

## **UE22CS352B - Object Oriented Analysis & Design**

## **Mini Project Report**

#### **Title**

#### Submitted by:

Navyashree.P: PES1UG22CS378

Nikhil N Patil : PES1UG22CS388 Om Basavaraj Kolur : PES1UG22CS402

Pooja M N : PES1UG22CS416

Semester 6 - Section 'G'

Dr. Bhargavi Mokashi

January - May 2025

# DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING FACULTY OF ENGINEERING PES UNIVERSITY

(Established under Karnataka Act No. 16 of 2013) 100ft Ring Road, Bengaluru – 560 085, Karnataka, India

#### **Problem Statement:**

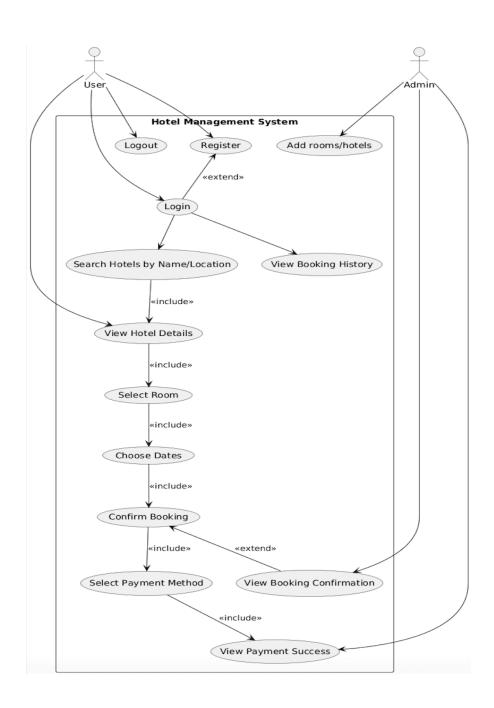
To design and develop a Hotel Management System that allows users to search for hotels and rooms,make bookings based on availability, confirm those bookings, simulate payments using different strategies, and view booking history. The system is structured using the MVC architecture and leverages Object-Oriented Design Principles and Design Patterns to ensure modularity, scalability, and maintainability.

#### **Key Features:**

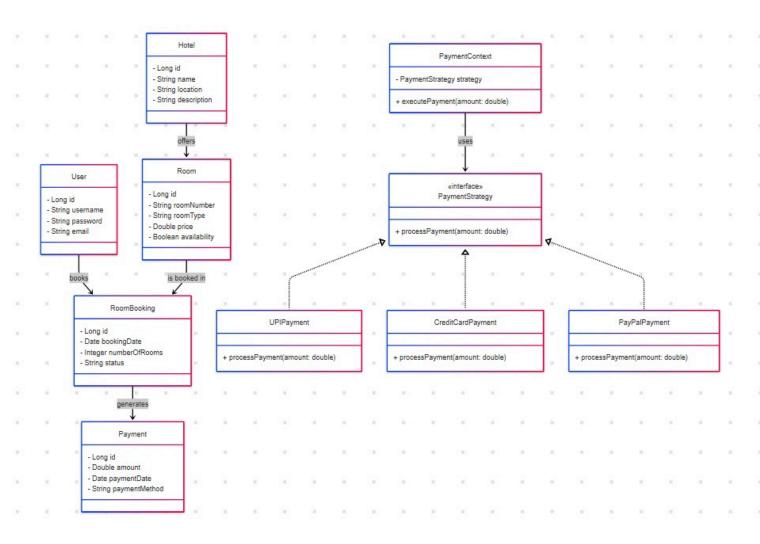
- Secure user registration and login (Spring Security)
- Hotel and room search functionality
- Room booking with selection of date
- Payment simulation via UPI, Credit Card, etc.
- Display booking confirmation and history
- Input validation using Thymeleaf

## Models:

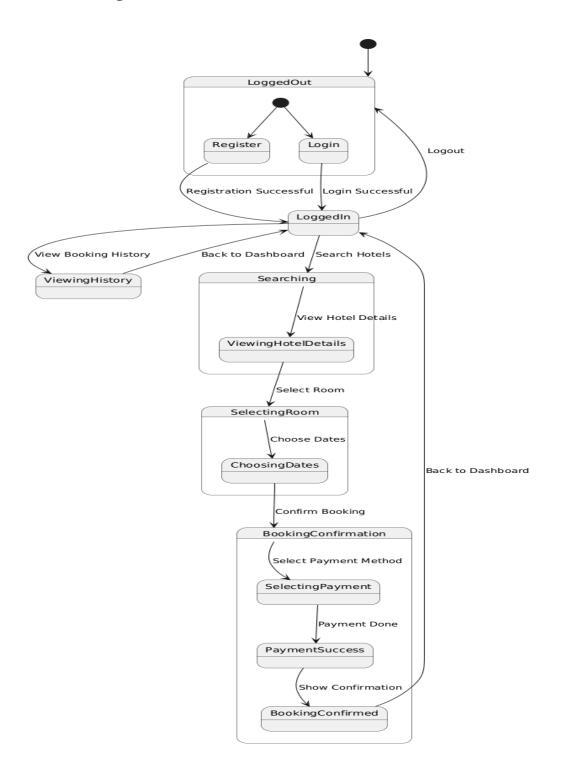
## Use Case Diagram:



## **Class Diagram:**

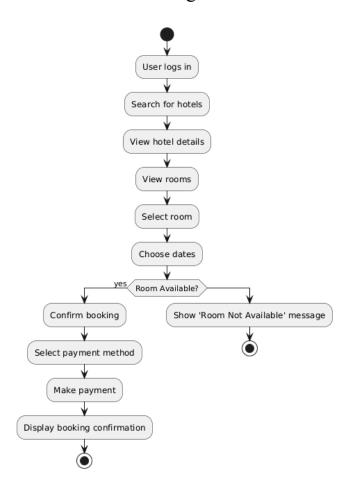


## **State Diagram:**

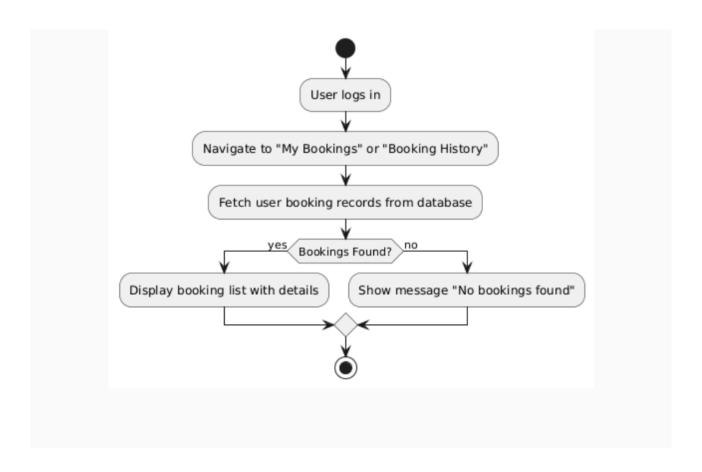


## **Activity Diagrams:**

1. Major Use case: Room booking



# 2. Minor Use case: View booking history



#### **Architecture Patterns**

Model – View – Controller Pattern (MVC)

## **Design Principles**

- 1) Single Responsibility Principle (SRP)
- 2) Open/Closed Principle (OCP)
- 3) Liskov Substitution Principle (LSP)
- 4) Dependency Inversion Principle (DIP)

#### **Design Patterns**

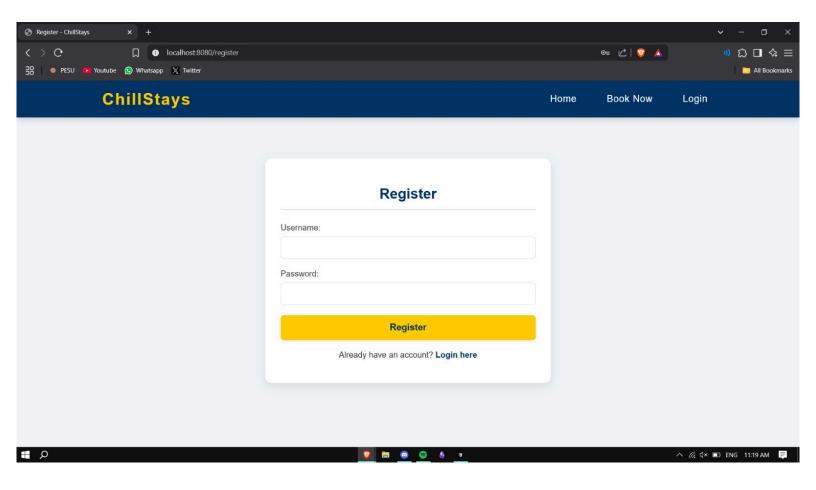
- 1) **Factory Design**: In the BookingFactory or RoomBookingFactory, to instantiate different types of bookings depending on user input.
- 2) Builder Pattern: To construct a RoomBooking object step by step.
- 3) Strategy Pattern: Used to implement various Payment methods.
- 4) **Repository Pattern**: used to abstract the data access layer. It acts as a bridge between the domain (business logic) and data mapping layers.

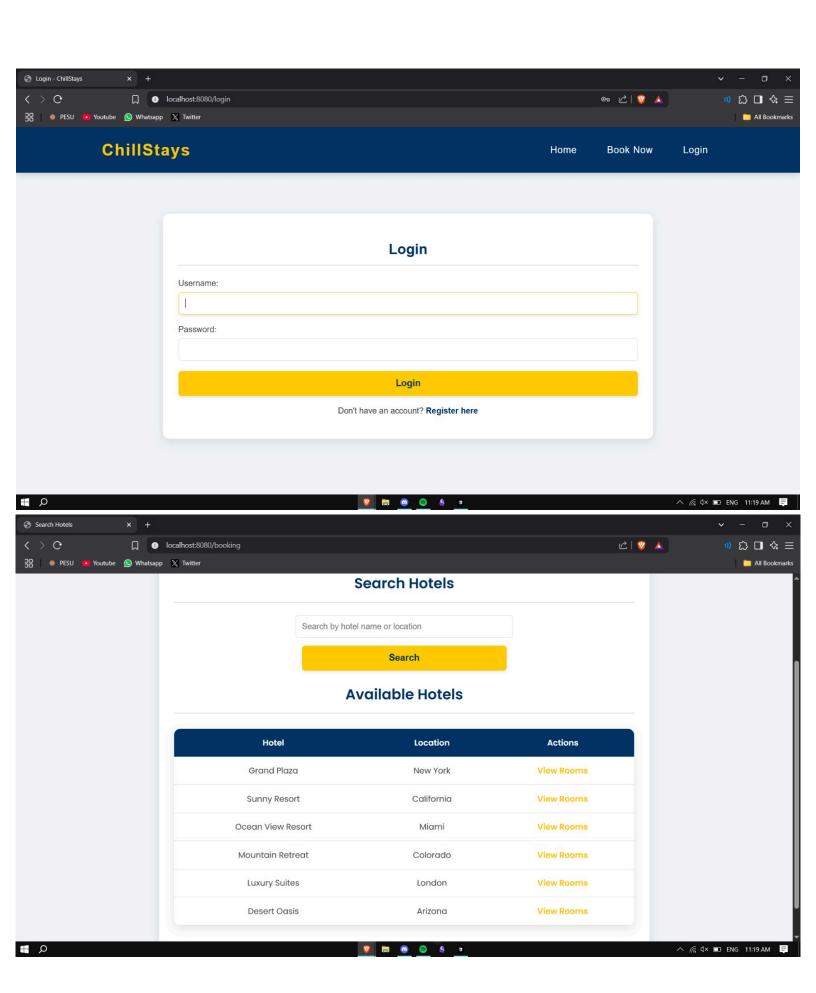
#### Github link to the Codebase:

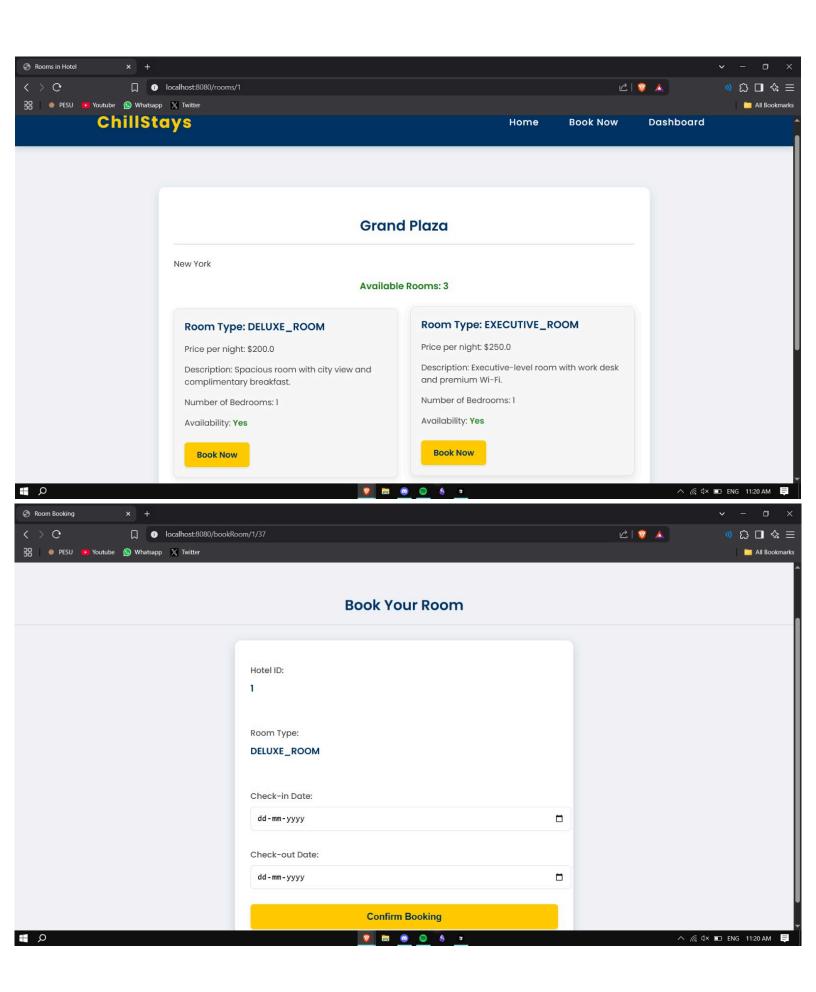
https://github.com/Omm28/HotelManagementSystemMVC

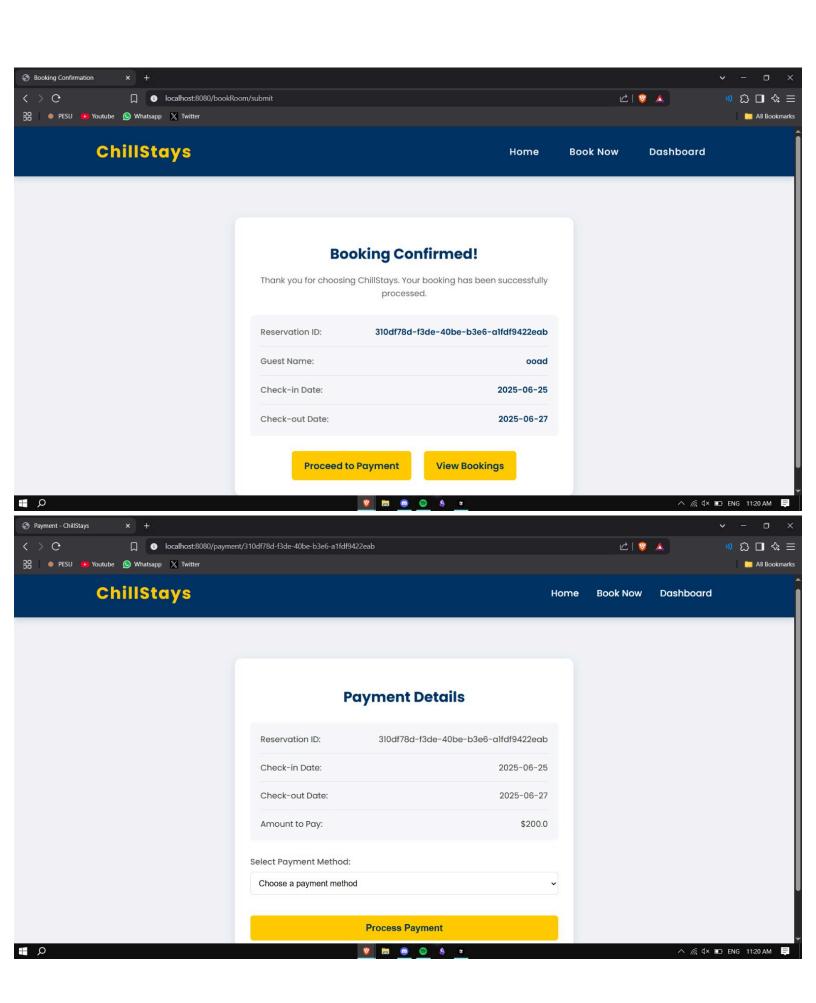
#### **Screenshots**

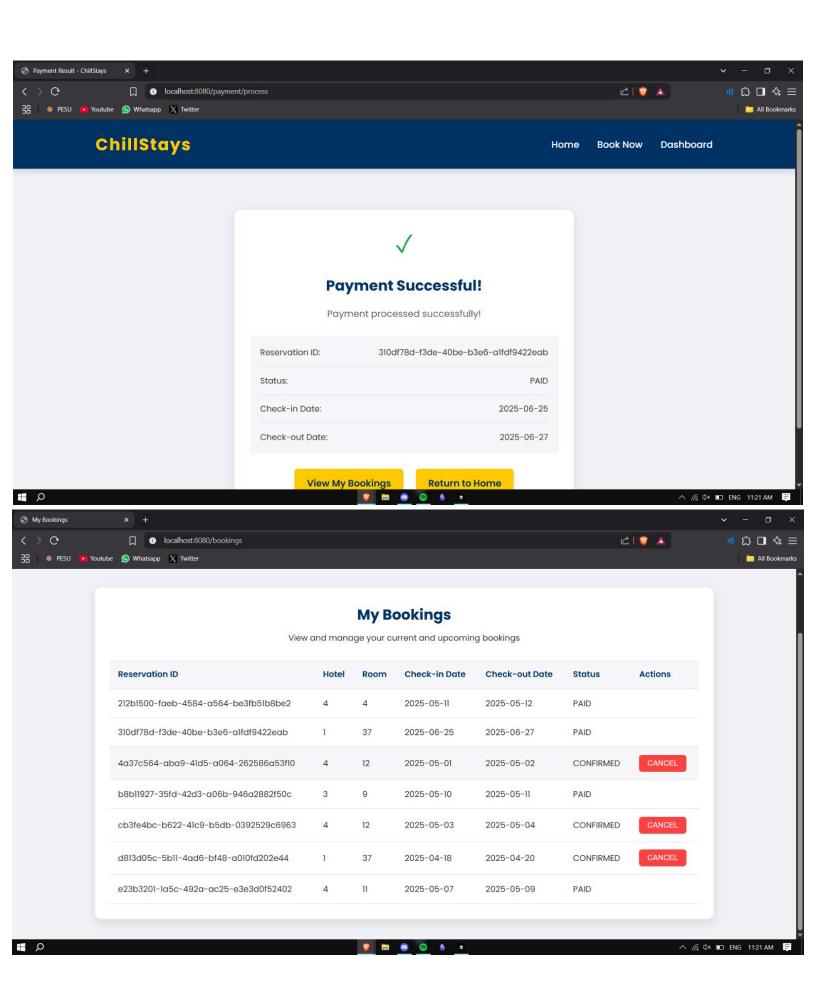
UI:











# **Individual contributions of the team members:**

Name	Module worked on
Om Basavaraj Kolur	Payment Implementation
Navyashree.P	Room Searching
Pooja M N	Room Booking
Nikhil N Patil	View Booking History, User Authentication