1. CC with DFT-IDFT method

Code:

```
#include<stdio.h>
#include<math.h>
#include<complex.h>

#define PI 3.1415

float static x_input[100],x_real[100],x_img[100];
float static h_input[100],h_real[100],h_img[100];
float static y_input[100],y_real[100],y_img[100];

int main(void)
{
   int i,j,N;
   printf("\n************************************************************\n");
   printf("\t\t CC with DFT-IDFT method");
   printf("\n************************************************************\n");

   printf("\nEnter N :");
   scanf("%d",&N);
   printf("\nEnter sequence for x(n)\n");
   for(i=0;i<N;i++)
   {
      printf("x(%d) : ",i);
      scanf("%f",&x_input[i]);
   }

   printf("\nEnter sequence for h(n)\n");
   for(i=0;i<N;i++)
   {
      printf("h(%d) : ",i);
      scanf("%f",&h_input[i]);
   }

   for(i=0;i<N;i++)                //DFT for x(n)
   {
      x_real[i]=x_img[i]=0.0;
      for(j=0;j<N;j++)
      {
         x_real[i]=x_real[i]+x_input[j]*cos((2*PI*i*j)/N);
         x_img[i]=x_img[i]+x_input[j]*sin((2*PI*i*j)/N);
      }
      x_img[i]=x_img[i]*(-1.0);
   }
   for(i=0;i<N;i++)                //DFT for h(n)
   {
      h_real[i]=h_img[i]=0.0;
```

```
    for(j=0;j<N;j++)
    {
      h_real[i]=h_real[i]+h_input[j]*cos((2*PI*i*j)/N);
      h_img[i]=h_img[i]+h_input[j]*sin((2*PI*i*j)/N);
    }
    h_img[i]=h_img[i]*(-1.0);
  }

  for(i=0;i<N;i++)
  {
    y_real[i]=x_real[i]*h_real[i]-x_img[i]*h_img[i];
    y_img[i]=x_real[i]*h_img[i]+x_img[i]*h_real[i];
  }

  for(j=0;j<N;j++)          // IDFT
  {
    for(i=0;i<N;i++)
    {
      y_input[j]=y_input[j]+y_real[i]*cos((2*PI*j*i)/N)-y_img[i]*sin((2*PI*i*j)/N);
    }
    y_input[j]=y_input[j]/N;
  }


  printf("\nCircular Convolution is :-\n");
  for(i=0;i<N;i++)
  {
    printf("y(%d) : %.2f\n",i,y_input[i]);
  }

}
```

Output:

CC with DFT-IDFT method