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EDUCATION

• KTH Royal Institute of Technology

Master of Machine Learning; GPA: Excellent

Stockholm, Sweden Aug. 2016 - Jun. 2018

• Wuhan University

Bachelor of Internet of Things; GPA: 3.4

Wuhan, China Sep. 2012 - Jun. 2016

EXPERIENCE

• Huawei Software Engineer

Hangzhou, China Aug 2018 - Present

- EAI Inference framework: EAI Inferce framework is a pure-C lightweight AI inference framework designed for embeded devices with emphasis on performance. It contains various machine learning algorithms, scientific computing methods as well as a toolkit for model serialization and descrialization. I designed and implemented the model serialization toolkit, various Boosting algorithms, interpolation methods and scientific computing methods, achieved 5x+ performance enhancement than its scipy counterparts.
- Mindspore: Mindspore is a deep learning framework features its source to source automatic differentiation. I worked for both its frontend and its Ascend backend. The frontend is a compiler implemented in C++, it converts python source code into ANF IR and does lots of transformations on it. I designed and implemented a tool which allows users to express IR transformations (passes) in python. As for Acscend backend, I deisgn and implemented serveral kernels using TIK(TIK is a wrapper language for CCE-C and CCE-C(like CUDA-C) can be compiled into Ascend's ISA).
- IC Simulator: IC Simulator is an IC design verification tool. Essentially it is a compiler for System Verilog(IEEE 1800) which can be used to describe IC designs and testbenches. In this project, we use LLVM and MLIR as our compiler infrastrure. I worked as a feature owner for several features whose job is to make the overall design proposal and to align APIs and progress from parser to runtime. I also worked as a developer for memory allocator which supports tracing-based GC.
- Static Timing Analysis tools: Static timing analysis(STA) is of essential importance through out the physical design stage of a chip. I developed a graph-based analysis tool using Pregel. Pregel is a distributed graph processing framework whose scalability enables processing of gigantic design.

• KTH Royal Institute of Technology

Research Assistant

Stockholm, Sweden Jan 2018 - Jun 2018

- Research Assistant Robotics and Autonomous SYstems: Our group assembled and coded a small autonomous vehicle equiped with multiple sensors and a robotic arm. The final product can drive autonomously in a pre-designed maze and perform grasping tasks in case of target objects' presence. The main components of the software includes sensor fusion, mapping, localization, and planning, and I was mainly responsible for the trajectory planning and the robotic arm's kinematic control.
- Reserch Assistant Enhance simulated data with GAN: Deep vision-based robotic grasping system takes a lot of high quality data to train, which is very costly. In this thesis project, a simulated environment is built to collect simulated grasping sessions and an imaged-conditioned GAN is trained to adapt sessions collected in simulated domain to real world domain. For simulated grasping sessions can be easily segmented, the author used this information to eliminate artifacts introduced by the simulated environment and achieved visually realistic results.

Programming Skills

• Languages: C++, C, Python, Matlab, R

- Technologies: LLVM, MLIR, Mindspore, TVM, Pybind11, Pregel, ROS
- Tools: Git, VS Code, Markdown, Tex, Vim, Hexo

LANGUAGE SKILLS

• Chinese: Native

• English: Proficient