# a-i) Visualization of given data set (Dataset id: 9-18-9):

Feature 1 and Feature 2 of the given dataset are plotted against X-axis and Y-axis respectively. Colour 'red' is used to mark -1 class while colour 'green' is used to mark +1 class from the dataset. We can see that the data is divided into different classes by a curve.

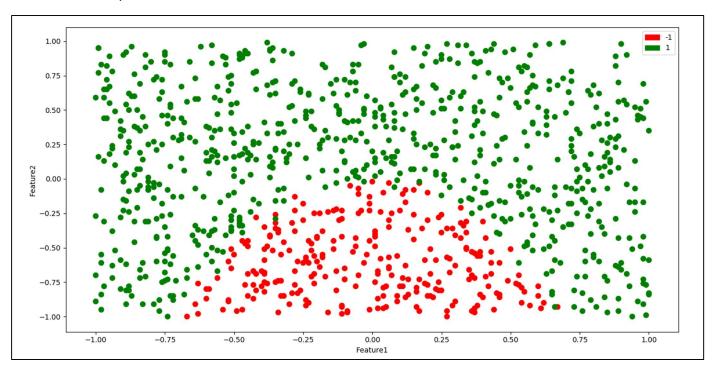


Figure 1: Raw data visualization

#### a-ii) Logistic Regression:

```
from sklearn.linear_model import LogisticRegression

lr = LogisticRegression()
lr.fit(X,y)

# Model Parameters and score

print("Logistic Regression intercept: "+str(lr.intercept_))
print("Logistic Regression coefficients: "+str(lr.coef_))
print("Logistic Regression score: "+str(lr.score(X,y)))
```

Logistic Regression intercept: [2.06877543]

Logistic Regression coefficients: [[0.03936939 3.74296068]]

Logistic Regression score: 0.8118118118118118

We are using LogisticRegression model from the Sklearn libray and training the model with given dataset. Since we have 2 parameters, our model should be equivalent to  $\mathbf{y} = \mathbf{\theta_1} \, \mathbf{x_1} + \mathbf{\theta_2} \, \mathbf{x_2} + \mathbf{Intercept}$ . So as per the outputs  $\mathbf{\theta_1} = 0.03936939$ ;  $\mathbf{\theta_2} = 3.74296068$ ;  $\mathbf{Intercept} = 2.06877543$ . Score 0.81 represents accuracy of the current model, i.e. the model predicts correct output for 81% of the datapoints given to it.

From the output we can clearly see  $\theta_2 >> \theta_1$  This means feature 2 is a bigger deciding factor when compared to feature 1.

## a-iii) Prediction visualization:

The given dataset has been plotted with 'red' colour for -1 class and 'green' colour for +1 class. On top of it, predictions made by the model are also plotted with 'blue' colour for -1 predicted class and 'yellow' for +1 predicted class. The decision boundary is plotted in 'cyan' colour.

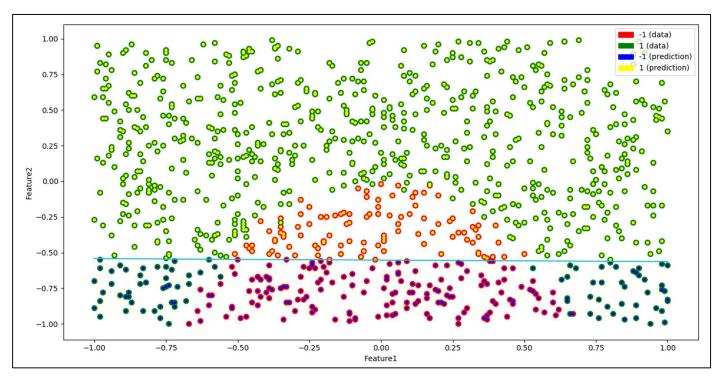


Figure 2: Visualization of predicted values

To obtain the line we can simply solve this equation ' $y = \theta_1 x_1 + \theta_2 x_2 + Intercept'$  mentioned above for x1= +1 and x1= -1 and get the values of x2. Then we can just plot a line passing through these two points.

```
point1= -(lr.intercept_[0]+(lr.coef_[0][0]))/(lr.coef_[0][1]) #x2 value when x1 is +1
point2= -(lr.intercept_[0]-(lr.coef_[0][0]))/(lr.coef_[0][1]) #x2 value when x1 is -1
plt.plot([1,-1],[point1,point2],'tab:cyan')
plt.show()
```

## a-iv) Comparison with training data:

From the visualization we can see that the training data is divided into two classes by a quadratic curve but the model has simply divided the data into two parts by a straight line at  $x2 \approx -0.5$  and all data items above this point are classified as +1 and all those which are below are classified as -1.

# b-i) SVM with different values of C:

In SVM we use hinge loss function  $max(0, 1 - y \theta^T x)$ . But this loss function can always be forced to 0 if  $\theta$  is large enough, so penalty  $(\theta^T \theta)$  is introduced to get a proper behaviour from the model. The value of C is defined to increase or decrease the importance of penalty in the SVM cost function. So the Final SVM cost function = HingeLossFunction + (Penalty/C). From the equation we can see that a very large value of C will decrease the penalty factor and vice-versa.

After training Linear SVM model for the given dataset on different values of C, following parameters were obtained:

Table 1: SVM parameters for different values of C

С	$\theta_1$	θ2	Intercept	Score
0.001	-0.01	0.35	0.33	0.75
0.1	0.02	1.29	0.69	0.81
1	0.02	1.38	0.73	0.81
100	0.03	1.40	0.69	0.82
1000	1.40	0.92	0.24	0.65

Analysis of this table and the impact of C on the model is discussed in part b-iii)

# b-ii) Prediction visualization for all models:

Similar to above visualizations baseline data and prediction data are plotted on the same chart along with the decision boundary line in 'cyan' colour.

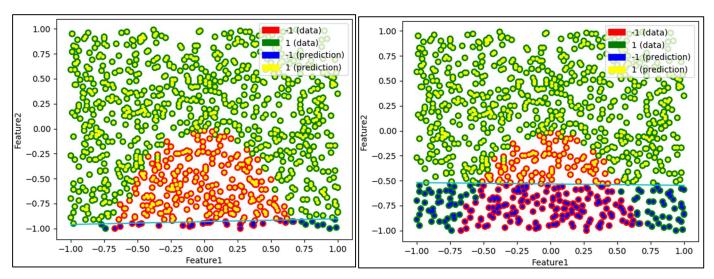


Figure 3: SVM with C=0.001

Figure 4: SVM with C=0.1

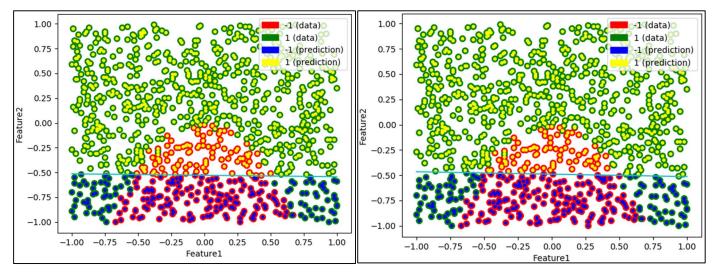


Figure 5: SVM with C=1

Figure 6: SVM with C=100

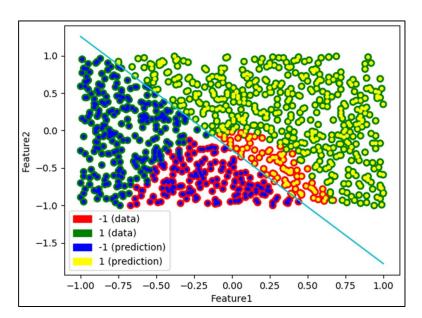


Figure 7: SVM with C=1000

#### b-iii) Impact of C

Based on the values provided in Table 1 and figures above, we can infer that the accuracy of the model is good when values of C is close to 1. For C=0.001 the penalty carries too much importance and values of  $\boldsymbol{\theta}$  are not able to scale up properly resulting in poor accuracy score. We can see this in Figure 3, almost all data points are predicted in class +1 and model is not able to predict properly. On the other hand for C=1000, the penalty has too less importance and we can see  $\boldsymbol{\theta}$  values become too large but accuracy is decreased. The Figure 7 shows the abnormal behaviour of the model due to high value of C.

#### b-iv) Comparison with Logistic Regression in part a

The SVM model is fairly similar to the Logistic Regression model in part a when the values of C are close to 1. We can compare them based on accuracy score. For both the models, accuracy is approximately close to 81% for the right value of C, which can be confirmed by looking at the decision boundaries of both the models provided in the plots above. But for very small / very large values of C the SVM model drops accuracy and loses the underlying pattern in data, so it is important to have correct values of C when using SVM.

# c-i) Logistic Regression with additional squared features

```
X1_sq=np.square(df.iloc[:,0]) # Square of first parameter
X2_sq=np.square(df.iloc[:,1]) # Square of second parameter
X_inputs=np.column_stack((X1,X2,X1_sq,X2_sq))
# Train the Logistic Regression
lr_sq = LogisticRegression(penalty='none')
lr_sq.fit(X_inputs,y)
print("Squared Logistic Regression intercept: "+str(lr_sq.intercept_))
print("Squared Logistic Regression coefficients: "+str(lr_sq.coef_))
print("Squared Logistic Regression score: "+str(lr sq.score(X inputs,y)))
```

Squared Logistic Regression intercept: [0.79755297]

Squared Logistic Regression coefficients: [[ 1.2249378 44.61868094 77.33647427 6.91293073]]

Squared Logistic Regression score: 0.986986986986987

After using the LogisticRegression with additional squared features our model should be equivalent to  $y = \theta_1 x_1 + \theta_2 x_2 + \theta_3 (x_1)^2 + \theta_4 (x_2)^2 + Intercept$ . So as per the outputs  $\theta_1 = 1.2249378$ ;  $\theta_2 = 44.61868094$ ;  $\theta_3 = 77.33647427$ ;  $\theta_4 = 6.91293073$ ; Intercept = 0.79755297. Score 0.98 represents accuracy of the current model, i.e. the model predicts correct output for 98% of the datapoints given to it.

### c-ii) Visualization and comparison

Similar to above plots we have depicted baseline data and the prediction data on the same graph along with the decision boundary.

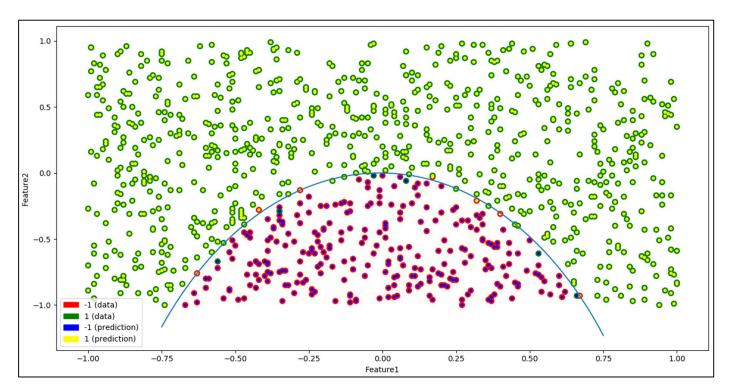


Figure 8: Logistic Regression with squared inputs

Comparing with the models in part a and part b we can infer that addition of the squared inputs to our model training has improved the results drastically. We can see  $\theta_2 = 44.61$ ;  $\theta_3 = 77.33$  are significantly higher than  $\theta_1 = 1.22$  and  $\theta_4 = 6.91$ . This suggests that  $(\mathbf{x}_2)$  and  $(\mathbf{x}_1)^2$  are co-related to each other in such a way that the data points can be classified into +1 and -1 in a linearly separable way. This why the accuracy has jumped up to 98% as compared to 80% in the models in part a and part b, as these models did not have the squared features (or linearly separable features) as their inputs.

In the figure below we have plotted baseline data with  $(x_1)^2$  on the X axis and  $(x_2)$  on the Y axis. Class -1 is represented in 'red' and class +1 is represented in 'green'. From the figure we can clearly see that we can draw a straight line to separate +1 and -1 classes from the dataset. That's why these two inputs are the deciding factor for the new model.

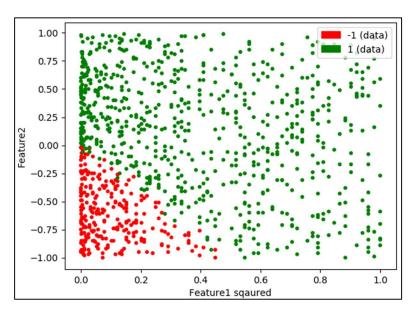


Figure 9: Plot of (feature1) squared against feature2

#### c-iii) Comparison with a baseline model:

If we create a baseline model which always predict most common class, the accuracy of that model for the given data set would be (count of common class) / (total count). For the given data set this turns out to be 737/999=0.73 This means even a dumb model has an accuracy of 73%. When we compare this with models in part a and part b which have accuracy close to 81% this does not seem to be a significant increase from the baseline model. But comparing it with accuracy of 98% for model in part c we can say model c is much more effective than the baseline model.

# c-iv) Decision boundary:

The model represents equation  $y = \theta_1 x_1 + \theta_2 x_2 + \theta_3 (x_1)^2 + \theta_4 (x_2)^2 + Intercept$ 

If we substitute some values of x1 we can solve the quadratic equation to find the corresponding values of x2. We can compare this with  $ax^2+bx+c=0$  and find the root by using  $(-b + sqrt (b^2 - 4ac))/2a$  and then plot the curve.

```
x1a = np.linspace(-0.75,0.75,100)  # Random x1 values from -0.75 to 0.75

# comparing with a*x*x + b*x + c = 0
a=lr_sq.coef_[0][3]
b=lr_sq.coef_[0][1]

x2a = []
x2b = []

# find values of c and solve for x2
for k in x1a:
    c=((lr_sq.coef_[0][0]*k) + (lr_sq.coef_[0][2]*k*k))
    tt =np.absolute(((b*b) - (4*a*c)))
    root1 = (-b + np.sqrt(tt))/(2*a)
    x2a.append(root1)

plt.plot(x1a,x2a)
plt.show()
```

#### **APPENDIX**

Code referred from lecture slides and sklearn, matplotlib, numpy api documentation.

## Python code:

```
mport matplotlib.pyplot as plt
mport matplotlib.colors as mcolors
mport matplotlib.patches as mpatches
```

```
plt.ylabel( reactive2 )
plt.scatter(X1_sq, X2, 10, y, cmap=cmap)
plt.legend(handles=[red_patch,green_patch])
```

Course: Machine Learning (CS7CS4) Assignment 1 (Week 2 Assignment)

Name: Omkar Pramod Padir Student Id: 20310203

```
else:
        count_pl=count_pl+1
    total=total+1

print(count_pl , count_ml)
if count_pl > count_ml:
    print("Accuracy of baseline predictor: "+str(count_pl/total))
else:
    print("Accuracy of baseline predictor: " + str(count_ml/total))
```