#### **CSA0976 Java Programming:**

```
Third - Assignment:-
Name: M. omkar Reddy
Reg No: 192011438
1.Code:
import java.awt.*;
import java.util.*;
import javax.swing.*;
public class ColorfulText extends JPanel implements Runnable {
  private static final long serialVersionUID = 1L;
  private int x, y;
  private String message;
  private Color color;
  private Random random;
  public ColorfulText() {
    x = 50;
    y = 50;
    message = "Hello, world!";
    color = Color.BLACK;
    random = new Random();
  }
```

#### @Override

protected void paintComponent(Graphics g) {

```
super.paintComponent(g);
    g.setFont(new Font("Arial", Font.BOLD, 36));
    g.setColor(color);
    g.drawString(message, x, y);
  }
  @Override
  public void run() {
    while (true) {
       try {
         Thread.sleep(1000);
       } catch (InterruptedException e) {
         e.printStackTrace();
       }
       color = new Color(random.nextInt(256), random.nextInt(256),
random.nextInt(256));
       repaint();
     }
  }
  public static void main(String[] args) {
    JFrame frame = new JFrame("Colorful Text");
    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    frame.setSize(400, 200);
    ColorfulText colorfulText = new ColorfulText();
    frame.add(colorfulText);
    frame.setVisible(true);
    Thread thread = new Thread(colorfulText);
```

```
thread.start();
}
```

```
C:\Users\saran\OneDrive\Desktop>javac ColorfulText.java
C:\Users\saran\OneDrive\Desktop>java ColorfulText

Hello, world!
```

# 2.Code:

```
class Table
{
      void printTable(int n)
             synchronized(this)
                   for(int i=1;i<=5;i++)
                   {
                          System.out.println(n+"*"+i+"="+(n*i));
                          try
                                Thread.sleep(500);
                          catch(Exception e)
                          {
                                System.out.println(e);
                          }
                   }
             }
```

```
}
class Mythread1 extends Thread
      Table t;
      Mythread1(Table\ t)
            this.t=t;
      public void run()
            t.printTable(5);
      }
}
class Mythread2 extends Thread
{
      Table t;
      Mythread2(Table t)
            this.t=t;
      public void run()
            t.printTable(10);
      }
class Use
{
```

```
public static void main(String arg[])
{
    Table obj=new Table();
    Mythread1 th1=new Mythread1(obj);
    Mythread2 th2=new Mythread2(obj);
    th1.start();
    th2.start();
}
```

```
C:\Users\saran\OneDrive\Desktop\Java>javac multithreading.java

C:\Users\saran\OneDrive\Desktop\Java>java Use
5*1=5
5*2=10
5*3=15
5*4=20
5*5=25
10*1=10
10*2=20
10*3=30
10*4=40
10*5=50
```

#### 3.Code:

```
import java.io.*;
import java.util.*;
class ugly
{
    public static boolean ugl(int n)
    {
        if(n<=0)
        {</pre>
```

```
return false;
      while(n%2==0)
      {
            n/=2;
      while (n\% 3==0)
      {
            n/=3;
      while(n%5==0)
      {
            n/=5;
      }
      return n==1;
}
public static void main(String arg[])
      int n;
      Scanner a=new Scanner(System.in);
      System.out.print("Enter a numnber :");
      n=a.nextInt();
      if(ugl(n))
      {
            System.out.print("True the given number is a ugly number");
      }
      else
```

```
{
                 System.out.print("False the given number is not a ugly
number");
           }
      }
}
Output:
 C:\Users\saran\OneDrive\Desktop\Java>javac uglynumber.java
 C:\Users\saran\OneDrive\Desktop\Java>java ugly
 Enter a numnber :6
 True the given number is a ugly number
 C:\Users\saran\OneDrive\Desktop\Java>java ugly
 Enter a numnber :14
 False the given number is not a ugly number
4.Code:
import java.io.*;
import java.util.*;
class fiboseries
{
     public static void main(String arg[])
      {
           int n;
           Scanner a=new Scanner(System.in);
           System.out.print("Enter a number :");
           n=a.nextInt();
           if(n<0)
           {
                 System.out.println("Enter a positive Integer ");
```

}

```
else
             {
                    System.out.print("Output :"+fibonacci(n));
             }
      }
      public static int fibonacci(int n)
             if(n==1||n==0)
                   return(n);
             }
             else
             {
                   return(fibonacci(n-1)+fibonacci(n-2));
             }
      }
}
```

```
C:\Users\saran\OneDrive\Desktop\Java>javac fiboseries.java
C:\Users\saran\OneDrive\Desktop\Java>java fiboseries
Enter a number :1
Output :1
C:\Users\saran\OneDrive\Desktop\Java>java fiboseries
Enter a number :2
Output :1
C:\Users\saran\OneDrive\Desktop\Java>java fiboseries
Enter a number :3
Output :2
C:\Users\saran\OneDrive\Desktop\Java>java fiboseries
Enter a number :4
Output :3
C:\Users\saran\OneDrive\Desktop\Java>
```

```
5.Code:
```

```
class duplicate
{
  // Function to remove duplicate elements
  // This function returns new size of modified
  // array.
  static int removeDuplicates(int arr[], int n)
     // Return, if array is empty
     // or contains a single element
     if (n==0 || n==1)
        return n;
     int[] temp = new int[n];
     // Start traversing elements
     int j = 0;
     for (int i=0; i<n-1; i++)
       // If current element is not equal
       // to next element then store that
       // current element
        if (arr[i] != arr[i+1])
          temp[j++] = arr[i];
     // Store the last element as whether
     // it is unique or repeated, it hasn't
     // stored previously
```

```
temp[j++] = arr[n-1];
  // Modify original array
  for (int i=0; i< j; i++)
     arr[i] = temp[i];
  return j;
}
public static void main (String[] args)
  int arr[] = \{10, 20, 20, 30, 40, 40, 40, 50, 50\};
  int n = arr.length;
  n = removeDuplicates(arr, n);
  // Print updated array
  for (int i=0; i<n; i++)
    System.out.print(arr[i]+" ");
}
```

}

```
C:\Users\saran\OneDrive\Desktop\Java\Assignment\Day-3 Assignment>javac duplicate.java
C:\Users\saran\OneDrive\Desktop\Java\Assignment\Day-3 Assignment>java duplicate
10 20 30 40 50
C:\Users\saran\OneDrive\Desktop\Java\Assignment\Day-3 Assignment>
```