



Department of Computer Science
& Information Engineering

資 訊 工 程 系

人工智慧與邊緣運算實務

7.5

邊緣智慧案例實作 【姿態估測】

雲端計算 (Cloud Computing)

訓練 / 推論 / 儲存



雲端伺服器
Cloud Server

邊緣計算 (Edge Computing)

推論

非同步(可離線)

微量推論結果

深度學習模型

推論結果

AI 晶片

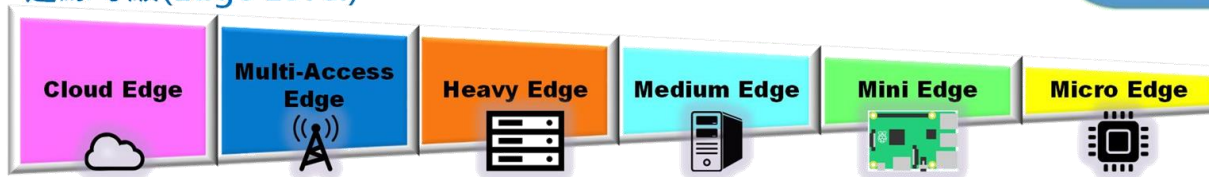
聲音 影像 感測器

低延遲

高隱私 低成本

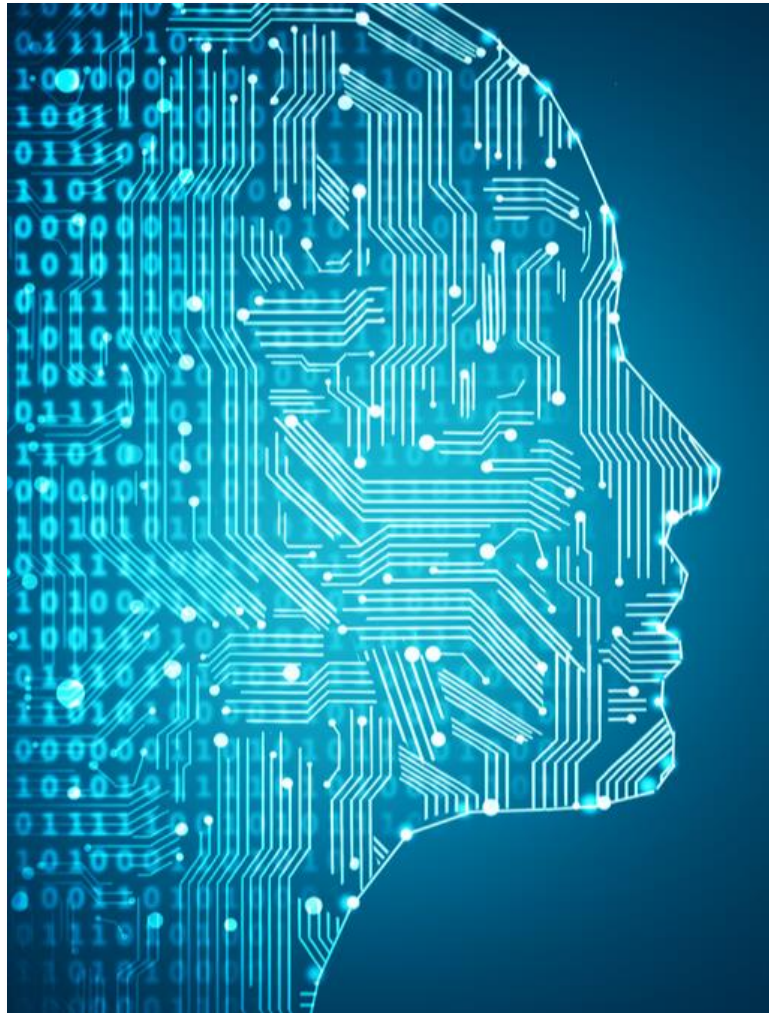
巨量通訊

邊緣等級(Edge Level)



資訊工程系 許哲豪 助理教授

7.5 姿態估測

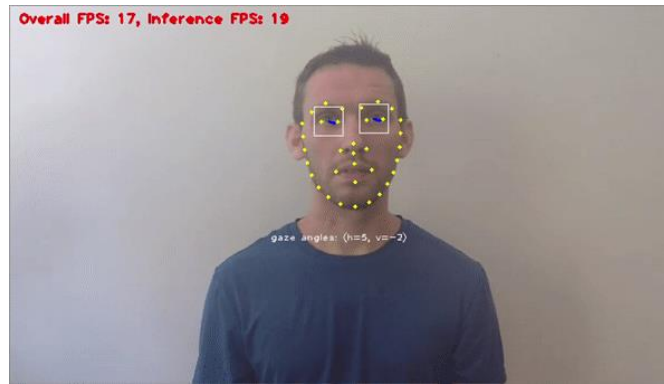


- 基本介紹
- OpenPose
- OpenVINO
- MediaPipe

姿態估測(Pose Estimation)

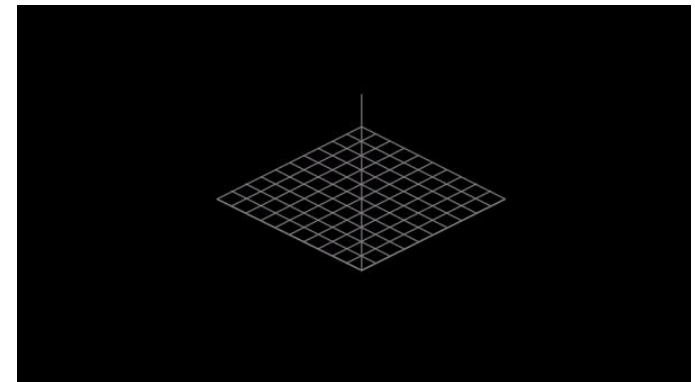
➤ 主要部位

- 頭部
- 注視點
- 手部
- 全身



➤ 估測方式

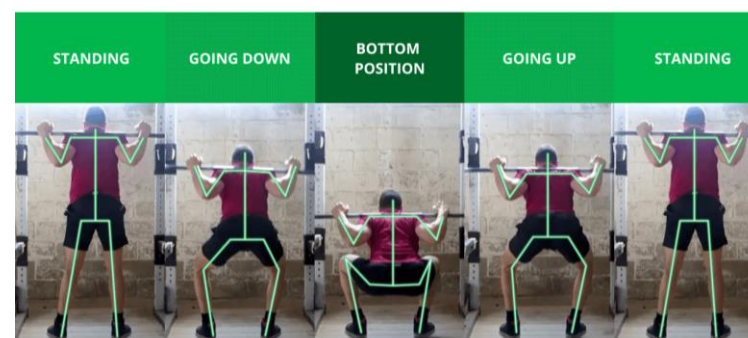
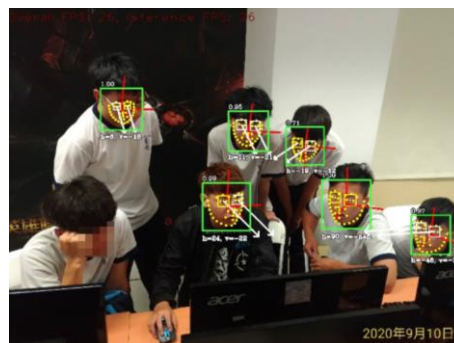
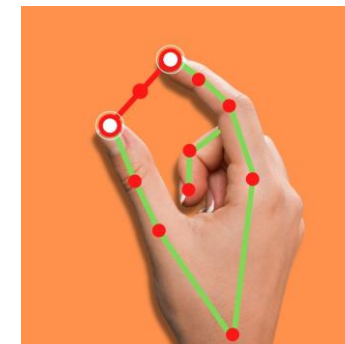
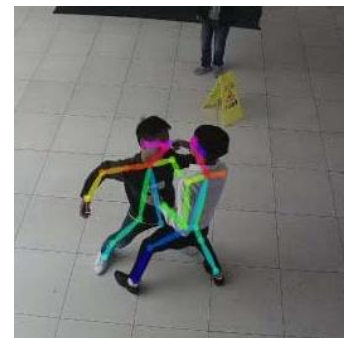
- 2D (照片、攝影機)
- 3D (深度攝影機)
- 2.5D (假3D，輸入2D，輸出3D，以平面估測立體深度)



姿態估測常見用途

➤ 常見用途

- 人機互動
- 運動分析
- 組裝確認
- 智慧零售
- 智慧安防
- 智慧教室
- 安全駕駛
- ...

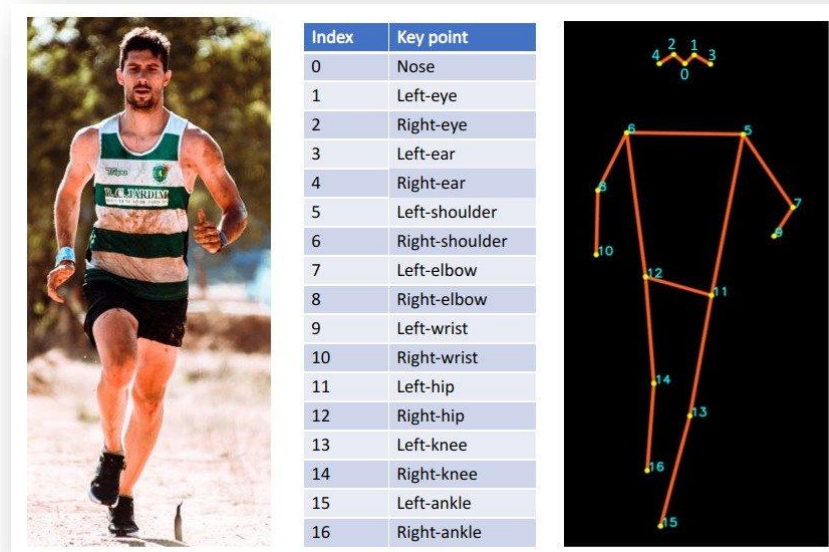


姿態估測（人體關鍵點）資料集

➤ 常見的2D關鍵點開放資料集

- 微軟COCO (17點)
- CMU OpenPose (18/25點)
 - 人體骨架 (18/25點)
 - 臉部動作 (70點)
 - 手部動作 (22點)
- MPII (16點)
- AI Challenge (14點)
- LSP (14點)
- FLIC (9點)

MS COCO關鍵點資料集



Person_keypoints_val2017 範例 (JSON)

```

annotation{
  "keypoints": [x1,y1,v1,...],
  "num_keypoints": int,
  "id": int,
  "image_id": int,
  "category_id": int,
  "segmentation": RLE or [polygon],
  "area": float,
  "bbox": [x,y,width,height],
  "iscrowd": 0 or 1,
}
    
```

v=0 未標註, xy須為0
 v=1 已標註但不可見
 v=2 標註且可見

Categories字串

```

{
  "id": int,
  "name": str,
  "supercategory": str,
  "keypoints": [str],
  "skeleton": [edge]
}
    
```

關鍵點名稱 (17)
骨架連結

資料來源：<https://cocodataset.org/#keypoints-2020>, <https://cocodataset.org/#keypoints-eval>

OpenPose 基本介紹



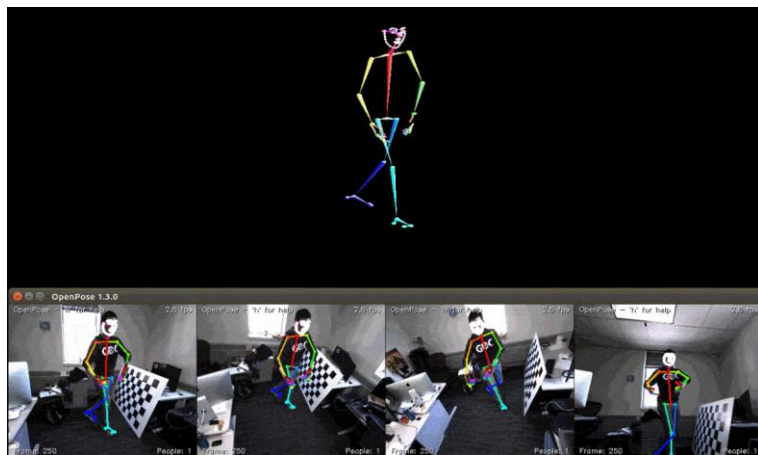
➤ 卡內基美濃大學(CMU) 2017年提出。



➤ 開源人體姿態專案，包含即時人體動作(2D/3D)、面部表情及手指運動偵測等。

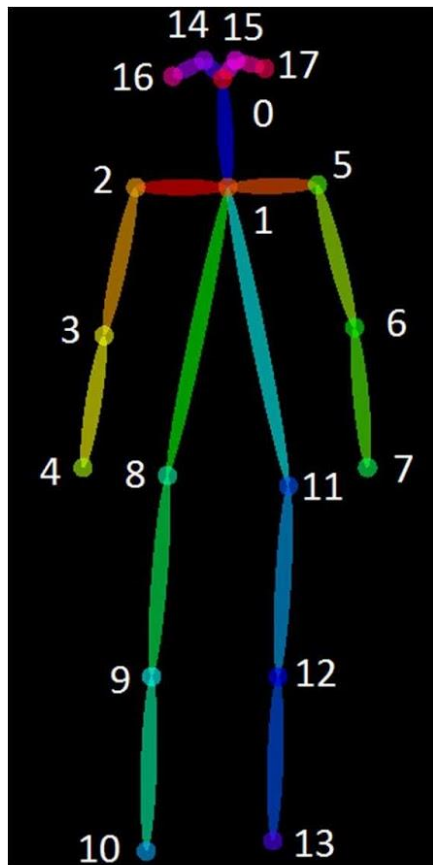
➤ 支援Windows, Mac OS, Linux(Ubuntu)。

➤ 支援CPU及GPU(CUDA, OpenCL)加速。

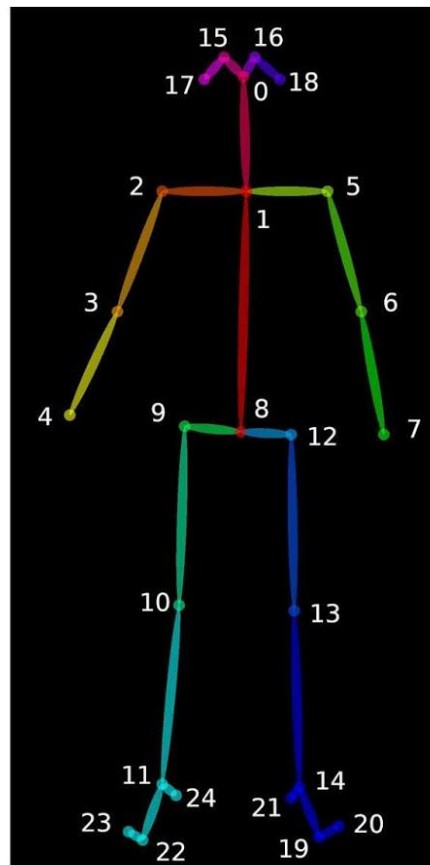


<https://github.com/CMU-Perceptual-Computing-Lab/openpose>

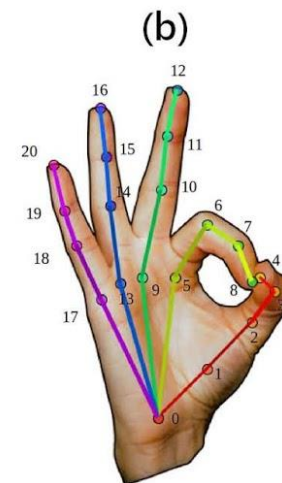
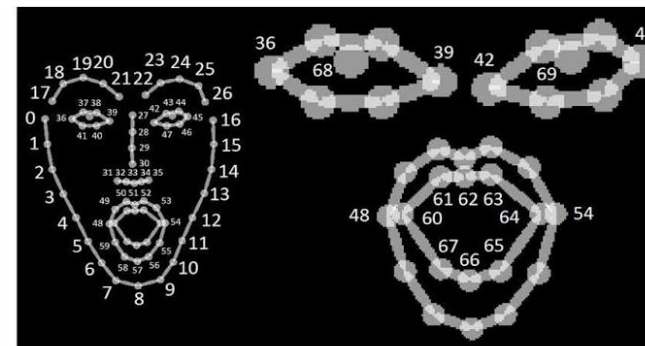
OpenPose 關鍵點定義



(a)



(b)



(d)

OpenPose支援輸出格式，(a)類COCO 18點，
(b) BODY 25點，(c) 臉部70點，(d)手部22點。

姿態關鍵點轉換

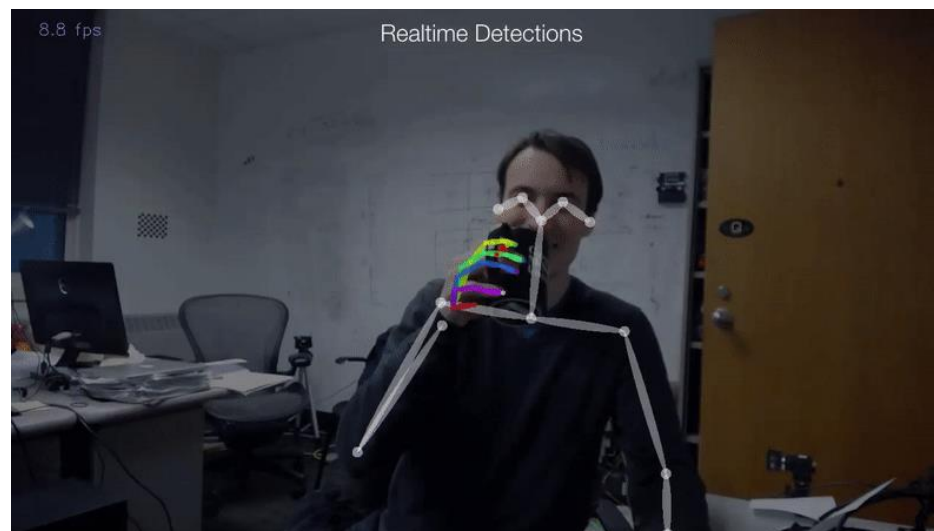
MS COCO: (17點)

{0:鼻子, 1:左眼, 2:右眼, 3:左耳, 4:右耳, 5:左肩, 6:右肩, 7:左肘, 8:右肘, 9:左腕, 10:右腕, 11:左臀 (腰), 12:右臀 (腰), 13:左膝, 14:右膝, 15:左踝, 16:右踝 }

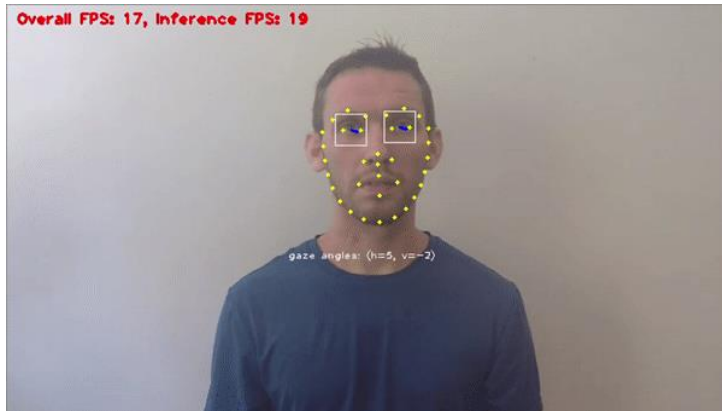
CMU OpenPose: (18點)

{0:鼻子, 1:脖子, 2:右肩, 3:右肘, 4:右腕, 5:左肩, 6:左肘, 7:左腕, 8:右臀 (腰), 9:右膝, 10:右踝, 11:左臀 (腰), 12:左膝, 13:左踝, 14:左眼, 15:右眼, 16:左耳, 17:右耳 }

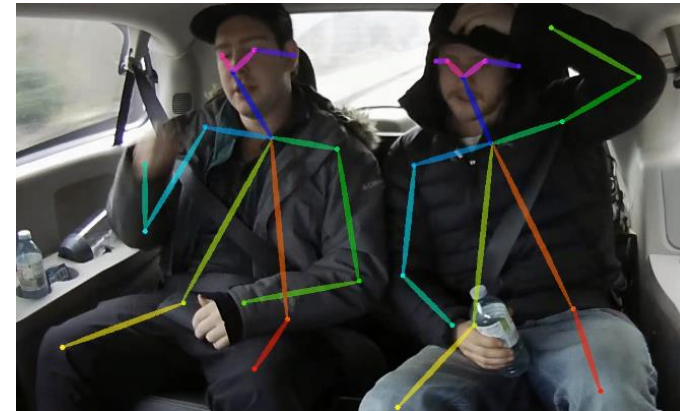
OpenPose 結果展示



OpenVINO 姿態估測範例



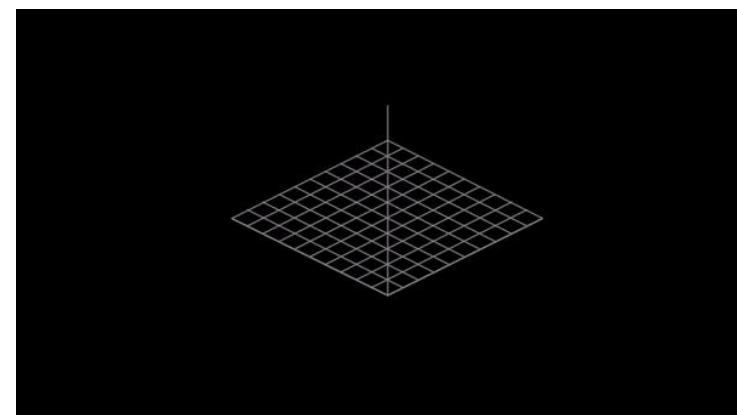
Head (Gaze) Pose Estimation



Human Pose Estimation (openpose)



Human Pose Estimation (coco)



3D Human Pose Estimation

OpenVINO Intel's 姿態估測範例

Model Name	Size	GFlops	MPara.	Precision
human-pose-estimation-0001	256x456	15.435	4.099	AP = 42.8%
human-pose-estimation-0005	288x288	5.921	8.151	AP = 45.6%
human-pose-estimation-0006	352x352	8.844	8.151	AP = 51.1%
human-pose-estimation-0007	448x448	14.325	8.156	AP = 54.3%

適用範例程式為：

Human Pose Estimation C++ Demo

Human Pose Estimation Python* Demo

architecture_type = 0001: openpose, 0005/0006/0007: ae

Multi-Channel Human Pose Estimation C++ Demo (只適用0001)

資料來源：https://docs.openvino.ai/latest/omz_models_group_intel.html#human-pose-estimation-models

OpenVINO Public 姿態估測範例

Model Name	Size	GFlops	MPara.	Precision
human-pose-estimation-3d-0001	256x448	18.998	5.074	MPJPE(mm) = 100.45
single-human-pose-estimation-0001	384x228	60.125	33.165	AP = 69.04%
higher-hrnet-w32-human-pose-estimation	512x512	92.836	28.618	AP = 64.64%

適用範例程式分別對應為：

3D Human Pose Estimation Python* Demo

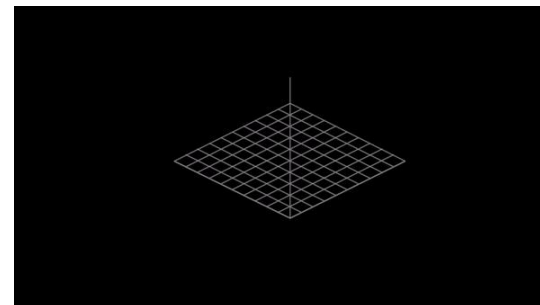
Single Human Pose Estimation Demo

Human Pose Estimation Python* Demo (architecture_type = higherhrnet)

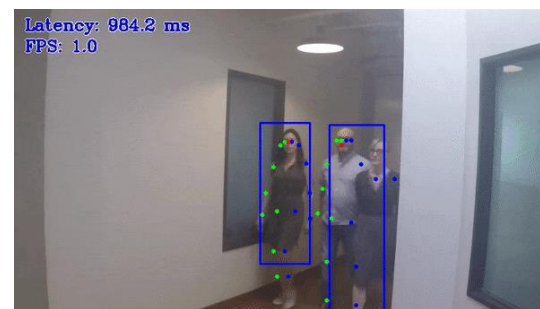
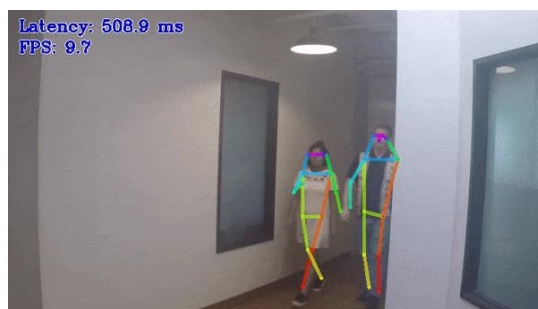
資料來源：https://docs.openvino.ai/latest/omz_models_group_public.html#human-pose-estimation-models

OpenVINO Demos 姿態估測範例

3D (2.5D) Human Pose Estimation Python* Demo



Human Pose Estimation Python* Demo



Single Human Pose Estimation Demo (top-down pipeline)

資料來源：https://docs.openvino.ai/latest/omz_demos.html

OpenVINO Notes 姿態估測範例

- Live Human Pose Estimation with OpenVINO
- 使用預訓練模型 **human-pose-estimation-0001**
- 可使用網路攝影機連續取像推論。



資料來源：<https://docs.openvino.ai/latest/notebooks/402-pose-estimation-with-output.html>

OpenVINO姿態估測實驗結果

human-pose-estimation-0001 @ OpenVINO 2019.2.242, i7-8950, HD630, NCS



(a) CPU FP16 6.81 fps



(e) GPU FP16 23.69 fps



(b) CPU FP32 7.06 fps



(f) GPU FP32 15.55 fps



(c) CPU INT8 14.01 fps



(g) GPU INT8 14.65 fps



(d) NSC1 FP16 2.33 fps



(h) NCS2 FP16 4.44 fps

	kinect_dance1	kinect_dance2	kinect_dance3	kinect_dance4	kinect_dance5
影格數量	81	168	44	111	170
首張速度(fps)	23.69 fps	24.85 fps	23.08 fps	24.32 fps	23.84 fps
最小速度(fps)	23.47 fps	24.22 fps	22.52 fps	23.62 fps	23.14 fps
最大速度(fps)	26.86fps	27.29 fps	25.85 fps	26.97 fps	27.21 fps

資料來源：https://omnixri.blogspot.com/2019/09/openvino_20.html

姿態估測指標

- Object Keypoint Similarity (**OKS**) 關鍵點相似度 (COCO)

$$OKS_p = \frac{\sum_i \exp\{-d_{pi}^2 / 2S_p^2 \sigma_i^2\} \delta(v_{pi} > 0)}{\sum_i \delta(v_{pi} > 0)}$$

- Average Precision (**AP**) 平均精準度
(單人、多人)

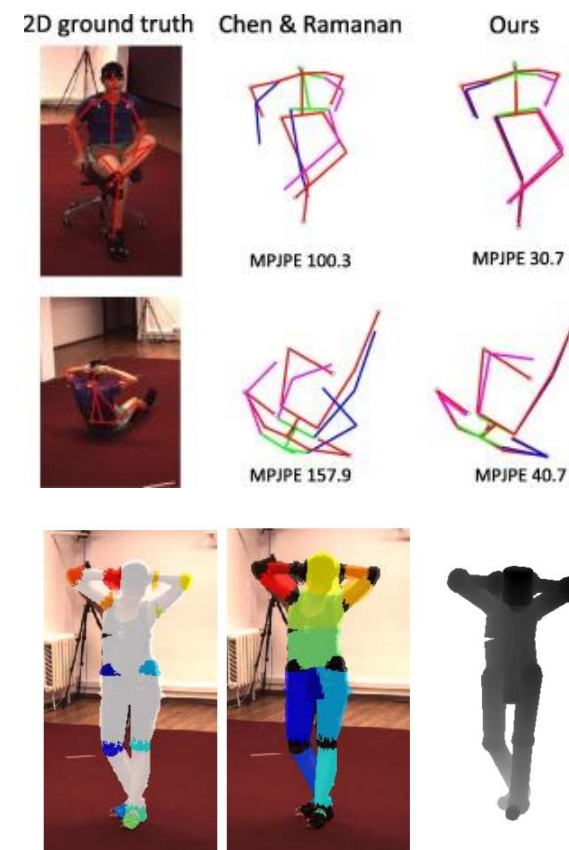
$$AP = \frac{\sum_p \delta(oks_p > T)}{\sum_p 1}$$

- Mean Per Joint Position Error (**MPJPE**)

每個關節位置誤差。

$$E_{MPJPE}(f, \mathcal{S}) = \frac{1}{N_S} \sum_{i=1}^{N_S} \|m_{f, \mathcal{S}}^{(f)}(i) - m_{\mathbf{gt}, \mathcal{S}}^{(f)}(i)\|_2$$

資料來源：<http://vision.imar.ro/human3.6m/pami-h36m.pdf>



範例7-5-1 OpenVINO姿態估測

- 使用 OpenVINO 及 預訓練模型 human-pose-estimation-0007 進行姿態估測。



- 直接以 Google Colab 開啟範例，可點擊下列連結：
https://colab.research.google.com/github/OmniXRI/NTUST_EdgeAI_2022/blob/main/Ch7_Implementations/Ch7-5_Pose_Estimation/Ch7-5-1_OpenVINO_Pose_Estimation/Colab_OpenVINO_Pose_Estimation.ipynb

MediaPipe 主要特色



Google跨平台人臉屬性、姿態估測開源工具
CPU就能跑的很順

CPU, GPU
AI 模型加速計算



End-to-End acceleration. Built-in fast ML inference and processing accelerated even on common hardware



Android, iOS,
C++, Python, JS

Build once, deploy anywhere. Unified solution works across Android, iOS, desktop/cloud, web and IoT

多種解決方案



Ready-to-use solutions. Cutting-edge ML solutions demonstrating full power of the framework


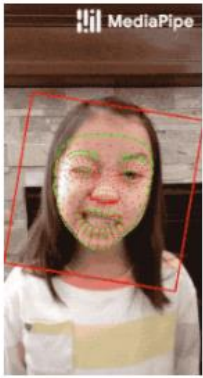

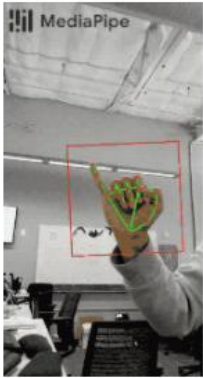




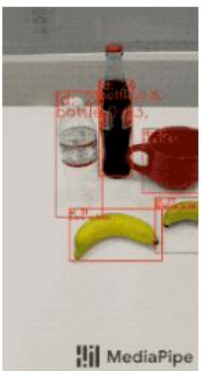





免費及開源

Free and open source. Framework and solutions both under Apache 2.0, fully extensible and customizable

<https://google.github.io/mediapipe/>

MediaPipe 解決方案

Face Detection	Face Mesh	Iris	Hands	Pose	Holistic
					
Hair Segmentation	Object Detection	Box Tracking	Instant Motion Tracking	Objectron	KNIFT
					

MediaPipe 跨平台功能

人臉偵測
面部網點

手指骨架
人體姿態(骨架)
整體(面手肢體)
人體分割

物件盒偵測

	Android	iOS	C++	Python	JS
Face Detection	✓	✓	✓	✓	✓
Face Mesh	✓	✓	✓	✓	✓
Iris	✓	✓	✓		
Hands	✓	✓	✓	✓	✓
Pose	✓	✓	✓	✓	✓
Holistic	✓	✓	✓	✓	✓
Selfie Segmentation	✓	✓	✓	✓	✓
Hair Segmentation	✓		✓		
Object Detection	✓	✓	✓		
Box Tracking	✓	✓	✓		
Instant Motion Tracking	✓				
Objectron	✓		✓	✓	✓
KNIFT	✓				

適用Python
Google Colab

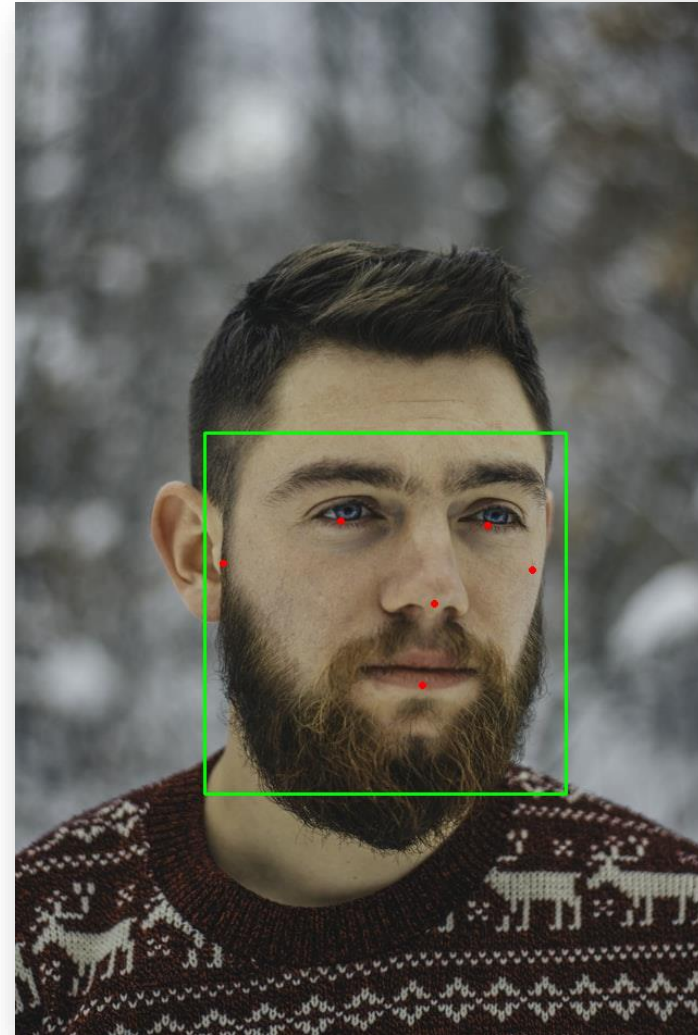
MediaPipe Colab範例程式

Getting Started / MediaPipe in Python / on Colab

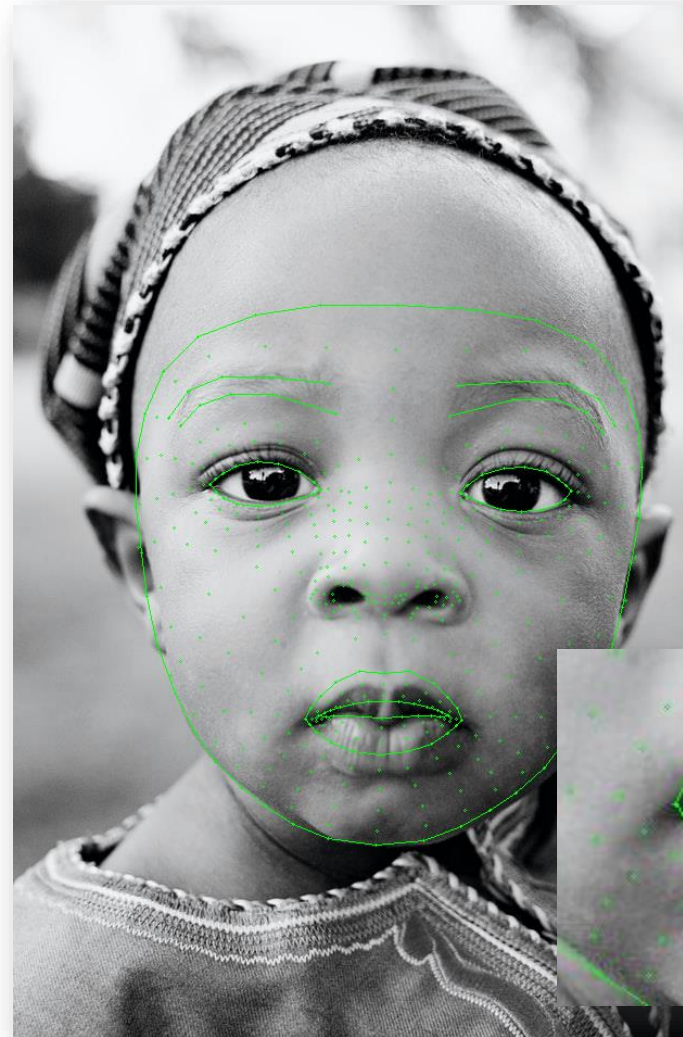
- [MediaPipe Face Detection Colab](#)
 - [MediaPipe Face Mesh Colab](#)
 - [MediaPipe Hands Colab](#)
 - [MediaPipe Holistic Colab](#)
 - [MediaPipe Objectron Colab](#)
 - [MediaPipe Pose Colab](#)
 - [MediaPipe Selfie Segmentation Colab](#)
- 要先登入Google帳號才能使用
 - 勿使用私隱模式或關閉Cookie下開啟網頁視窗

https://google.github.io/mediapipe/getting_started/python.html

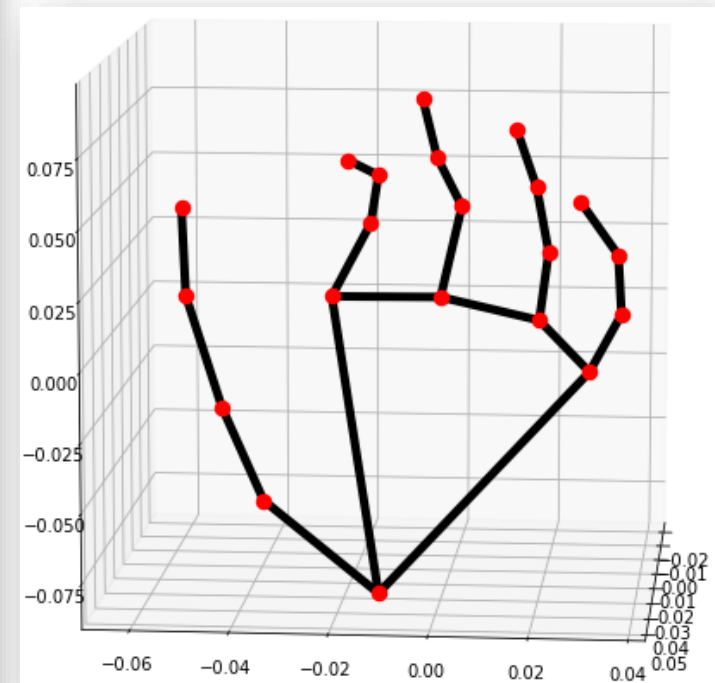
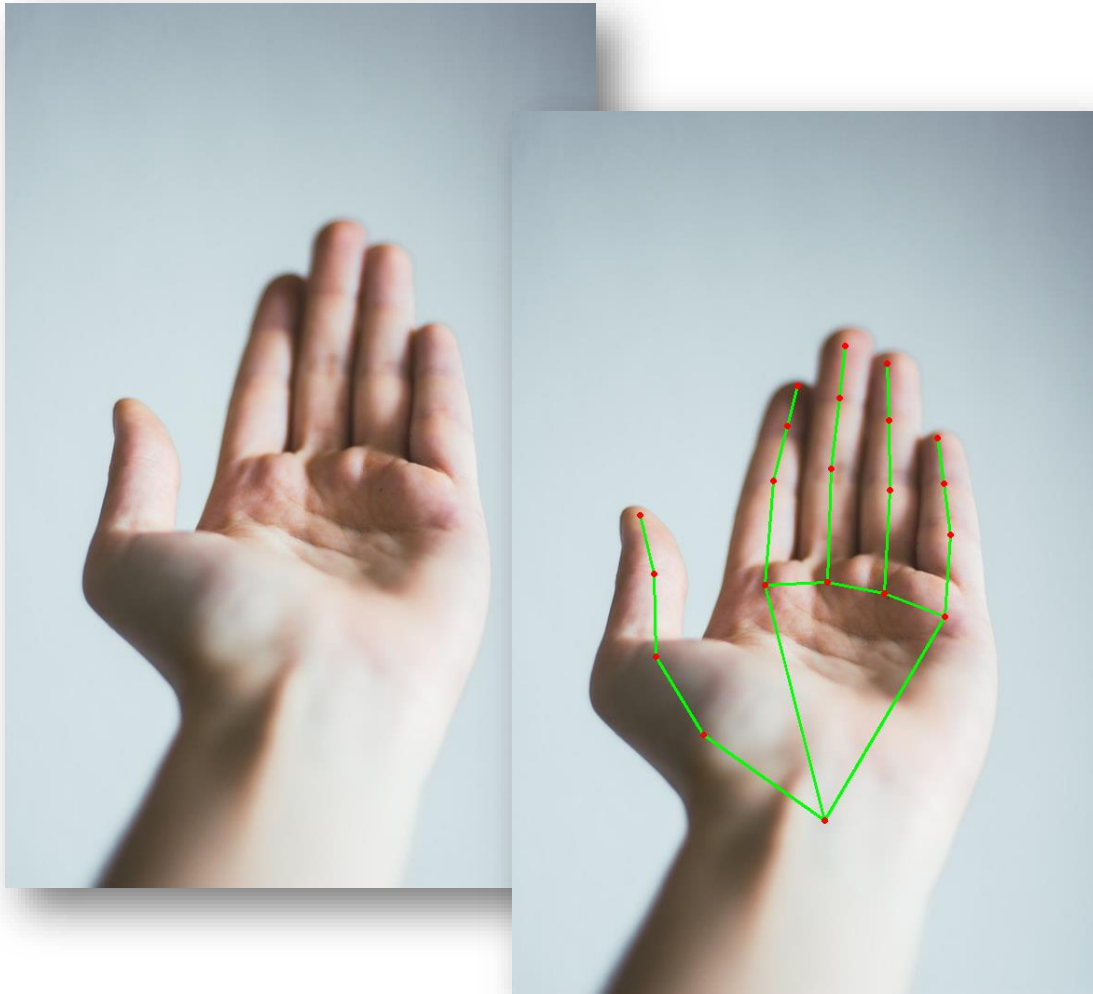
MediaPipe 人臉偵測



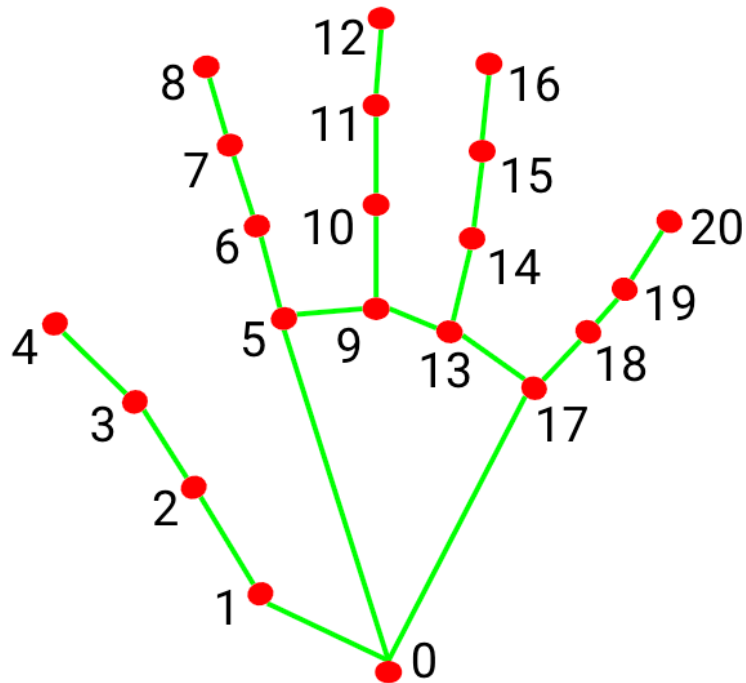
MediaPipe 面部網點



MediaPipe 手指骨架



MediaPipe 手指關鍵點定義



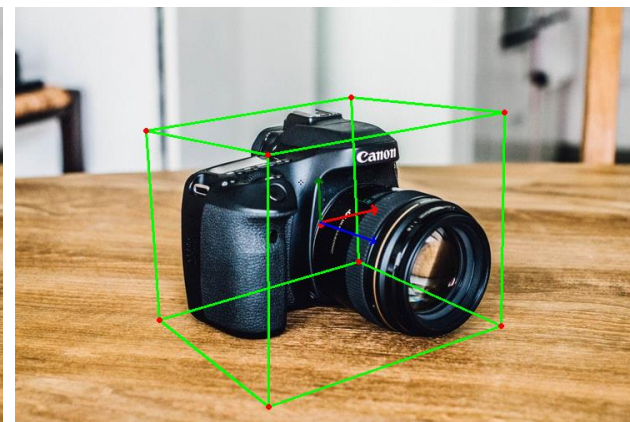
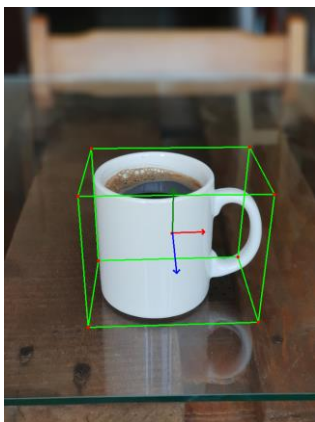
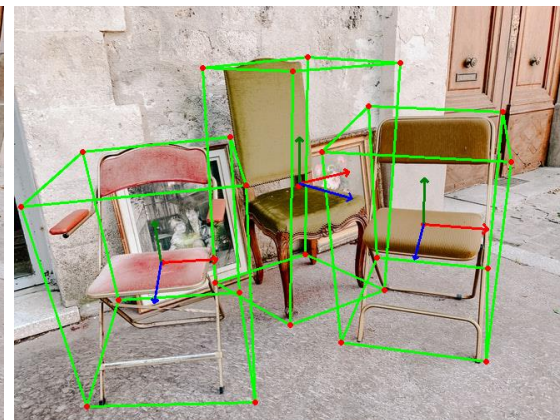
- | | |
|-----------------------|-----------------------|
| 0. WRIST | 11. MIDDLE_FINGER_DIP |
| 1. THUMB_CMC | 12. MIDDLE_FINGER_TIP |
| 2. THUMB_MCP | 13. RING_FINGER_MCP |
| 3. THUMB_IP | 14. RING_FINGER_PIP |
| 4. THUMB_TIP | 15. RING_FINGER_DIP |
| 5. INDEX_FINGER_MCP | 16. RING_FINGER_TIP |
| 6. INDEX_FINGER_PIP | 17. PINKY_MCP |
| 7. INDEX_FINGER_DIP | 18. PINKY_PIP |
| 8. INDEX_FINGER_TIP | 19. PINKY_DIP |
| 9. MIDDLE_FINGER_MCP | 20. PINKY_TIP |
| 10. MIDDLE_FINGER_PIP | |

資料來源：<https://google.github.io/mediapipe/solutions/hands.html>

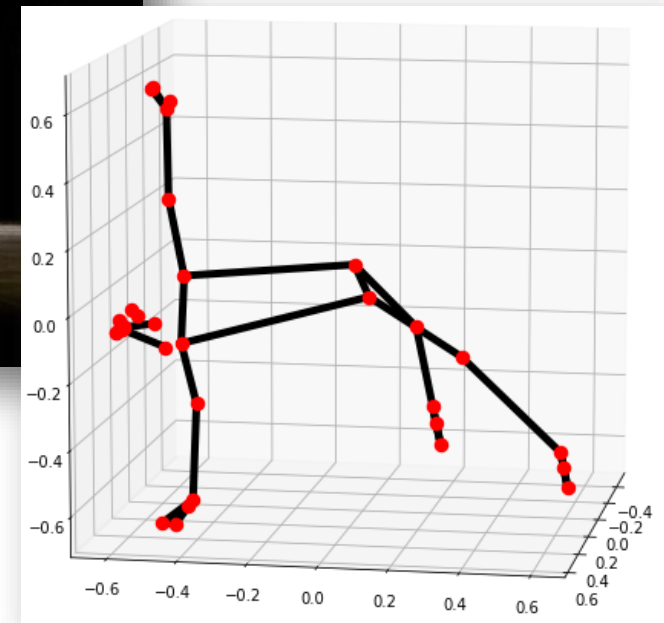
MediaPipe 面部網點、手指肢體



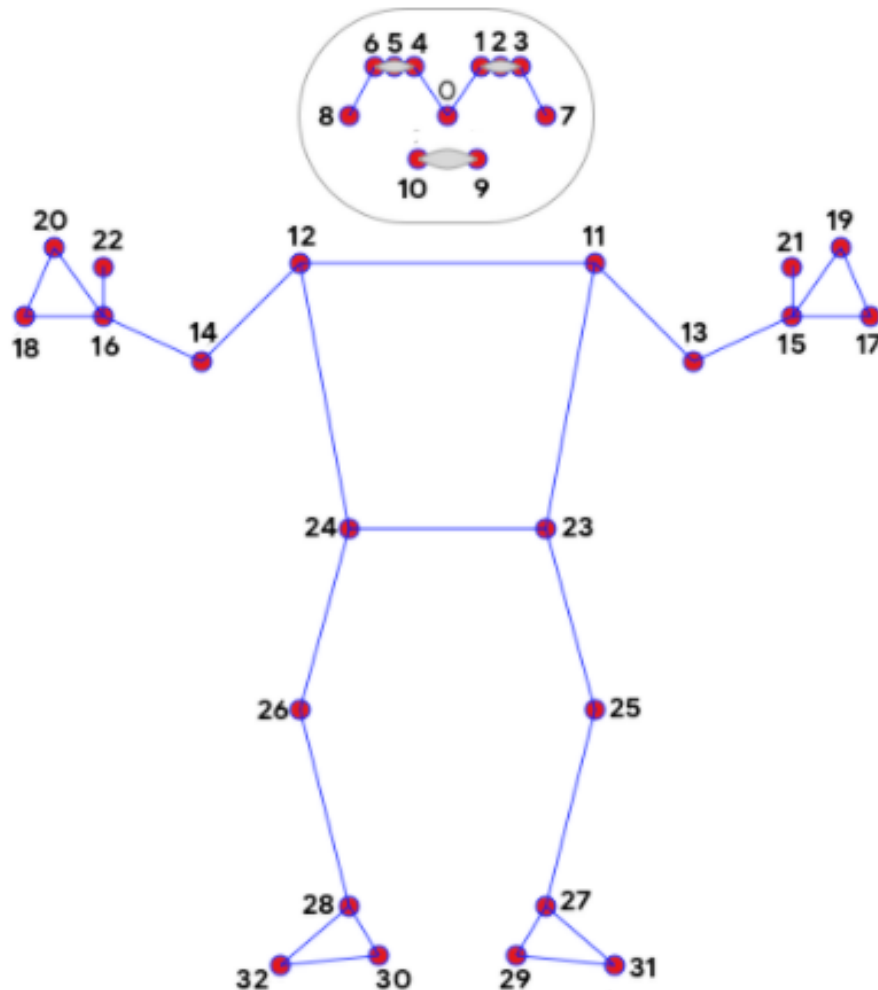
MediaPipe 物件盒偵測



MediaPipe 人體姿態 (骨架)



MediaPipe 人體關鍵點定義



- | | |
|--------------------|----------------------|
| 0. nose | 17. left_pinky |
| 1. left_eye_inner | 18. right_pinky |
| 2. left_eye | 19. left_index |
| 3. left_eye_outer | 20. right_index |
| 4. right_eye_inner | 21. left_thumb |
| 5. right_eye | 22. right_thumb |
| 6. right_eye_outer | 23. left_hip |
| 7. left_ear | 24. right_hip |
| 8. right_ear | 25. left_knee |
| 9. mouth_left | 26. right_knee |
| 10. mouth_right | 27. left_ankle |
| 11. left_shoulder | 28. right_ankle |
| 12. right_shoulder | 29. left_heel |
| 13. left_elbow | 30. right_heel |
| 14. right_elbow | 31. left_foot_index |
| 15. left_wrist | 32. right_foot_index |
| 16. right_wrist | |

資料來源：<https://google.github.io/mediapipe/solutions/pose.html>

MediaPipe 人體分割（去背）



人體（遮罩）、背景語義分割

參考文獻

- 許哲豪，【OpenVINO™教學】土炮體感控制系統

https://omnixri.blogspot.com/2019/09/opencvino_20.html

- 李盛安，【AI進教室】透過電腦視覺掌握教室學習狀態

<https://makerpro.cc/2021/06/use-computer-vision-to-observe-the-teaching-situation-of-computer-laboratory/>

- CMU OpenPose Github

<https://github.com/CMU-Perceptual-Computing-Lab/openpose>

- Google MediaPipe

<https://google.github.io/mediapipe/>