hello world

```
In [2]: print("hello mars")
    hello mars

In []: a=int(input("enter number "))
    if a%2==0:
        print("even")
    else:
        print("odd")
```

converting int into string, float, boolean, complex.

```
In [20]:
         a=10
         print(a)
         print(type(a))
         b=str(a)
         print(b)
         print(type(b))
         c=float(a)
         print(b)
         print(type(c))
         d=bool(a)
         print(d)
         print(type(d))
         e=complex(a)
         print(e)
         print(type(e))
         10
         <class 'int'>
         <class 'str'>
         <class 'float'>
         True
         <class 'bool'>
          (10+0j)
         <class 'complex'>
```

converting string into int, float, boolean, complex.

```
In [23]: a='hi'
         print(a)
         print(type(a))
         b=int(a)
         print(b)
         print(type(b))
         c=float(a)
         print(b)
         print(type(c))
         d=bool(a)
         print(d)
         print(type(d))
         e=complex(a)
         print(e)
         print(type(e))
         hi
         <class 'str'>
         ValueError
                                                     Traceback (most recent call last)
         ~\AppData\Local\Temp/ipykernel 1600/4282948649.py in <module>
                2 print(a)
                3 print(type(a))
         ----> 4 b=int(a)
                5 print(b)
                6 print(type(b))
         ValueError: invalid literal for int() with base 10: 'hi'
```

#converting float into int, string, boolean, complex.

```
In [24]: a=96.96
         print(a)
         print(type(a))
         b=int(a)
         print(b)
         print(type(b))
         c=str(a)
         print(b)
         print(type(c))
         d=bool(a)
         print(d)
         print(type(d))
         e=complex(a)
         print(e)
         print(type(e))
         96.96
         <class 'float'>
         <class 'int'>
         96
         <class 'str'>
         True
         <class 'bool'>
         (96.96+0j)
         <class 'complex'>
```

converting boolean into int, string, float, complex.

```
In [30]: a=False
         print(a)
         print(type(a))
         b=int(a)
         print(b)
         print(type(b))
         c=str(a)
         print(b)
         print(type(c))
         d=float(a)
         print(d)
         print(type(d))
         e=complex(a)
         print(e)
         print(type(e))
         False
         <class 'bool'>
         <class 'int'>
         <class 'str'>
         0.0
         <class 'float'>
         <class 'complex'>
```

converting complex into int, string, float, boolean.

```
In [31]: a=(96.96+0j)
         print(a)
         print(type(a))
         #b=int(a)
         #print(b)
         print(type(b))
         c=str(a)
         print(b)
         print(type(c))
         d=float(a)
         print(d)
         print(type(d))
         e=bool(a)
         print(e)
         print(type(e))
         (96.96+0j)
         <class 'complex'>
         TypeError
                                                    Traceback (most recent call last)
         ~\AppData\Local\Temp/ipykernel_1600/977937078.py in <module>
               2 print(a)
               3 print(type(a))
         ----> 4 b=int(a)
               5 print(b)
               6 print(type(b))
         TypeError: can't convert complex to int
In [ ]:
```