(A, P) = 0.5$

Want: $\underbrace{\|f(A) - f(P)\|^2}_{d(A, P)} + \alpha \leq \underline{\quad} \nearrow 0.2$

Anchor A Negative N

$d(A, N) = \cancel{0.5} \quad 0.7$

$\underbrace{\|f(A) - f(N)\|^2}_{d(A, N)}$

$$\underbrace{\|f(A) - f(P)\|^2}_0 - \underbrace{\|f(A) - f(N)\|^2}_0 + \alpha \leq \underline{\quad} \quad \text{margin} \quad \text{#/x} \quad f(\text{img}) = \vec{O}$$

[Schroff et al., 2015, FaceNet: A unified embedding for face recognition and clustering]

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Loss function

Given 3 images A, P, N :

$$\underline{\mathcal{L}(A, P, N)} = \max \left(\underbrace{\|f(A) - f(P)\|^2 - \|f(A) - f(N)\|^2 + \alpha}_{> 0}, 0 \right)$$

$$J = \sum_{i=1}^m \mathcal{L}(A^{(i)}, P^{(i)}, N^{(i)})$$

A, P
↑ ↑

Training set: 10k pictures of 1k persons

Choosing the triplets A,P,N

During training, if A,P,N are chosen randomly,
 $d(A, P) + \alpha \leq d(A, N)$ is easily satisfied.

$$\underline{\|f(A) - f(P)\|^2 + \alpha} \leq \underline{\|f(A) - f(N)\|^2}$$

Choose triplets that're "hard" to train on.

$$\frac{\mathcal{L}(A, P) + \alpha}{\mathcal{L}(A, P)} \leq \frac{\mathcal{L}(A, N)}{\mathcal{L}(A, N)}$$

↓ ↑

Face Net
Deep Face

↓
[Schroff et al., 2015, FaceNet: A unified embedding for face recognition and clustering]

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Training set using triplet loss

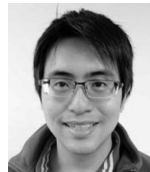
Anchor



⋮



Positive



⋮



Negative



⋮



$$J$$
$$d(x^{(i)}, x^{(j)})$$

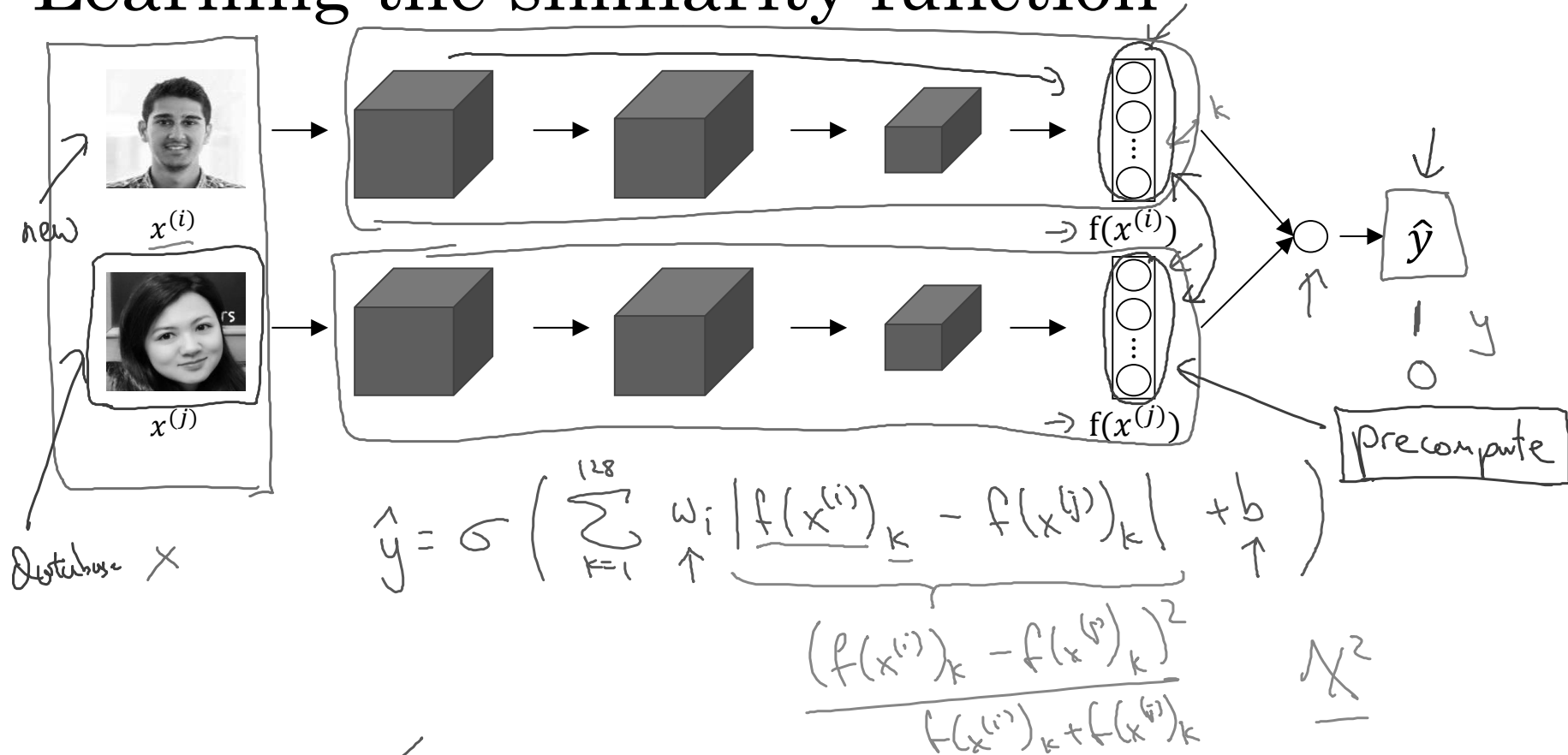


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Face recognition

Face verification and binary classification









Learning the similarity function



[Taigman et. al., 2014. DeepFace closing the gap to human level performance]

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Face verification supervised learning

x		y	
		1	"Same"
		0	"Different"
		0	
		1	

[Taigman et. al., 2014. DeepFace closing the gap to human level performance]

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Neural Style Transfer

What is neural style
transfer?

Neural style transfer



Content (C)

Style (S)



Generated image (G)

[Images generated by Justin Johnson]



Content (C)

Style (S)



Generated image (G)

Andrew Ng

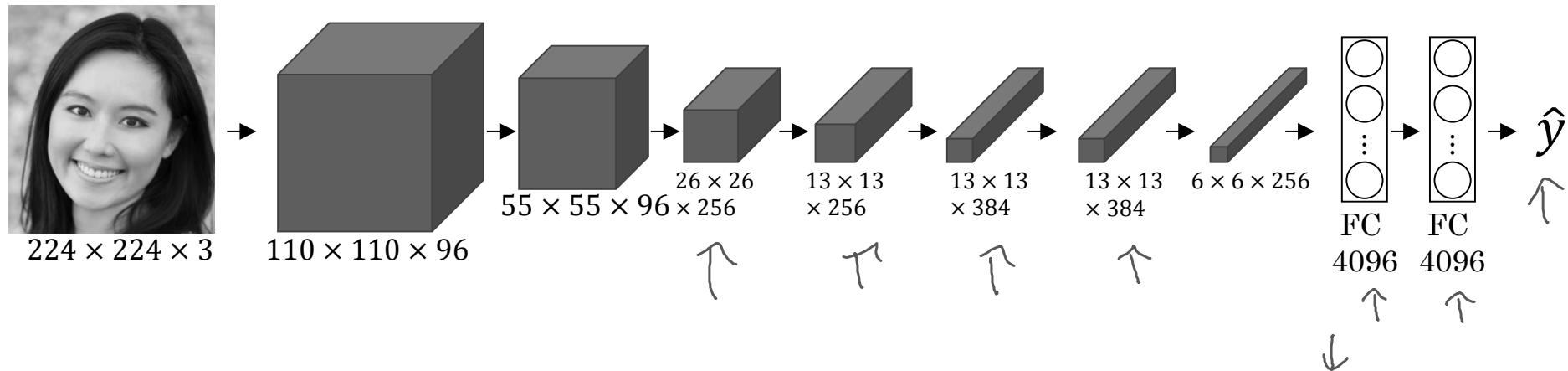


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Neural Style Transfer

What are deep
ConvNets learning?

Visualizing what a deep network is learning



Pick a unit in layer 1. Find the nine image patches that maximize the unit's activation.

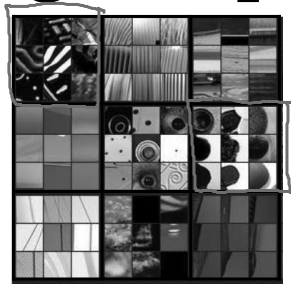
Repeat for other units.



Visualizing deep layers



Layer 1



Layer 2



Layer 3

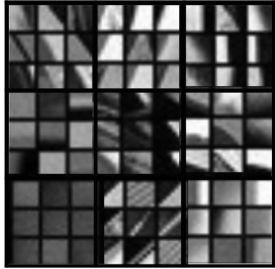


Layer 4

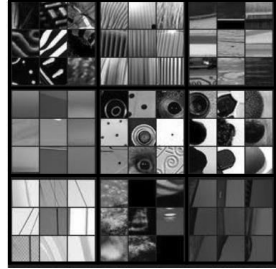


Layer 5

Visualizing deep layers: Layer 1



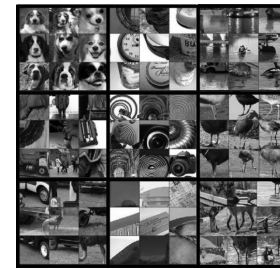
Layer 1



Layer 2



Layer 3



Layer 4



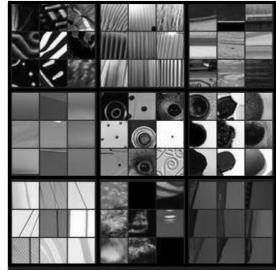
Layer 5



Visualizing deep layers: Layer 2



Layer 1



Layer 2



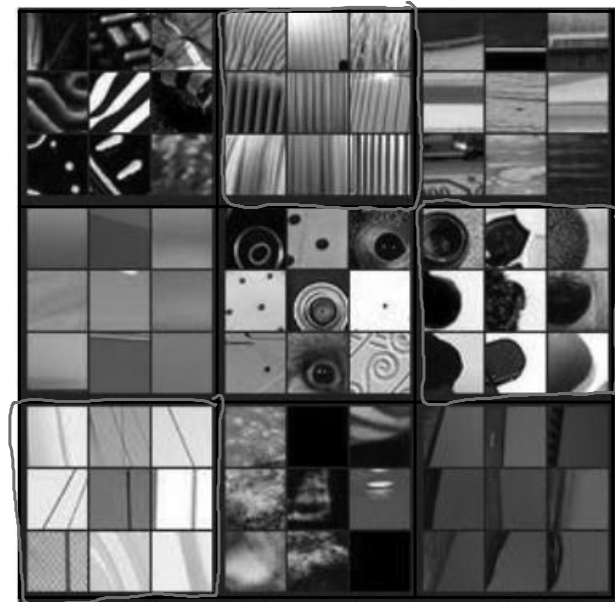
Layer 3



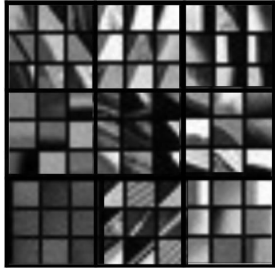
Layer 4



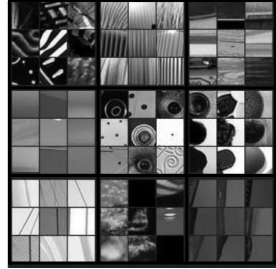
Layer 5



Visualizing deep layers: Layer 3



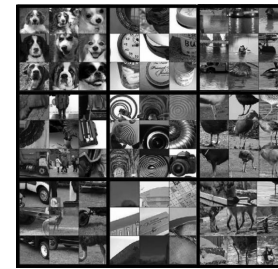
Layer 1



Layer 2



Layer 3



Layer 4



Layer 5



Visualizing deep layers: Layer 3



Layer 1

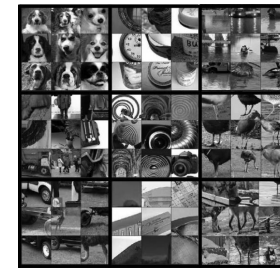


4



Layer 5

Visualizing deep layers: Layer 4



Layer 4



Layer 5

Visualizing deep layers: Layer 5



Layer 1



Layer 5



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Neural Style Transfer

Cost function

Neural style transfer cost function



Content C



Style S



Generated image G ←

$$\mathcal{J}(G) = \alpha \mathcal{J}_{\text{Content}}(\overbrace{C, G}) + \beta \mathcal{J}_{\text{Style}}(\underbrace{S, G})$$

[Gatys et al., 2015. A neural algorithm of artistic style. Images on slide generated by Justin Johnson] Andrew Ng

Find the generated image G

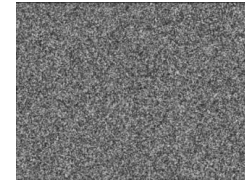
1. Initiate G randomly

$$\underline{G}: \underline{100} \times \underline{100} \times \underline{3}$$

↑
RGB

2. Use gradient descent to minimize $\underline{J(G)}$

$$G := G - \frac{\partial}{\partial G} J(G)$$





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Neural Style Transfer

Content cost function

Content cost function

$$\underline{J(G)} = \alpha \underline{J_{content}(C, G)} + \beta J_{style}(S, G)$$

$\swarrow \quad \swarrow$
 \uparrow

- Say you use hidden layer \underline{l} to compute content cost.
- Use pre-trained ConvNet. (E.g., VGG network)
- Let $\underline{a^{[l](C)}}$ and $\underline{a^{[l](G)}}$ be the activation of layer l on the images
- If $a^{[l](C)}$ and $a^{[l](G)}$ are similar, both images have similar content

$$J_{content}(C, G) = \frac{1}{2} \left\| \underbrace{a^{[l](C)}}_{\text{activation of layer } l \text{ on } C} - \underbrace{a^{[l](G)}}_{\text{activation of layer } l \text{ on } G} \right\|^2$$

$\swarrow \quad \swarrow$
 \uparrow

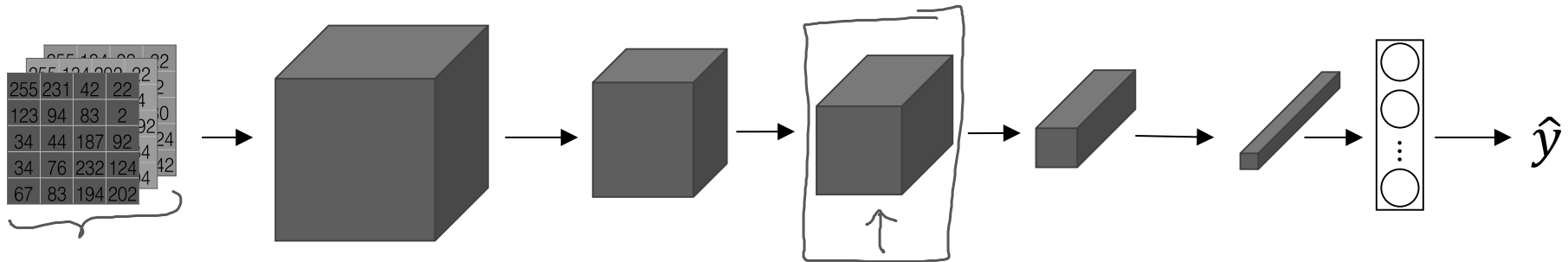


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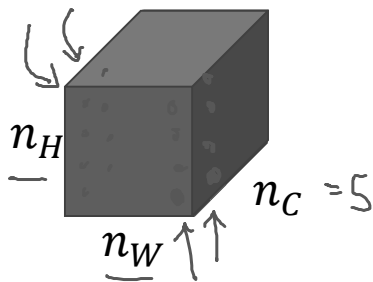
Neural Style Transfer

Style cost function

Meaning of the “style” of an image

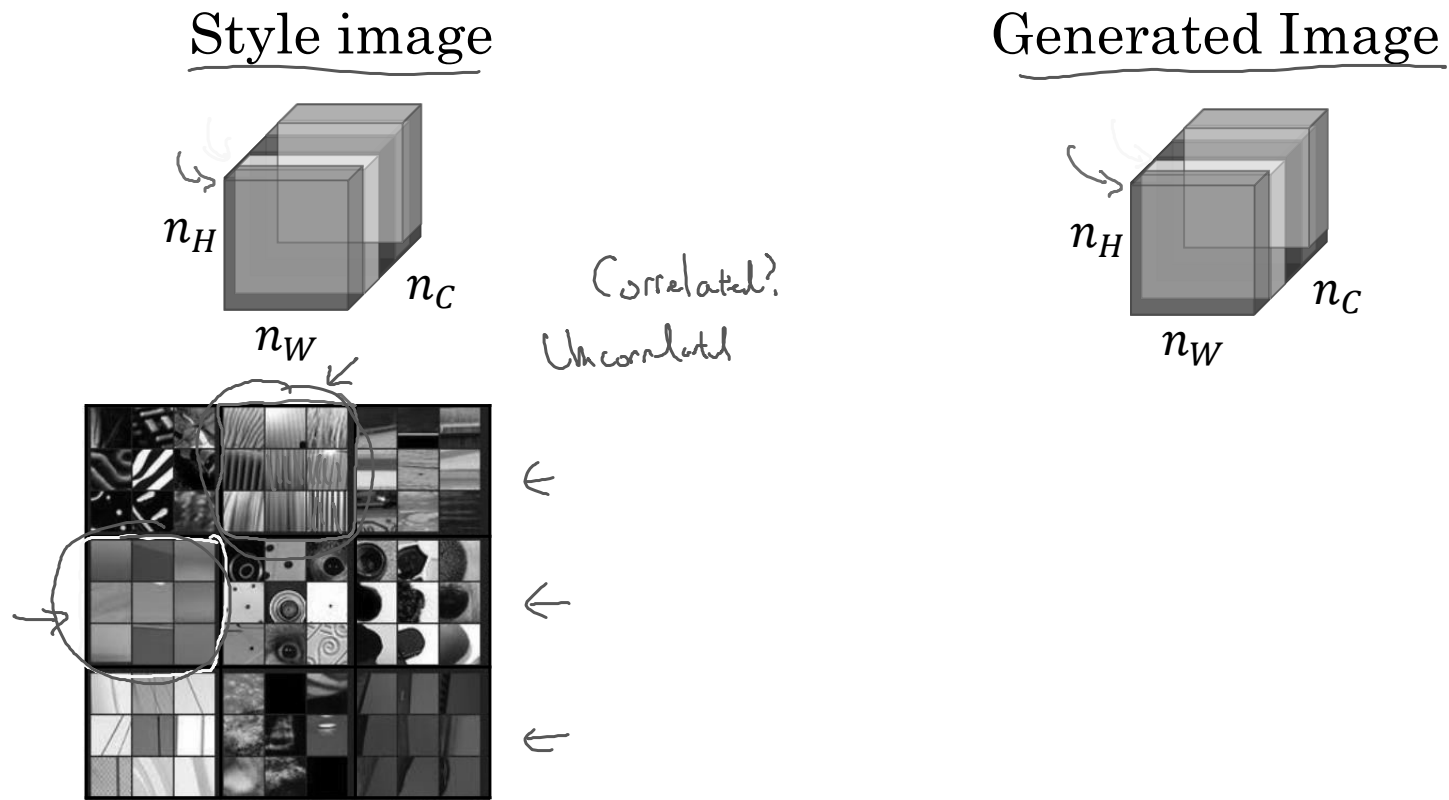


Say you are using layer l 's activation to measure “style.”
Define style as correlation between activations across channels.



How correlated are the activations
across different channels?

Intuition about style of an image



[Gatys et al., 2015. A neural algorithm of artistic style]

Andrew Ng

Style matrix

Let $a_{i,j,k}^{[l]}$ = activation at (i, j, k) . $G^{[l]}$ is $n_c^{[l]} \times n_c^{[l]}$

$\begin{matrix} H & W & C \\ \downarrow & \downarrow & \swarrow \end{matrix}$

$\begin{matrix} n_c \\ G_{kk'}^{[l]} \\ \uparrow \uparrow \\ k=1, \dots, n_c \end{matrix}$

$$\begin{aligned} \rightarrow G_{kk'}^{[l]}(S) &= \sum_{i=1}^{n_H^{[l]}} \sum_{j=1}^{n_W^{[l]}} a_{ijk}^{[l]}(S) a_{ijk'}^{[l]}(S) \\ \rightarrow G_{kk'}^{[l]}(G) &= \sum_{i=1}^{n_H^{[l]}} \sum_{j=1}^{n_W^{[l]}} a_{ijk}^{[l]}(G) a_{ijk}^{[l]}(G) \end{aligned}$$

"Gram matrix"

$$\begin{aligned} \beta \uparrow J_{\text{style}}^{[l]}(S, G) &= \frac{1}{(\dots)} \|G^{[l]}(S) - G^{[l]}(G)\|_F^2 \\ &= \frac{1}{(2n_H^{[l]}n_W^{[l]}n_C^{[l]})^2} \sum_k \sum_{k'} (G_{kk'}^{[l]}(S) - G_{kk'}^{[l]}(G))^2 \end{aligned}$$

Style cost function

$$\|G^{[l](S)} - G^{[l](G)}\|_F^2$$

$$J_{style}^{[l]}(S, G) = \frac{1}{(2n_H^{[l]}n_W^{[l]}n_C^{[l]})^2} \sum_k \sum_{k'} (G_{kk'}^{[l](S)} - G_{kk'}^{[l](G)})^2$$

$$J_{style}(S, G) = \sum_l \lambda_l J_{style}^{[l]}(S, G)$$

$$\underbrace{J(G)}_G = \alpha J_{content}(G) + \beta J_{style}(S, G)$$

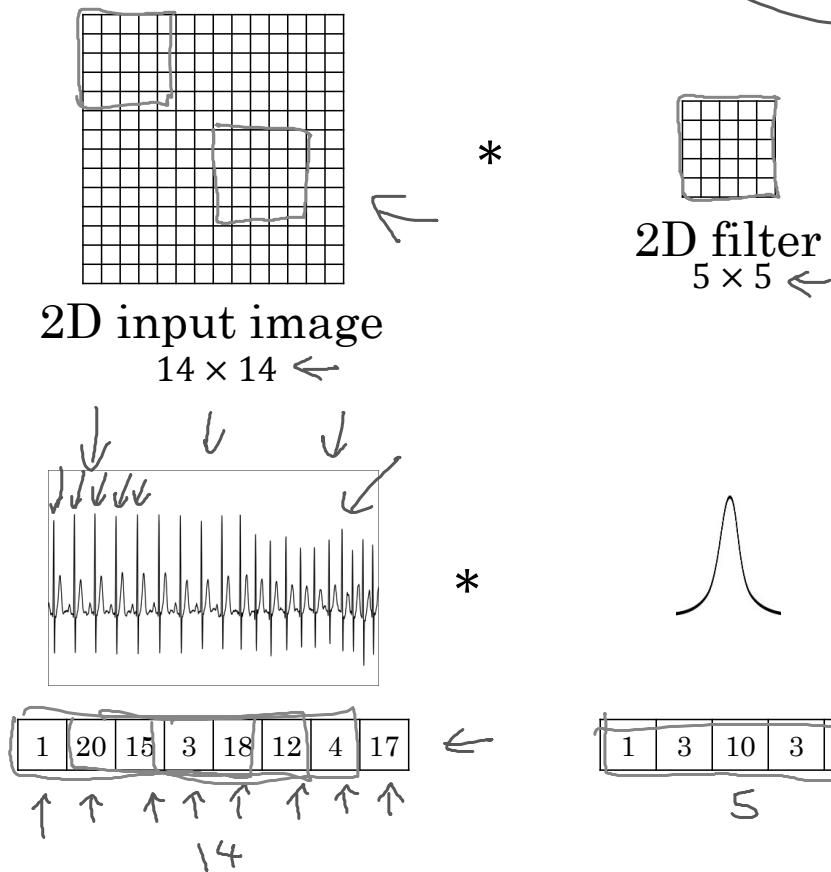


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Convolutional Networks in 1D or 3D

1D and 3D
generalizations of
models

Convolutions in 2D and 1D



$$14 \times 14 \times \underline{3} * 5 \times 5 \times \underline{3}$$

$$\rightarrow 10 \times 10 \times 16$$

$$10 \times 10 \times \underline{16} * 5 \times 5 \times \underline{16}$$

$$\rightarrow 6 \times 6 \times \underline{32}$$

$$14 \times \underline{1} * 5 \times \underline{1}$$

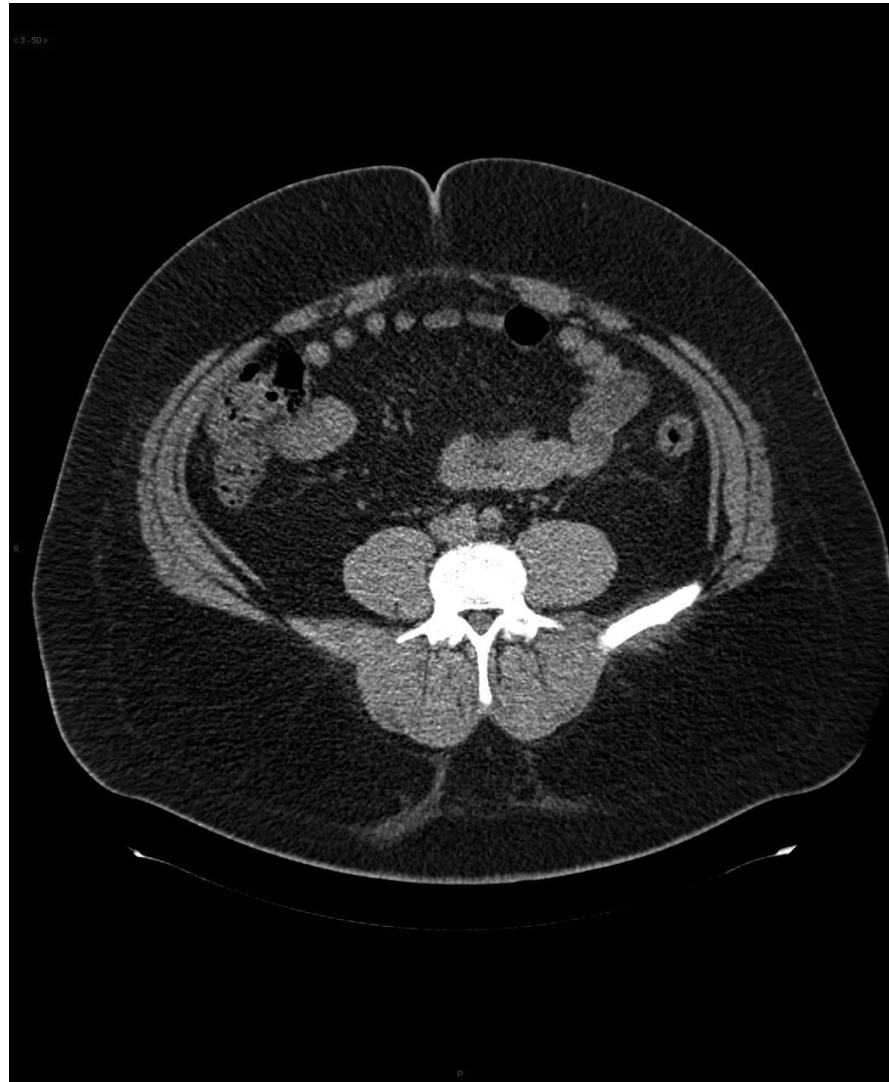
$$\rightarrow 10 \times 16$$

$$10 \times \underline{16} * 5 \times \underline{16}$$

$$\rightarrow 6 \times \underline{32}$$

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3D data



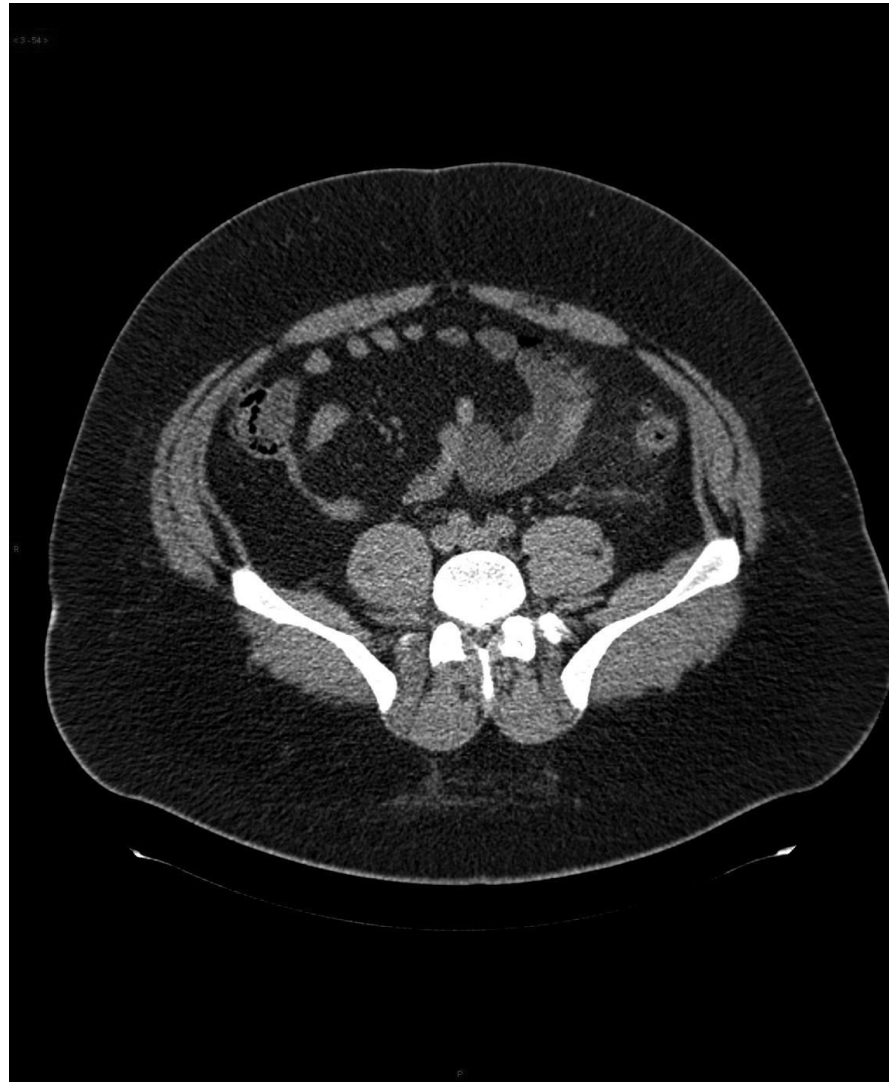
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3D data



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3D data



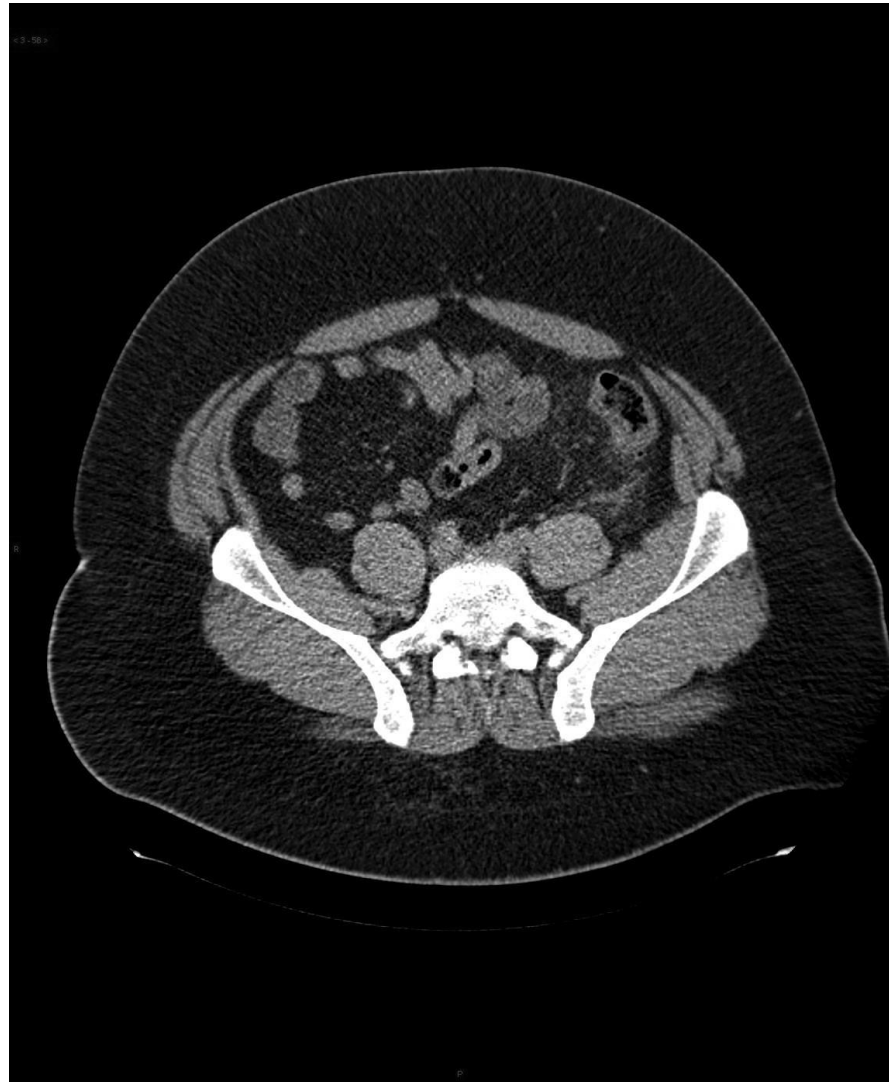
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3D data



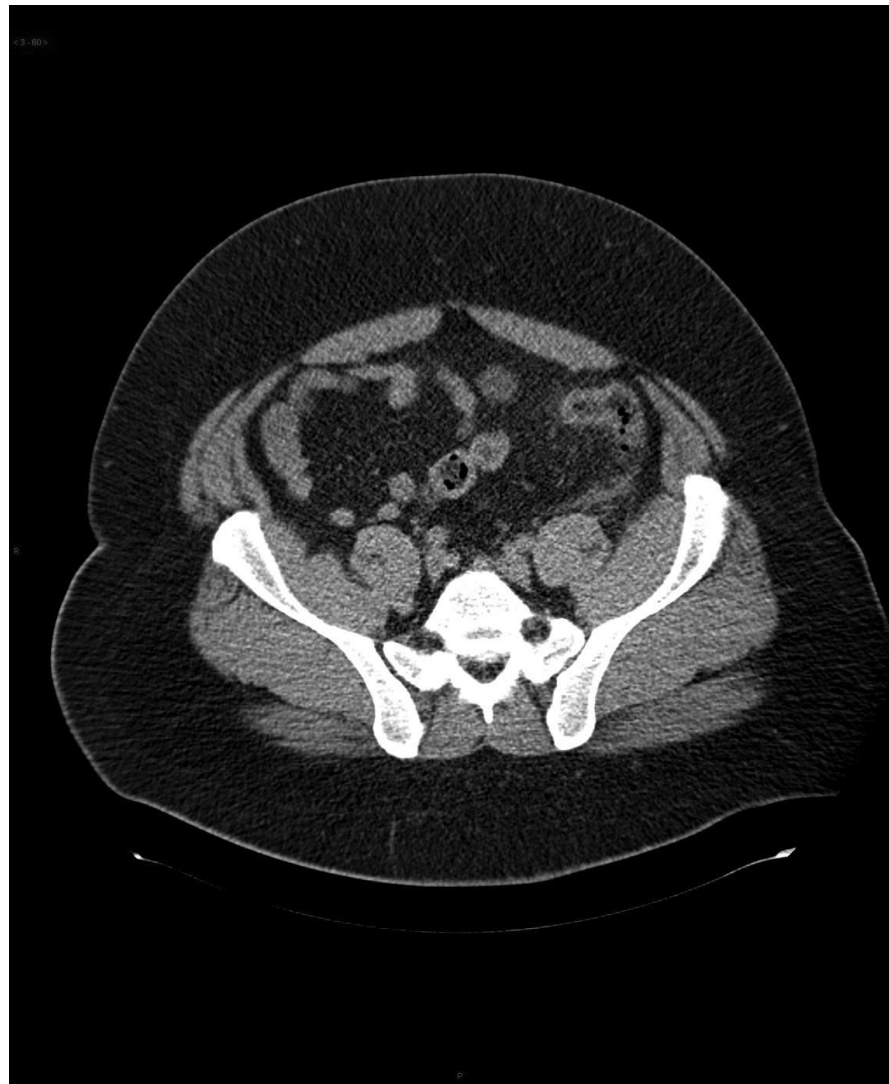
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3D data



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3D data



Andrew Ng

3D data



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3D data



Andrew Ng

3D data



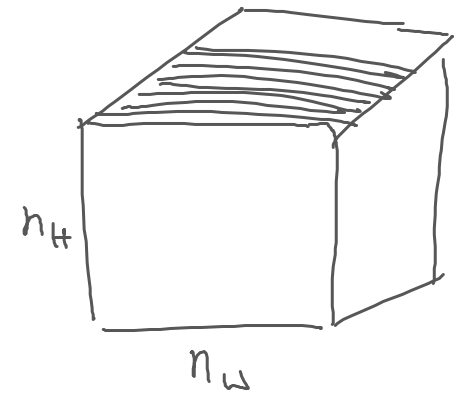
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3D data



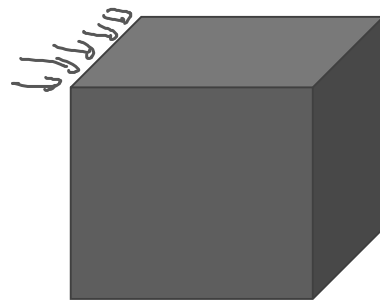
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3D data

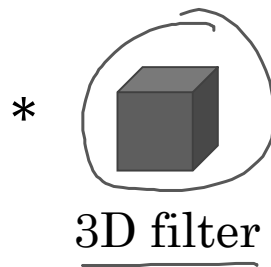


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3D convolution



3D volume



3D filter

$$\begin{array}{l}
 \downarrow \quad \downarrow \quad \downarrow \quad \downarrow^{n_c} \\
 \underline{14 \times 14 \times 14} \times \underline{1} \\
 * \quad \underline{5 \times 5 \times 5} \times \underline{1} \quad 16 \text{ filters} \\
 \rightarrow 10 \times 10 \times 10 \times \underline{16} \\
 * \quad \underline{5 \times 5 \times 5} \times \underline{16} \quad 32 \text{ filters} \\
 \rightarrow 6 \times 6 \times 6 \times 32
 \end{array}$$