Cascading Style Sheets (CSS)

Debugging Checklist

- 1. Check that your file is saved
- 2. Check that your HTML links to the correct CSS file
- 3. Check that the files you have open in sublime are the same ones that you have open in the browser
- 4. Open the Chrome Developer Tools and check out your style in the inspector

Positioning

Tutorial

- Position: http://learnlayout.com/position.html
- The whole series of tutorials is also useful review

Transforms

Tutorials

- Shay Howe's <u>tutorial</u> is comprehensive and walks through the transforms step-by-step
- This <u>blog post</u> goes a bit deeper into how the transforms work

CSS3 Animation



Key Frames

```
@keyframes changeBackgroundColor {
         0% {
             background-color: crimson;
        }
        100% {
             background-color: deepskyblue;
        }
}
```

Animation

```
animation-name: <keyframe name>;
animation-delay: 100ms | 0.1s;
animation-duration: 300ms | 0.3s;
animation-direction: normal | reverse | alternate | alternate-reverse;
animation-iteration-count: infinite | <number>;
animation-timing-function: ease | linear | ease-in | ease-out | ease-in-out;
animation-fill-mode: none | backwards | forwards | both;
```

Helpful tutorial:

https://robots.thoughtbot.com/css-animation-for-beginners

Animation Shorthand

```
animation: bounce 300ms linear
                                          100ms infinite alternate-reverse:
                 duration timing-function delay count direction */
# Example:
animation: bounce 300ms linear 0s infinite normal;
animation: bounce 300ms linear infinite;
animation: bounce 300ms linear infinite alternate-reverse;
animation-name: bounce;
animation-delay: 100ms;
animation-duration: 300ms;
animation-direction: normal | reverse | alternate | alternate-reverse;
animation-iteration-count: infinite | <number>;
animation-timing-function: ease | linear | ease-in | ease-out | ease-in-out;
```

Order doesn't matter - except duration must come before delay

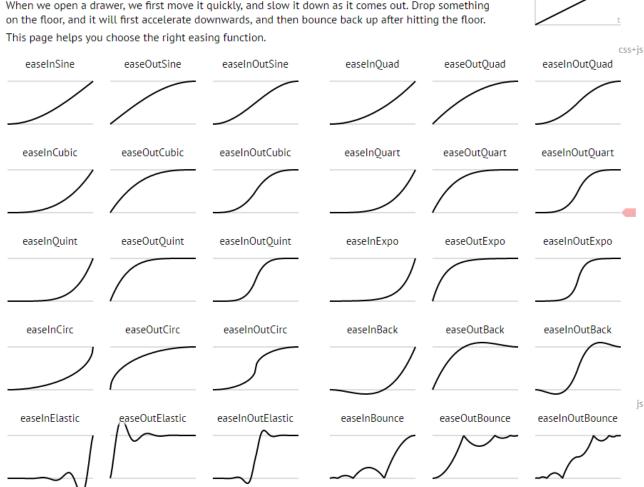


Easing

linear

Easing functions specify the rate of change of a parameter over time.

Objects in real life don't just start and stop instantly, and almost never move at a constant speed. When we open a drawer, we first move it quickly, and slow it down as it comes out. Drop something on the floor, and it will first accelerate downwards, and then bounce back up after hitting the floor.



Animated Properties

- MDN Reference
- font-size, text-shadow, letter-spacing, etc.
- border, padding, margin, width, height
- transform
- etc.

4 things a browser can animate cheaply

Position transform: translate(npx, npx);

Scale
 transform: scale(n);

Rotation transform: rotate(ndeg);

Opacity opacity: 0...1;

Move all your visual effects to these things. Transition everything else at your own risk.



Vendor Prefixes

- Prefixes for supporting older browsers
- Online <u>prefixer</u>

Typically the vendors use these prefixes:

- -webkit- (Chrome, Safari, newer versions of Opera.)
- -moz (Firefox)
- -o- (Old versions of Opera)
- -ms- (Internet Explorer)

Source: MDN

Animation Tools

- Online CSS Animation Editors
 - https://jeremyckahn.github.io/stylie/
 - http://cssanimate.com/
 - http://bouncejs.com/
- Collections of CSS Animations
 - http://www.theappguruz.com/tag-tools/web/CSSAnimations/
 - https://daneden.github.io/animate.css/

Shorthand

```
@keyframes grow {
    from {
        transform: scale(1);
    }
    to {
        transform: scale(20);
    }
}
```

```
@keyframes doubleGrow {
     0%, 50% {
        transform: scale(1);
     }
     25%, 100% {
        transform: scale(20);
     }
}
```

CSS3 Transitions

Check out Shay Howe's transition tutorial

```
#image-1 {
    margin: 200px;
    width: 400px;
    transition: transform 0.5s ease 0s;
#image-1:hover {
    transform: scale(2) rotate(15deg);
```

Transition vs Animation

- Comprehensive blog <u>post</u>
 - Transitions don't have keyframes
 - Transitions are more useful for user interfaces