

```

1.Create linked list
2.Insert node at begining
3.Append node
4.Insert node after given position
5.Delete node
6.Display length of linked list
7.Display list
8.Quit
Enter your choice:1
Enter number of nodes to insert:2
enter first node's data:6
enter 2 node's data:4

```

```

1.Create linked list
2.Insert node at begining
3.Append node
4.Insert node after given position
5.Delete node
6.Display length of linked list
7.Display list
8.Quit

```

```

Enter your choice:7
6->4->End

```

```

1.Create linked list
2.Insert node at begining
3.Append node
4.Insert node after given position
5.Delete node
6.Display length of linked list
7.Display list
8.Quit

```

```

Enter your choice:2
    enter node's data:7

```

```

1.Create linked list
2.Insert node at begining
3.Append node
4.Insert node after given position
5.Delete node
6.Display length of linked list
7.Display list
8.Quit
Enter your choice:3

```

```

    enter node's data:9

```

```

1.Create linked list
2.Insert node at begining
3.Append node
4.Insert node after given position
5.Delete node
6.Display length of linked list
7.Display list
8.Quit

```

```

Enter your choice:7
7->6->4->9->End

```

```

1.Create linked list
2.Insert node at begining
3.Append node
4.Insert node after given position
5.Delete node
6.Display length of linked list
7.Display list
8.Quit
Enter your choice:4

```

```

    enter node's data:67
Enter position:2

```

```

1.Create linked list
2.Insert node at begining
3.Append node
4.Insert node after given position
5.Delete node
6.Display length of linked list
7.Display list
8.Quit
Enter your choice:6

```

```

5 nodes are present in linked liat

```

```

1.Create linked list
2.Insert node at begining
3.Append node
4.Insert node after given position
5.Delete node
6.Display length of linked list
7.Display list
8.Quit

```

```

Enter your choice:7
7->6->67->4->9->End

```

```

1.Create linked list
2.Insert node at begining
3.Append node
4.Insert node after given position
5.Delete node
6.Display length of linked list
7.Display list
8.Quit

```

```

Enter your choice:5
Enter position to delete data:2

```

```

1.Create linked list
2.Insert node at begining
3.Append node
4.Insert node after given position
5.Delete node
6.Display length of linked list
7.Display list
8.Quit

```

```

Enter your choice:7
7->67->4->9->End

```

```

1.Create linked list
2.Insert node at begining
3.Append node
4.Insert node after given position
5.Delete node
6.Display length of linked list
7.Display list
8.Quit

```

```

Enter your choice:8

```

```

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```

```

        printf ("\n Invalid position");
else if(pos == 1){
    ptr = root;
    root = root->next; ptr->next = NULL; free (ptr);
} else{
    ptr = root;
    for (i = 1; i < pos - 1; i++) ptr = ptr->next;
    q = ptr->next;
    ptr->next = q->next;
    q->next = NULL;
    free (q);
}
}
int main (){
    int ch, len;
    while (1){
        printf ("\n1.Create linked list");
        printf ("\n2.Insert node at begining");
        printf ("\n3.Append node");
        printf ("\n4.Insert node after given position");
        printf ("\n5.Delete node");
        printf ("\n6.Display length of linked list");
        printf ("\n7.Display list");
        printf ("\n8.Quit");
        printf ("\nEnter your choice:");
        scanf ("%d", &ch);
        switch (ch){
            case 1:
                createlist (); break;
            case 2:
                addatbegin (); break;
            case 3:
                addatend (); break;
            case 4:
                addafterpos (); break;
            case 5:
                delete (); break;
            case 6:
                len = length ();
                printf ("\n%d nodes are present in linked liat", len); break;
            case 7:
                display (); break;
            case 8:
                return 0;
            default:
                printf ("\nInvalid choice");
        }
    }
    return 0;
}

```

```

void addatbegin (){
    struct node *temp;
    temp=(struct node *)malloc(sizeof (struct node)); printf ("\n enter node's data:");
    scanf ("%d", &temp->data);
    temp->next = NULL;
    if (root == NULL)
        root = temp;
    else{
        temp->next = root;
        root = temp;
    }
}

void addatend (){
    struct node *temp;
    temp=(struct node *)malloc(sizeof (struct node)); printf ("\n enter node's data:");
    scanf ("%d", &temp->data); temp->next = NULL;
    if (root == NULL)
        root = temp;
    else{
        struct node *ptr; ptr = root;
        while (ptr->next != NULL)
            ptr = ptr->next;

        ptr->next = temp;
    }
}

void addafterpos (){
    int pos, i;
    struct node *temp, *ptr;
    temp=(struct node *)malloc(sizeof(struct node)); printf ("\n enter node's data:");
    scanf ("%d", &temp->data); temp->next = NULL;
    printf ("\n Enter position:"); scanf ("%d", &pos);
    if (pos > length ())
        printf ("\n Invalid position");
    else{
        ptr = root;
        for (i = 1; i < pos; i++)
            ptr = ptr->next;

        temp->next = ptr->next;
        ptr->next = temp;
    }
}

void delete (){
    int pos, i;
    struct node *ptr, *q;
    printf ("\n Enter position to delete data:");
    scanf ("%d", &pos);
    if (pos > length ())

```

Code :

```
#include<stdio.h>
#include<stdlib.h>
struct node{
    int data;
    struct node *next;
}*root = NULL;
void createlist (){
    int i, n;
    struct node *ptr, *temp;
    root = (struct node *) malloc (sizeof (struct node));
    printf ("\n Enter number of nodes to insert:"); scanf ("%d", &n);
    printf ("\n enter first node's data:"); scanf ("%d", &root->data);
    root->next = NULL; ptr = root;
    for (i = 2; i <= n; i++)
    {
        temp = (struct node *) malloc (sizeof (struct node));
        printf ("\n enter %d node's data:", i);
        scanf ("%d", &temp->data); temp->next = NULL;
        ptr->next = temp; ptr = ptr->next;
    }
}
int length ()
{
    int count;
    struct node *temp;
    if (root == NULL)
        return 0;
    else{
        temp = root;
        while (temp != NULL){
            count++;
            temp = temp->next;
        }
        return count;
    }
}
void display ()
{
    struct node *temp;
    if (root == NULL)
        printf ("\n Linkedlist is empty");
    else{
        temp = root;
        while (temp != NULL){
            printf ("%d->", temp->data); temp = temp->next; }
    }
}
```