Roee Jukin

General Technologist With a Passion for Automation

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📄 Resume PDF

LANGUAGES

Hebrew (Native)

English (Native)

PROGRAMMING LANGUAGES

Rust (Proficient)

TypeScript (Proficient)

JavaScript (Proficient)

C# (Proficient)

Go (Intermediate)

INTERESTS

Stargazing

Game Development

Deep Learning

CAREER PROFILE

• General technologist with in-depth knowledge and experience spanning multiple paradigms (Windows/Linux Administration, Development and automation, network/datacenter planning).

• Experienced and familiar with DevOps tools including Docker, Kubernetes and building CI pipelines.

• A team player, organized, service oriented, with high self-learning capabilities, excellent interpersonal skills, and comprehensive systemic vision.

EXPERIENCES

CTO/Fullstack developer/Sr. System Administrator   2016 - Present
Giganet, Israel

• **Managing company's co-location facility**– Plan, build and maintain a highly-available, always on environment spanning multiple datacenters

• **Training/Mentoring** Introducing a training/mentoring program for all interested IT staff that eliminates dependency on external contractors

• **Developing in-house solutions for company's needs** – Built several fullstack products (inhouse use) to answer business operational needs

• **Operational Monitoring** – Set up and maintain monitoring systems (Prometheus/Telegraf/InfluxDB/Grafana) for internal systems
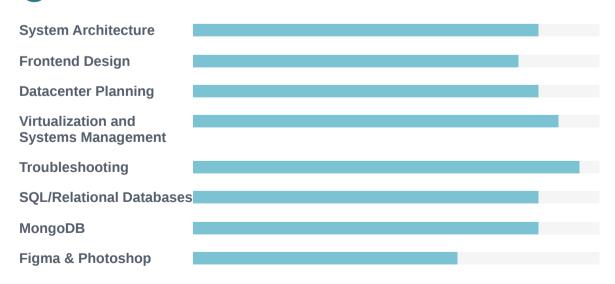
PROJECTS

Some projects I've worked on over the years

cours.es - Dashboard used for serving an android development course - not running anymore

NGNSA - Anticheat/remote memory editor used for a game server I ran

NGNS - An emulated game server for a MMORPG, based on an older open source project, highly customized and improved

SKILLS & PROFICIENCY

System Architecture

Frontend Design

Datacenter Planning

Virtualization and Systems Management

Troubleshooting

SQL/Relational Databases

MongoDB

Figma & Photoshop