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Assignment no: 2

Problem Statement: Android UI Design: Design a User Interface using pre-built UI components such as structured layout objects, UI controls and special interfaces such as dialogs, notifications, and menus. Also, make this UI attractive using Android graphics platform OpenGL.

CODE:

AndroidManifest.xml

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  package="com.example.app 1">
   <application
      android:allowBackup="true"
      android:icon="@mipmap/ic launcher"
      android:label="@string/app name"
      android:roundIcon="@mipmap/ic launcher round"
      android:supportsRtl="true"
      android:theme="@style/AppTheme">
       <activity
           android:name=".Second"
           android:label="@string/title activity second"
          android:theme="@style/AppTheme.NoActionBar" />
       <activity
          android:name=".MainActivity"
           android:label="@string/app name"
          android:theme="@style/AppTheme.NoActionBar">
           <intent-filter>
               <action android:name="android.intent.action.MAIN" />
               <category android:name="android.intent.category.LAUNCHER" />
           </intent-filter>
      </activity>
   </application>
   <uses-permission android:name="android.permission.INTERNET" />
</manifest>
```

MainActivity.java

```
package com.example.app 1;
import android.content.Intent;
import android.graphics.Color;
import android.os.Bundle;
import android.support.v7.app.AppCompatActivity;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  private EditText username, password;
  private Button loginButton;
  private int loginAttempts = 3;
   @Override
   protected void onCreate(Bundle savedInstanceState) {
       super.onCreate(savedInstanceState);
       setContentView(R.layout.activity main);
       username = findViewById(R.id.editText);
       password = findViewById(R.id.editText2);
       loginButton = findViewById(R.id.button);
       loginButton.setOnClickListener(new View.OnClickListener() {
           @Override
           public void onClick(View v) {
               if(loginAttempts == 0) {
                   return;
               }
               if (username.getText().toString().equals("scarecrow") &&
password.getText().toString().equals("scarecrow")) {
                   loginAttempts = 3;
                   String toastMessage = "Login successful !";
                   Toast.makeText(getApplicationContext(), toastMessage,
Toast.LENGTH SHORT).show();
                   startActivity(new Intent(MainActivity.this, Second.class));
               } else {
                   loginAttempts--;
                   if(loginAttempts == 0) {
                       loginButton.setEnabled(false);
                       loginButton.setBackgroundColor(Color.WHITE);
                       Toast.makeText(MainActivity.this, "Your attempt reach
0, please try restarting the app.", Toast.LENGTH_SHORT).show();
                   String toastMessage = "Please try again ! Attempts
```

Second.java

```
package com.example.app_1;
import android.os.Bundle;
import android.support.v7.app.AppCompatActivity;
import android.support.v7.widget.Toolbar;

public class Second extends AppCompatActivity {

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_second);
        Toolbar toolbar = findViewById(R.id.toolbar);
        setSupportActionBar(toolbar);
    }
}
```

Activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<android.support.constraint.ConstraintLayout</pre>
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
   <android.support.design.widget.AppBarLayout</pre>
       android:layout_width="match_parent"
       android: layout height="wrap content"
       android:theme="@style/AppTheme.AppBarOverlay">
       <android.support.v7.widget.Toolbar</pre>
           android:id="@+id/toolbar"
           android:layout width="match parent"
           android:layout_height="?attr/actionBarSize"
```

activity_second.xml

```
<?xml version="1.0" encoding="utf-8"?>
<android.support.design.widget.CoordinatorLayout</pre>
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
   tools:context=".Second">
  <android.support.design.widget.AppBarLayout</pre>
       android:layout width="match parent"
       android:layout height="wrap content"
       android: theme="@style/AppTheme.AppBarOverlay">
       <android.support.v7.widget.Toolbar</pre>
           android:id="@+id/toolbar"
           android:layout width="match parent"
           android:layout height="?attr/actionBarSize"
           android:background="?attr/colorPrimary"
           app:popupTheme="@style/AppTheme.PopupOverlay" />
  </android.support.design.widget.AppBarLayout>
  <include layout="@layout/content second" />
</android.support.design.widget.CoordinatorLayout>
```

OUTPUT:





