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# **AWS Cost Optimization Tool - Omigost**

Bachelor's thesis  
in **COMPUTER SCIENCE**

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## **Supervisor's statement**

Hereby I confirm that the presented thesis was prepared under my supervision and that it fulfils the requirements for the degree of Bachelor of Computer Science.

Date

Supervisor's signature

## **Authors' statements**

Hereby I declare that the presented thesis was prepared by me and none of its contents was obtained by means that are against the law.

The thesis has never before been a subject of any procedure of obtaining an academic degree.

Moreover, I declare that the present version of the thesis is identical to the attached electronic version.

Date

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## **Abstract**

The thesis describes the design and implementation process, in-depth system and code architecture as well as used communication protocols, storing methods and other internals of the AWS Cost Optimization System.

## **Keywords**

system, aws, cost, optimization, heuristic, cost management, koszt, aws, optymalizacja, heurystyka kosztowa

## **Thesis domain (Socrates-Erasmus subject area codes)**

11.3 Informatyka

## **Subject classification**

D. Software

## **Tytuł pracy w języku polskim**

Narzędzie Optymalizacji Kosztów AWS Omigost



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# Chapter 1

## Introduction

### 1.1. Overview

#### 1.1.1. What is cloud computing

Cloud computing became one of the most important paradigm shifts in the area of real world software engineering. It has reshaped the whole process of how applications are developed, deployed and reduced the amount of upfront investment required to start an internet business. While commercial cloud computing services were first offered in 2006 by Amazon Inc, the original idea and preliminary implementation traces back to Multics OS developed by MIT, GE and Bell Labs. However the idea of time-sharing systems that was the ancestor of further cloud concept was widespread in 60ies [**BMarkus**].

#### 1.1.2. The term itself

The term “Cloud computing” can refer to every layer of application stack: hardware, hosting platform, software and even to a single function. Cloud Computing refers to both the applications delivered as services over the Internet and the hardware and systems software in the data centers that provide those services. The services themselves have long been referred to as Software as a Service (SaaS) [**MArmbrust**]. Namely, it is a shared pool of computer resources such as computing capacity, transient and persistent memory, which can be acquired or released on demand. The undisputed power of cloud computing constitutes in its elasticity and granularity: i.e. it allows users to ask for hundreds of computers for only 5 minute usage which are shipped during several minutes. Such services are usually offered over remote network connection and users are billed for the portion of the resources they have used. Depending on the cloud infrastructure type the payment models can be different [**GLaatikainen**], but the common spendings are associated with data storage, data transfer, and computing timeshare.

#### 1.1.3. Cloud resources

Cloud computing has introduced 3 new aspects which are radically different from a traditional computing paradigm in terms of hardware infrastructure. The availability of practically infinite on demand computing resources, which allows users to deploy applications without any kind of resource planning. The elimination of massive initial financial commitment, therefore allowing small companies to increase their hardware usage proportional to their

needs. The ability to granularly allocate computing resources on any kind of timeframe (from minutes up to days etc.), as well as the ability to release them as there is no more need.

Depending on the service offered by the provider we differentiate 3 main models of cloud computing:

1. Infrastructure as a service (IAAS)
2. Platform as a service (PAAS)
3. Software as a service(SAAS)

#### **1.1.4. IAAS - Infrastructure as a service**

In such form of service, the provider allocates an instance of virtual machine for the client and ensures that minimal building blocks for the IT infrastructure are present: network, storage, computing capacity, load balancer, VLAN etc. Usually providers of such services run pools of hypervisors such as Xen, VMware, QEMU etc which host and manage those virtual machines. From the user perspective it usually looks like a command line interface through which user has full control over the allocated virtual machine. Some of the well known services are Amazon EC2, Google Compute Engine, Microsoft Azure IAAS.

#### **1.1.5. PAAS - Platform as a service**

Platform as a service alleviates the need for the developers to manage the operating system and provides programming language specific execution environment as well as the underlying structure (hardware, network, storage etc). This adds another layer of convenience over IAAS making the deployment and the development of applications much more fluent process. While users benefit from the automatic software maintenance, OS security patches etc, they also lose full control over the virtual machine instances. AWS Elastic Beanstalk, Heroku and Google App Engine are some of the most popular PAAS services.

#### **1.1.6. SAAS - Software as a service**

This form of service takes control of every layer of application and the user has nothing to do with the underlying infrastructure. This is by all means one of the most popular form of cloud computing as it might not require any kind of technical background to be used. Examples of SAAS services are Google Cloud Vision, Google Docs, Microsoft Office 365.



## Chapter 2

# Problem statement

### 2.1. Motivation

As there are plenty of various billing models for cloud services [GLaatikainen] the effective management of them became a tough problem. The ease of resource allocation led to situation when tracking tiniest details of billings is an unaffordable challenge.

Many of businesses are utilizing dedicated teams for cost management or use specialized tools i.e. Cloudability [Cloudability], Apptio [Aptio], Snow Software [SnowSoftware] and many more.

The tooling that exists is targetting worldwide-scale companies that are able to require expensive licenses and hire cost-optimization teams. The software as it is in case of Cloudability is complex for average user and do not provide easy way to incorporate custom business flows into the tool. Amazon as one of the leading cloud providers offers tools for exploration of expenses including public APIs [AWSCostManagement], but the tools are rather simple and does not satisfy all the needs of potential clients.

The common case that is unresolved is the distribution of RnD and development resources. We observed there exist no tool that would support request for resources of individual worker with regards to custom management propagations as specified by client business model. Cloudability [CloudabilityAlerts] offers simple alerts, but they lack Slack support and beforementioned propagation abilities.

As there exist an obvious gap in the market, Omigost tries to provide these unique features to the client:

1. Easy cloud management without expensive licenses or complex knowledge
2. Ability to provide intuitive interface for individual workers to request resources
3. Painless integration with existing business flows

### 2.2. Overview of existing solutions

Overview of available solutions for optimising AWS costs Businesses that choose to rely upon cloud services often reach a point where resources they're using up become less and less manageable. They are

1. Both AWS and third party
2. Various niches (budget alerting, instance alerting management, cost analytics)

Tools available on market:

1. AWS Budgets

### **2.2.1. AWS Budgets**

AWS Budgets is a part of Amazon Web Services that allows to set limits of a certain types that apply to a chosen period of time. When a limit is either exceeded, close to be exceeded or is forecasted to exceed the configured threshold before the end of that period, the administrator of that account is notified by email. Types of resources one can put this kind of a budget on include:

1. Money spent in total or on a certain type of machines
2. Utilisation of selected services
3. Utilisation or coverage of reserved instances

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