

Profile Summary (Total time: 1.023 s)

Generated 27-12-2024 19:29:53 using performance time.

| Function Name | Calls | Total Time (s) | Self Time* (s)  | Total Time Plot (self time / total time) |
|---------------|-------|----------------|--|---|
| | | | | |

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|---|----|-------|-------|---|
| PrimaKinematika | 1 | 0.245 | 0.245 |  |
| Legend.doMethod | 11 | 0.098 | 0.051 |  |
| vykresleni_deltabot | 1 | 0.408 | 0.040 |  |
| AxesLayoutManager.doUpdate | 1 | 0.087 | 0.032 |  |
| AbstractScatter.doUpdate | 2 | 0.029 | 0.020 |  |
| Legend.doUpdate | 1 | 0.120 | 0.013 |  |
| Legend.Legend>Legend.Legend | 1 | 0.067 | 0.013 |  |
| main | 1 | 0.711 | 0.010 |  |
| updateLegendMenuToolbar | 1 | 0.030 | 0.009 |  |
| findall | 4 | 0.012 | 0.008 |  |
| grid | 1 | 0.047 | 0.008 |  |
| Legend.setupBoxEdge | 1 | 0.008 | 0.008 |  |
| scatter3>matrixScatter | 2 | 0.077 | 0.008 |  |
| InverzniKinematika | 3 | 0.008 | 0.008 |  |
| unique | 5 | 0.012 | 0.006 |  |
| axis\private\labelcheck | 4 | 0.010 | 0.006 |  |
| axis>isnumericAxes | 1 | 0.015 | 0.006 |  |
| ..ctScatter.AbstractScatter>AbstractScatter.AbstractScatter | 2 | 0.033 | 0.006 |  |
| Text.Text>Text.doSetup | 3 | 0.008 | 0.006 |  |
| legend>make_legend | 1 | 0.162 | 0.006 |  |
| Legend.doSetup | 1 | 0.033 | 0.006 |  |
| allchild | 4 | 0.008 | 0.005 |  |
| unique>uniqueR2012a | 5 | 0.005 | 0.005 |  |
| gobjects | 20 | 0.008 | 0.005 |  |
| ismember>ismemberR2012a | 6 | 0.009 | 0.005 |  |
| scatter3>parseargs | 2 | 0.010 | 0.005 |  |
| Legend.autoUpdateCallback | 1 | 0.023 | 0.005 |  |
| makehgtform | 3 | 0.006 | 0.005 |  |
| legend | 1 | 0.168 | 0.005 |  |
| LegendEntry.LegendEntry>LegendEntry.doUpdate | 3 | 0.011 | 0.005 |  |
| ..AxesLayoutManager>AxesLayoutManager.updateInnerOuterLists | 1 | 0.013 | 0.005 |  |
| setdiff | 3 | 0.022 | 0.005 |  |
| ...ager.AxesLayoutManager>AxesLayoutManager.addAxesListeners | 1 | 0.005 | 0.005 |  |
| close | 1 | 0.009 | 0.004 |  |
| setdiff>setdiffR2012a | 3 | 0.017 | 0.004 |  |
| hgbehaviorfactory>localGetBehaviorInfo | 2 | 0.004 | 0.004 |  |
| ismember>ismemberClassTypes | 6 | 0.004 | 0.004 |  |
| Legend.getNamesForLayout | 3 | 0.005 | 0.004 |  |
| legend>process_inputs | 1 | 0.027 | 0.004 |  |
| ...nager.AxesLayoutManager>AxesLayoutManager.insertAboveAxes | 1 | 0.012 | 0.004 |  |
| Legend.attachAxesListeners | 1 | 0.008 | 0.004 |  |
| LegendIcon.LegendIcon>LegendIcon.LegendIcon | 6 | 0.004 | 0.004 |  |
| ..Manager.ScribeStackManager>ScribeStackManager.createLayer | 3 | 0.015 | 0.004 |  |
| ..outManager.AxesLayoutManager>AxesLayoutManager.findMethod | 4 | 0.004 | 0.004 |  |
| ScribeLayer.ScribeLayer>ScribeLayer.ScribeLayer | 3 | 0.009 | 0.004 |  |
| islegendable | 2 | 0.004 | 0.003 |  |
| Scatter.Scatter>Scatter.doSetup | 2 | 0.006 | 0.003 |  |
| AbstractScatter.getXYZDataExtents | 2 | 0.008 | 0.003 |  |
| EditInteraction>EditInteraction.EditInteraction | 8 | 0.003 | 0.003 | |
| graphics\private\clo | 1 | 0.009 | 0.003 |  |

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|---|----|-------|-------|---|
| PostUpdatePlugin>PostUpdatePlugin.cacheLoad | 1 | 0.004 | 0.003 | |
| axis | 1 | 0.024 | 0.003 | ■ |
| configureAxes | 2 | 0.003 | 0.003 | |
| ...ChangedEventMixin>OuterPositionChangedEventMixin.setState | 1 | 0.003 | 0.003 | |
| findToolbarModeButtonsById | 2 | 0.003 | 0.003 | |
| updateFontProperties | 2 | 0.004 | 0.003 | ■ |
| ...outManager.AxesLayoutManager>AxesLayoutManager.getManager | 1 | 0.025 | 0.003 | ■ |
| ...rPositionChangedEventMixin.OuterPositionChangedEventMixin | 1 | 0.004 | 0.003 | ■ |
| newplot | 5 | 0.021 | 0.003 | ■ |
| flip | 7 | 0.003 | 0.003 | |
| hggetbehavior>localGet | 2 | 0.012 | 0.003 | ■ |
| ScribeLayer.ScribeLayer>ScribeLayer.childAdded | 2 | 0.004 | 0.003 | ■ |
| ismember | 6 | 0.012 | 0.003 | ■ |
| UnifiedAxesInteractions.createDefaultInteractionsInSync | 2 | 0.024 | 0.003 | ■ |
| cla | 1 | 0.013 | 0.003 | ■ |
| UnifiedAxesInteractions.setDefaultBehaviorForText | 4 | 0.015 | 0.003 | ■ |
| hold | 1 | 0.005 | 0.003 | ■ |
| AnnotationPane.AnnotationPane>AnnotationPane.doSetup | 2 | 0.004 | 0.003 | ■ |
| LegendEntry.LegendEntry>LegendEntry.LegendEntry | 3 | 0.021 | 0.003 | ■ |
| findMatchingDimensions | 2 | 0.007 | 0.002 | ■ |
| Text.Text>Text.doUpdate | 3 | 0.002 | 0.002 | |
| sympref | 1 | 0.030 | 0.002 | ■ |
| observeFigureNextPlot | 5 | 0.003 | 0.002 | |
| Legend.Legend>Legend.setBoxEdge_IFanoutProps | 1 | 0.003 | 0.002 | |
| ctorHelper | 5 | 0.014 | 0.002 | ■ |
| uigettool | 2 | 0.009 | 0.002 | ■ |
| getRealData | 4 | 0.002 | 0.002 | |
| ...Manager.AxesLayoutManager>@(h,e)localReparentCB(h,e,hObj) | 1 | 0.003 | 0.002 | |
| ...actionContainer>InteractionContainer.InteractionContainer | 8 | 0.005 | 0.002 | ■ |
| LegendEntry.LegendEntry>LegendEntry.doSetup | 3 | 0.015 | 0.002 | ■ |
| xlabel | 1 | 0.010 | 0.002 | ■ |
| ...bstractScatter>AbstractScatter.setMarkerHandleFanoutProps | 2 | 0.003 | 0.002 | |
| ...ctionContainer>InteractionContainer.updateCanvasAndFigure | 1 | 0.005 | 0.002 | ■ |
| axis>LocSetImage | 1 | 0.004 | 0.002 | ■ |
| AbstractScatter.cacheLegendIconColors | 2 | 0.002 | 0.002 | |
| ylabel | 1 | 0.003 | 0.002 | |
| zlabel | 1 | 0.003 | 0.002 | |
| scatter3 | 2 | 0.079 | 0.002 | ■ |
| Legend.Legend>Legend.setTitleSeparator_IFanoutProps | 1 | 0.002 | 0.002 | |
| hgbehaviorfactory>localCreate | 2 | 0.007 | 0.002 | ■ |
| preprocessextents | 2 | 0.002 | 0.002 | |
| sym.sym>numericToMuPAD | 10 | 0.008 | 0.002 | ■ |
| ...ckManager.ScribeStackManager>ScribeStackManager.findLayer | 19 | 0.002 | 0.002 | |
| AbstractScatter.getColorAlphaDataExtents | 2 | 0.003 | 0.002 | |
| title | 1 | 0.004 | 0.002 | ■ |
| convertUnits | 13 | 0.002 | 0.002 | |
| Legend.Legend>Legend.setAxesImpl | 1 | 0.051 | 0.002 | ■ |
| LegendEntry.LegendEntry>LegendEntry.set.Object | 3 | 0.002 | 0.002 | |
| ...ackManager.ScribeStackManager>ScribeStackManager.getLayer | 4 | 0.018 | 0.002 | ■ |
| sym.sym>stringArrayOfComponentsToReference | 10 | 0.006 | 0.002 | ■ |

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|---|----|-------|-------|---|
| ...ler.ToolbarController>ToolbarController.ToolbarController | 1 | 0.002 | 0.002 | |
| ...ractScatter>AbstractScatter.setMarkerHandleNaNFanoutProps | 2 | 0.002 | 0.002 | |
| convertDistances | 1 | 0.002 | 0.002 | |
| Legend.Legend>Legend.getBackgroundColor | 3 | 0.003 | 0.002 | |
| sympref>setSMTpref | 1 | 0.004 | 0.002 | |
| ...youtManager.AxesLayoutManager>AxesLayoutManager.addToTree | 1 | 0.014 | 0.002 | ■ |
| expandLegendChildren | 2 | 0.002 | 0.002 | |
| parseparams | 2 | 0.002 | 0.002 | |
| prepareAxes | 3 | 0.021 | 0.002 | ■ |
| flip | 7 | 0.005 | 0.002 | ■ |
| CanvasPlugin.CanvasPlugin>CanvasPlugin.createCanvas | 1 | 0.028 | 0.002 | ■ |
| nextstyle | 2 | 0.002 | 0.002 | |
| sym.sym>sym.delete | 10 | 0.003 | 0.002 | |
| getLegendableChildren | 1 | 0.021 | 0.002 | ■ |
| view | 1 | 0.004 | 0.002 | ■ |
| makehtform>matrixMultiply | 6 | 0.002 | 0.002 | |
| LegendIcon.LegendIcon>LegendIcon.addGraphic | 3 | 0.002 | 0.002 | |
| Legend.Legend>Legend.set.AxesListenerList | 4 | 0.003 | 0.002 | |
| ...ckManager.ScribeStackManager>ScribeStackManager.hasLayers | 3 | 0.002 | 0.002 | |
| UnifiedAxesInteractions.queuedAxesOperations | 3 | 0.002 | 0.002 | |
| ...nContainer>InteractionContainer.set.InteractionsArrayMode | 12 | 0.002 | 0.002 | |
| sym.sym>sym.sym | 10 | 0.011 | 0.002 | ■ |
| Legend.doMethod@(src,ed)defaultContextMenuCB(uic,ed,h) | 3 | 0.002 | 0.002 | |
| Legend.Legend>Legend.getPositionImpl | 5 | 0.002 | 0.002 | |
| ...Container>TextInteractionContainer.createJavaInteractions | 8 | 0.006 | 0.002 | ■ |
| legendcolorbarlayout | 1 | 0.041 | 0.002 | ■ |
| usev6plotapi | 2 | 0.002 | 0.002 | |
| ...ctionContainer>InteractionContainer.set.InteractionsArray | 4 | 0.011 | 0.002 | ■ |
| mupadengine.mupadengine>mupadengine.evalin2charAns | 10 | 0.003 | 0.002 | |
| parseplotapi | 2 | 0.006 | 0.002 | ■ |
| Legend.initializePositionCache | 1 | 0.002 | 0.002 | |
| ...anager.AxesLayoutManager>AxesLayoutManager.ValidateObject | 1 | 0.006 | 0.001 | ■ |
| Scatter.Scatter>Scatter.validateDataPropertyValue | 12 | 0.003 | 0.001 | |
| axescheck | 2 | 0.003 | 0.001 | |
| mupadengine.mupadengine>mupadengine.feval2null | 1 | 0.002 | 0.001 | |
| axis>LocSetLimitMethod | 1 | 0.002 | 0.001 | |
| convertToRGB | 2 | 0.001 | 0.001 | |
| LegendEntry.LegendEntry>LegendEntry.set.Icon | 6 | 0.001 | 0.001 | |
| Legend.Legend>Legend.setBoxFace_IFanoutProps | 1 | 0.002 | 0.001 | |
| markFigure | 5 | 0.001 | 0.001 | |
| mupadengine.mupadengine>mupadengine.addAssignment | 10 | 0.001 | 0.001 | |
| KontrolaUhlu | 1 | 0.001 | 0.001 | |
| sympref>implementedSymprefs | 5 | 0.013 | 0.001 | ■ |
| ...ctionContainer>InteractionContainer.get.InteractionsArray | 11 | 0.001 | 0.001 | |
| getParent | 1 | 0.001 | 0.001 | |
| Legend.Legend>Legend.setViewportPosition | 1 | 0.001 | 0.001 | |
| AbstractScatter.validateDataPropertyValue | 12 | 0.001 | 0.001 | |
| AnnotationPane.AnnotationPane>AnnotationPane.getParentImpl | 34 | 0.001 | 0.001 | |
| allchild>getchildren | 4 | 0.001 | 0.001 | |
| Legend.addToLayout | 1 | 0.002 | 0.001 | |

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|---|----|-------|-------|---|
| <u>repmat</u> | 3 | 0.002 | 0.001 | |
| <u>sym.sym>tomupad</u> | 10 | 0.009 | 0.001 | ■ |
| <u>PostUpdatePlugin>PostUpdatePlugin.PostUpdatePlugin</u> | 1 | 0.002 | 0.001 | |
| <u>ListComponentListComponent>ListComponent.ListComponent</u> | 1 | 0.001 | 0.001 | |
| <u>graphics\private\claNotify</u> | 1 | 0.001 | 0.001 | |
| <u>..tionContainer>TextInteractionContainer.updateInteractions</u> | 11 | 0.008 | 0.001 | ■ |
| <u>Text.Text>Text.set.TextComp</u> | 3 | 0.001 | 0.001 | |
| <u>Legend.Legend>Legend.setPositionImpl</u> | 1 | 0.003 | 0.001 | |
| <u>...AbstractScatter>AbstractScatter.dataPropertyValueChanged</u> | 12 | 0.002 | 0.001 | |
| <u>Legend.Legend>Legend.set.SelectionHandle_I</u> | 1 | 0.001 | 0.001 | |
| <u>Legend.Legend>Legend.set.DataSpace_I</u> | 1 | 0.001 | 0.001 | |
| <u>Legend.Legend>Legend.set.ColorSpace_I</u> | 1 | 0.001 | 0.001 | |
| <u>view>ViewCore</u> | 1 | 0.001 | 0.001 | |
| <u>CanvasSetup>CanvasSetup.createScribeLayers</u> | 1 | 0.019 | 0.001 | ■ |
| <u>Legend.Legend>Legend.set.BoxFace_I</u> | 1 | 0.003 | 0.001 | |
| <u>Legend.Legend>Legend.set.EntryContainer_I</u> | 1 | 0.001 | 0.001 | |
| <u>Legend.Legend>Legend.set.BoxEdge_I</u> | 1 | 0.004 | 0.001 | ■ |
| <u>UnifiedAxesInteractions.createDefaultInteractions</u> | 2 | 0.026 | 0.001 | ■ |
| <u>...ns>UnifiedAxesInteractions.setDefaultBehaviorForTextArray</u> | 2 | 0.016 | 0.001 | ■ |
| <u>Legend.Legend>Legend.set.TitleSeparator_I</u> | 1 | 0.004 | 0.001 | ■ |
| <u>objArrayDispatch</u> | 1 | 0.002 | 0.001 | |
| <u>Legend.Legend>Legend.set.DecorationContainer_I</u> | 1 | 0.001 | 0.001 | |
| <u>AnnotationPane.AnnotationPane>AnnotationPane doGetChildren</u> | 16 | 0.001 | 0.001 | |
| <u>...ifiedAxesInteractions.createCartesianAxesTextInteractions</u> | 2 | 0.017 | 0.001 | ■ |
| <u>splitPositionalFromPV</u> | 4 | 0.001 | 0.001 | |
| <u>AbstractScatter.getHints</u> | 2 | 0.001 | 0.001 | |
| <u>...fiedAxesInteractions.queueCreateDefaultInteractionsOnAxes</u> | 2 | 0.003 | 0.001 | |
| <u>LegendEntry.LegendEntry>LegendEntry.set.Legend</u> | 3 | 0.001 | 0.001 | |
| <u>Legend.Legend>Legend.set.EdgeColor_I</u> | 1 | 0.001 | 0.001 | |
| <u>..tainer>TextInteractionContainer.findDuplicateInteractions</u> | 4 | 0.002 | 0.001 | |
| <u>Scatter.Scatter>Scatter.set.Marker_I</u> | 1 | 0.001 | 0.001 | |
| <u>sympref>setMuPADpref</u> | 1 | 0.004 | 0.001 | ■ |
| <u>validatestring>checkString</u> | 1 | 0.001 | 0.001 | |
| <u>ScribeLayer.ScribeLayer>ScribeLayer.childRemoved</u> | 1 | 0.001 | 0.001 | |
| <u>mupadengine.mupadengine>mupadengine.addGarbage</u> | 10 | 0.001 | 0.001 | |
| <u>peelFirstArgParent</u> | 5 | 0.001 | 0.001 | |
| <u>sym.sym>sym.convertStrings</u> | 1 | 0.001 | 0.001 | |
| <u>flipud</u> | 7 | 0.006 | 0.001 | ■ |
| <u>...ctScatter>AbstractScatter.setSelectionHandle_IFanoutProps</u> | 2 | 0.001 | 0.001 | |
| <u>...ger.AxesLayoutManager>AxesLayoutManager.AxesLayoutManager</u> | 1 | 0.010 | 0.001 | ■ |
| <u>...utManager.AxesLayoutManager>AxesLayoutManager.addToLayout</u> | 1 | 0.002 | 0.001 | |
| <u>legend>find_legend</u> | 2 | 0.001 | 0.001 | |
| <u>Legend.getPreferredSize</u> | 2 | 0.029 | 0.001 | ■ |
| <u>...AbstractScatter>AbstractScatter.set.CurrentIconColorInfo</u> | 2 | 0.002 | 0.001 | |
| <u>Legend.Legend>Legend.setLocationImpl</u> | 1 | 0.003 | 0.001 | |
| <u>..k>@(x)(isStringScalar(x) ischar(x))&&strcmpi('parent',x)</u> | 15 | 0.002 | 0.001 | |
| <u>LegendEntry.LegendEntry>LegendEntry.set.Label</u> | 3 | 0.001 | 0.001 | |
| <u>Legend.Legend>Legend.get.Axes_I</u> | 22 | 0.002 | 0.001 | |
| <u>Text.Text>Text.set.String</u> | 3 | 0.001 | 0.001 | |
| <u>...outManager>AxesLayoutManager.removeInvalidLayoutListItems</u> | 1 | 0.004 | 0.001 | ■ |

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|---|----|-------|-------|---|
| ..onPane.AnnotationPane>AnnotationPane.getContainerForChild | 2 | 0.001 | 0.001 | |
| Legend.Legend>Legend.set_SelfListenerList | 1 | 0.002 | 0.001 | |
| ..anager.AxesLayoutManager>AxesLayoutManager.set_LayoutList | 2 | 0.001 | 0.001 | |
| ..troller>DesktopToolbarController.DesktopToolbarController | 1 | 0.004 | 0.001 | ■ |
| hggetbehavior | 2 | 0.013 | 0.001 | ■ |
| Legend.Legend>Legend.set_LimitMaxLegendEntries | 1 | 0.002 | 0.001 | |
| Scatter.getCleanData | 2 | 0.001 | 0.001 | |
| findall>showHiddenHandlesToFindAllHandles | 4 | 0.001 | 0.001 | |
| cell.unique | 4 | 0.001 | 0.001 | |
| ...>OuterPositionChangedEventMixin.markedCleanForUpdateEvent | 1 | 0.002 | 0.001 | |
| isMatchingSize | 2 | 0.001 | 0.001 | |
| Text.Text>Text.set_FontAngle | 3 | 0.001 | 0.001 | |
| isCharOrString | 26 | 0.001 | 0.001 | |
| ..ation>AbstractChartIllustration.AbstractChartIllustration | 1 | 0.001 | 0.001 | |
| Legend.Legend>Legend.set_PlotChildrenSpecified | 1 | 0.002 | 0.001 | |
| Legend.Legend>Legend.set_Axes | 1 | 0.053 | 0.001 | ■ |
| validatestring | 1 | 0.002 | 0.001 | |
| AnnotationPane.AnnotationPane>AnnotationPane.setParentImpl | 2 | 0.001 | 0.001 | |
| Legend.Legend>Legend.set_Location_I | 1 | 0.004 | 0.001 | ■ |
| Legend.addEntry | 3 | 0.001 | 0.001 | |
| Text.Text>Text.set_FontName | 3 | 0.001 | 0.001 | |
| Legend.Legend>Legend.set_Axes_I | 1 | 0.052 | 0.001 | ■ |
| Text.Text>Text.set_FontSize | 3 | 0.001 | 0.001 | |
| repmat | 3 | 0.002 | 0.001 | |
| Text.Text>Text.set_Color | 3 | 0.001 | 0.001 | |
| sympref>expectedPrefType | 3 | 0.005 | 0.001 | ■ |
| Text.Text>Text.set_FontWeight | 3 | 0.001 | 0.001 | |
| updateSelectionHandle | 2 | 0.001 | 0.001 | |
| Text.Text>Text.set_Interpreter | 3 | 0.001 | 0.001 | |
| settings | 2 | 0.001 | 0.001 | |
| PointerMixin>PointerMixin.setPointerStrategy | 1 | 0.001 | 0.001 | |
| ..notationPane.AnnotationPane>AnnotationPane.AnnotationPane | 2 | 0.004 | 0.001 | ■ |
| Legend.Legend>Legend.getUnitsImpl | 5 | 0.001 | 0.001 | |
| validatecolor | 2 | 0.002 | 0.001 | |
| isprop | 1 | 0.001 | 0.001 | |
| MenuToolbarInfo>MenuToolbarInfo.MenuToolbarInfo | 1 | 0.001 | 0.001 | |
| ..ionContainer>BaseAxesInteractionContainer.set_CurrentMode | 1 | 0.005 | 0.001 | ■ |
| symengine | 21 | 0.001 | 0.001 | |
| Legend.Legend>Legend.getGraphicsAxes | 3 | 0.001 | 0.001 | |
| ..tractScatter>AbstractScatter.set_CurrentIconColorInfoMode | 2 | 0.001 | 0.001 | |
| Legend.Legend>Legend.set_Position_I | 1 | 0.004 | 0.001 | ■ |
| Legend.Legend>Legend.set_AxesListenerListMode | 4 | 0.001 | 0.001 | |
| ..xesInteractionContainer.CartesianAxesInteractionContainer | 1 | 0.004 | 0.001 | ■ |
| hasbehavior | 6 | 0.001 | 0.001 | |
| AbstractScatter.AbstractScatter>AbstractScatter.set_XData | 2 | 0.003 | 0.001 | |
| uitools\private\allchildRootHelper | 4 | 0.001 | 0.001 | |
| ..atter.AbstractScatter>AbstractScatter.set_MarkerEdgeColor | 1 | 0.002 | 0.001 | |
| ScribeLayer.ScribeLayer>ScribeLayer.childRemovedOrDeleted | 1 | 0.001 | 0.001 | |
| ..UnifiedAxesInteractions>UnifiedAxesInteractions.getCanvas | 3 | 0.001 | 0.001 | |
| Legend.Legend>Legend.get_Interpreter | 21 | 0.001 | 0.001 | |

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|--|----|-------|-------|---|
| <u>sym.sym>sym.normalizesym</u> | 10 | 0.001 | 0.001 | |
| <u>isStringScalar</u> | 15 | 0.001 | 0.001 | |
| <u>ChildEventData>ChildEventData.ChildEventData</u> | 3 | 0.001 | 0.001 | |
| <u>hggetbehavior>localPeek</u> | 2 | 0.001 | 0.001 | |
| <u>hgbehaviorfactory</u> | 2 | 0.007 | 0.001 | █ |
| <u>AbstractChartIllustration.setParentImpl</u> | 1 | 0.001 | 0.001 | |
| <u>Legend.Legend>Legend.set.SelfListenerListMode</u> | 1 | 0.001 | 0.001 | |
| <u>Scatter.Scatter>Scatter.set.Marker</u> | 2 | 0.002 | 0.001 | |
| <u>isUIFigure</u> | 3 | 0.001 | 0.001 | |
| <u>...r.AbstractScatter>AbstractScatter.set.MarkerEdgeColorMode</u> | 1 | 0.001 | 0.001 | |
| <u>Legend.Legend>Legend.set.PlotChildrenSpecifiedMode</u> | 1 | 0.001 | 0.001 | |
| <u>...actScatter.AbstractScatter>AbstractScatter.set.SizeData_I</u> | 2 | 0.002 | 0.001 | |
| <u>AbstractScatter.updateDisplayNameBasedOnLabelHints</u> | 2 | 0.001 | 0.001 | |
| <u>Text.Text>Text.Text</u> | 3 | 0.008 | 0.001 | █ |
| <u>Legend.Legend>Legend.set.LimitMaxLegendEntriesMode</u> | 1 | 0.001 | 0.001 | |
| <u>Legend.Legend>Legend.set.AxesMode</u> | 1 | 0.001 | 0.001 | |
| <u>Legend.Legend>Legend.getAxesImpl</u> | 22 | 0.001 | 0.001 | |
| <u>updateLegendMenuToolbar>isValidLegendHandleObject</u> | 1 | 0.001 | 0.001 | |
| <u>axis>LocSetEqual</u> | 1 | 0.005 | 0.001 | █ |
| <u>...tScatter.AbstractScatter>AbstractScatter.set.MarkerHandle</u> | 2 | 0.003 | 0.001 | |
| <u>axis>limitmethodfanout</u> | 1 | 0.001 | 0.001 | |
| <u>...tionContainer>CartesianAxesInteractionContainer.clearList</u> | 1 | 0.001 | 0.001 | |
| <u>cell.ismember</u> | 5 | 0.001 | 0.001 | |
| <u>mustBeValidGraphicsObject</u> | 8 | 0.001 | 0.001 | |
| <u>LegendEntry.LegendEntry>LegendEntry.set.LayoutInfo</u> | 3 | 0.001 | 0.001 | |
| <u>...stractScatter.AbstractScatter>AbstractScatter.set.CData_I</u> | 2 | 0.001 | 0.001 | |
| <u>Legend.Legend>Legend.get.Orientation</u> | 13 | 0.001 | 0.001 | |
| <u>...onContainer>TextInteractionContainer.validateInteractions</u> | 4 | 0.001 | 0.001 | |
| <u>...ayoutManager.AxesLayoutManager>AxesLayoutManager.set.Axes</u> | 1 | 0.005 | 0.001 | █ |
| <u>Legend.getPreferredLocation</u> | 1 | 0.001 | 0.001 | |
| <u>FigureUtils>FigureUtils.isEditorSnapshotFigure</u> | 5 | 0.001 | 0.001 | |
| <u>sympref>symprefValidator</u> | 1 | 0.001 | 0.001 | |
| <u>convertStringToCharArgs</u> | 2 | 0.001 | 0.001 | |
| <u>Legend.Legend>Legend.set.CLim_I</u> | 1 | 0.001 | 0.001 | |
| <u>Legend.Legend>Legend.get.Orientation_I</u> | 15 | 0.001 | 0.001 | |
| <u>...ntainer>TextInteractionContainer.TextInteractionContainer</u> | 7 | 0.003 | 0.001 | |
| <u>Legend.Legend>Legend.get.AxesListenerList_I</u> | 12 | 0.001 | 0.001 | |
| <u>Legend.Legend>Legend.get.PlotChildrenExcluded</u> | 1 | 0.001 | 0.001 | |
| <u>Legend.removeAllEntries</u> | 1 | 0.001 | 0.001 | |
| <u>allchild@()set(rootobj,'ShowHiddenHandles',Temp)</u> | 4 | 0.001 | 0.001 | |
| <u>Legend.getEntries</u> | 2 | 0.001 | 0.001 | |
| <u>Legend.Legend>Legend.get.PlotChildrenSpecified</u> | 2 | 0.001 | 0.001 | |
| <u>Text.Text>Text.set.Position</u> | 3 | 0.000 | 0.000 | |
| <u>parseCData</u> | 2 | 0.000 | 0.000 | |
| <u>...tEditBehavior.PlotEditBehavior>PlotEditBehavior.dosupport</u> | 1 | 0.000 | 0.000 | |
| <u>sym.sym>columnsToRows</u> | 5 | 0.000 | 0.000 | |
| <u>sympref>isMuPADPref</u> | 1 | 0.001 | 0.000 | |
| <u>...ter.AbstractScatter>AbstractScatter.set.SelectionHandle_I</u> | 2 | 0.002 | 0.000 | |
| <u>...atter.AbstractScatter>AbstractScatter.set.MarkerHandleNaN</u> | 2 | 0.002 | 0.000 | |
| <u>Legend.Legend>Legend.set.Camera_I</u> | 1 | 0.001 | 0.000 | |

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|--|----|-------|-------|---|
| <code>axis>iscartesian</code> | 1 | 0.000 | 0.000 | |
| <code>findAll>@(.)set(rootobj,'ShowHiddenHandles',Temp)</code> | 4 | 0.000 | 0.000 | |
| <code>..endChildren>@(x)isa(x,'matlab.graphics.primitive.Group')</code> | 8 | 0.000 | 0.000 | |
| <code>..Manager>AxesLayoutManager.handleOuterPositionChangedEvent</code> | 1 | 0.000 | 0.000 | |
| <code>Scatter.Scatter>Scatter.set.MarkerFaceColor</code> | 1 | 0.001 | 0.000 | |
| <code>ToolbarFactory>ToolbarFactory.getToolbar</code> | 1 | 0.005 | 0.000 | ■ |
| <code>LegendEntry.LegendEntry>LegendEntry.set.PeerVisible</code> | 3 | 0.000 | 0.000 | |
| <code>Legend.Legend>Legend.getLocation_I</code> | 8 | 0.001 | 0.000 | |
| <code>LegendEntry.LegendEntry>LegendEntry.set.FontColor</code> | 3 | 0.000 | 0.000 | |
| <code>..actScatter.AbstractScatter>AbstractScatter.getXDataCache</code> | 4 | 0.000 | 0.000 | |
| <code>sympref>convert2expectedtype</code> | 2 | 0.000 | 0.000 | |
| <code>LegendEntry.LegendEntry>LegendEntry.setIcon</code> | 3 | 0.001 | 0.000 | |
| <code>EditInteraction>EditInteraction.createInteraction</code> | 8 | 0.004 | 0.000 | ■ |
| <code>Legend.Legend>Legend.set.AxesListenerList_I</code> | 4 | 0.000 | 0.000 | |
| <code>LegendEntry.LegendEntry>LegendEntry.set.FontAngle</code> | 3 | 0.000 | 0.000 | |
| <code>LegendEntry.LegendEntry>LegendEntry.set.FontName</code> | 3 | 0.000 | 0.000 | |
| <code>Legend.Legend>Legend.get.Units_I</code> | 5 | 0.001 | 0.000 | |
| <code>TextInteractions>TextInteractions.updateTextInteractions</code> | 7 | 0.003 | 0.000 | |
| <code>AbstractScatter.AbstractScatter>AbstractScatter.set.CData</code> | 2 | 0.001 | 0.000 | |
| <code>LegendEntry.LegendEntry>LegendEntry.set.FontWeight</code> | 3 | 0.000 | 0.000 | |
| <code>view>isAxesHandle</code> | 1 | 0.001 | 0.000 | |
| <code>PrintBehavior>PrintBehavior.dosupport</code> | 1 | 0.000 | 0.000 | |
| <code>Legend.Legend>Legend.getPosition_I</code> | 5 | 0.002 | 0.000 | |
| <code>LegendEntry.LegendEntry>LegendEntry.set.Interpreter</code> | 3 | 0.000 | 0.000 | |
| <code>validatestring>checkInputs</code> | 1 | 0.000 | 0.000 | |
| <code>AbstractScatter.AbstractScatter>AbstractScatter.set.YData</code> | 2 | 0.001 | 0.000 | |
| <code>Legend.Legend>Legend.get.AxesListenerList</code> | 8 | 0.001 | 0.000 | |
| <code>LegendEntry.LegendEntry>LegendEntry.set.FontSize</code> | 3 | 0.000 | 0.000 | |
| <code>..eLegend>AbstractExpandableLegend.AbstractExpandableLegend</code> | 1 | 0.002 | 0.000 | |
| <code>Legend.Legend>Legend.getPlotChildrenSpecifiedImpl</code> | 2 | 0.000 | 0.000 | |
| <code>AbstractScatter.AbstractScatter>AbstractScatter.set.ZData</code> | 2 | 0.001 | 0.000 | |
| <code>..ainer>BaseAxesInteractionContainer.cleanUpIfFigureChanged</code> | 1 | 0.001 | 0.000 | |
| <code>Legend.doPostSetup</code> | 1 | 0.001 | 0.000 | |
| <code>Legend.Legend>Legend.get.AutoUpdate</code> | 1 | 0.001 | 0.000 | |
| <code>legend>lcl_is2D</code> | 1 | 0.000 | 0.000 | |
| <code>..Manager.AxesLayoutManager>AxesLayoutManager.setParentImpl</code> | 2 | 0.000 | 0.000 | |
| <code>getSetCmdExecutionTypeIdle</code> | 1 | 0.000 | 0.000 | |
| <code>..bstractScatter>AbstractScatter.getCurrentIconColorInfo_I</code> | 6 | 0.000 | 0.000 | |
| <code>...anager.ControlManager>ControlManager.sendPVPairsToControl</code> | 3 | 0.000 | 0.000 | |
| <code>InteractionContainer>InteractionContainer.clearList</code> | 5 | 0.000 | 0.000 | |
| <code>Legend.Legend>Legend.get.standalone</code> | 3 | 0.001 | 0.000 | |
| <code>axis>allAxes</code> | 1 | 0.000 | 0.000 | |
| <code>Legend.Legend>Legend.getPlotChildrenExcludedImpl</code> | 1 | 0.000 | 0.000 | |
| <code>..ixin>OuterPositionChangedEventMixin.resetAfterFiringEvent</code> | 1 | 0.000 | 0.000 | |
| <code>Legend.Legend>Legend.get.BoxEdge</code> | 18 | 0.000 | 0.000 | |
| <code>..actScatter.AbstractScatter>AbstractScatter.get.CDataCache</code> | 4 | 0.000 | 0.000 | |
| <code>..outManager>@(src_evt)hObj.handleOuterPositionChangedEvent</code> | 1 | 0.001 | 0.000 | |
| <code>settings</code> | 2 | 0.001 | 0.000 | |
| <code>..actionContainer>InteractionContainer.setInteractionsArray</code> | 4 | 0.011 | 0.000 | ■ |
| <code>Legend.Legend>Legend.getTitleSeparator</code> | 17 | 0.000 | 0.000 | |

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|---|----|-------|-------|---|
| <u>Legend.Legend>Legend.get_SelectionHandle</u> | 7 | 0.000 | 0.000 | |
| <u>..eLayer.ScribeLayer>@(src,event)hObj.childAdded(src,event)</u> | 2 | 0.004 | 0.000 | ■ |
| <u>..topToolbarController>DesktopToolbarController.getInstance</u> | 1 | 0.005 | 0.000 | ■ |
| <u>..beLayer>@(src,event)hObj.childRemovedOrDeleted(src,event)</u> | 1 | 0.001 | 0.000 | |
| <u>Legend.Legend>Legend.get_Location</u> | 7 | 0.001 | 0.000 | |
| <u>..actScatter.AbstractScatter>AbstractScatter.get_YDataCache</u> | 4 | 0.000 | 0.000 | |
| <u>Legend.Legend>Legend.get_Camera</u> | 17 | 0.000 | 0.000 | |
| <u>ToolbarFactory>ToolbarFactory.getInstance</u> | 1 | 0.000 | 0.000 | |
| <u>isValidInLogScale</u> | 6 | 0.001 | 0.000 | |
| <u>Legend.Legend>Legend.get_Units</u> | 5 | 0.002 | 0.000 | |
| <u>InteractionsList>InteractionsList.InteractionsList</u> | 8 | 0.000 | 0.000 | |
| <u>...createDefaultInteractionsInSync(ax,is2dim,numDataSpaces)</u> | 2 | 0.024 | 0.000 | ■ |
| <u>Legend.Legend>Legend.get_Axes</u> | 21 | 0.002 | 0.000 | |
| <u>Legend.Legend>Legend.set_PositionMode</u> | 1 | 0.001 | 0.000 | |
| <u>editInteraction</u> | 4 | 0.001 | 0.000 | |
| <u>..stractScatter.AbstractScatter>AbstractScatter.get_XJitter</u> | 4 | 0.001 | 0.000 | |
| <u>checkpvpairs</u> | 2 | 0.000 | 0.000 | |
| <u>..actScatter.AbstractScatter>AbstractScatter.get_ZDataCache</u> | 4 | 0.000 | 0.000 | |
| <u>repmat>checkSizesType</u> | 3 | 0.000 | 0.000 | |
| <u>CDataShape>CDataShape.isColorMapped</u> | 6 | 0.000 | 0.000 | |
| <u>..ayer.ScribeLayer>@(src,event)hObj.childRemoved(src,event)</u> | 1 | 0.001 | 0.000 | |
| <u>ScribeLayer.ScribeLayer>ScribeLayer.checkValidity</u> | 1 | 0.000 | 0.000 | |
| <u>mustBeScalarOrEmpty</u> | 7 | 0.000 | 0.000 | |
| <u>..UpdatePlugin>@(sourceObj,evtData)obj.cacheLoad(sourceObj)</u> | 1 | 0.004 | 0.000 | ■ |
| <u>cla>verifyNotAxesAndNonAxesMixedInput</u> | 1 | 0.000 | 0.000 | |
| <u>Legend.updateTitleProperties</u> | 2 | 0.000 | 0.000 | |
| <u>Legend doGetChildren</u> | 8 | 0.000 | 0.000 | |
| <u>isplotyyaxes</u> | 2 | 0.000 | 0.000 | |
| <u>..Scatter.AbstractScatter>AbstractScatter.get_SizeDataCache</u> | 2 | 0.000 | 0.000 | |
| <u>updateLegendMenuToolbar>isValidColorBarHandleObject</u> | 1 | 0.000 | 0.000 | |
| <u>ControlManager.ControlManager>ControlManager.updateControl</u> | 3 | 0.000 | 0.000 | |
| <u>..ractScatter.AbstractScatter>AbstractScatter.get_CDAMode</u> | 4 | 0.000 | 0.000 | |
| <u>Legend.Legend>Legend.get_EntryContainer</u> | 10 | 0.000 | 0.000 | |
| <u>Legend.Legend>Legend.get_version</u> | 12 | 0.000 | 0.000 | |
| <u>..onChangedEventMixin>@(~,~)obj.markedCleanForUpdateEvent()</u> | 1 | 0.003 | 0.000 | |
| <u>FigureUtils>FigureUtils.isEditorEmbeddedFigure</u> | 3 | 0.000 | 0.000 | |
| <u>Legend.Legend>Legend.setLayoutPosition</u> | 1 | 0.004 | 0.000 | ■ |
| <u>..atter.AbstractScatter>AbstractScatter.get.MarkerEdgeAlpha</u> | 6 | 0.000 | 0.000 | |
| <u>Scatter.Scatter>Scatter.Scatter</u> | 2 | 0.033 | 0.000 | ■ |
| <u>..BaseAxesInteractionContainer.BaseAxesInteractionContainer</u> | 1 | 0.003 | 0.000 | |
| <u>mupadengine.mupadengine>mupadengine.evalin2null</u> | 1 | 0.000 | 0.000 | |
| <u>CDataShape>CDataShape.isConstantColor</u> | 4 | 0.000 | 0.000 | |
| <u>CDataShape>CDataShape.isTrueColor</u> | 4 | 0.000 | 0.000 | |
| <u>..stractScatter.AbstractScatter>AbstractScatter.get_YJitter</u> | 4 | 0.000 | 0.000 | |
| <u>Legend.Legend>Legend.get_BoxFace</u> | 8 | 0.000 | 0.000 | |
| <u>..atter.AbstractScatter>AbstractScatter.get_SelectionHandle</u> | 10 | 0.000 | 0.000 | |
| <u>..stractScatter.AbstractScatter>AbstractScatter.get_ZData_I</u> | 2 | 0.000 | 0.000 | |
| <u>usejava</u> | 1 | 0.000 | 0.000 | |
| <u>..nteractionContainer>BaseAxesInteractionContainer.set_is2d</u> | 1 | 0.000 | 0.000 | |
| <u>Legend.Legend>Legend.get_Color</u> | 9 | 0.000 | 0.000 | |

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|---|----|-------|-------|---|
| ..stractScatter.AbstractScatter>AbstractScatter.get.ZJitter | 4 | 0.000 | 0.000 | |
| Legend.Legend>Legend.getPlotChildrenSpecified | 1 | 0.001 | 0.000 | |
| Legend.Legend>Legend.get.DecorationContainer | 6 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.ColorSpace | 5 | 0.000 | 0.000 | |
| Legend.Legend>Legend.getPlotChildrenExcluded | 1 | 0.001 | 0.000 | |
| Legend.Legend>Legend.get.ItemTokenSize_I | 6 | 0.000 | 0.000 | |
| ...fiedAxesInteractions.createInteractionsForTitlesAndLabels | 2 | 0.017 | 0.000 | ■ |
| ...esianAxesInteractionContainer.getDefaultInteractionsArray | 1 | 0.000 | 0.000 | |
| CanvasPlugin.CanvasPlugin>CanvasPlugin.getInstance | 1 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.DataSpace | 4 | 0.000 | 0.000 | |
| ...Manager.ScribeStackManager>ScribeStackManager.getInstance | 1 | 0.000 | 0.000 | |
| Legend.Legend>Legend.set.SPosition | 1 | 0.000 | 0.000 | |
| LegendIcon.LegendIcon>LegendIcon.undimIcon | 3 | 0.000 | 0.000 | |
| ...teractionContainer>TextInteractionContainer.findConflicts | 4 | 0.002 | 0.000 | |
| sym.sym>sym.charcmd | 10 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.Interpreter_I | 24 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.BackgroundAlpha | 3 | 0.000 | 0.000 | |
| ...AxesInteractionContainer.StandardAxesInteractionContainer | 1 | 0.003 | 0.000 | |
| Legend.Legend>Legend.get.Box_I | 8 | 0.000 | 0.000 | |
| Legend.Legend>Legend.getOrientationImpl | 15 | 0.000 | 0.000 | |
| ...ianAxesInteractionOptions.CartesianAxesInteractionOptions | 2 | 0.001 | 0.000 | |
| Legend.Legend>Legend.get.PositionCache | 1 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.SelfListenerList_I | 3 | 0.000 | 0.000 | |
| isValidInLogScale>basicImpl | 6 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.PrintSettingsCache | 3 | 0.000 | 0.000 | |
| ScribeLayer.ScribeLayer>ScribeLayer.findCanvas | 4 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.Box | 3 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.CanvasCache | 1 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.ItemTokenSize | 6 | 0.001 | 0.000 | |
| ...catter.AbstractScatter>AbstractScatter.get.BrushHandles_I | 2 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.SelfListenerList | 2 | 0.001 | 0.000 | |
| Legend.Legend>Legend.get.Color_I | 13 | 0.000 | 0.000 | |
| ...Scatter.AbstractScatter>AbstractScatter.get.JitterDirty_I | 6 | 0.000 | 0.000 | |
| ...angedEventMixin>OuterPositionChangedEventMixin.shouldFire | 1 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.LimitMaxLegendEntries_I | 2 | 0.000 | 0.000 | |
| Legend>setDisplayNames | 1 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.InitPositionCache | 1 | 0.000 | 0.000 | |
| ...atter.AbstractScatter>AbstractScatter.get.MarkerEdgeColor | 3 | 0.000 | 0.000 | |
| ...actScatter.AbstractScatter>AbstractScatter.get.Clipping_I | 6 | 0.000 | 0.000 | |
| ...tScatter.AbstractScatter>AbstractScatter.get.BrushHandles | 2 | 0.000 | 0.000 | |
| ...ons>BaseAxesInteractionOptions.BaseAxesInteractionOptions | 2 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.HasWarnedAboutMaxEntryCapping_I | 1 | 0.000 | 0.000 | |
| Legend.Legend>Legend.getLocationImpl | 8 | 0.000 | 0.000 | |
| ...ndEntry.LegendEntry>LegendEntry.set.LegendBackgroundColor | 3 | 0.000 | 0.000 | |
| ...ctScatter.AbstractScatter>AbstractScatter.set.MarkerOrder | 2 | 0.000 | 0.000 | |
| Scatter.mapSize | 2 | 0.000 | 0.000 | |
| ...AbstractScatter>AbstractScatter.get.CurrentIconColorInfo | 4 | 0.000 | 0.000 | |
| Legend.Legend>Legend.set.NumRowsInternal | 3 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.HasWarnedAboutMaxEntryCapping | 1 | 0.000 | 0.000 | |
| ...bstractScatter>AbstractScatter.set.CurrentIconColorInfo_I | 2 | 0.000 | 0.000 | |

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|---|----|-------|-------|--|
| Legend.Legend>Legend.get.FontSize_I | 11 | 0.000 | 0.000 | |
| Scatter.Scatter>Scatter.set.MarkerMode | 2 | 0.000 | 0.000 | |
| Legend.Legend>Legend.set.CanvasCache | 1 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.LimitMaxLegendEntries | 1 | 0.000 | 0.000 | |
| Legend.Legend>Legend.set.version | 1 | 0.000 | 0.000 | |
| isFigureShowEnabled | 2 | 0.000 | 0.000 | |
| ...terPositionChangedEventDataOuterPositionChangedEventData | 1 | 0.000 | 0.000 | |
| Legend.Legend>Legend.set.PositionCache | 1 | 0.000 | 0.000 | |
| Scatter.Scatter>Scatter.set.MarkerFaceColorMode | 1 | 0.000 | 0.000 | |
| Legend.Legend>Legend.set.SelfListenerList_I | 1 | 0.000 | 0.000 | |
| ...Manager.AxesLayoutManager>AxesLayoutManager.getParentImpl | 18 | 0.000 | 0.000 | |
| ...ter.AbstractScatter>AbstractScatter.set.MarkerEdgeColor_I | 1 | 0.000 | 0.000 | |
| Legend.Legend>Legend.set.NumColumnsInternal | 3 | 0.000 | 0.000 | |
| InteractionContainer>InteractionContainer.get.Enabled | 2 | 0.000 | 0.000 | |
| Scatter.Scatter>Scatter.get.MarkerFaceAlpha | 6 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.EdgeColor | 2 | 0.000 | 0.000 | |
| Legend.Legend>Legend.set.LimitMaxLegendEntries_I | 1 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.FontName_I | 8 | 0.000 | 0.000 | |
| Legend.Legend>Legend.set.InitPositionCache | 1 | 0.000 | 0.000 | |
| isPublishingTest | 4 | 0.000 | 0.000 | |
| Scatter.Scatter>Scatter.get.MarkerFaceColor | 4 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.EdgeColor_I | 5 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.FontAngle_I | 8 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.Direction_I | 5 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.FontWeight_I | 8 | 0.000 | 0.000 | |
| ...ctScatter.AbstractScatter>AbstractScatter.get.LineWidth_I | 4 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.standalone_I | 3 | 0.000 | 0.000 | |
| Legend.Legend>Legend.getAutoUpdateImpl | 1 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.LineWidth_I | 5 | 0.000 | 0.000 | |
| ...ractScatter.AbstractScatter>AbstractScatter.get.XJitter_I | 4 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.TextColor_I | 4 | 0.000 | 0.000 | |
| ...ter.AbstractScatter>AbstractScatter.get.MarkerEdgeColor_I | 4 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.NumRowsInternal | 4 | 0.000 | 0.000 | |
| ...ics.axis.MapAxes') isa(ax,'matlab.graphics.chart.Chart') | 1 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.NumColumnsMode | 3 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.FontNameMode | 2 | 0.000 | 0.000 | |
| ...egend') isa(obj,'matlab.graphics.illustration.ColorBar') | 2 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.AxesListenerListMode | 4 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.BackgroundAlpha_I | 4 | 0.000 | 0.000 | |
| sympref>convert2basetype | 1 | 0.000 | 0.000 | |
| ...ter.AbstractScatter>AbstractScatter.get.MarkerEdgeAlpha_I | 6 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.NumColumnsInternal | 4 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.LineWidthMode | 1 | 0.000 | 0.000 | |
| ...tractScatter>AbstractScatter.get.CurrentIconColorInfoMode | 2 | 0.000 | 0.000 | |
| ...ractScatter.AbstractScatter>AbstractScatter.get.ZJitter_I | 4 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.PositionMode | 2 | 0.000 | 0.000 | |
| ...ractScatter.AbstractScatter>AbstractScatter.get.YJitter_I | 4 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.SelfListenerListMode | 1 | 0.000 | 0.000 | |
| ...r.AbstractScatter>AbstractScatter.get.MarkerEdgeColorMode | 1 | 0.000 | 0.000 | |
| Text.Text>Text.getParentImpl | 9 | 0.000 | 0.000 | |

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|--|----|-------|-------|--|
| Legend.Legend>Legend.get.DirectionMode | 1 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.NumColumns_I | 3 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.PlotChildrenSpecifiedMode | 1 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.FontAngleMode | 2 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.FontWeightMode | 2 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.LimitMaxLegendEntriesMode | 1 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.AxesMode | 1 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.LocationMode | 1 | 0.000 | 0.000 | |
| Legend.Legend>Legend.get.FontSizeMode | 2 | 0.000 | 0.000 | |
| PrintBehavior>PrintBehavior.PrintBehavior | 1 | 0.000 | 0.000 | |
| hasDisplay | 2 | 0.000 | 0.000 | |
| ...ategy>FigurePointerModeStrategy.FigurePointerModeStrategy | 1 | 0.000 | 0.000 | |
| ...havior>PlotEditBehavior>PlotEditBehavior.PlotEditBehavior | 1 | 0.000 | 0.000 | |
| ItemLayoutInfo>ItemLayoutInfo.ItemLayoutInfo | 3 | 0.000 | 0.000 | |
| Legend>isTextScalar | 2 | 0.000 | 0.000 | |
| ...KeyboardInteractionManager.AxesKeyboardInteractionManager | 1 | 0.000 | 0.000 | |
| ...eStrategy>FigureBasedModeStrategy.FigureBasedModeStrategy | 1 | 0.000 | 0.000 | |
| IconColorInfoCache>IconColorInfoCache.IconColorInfoCache | 2 | 0.000 | 0.000 | |
| EditInteraction>EditInteraction.EditInteraction | 4 | 0.000 | 0.000 | |
| ...onSet>DefaultAxesInteractionSet.DefaultAxesInteractionSet | 1 | 0.000 | 0.000 | |
| ...iner>TextInteractionContainer.getDefaultInteractionsArray | 10 | 0.000 | 0.000 | |
| Legend.isStretchToFill | 1 | 0.000 | 0.000 | |
| Legend.Legend>Legend.setEntryContainer(IFanoutProps) | 1 | 0.000 | 0.000 | |
| Legend.Legend>Legend.setColorSpace(IFanoutProps) | 1 | 0.000 | 0.000 | |
| Legend.Legend>Legend.setDecorationContainer(IFanoutProps) | 1 | 0.000 | 0.000 | |
| Legend.Legend>Legend.setCamera(IFanoutProps) | 1 | 0.000 | 0.000 | |
| Legend.Legend>Legend.setSelectionHandle(IFanoutProps) | 1 | 0.000 | 0.000 | |
| Legend.Legend>Legend.setDataSpace(IFanoutProps) | 1 | 0.000 | 0.000 | |

***Self time** is the time spent in a function excluding any time spent in child functions. The time includes any overhead time resulting from the profiling process.