

Omobobola Ikotun

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Experience

The Ephraim Foundation International
Software Developer Intern

Aug 2023 - Current

- Developing cross-platform mobile applications using Flutter to achieve seamless design and functionality between iOS and Android devices.
- Utilizing Java and Swift to create native modules, enhancing app performance and user experience on Android and iOS platforms.
- Spearheading full-stack web application development, integrating responsive design and robust APIs.

Xcel Energy

Minneapolis, MN

System Protection Engineer Intern

Dec 2022 - Current

- Developing secure applications with Python and C++, strengthening software integrity.
- Employing SQL to model power system components and drive capital projects to completion.
- Providing weekly updates to leadership, ensuring clear communication of project timelines.

Association for Computing Machinery, UMD

Jan 2022 - Jul 2022

Software Engineer

- Collaborated closely with project leaders to design, implement, test, debug, and meticulously document application code modifications, ensuring alignment with project goals and technical requirements.
- Engaged proactively in daily stand-up meetings, sprint planning sessions, and code reviews, contributing valuable insights to accelerate project milestones.
- Played a crucial role in architecting and implementing automated tests, seamlessly integrating them into the CI/CD pipeline to enhance code quality and expedite release cycles.
- Conducted in-depth application performance monitoring and fine-tuning, optimizing for efficiency and scalability, leading to a significantly improved end-user experience. Exhibited a strong commitment to quality and teamwork, effectively navigating the complexities of a fast-paced software development landscape to consistently deliver high-performance solutions.

Projects

Health-care Application (2023):

Users can book labs, find doctors, and read health articles. Built with Android Studio, Java, and SQL.

Stress-Free Application (2022):

Designed to mitigate stress and promote healthy coping strategies. Developed in Java.

Problem Solver(2022):

Designed and developed a sophisticated Android app featuring advanced algorithmic techniques, including DFS, BFS, Greedy, and A*, thereby enabling users to effortlessly tackle complex optimization challenges through an intuitive user interface, highlighting my prowess in algorithmic problem-solving.

Hotel Management System (2021):

Tracks room availability and manages customer orders. Built with C++.

Sorting Algorithm Visualizer (2023):

A tool for understanding algorithm mechanics and performance. Developed in React JS.

Education

University of Minnesota

Duluth, MN

Bachelor of Science: Computer Science

May 2024

- Minor in Mathematics.
- Relevant Coursework: Operating Systems, Databases, Algorithms, Programming Languages, Computer Architecture, Engineering Entrepreneurship, Calculus II, Android Development, Embedded Programming.

Skills

- | | |
|------------------------|-------------------------|
| ▪ Java | ▪ C++/C# |
| ▪ Flutter/Dart | ▪ Javascript & HTML/CSS |
| ▪ Objective-C | ▪ NET |
| ▪ SQL | ▪ Swift |
| ▪ Dart | ▪ Visual Studio |
| ▪ Microsoft SQL Server | ▪ Xcode |
| ▪ Interface Builder | ▪ Android Studio |
| ▪ Git | ▪ GitLab |
| ▪ Agile | |

Links

Github: <https://github.com/Omobobolaiko>