

Humanoid Static Poses

Thank you for purchasing this asset. I hope your project will be successful.

110 Pose data

Humanoid Static Poses contains 110 types of pose data for Humanoid.

All you have to do is play the Animation Clip, so it's easy to use.

Example of use

- 3D character posing application
- Character preview display, etc.
- Museum-style presentation

Directory structure

```
Humanoid Static Poses/  
├ Animations/ (This directory is the core of the assets.)  
└ Demo/ (This is a demo scene, so if you don't need it, please delete  
it.)
```

Since this is animation data, it can be used in all render pipelines without any problems.

[BuiltIn] [URP] [HDRP]

This pose data is used in my posing apps.

- [VRM Posing Desktop](#)
- [VRM Posing Mobile](#)

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Good luck with your Game Development.