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## CS221 C and Systems Programming – Midterm Review

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Which of the following is the correct way to declare a pointer to an integer in C?

- a) `int *ptr;`
- b) `int ptr;`
- c) `int &ptr;`
- d) `int ptr[];`

How do you correctly declare a string in C using a pointer?

- e) `char str = "Hello, World!";`
- f) `char str[] = 'Hello, World!';`
- g) `char *str = "Hello, World!";`
- h) `char *str = 'Hello, World!';`

What is the purpose of the malloc function in C?

- i) malloc allocates memory on the heap.
- j) malloc allocates memory on the stack.
- k) malloc allocates memory in the data segment.
- l) malloc allocates memory in the code segment.

Which function is used to deallocate memory that was previously allocated with malloc in C?

- m) `delete(ptr);`
- n) `remove(ptr);`
- o) `free(ptr);`
- p) `clear(ptr);`

What does a pointer store in C programming?

- q) A pointer stores the value of a variable.
- r) A pointer stores the memory address of a variable.
- s) A pointer stores the size of a variable.
- t) A pointer stores the type of a variable.

How do you correctly allocate memory for an integer using malloc and cast it in C?

- u) `int *ptr = malloc(sizeof(int));`
- v) `int ptr = (int *)malloc(sizeof(int));`
- w) `int ptr = malloc(sizeof(int));`
- x) `int *ptr = (int *)malloc(sizeof(int));`

What is a string in C programming?

- a) A string in C is a single character.
- b) A string in C is an array of characters terminated by a null character.
- c) A string in C is a pointer to an integer.
- d) A string in C is a structure containing characters.

Which expression would you use to determine the size of an integer in bytes in C?

- e) `sizeof(int *)`
- f) `sizeof(int)`
- g) `sizeof(char)`
- h) `sizeof(float)`

How do you declare an array of 10 integers in C?

- i) `int arr[10];`
- j) `int arr(10);`
- k) `int arr{10};`
- l) `int arr<10>;`

What is the purpose of a cast in C programming?

- m) A cast is used to convert a variable from one type to another.
- n) A cast is used to declare a variable.
- o) A cast is used to allocate memory.
- p) A cast is used to free memory.

How do you correctly assign the address of an integer variable 'var' to a pointer 'ptr' in C?

- q) `int *ptr = &var;`
- r) `int ptr = &var;`
- s) `int *ptr = var;`
- t) `int ptr = var;`

What is the purpose of the dereference operator in C?

- u) The dereference operator (\*) is used to access the value at the address stored in a pointer.
- v) The dereference operator (&) is used to access the value at the address stored in a pointer.
- w) The dereference operator (->) is used to access the value at the address stored in a pointer.
- x) The dereference operator (.) is used to access the value at the address stored in a pointer.

What is a pointer to a pointer in C programming?

- a) A pointer to a pointer is a variable that stores the value of another pointer.
- b) A pointer to a pointer is a variable that stores the address of another pointer.
- c) A pointer to a pointer is a variable that stores the size of another pointer.
- d) A pointer to a pointer is a variable that stores the type of another pointer.

How do you correctly allocate memory for an array of 10 integers using malloc and cast it in C?

- e) `int *ptr = malloc(10 * sizeof(int));`
- f) `int *ptr = (int *)malloc(10 * sizeof(int));`
- g) `int ptr = (int *)malloc(10 * sizeof(int));`
- h) `int ptr = malloc(10 * sizeof(int));`

What is the purpose of the address-of operator in C?

- i) The address-of operator (\*) is used to obtain the memory address of a variable.
- j) The address-of operator (->) is used to obtain the memory address of a variable.
- k) The address-of operator (&) is used to obtain the memory address of a variable.
- l) The address-of operator (.) is used to obtain the memory address of a variable.

What is a segmentation fault in C programming?

- m) A segmentation fault occurs when a program runs out of memory.
- n) A segmentation fault occurs when a program enters an infinite loop.
- o) A segmentation fault occurs when a program tries to access a memory location that it is not allowed to access.
- p) A segmentation fault occurs when a program encounters a syntax error.

## Short Answer Questions

1. Explain the difference between stack memory and heap memory in C.
2. What is a segmentation fault and what are common causes of it in C programming?

## Code Analysis Questions

1. Given the following C code snippet, identify any errors and correct them:

```
#include <stdio.h>
int main() {
    int *ptr;
    *ptr = 10;
    printf("%d\n", *ptr);
    return 0;
}
```

2. What will be the output of the following code snippet, and why?

```
#include <stdio.h>
int main() {
```

```

int x = 5;
int y = 10;
int *p1 = &x;
int *p2 = &y;
*p1 = *p2;
printf("%d %d\n", x, y);
return 0;
}

```

1. Implement a method to swap two numbers using pointers.
2. Write a **recursive** function to calculate the length of a string, without using strlen().
3. Write a function to reverse a string without using the standard library functions.
4. Write a program that reads the first command line argument, allocates memory for a string long enough to hold that argument, and copies the command line argument to the string, replacing any numerical digits with '#'.
  - 5. Write a Makefile to compile your previous program
6. Write a C program to read a text file and count and print the number of capital letters in it.
7. Debug the given C code and explain the fix.

```

unsigned short* array =
    (unsigned short*) malloc(200 * sizeof(unsigned short));
for (int v = 0; v < 200; v++) {
    *array++ = (short) v;
}

```

```
free(array);
```

8. Implement a function that counts the number of vowels in a given string.
9. Write a method to concatenate two strings without using `strcat()`. How would you make a "safe" version?
10. Write a function that checks if a given string is a palindrome, using pointers.