

JavaScript (JS)

Loop Shorthand

```
for (var counter = 0; counter < 10; counter = counter + 1) {  
    console.log(counter);  
}
```

```
for (var i = 0; i < 10; i += 1) {  
    console.log(i);  
}
```

```
for (var i = 0; i < 10; i++) {  
    console.log(i);  
}
```

`i = i + 1`

`i = i - 1`

`i += 1`

`i -= 1`

`i++`

`i--`

While Loops

```
for (var i = 0; i < 10; i += 1) {  
    console.log(i);  
}
```

```
var i = 0;  
while (i < 10) {  
    console.log(i);  
    i += 1;  
}
```

Arrays

data && data

Creating an Array



```
var scoreArray = [50, 30, 100, 84, 20, 100];
```

```
var greetingsArray = ["hey", "howdy", "sup", "yo", "hola"];
```



```
var grades = ["A", 98, 50, 24, "C", "D", 25, "B"];
```

Position (Index) of Elements

```
var scoreArray = [50, 30, 100, 84, 20, 100];
```



0



1



2



3



4



5

Getting Elements from an Array

```
var scoreArray = [50, 30, 100, 84, 20, 100];
```

INDEX
scoreArray[0]
ARRAY NAME



```
var scoreArray = [50, 30, 100, 84, 20, 100];
```

```
console.log(scoreArray[0]);  
console.log(scoreArray[2]);  
console.log(scoreArray[5]);
```

Getting the Last Element from an Array


```
var scoreArray = [50, 30, 100, 84, 20, 100];
```

```
var length = scoreArray.length;  
console.log(length);
```

```
var scoreArray = [50, 30, 100, 84, 20, 100];
```

```
var length = scoreArray.length;  
console.log(length);
```



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```
var scoreArray = [50, 30, 100, 84, 20, 100];
```

```
var length = scoreArray.length;  
console.log(length);
```

```
var lastElement = scoreArray[length - 1];
```

Modifying Elements

```
var scoreArray = [50, 30, 100, 84, 20, 100];
```

```
// Adjusting the score on the first test  
scoreArray[0] = 75;
```

```
// Adjusting the score on the second test  
scoreArray[1] += 25;
```

```
// scoreArray is now [75, 55, 100, 84, 20, 100]
```

Adding Elements

```
var scoreArray = [50, 30, 100, 84, 20, 100];
```

```
// Add a single score to the end of the array  
scoreArray.push(89);
```

```
// scoreArray is now:
```

```
// [50, 30, 100, 84, 20, 100, 89]
```

```
var scoreArray = [50, 30, 100, 84, 20, 100];
```

```
// Add a series of scores to the end of the array  
scoreArray.push(77, 67, 35);
```

```
// scoreArray is now:
```

```
// [50, 30, 100, 84, 20, 100, 77, 67, 35]
```


Looping through an Array

```
var scoreArray = [50, 30, 100, 84, 20, 100];
```

```
for (var i = 0; i < scoreArray.length; i += 1) {  
    var score = scoreArray[i];  
    console.log(score);  
}
```