

## Assignment 1

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```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct node
```

```
{
```

```
    int coe;
```

```
    int exp;
```

```
    struct node *link;
```

```
};
```

```
struct list
```

```
{
```

```
    struct node *head;
```

```
    struct node *temp;
```

```
};
```

```
struct list *createlist(struct list *list1)
```

```
{
```

```
    list1->head = NULL;
```

```
    list1->temp = NULL;
```

```
    return list1;
```

```
}
```

```

void newnode(int coe, int exp, struct list *list1)
{
    struct node *newNode = (struct node *)malloc(sizeof(struct node));
    newNode->coe = coe;
    newNode->exp = exp;
    newNode->link = NULL;

    if (list1->head == NULL)
    {
        list1->head = newNode;
        list1->temp = newNode;
    }
    else
    {
        list1->temp->link = newNode;
        list1->temp = newNode;
    }
}

```

```

void display(struct list *list1)
{
    struct node *temp1 = list1->head;
    if (list1->head == NULL)
    {
        printf("list is empty");
    }
}

```

```

    return;
}

printf("polynomial is\n");
while (temp1 != NULL)
{
    if (temp1->coe < 0)
    {
        printf("%dx^%d ", temp1->coe, temp1->exp);
    }
    else
    {
        printf("+%dx^%d ", temp1->coe, temp1->exp);
    }
    temp1 = temp1->link;
}
printf("\n");
}

```

```

struct list *add(struct list *list1, struct list *list2)
{
    struct list *result = (struct list *)malloc(sizeof(struct list));
    createlist(result);

    struct node *temp = NULL;
    struct node *list1Node = list1->head;

```

```
struct node *list2Node = list2->head;

while (list1Node != NULL && list2Node != NULL)
{
    int newCoe;
    int newExp;

    if (list1Node->exp == list2Node->exp)
    {
        newCoe = list1Node->coe + list2Node->coe;
        newExp = list1Node->exp;
        list1Node = list1Node->link;
        list2Node = list2Node->link;
    }
    else if (list1Node->exp > list2Node->exp)
    {
        newCoe = list1Node->coe;
        newExp = list1Node->exp;
        list1Node = list1Node->link;
    }
    else
    {
        newCoe = list2Node->coe;
        newExp = list2Node->exp;
        list2Node = list2Node->link;
    }
}
```

```
    newnode(newCoe, newExp, result);  
}
```

```
while (list1Node != NULL)  
{  
    newnode(list1Node->coe, list1Node->exp, result);  
    list1Node = list1Node->link;  
}
```

```
while (list2Node != NULL)  
{  
    newnode(list2Node->coe, list2Node->exp, result);  
    list2Node = list2Node->link;  
}
```

```
return result;  
}
```

```
struct list *multiply(struct list *list1, struct list *list2)  
{  
    struct list *result = (struct list *)malloc(sizeof(struct list));  
    createlist(result);  
  
    struct node *list1Node = list1->head;
```

```

while (list1Node != NULL)
{
    struct node *list2Node = list2->head;

    while (list2Node != NULL)
    {
        int newCoe = list1Node->coe * list2Node->coe;
        int newExp = list1Node->exp + list2Node->exp;

        struct node *temp = result->head;
        struct node *prev = NULL;
        while (temp != NULL && temp->exp > newExp)
        {
            prev = temp;
            temp = temp->link;
        }

        if (temp == NULL)
        {
            newnode(newCoe, newExp, result);
        }
        else if (temp->exp < newExp)
        {
            struct node *newNode = (struct node *)malloc(sizeof(struct node));
            newNode->coe = newCoe;
            newNode->exp = newExp;

```

```

newNode->link = temp;

if (prev == NULL)
{
    result->head = newNode;
}
else
{
    prev->link = newNode;
}
}
else if (temp->exp == newExp)
{
    temp->coe += newCoe;
}

list2Node = list2Node->link;
}

list1Node = list1Node->link;
}

return result;
}

int main()

```

```

{
    int coe, n;
    struct list list1, list2, *list3, *list4;

    createlist(&list1);
    createlist(&list2);

    printf("Enter the degree of the first polynomial: ");
    scanf("%d", &n);

    for (int i = n; i >= 0; i--)
    {
        printf("Enter coefficient of x^%d: ", i);
        scanf("%d", &coe);
        newnode(coe, i, &list1);
    }

    printf("Enter the degree of the second polynomial: ");
    scanf("%d", &n);
    for (int i = n; i >= 0; i--)
    {
        printf("Enter coefficient of x^%d: ", i);
        scanf("%d", &coe);
        newnode(coe, i, &list2);
    }
}

```



```
display(&list1);
```

```
display(&list2);
```

```
list3 = add(&list1, &list2);
```

```
printf("Sum: ");
```

```
display(list3);
```

```
list4 = multiply(&list1, &list2);
```

```
printf("Product: ");
```

```
display(list4);
```

```
return 0;
```

```
}
```

Output →

## Output

[Clear](#)

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Enter the degree of the first polynomial: 1

Enter coefficient of  $x^1$ : 2

Enter coefficient of  $x^0$ : 1

Enter the degree of the second polynomial: 2

Enter coefficient of  $x^2$ : 1

Enter coefficient of  $x^1$ : 2

Enter coefficient of  $x^0$ : 1

polynomial is

$+2x^1 + 1x^0$

polynomial is

$+1x^2 + 2x^1 + 1x^0$

Sum: polynomial is

$+1x^2 + 4x^1 + 2x^0$

Product: polynomial is

$+2x^3 + 5x^2 + 4x^1 + 1x^0$