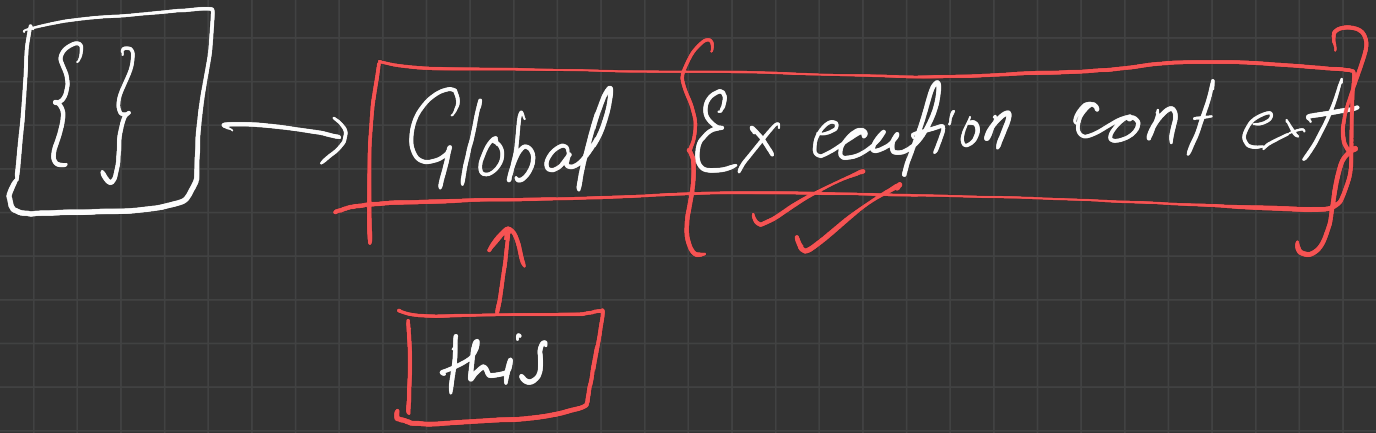
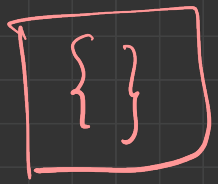


→ Global E.C

→ Function E.C / Functional E.C

→ Eval E.C



1. Memory creation phase
   Creation phase
2. Execution phase

Step 1 → Global Execution/ Global Environment


```
1  let var1 = 20
2  let var2 = 10
3  function multNum(num1,num2) {
4      let total = num1*num2
5      return total
6  }
7  let result1 = multNum(var1,var2)
```

let rcb = multNum(5,6)

Step 2 → Memory creation phase

var1 → undefined

var2 → undefined

MultNum → defination

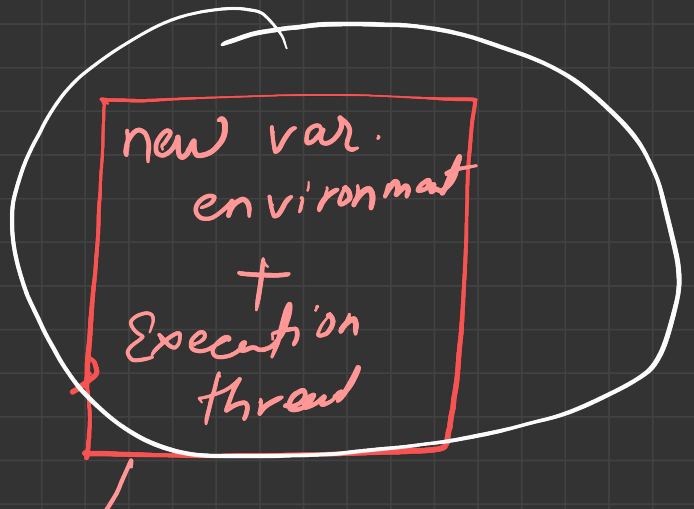
result1 → undefined

Step 3 → Execution phase

var1 ← 20

var2 ← 10

result1 →



Memory phase

var1 ← undefined

var2 ← undefined

total ← undefined

Execution context

var1 ← 10

var2 ← 10

total ← 200

Call Stack