```
Gen. idea
  take two images, produce a new image that reflects the content of one
      but the artistic style of the other.
 to loss function that matches the style 4 content of each resp. image in
     the feature space of the deep network, & then performing gradient
    descent on the pixels of the image itself.

VGG19, AlexNet -> reature extractor
        Is trained on Image Net
  Loss
    \mapsto weighted sum of 3 terms: content loss + style loss + total variation loss.
   -> penalize deviations from the content of the content image &
         deriations from the style of the style image.

perform grad-descent not on the parameters of the model, but on
the pixel values of our original image.
   → Content loss
         feature map of gene. image differs from feature map of source image.

Southern repr / feature map of layer: A (1× (× H× ω). (reshape)

F: feat. map of current image

P: Teat. map of content source image.

Le = ωe Σ; (F;; -P;;)<sup>2</sup>
  > Style loss
         A compute gram matrix G: correlations bet values in each channel
             of the feature map.
         -> We want activation statistics of our generated image to make the activation stats of our style image.
              Gram matn'x from the feature map of the current image.
          A: Gram metrix from the feature map of the style image.
    L) Total variation regul (used in perceptual losses for real-time style transf)

> that penalises the wiggles /total variation in pixel values.
           sum of squares of different in pixel values for all pairs of pixels that are next to each other
            \downarrow_{\nu_{R}} = \omega_{\nu_{R}} \left( \sum_{i=1}^{3} \sum_{j=1}^{H-1} \sum_{i=1}^{\omega} (z_{i+1,c} - z_{i,j,c})^{2} + \sum_{c=1}^{3} \sum_{j=1}^{H} \sum_{j=1}^{(\omega-1)} (z_{i,j+1,c} - z_{i,j,c})^{2} \right)
```

Models: > VGG-16, 19 pretrained > Our own architecture (ResNet, Google Net > Model trained on Assignment 2	, god	stem 4	head
Dataset: 4 ImageNet			
Dash by fast-dash by Kedor.			