Final Project Proposal (11/16)

Now that you've had a chance to work on your own independent ideas, it's time to start thinking about the final. Create a written proposal for your final project. It should be 1 - 2 pages. The proposal will act as a roadmap, keeping you focused both conceptually and technically for the final project.

If you have any questions about your specific project direction, scope, resources, etc. DM/email me.

Requirements

- 1. Your proposal must include a conceptual description of your proposed piece. It should:
 - Motivate the concept behind your project.
 - o Describe what you want the final piece to be.
 - Place your work within the context of at least 3 other art works. Be sure to make the connections clear.
- 2. Your proposal must include a description of the technologies/skills you'll need for your piece. Example questions to consider:
 - s it a browser extension?
 - Is it a piece intended for mobile devices?
 - o Do you need to be able to get a data feed from the internet?
 - Will it involve HTML5 canvas programming, DOM manipulation, CSS animation, etc.?
 - Do you need to find some external library to help with some part of your project, e.g. analyzing the sentiment of words, getting GPS coordinates, doing face tracking, loading 3D models, etc.?
- 3. Your proposal must include a schedule of milestones.
 - o Break your big idea down into smaller, manageable chunks.
 - You should have at least 3x milestones. In general, the more milestones, the better.
 - Schedule your milestones on a weekly basis. What will you get done each week between now and the final critique?

Living Document

The proposal you turn in isn't set in stone. Think of your proposal as a living document. It can - and should - change as you learn and experiment. When it does change substantially, let me know.